



D.C. CHIEF FINANCIAL OFFICER

Jeffrey DeWitt

Executive Assistant
Michelle Johnson

Acting Executive Director
Ridgely Bennett
TE: 4

CIO
Alok Chadda

Special Assistant
Jennifer Thomas

Chief Operating Officer
Tracey Cohen

Director of Information
Technology
Gordon Wong
FTE: 14

Director, Sports
Wagering Oversight &
Regulation
Peter Alvarado
FTE: 11

Chief of Compliance &
Enforcement
Derrica Wilson
FTE: 10

Director of Resource
Management
Gwen Washington
FTE: 13.5

Agency Fiscal Officer
Craig Lindsey
FTE: 11

Director of Sales
Arthur Page
FTE: 10

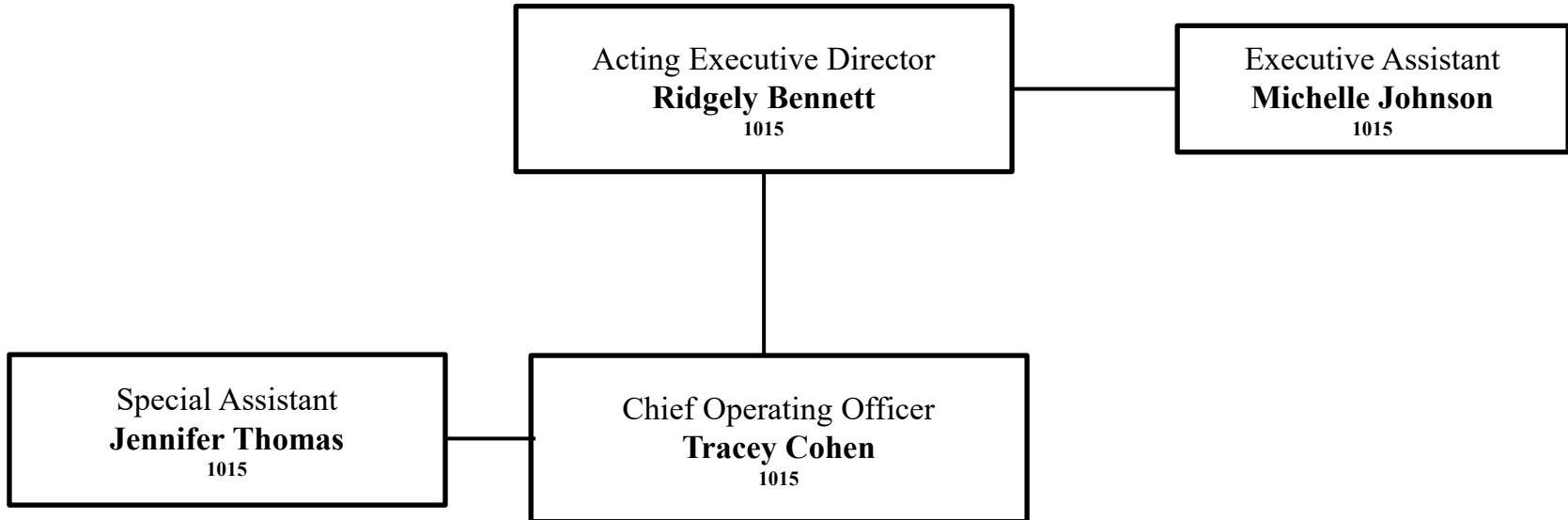
Director of
Communications and
Marketing
Nicole Jordan
FTE: 15

**FY 2021 Approved
Budgeted Positions
Total FTEs: 88.5**



Office of Executive Direction

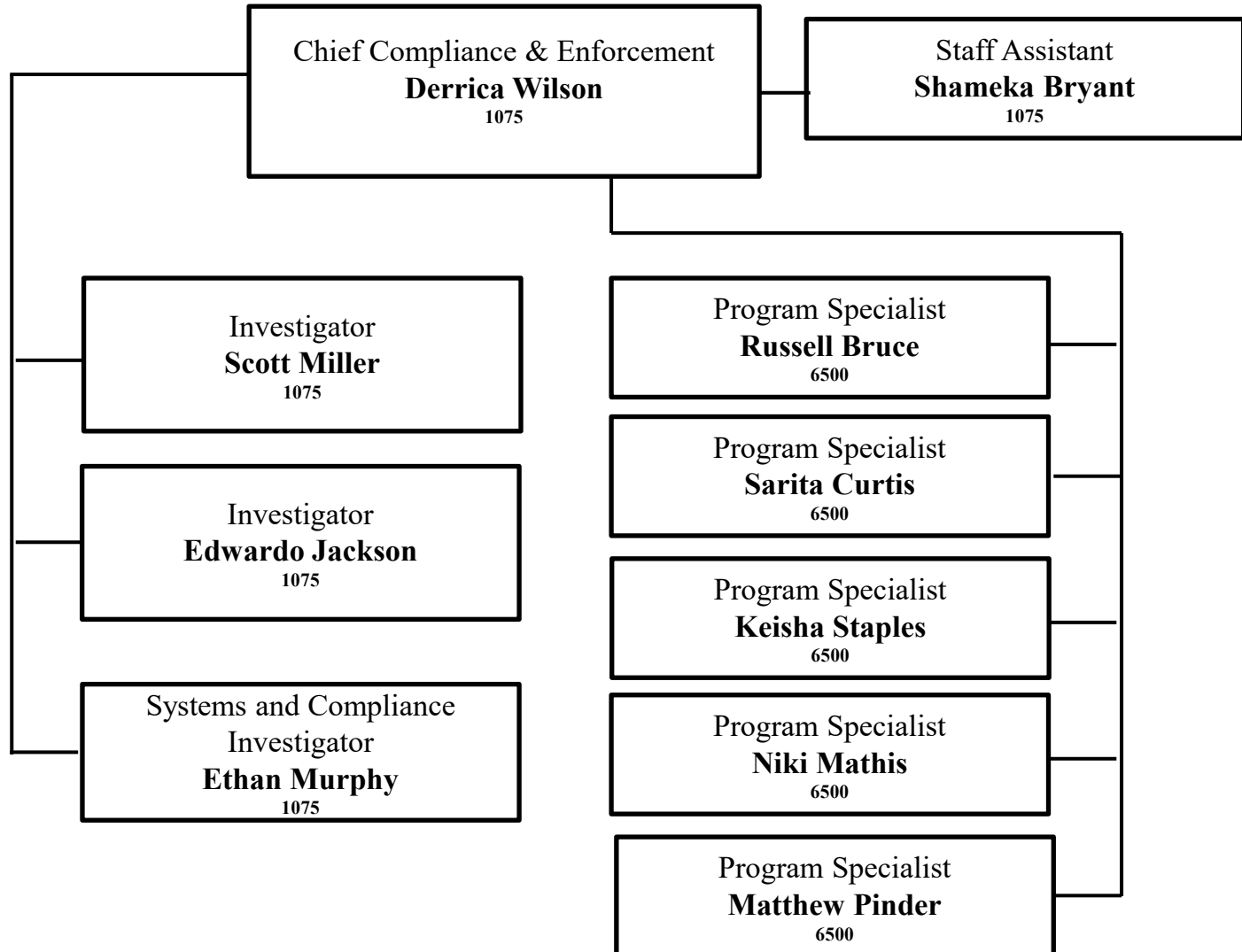
FTE: 4





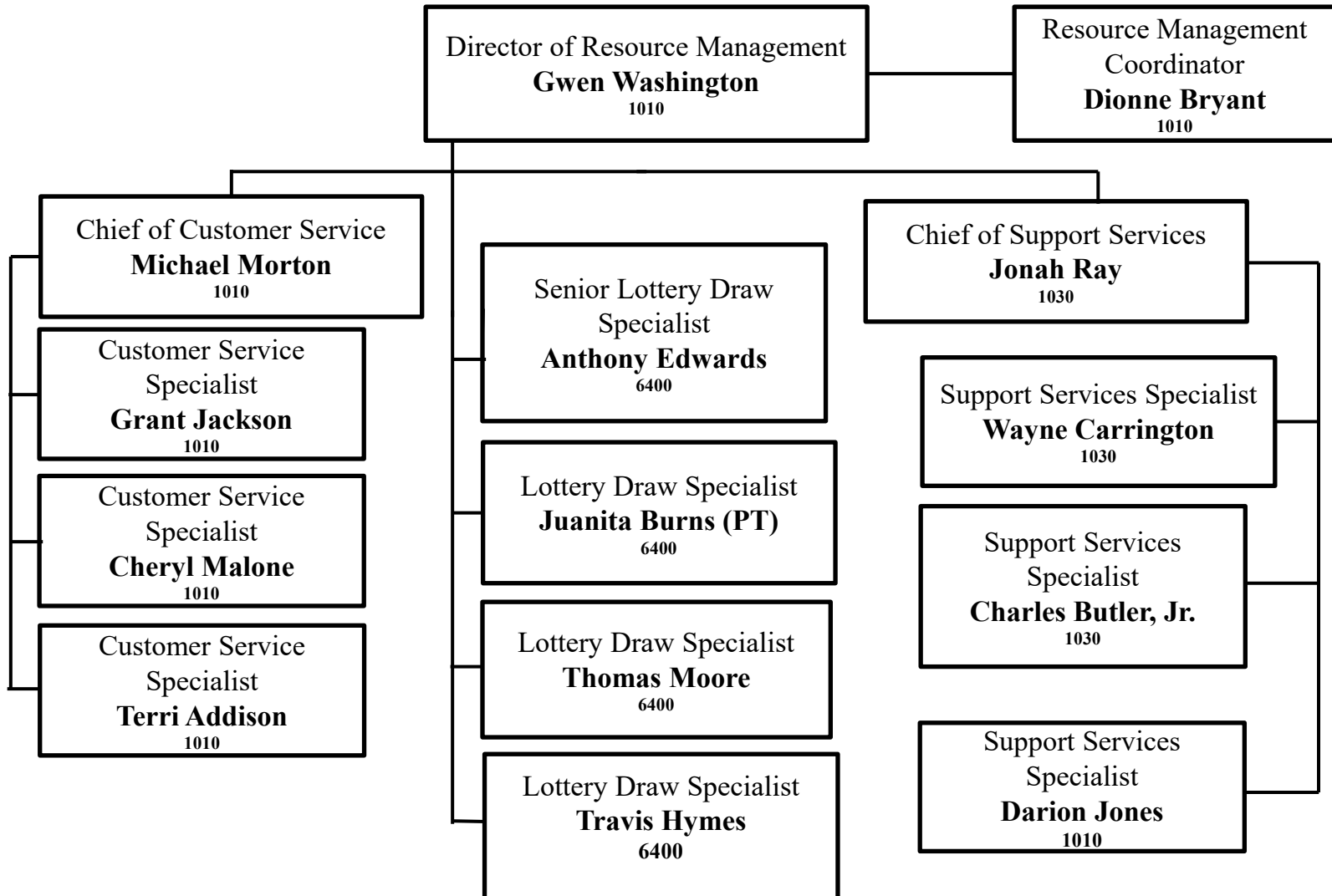
Security and Licensing Department

FTE: 10



Office of Resources Management

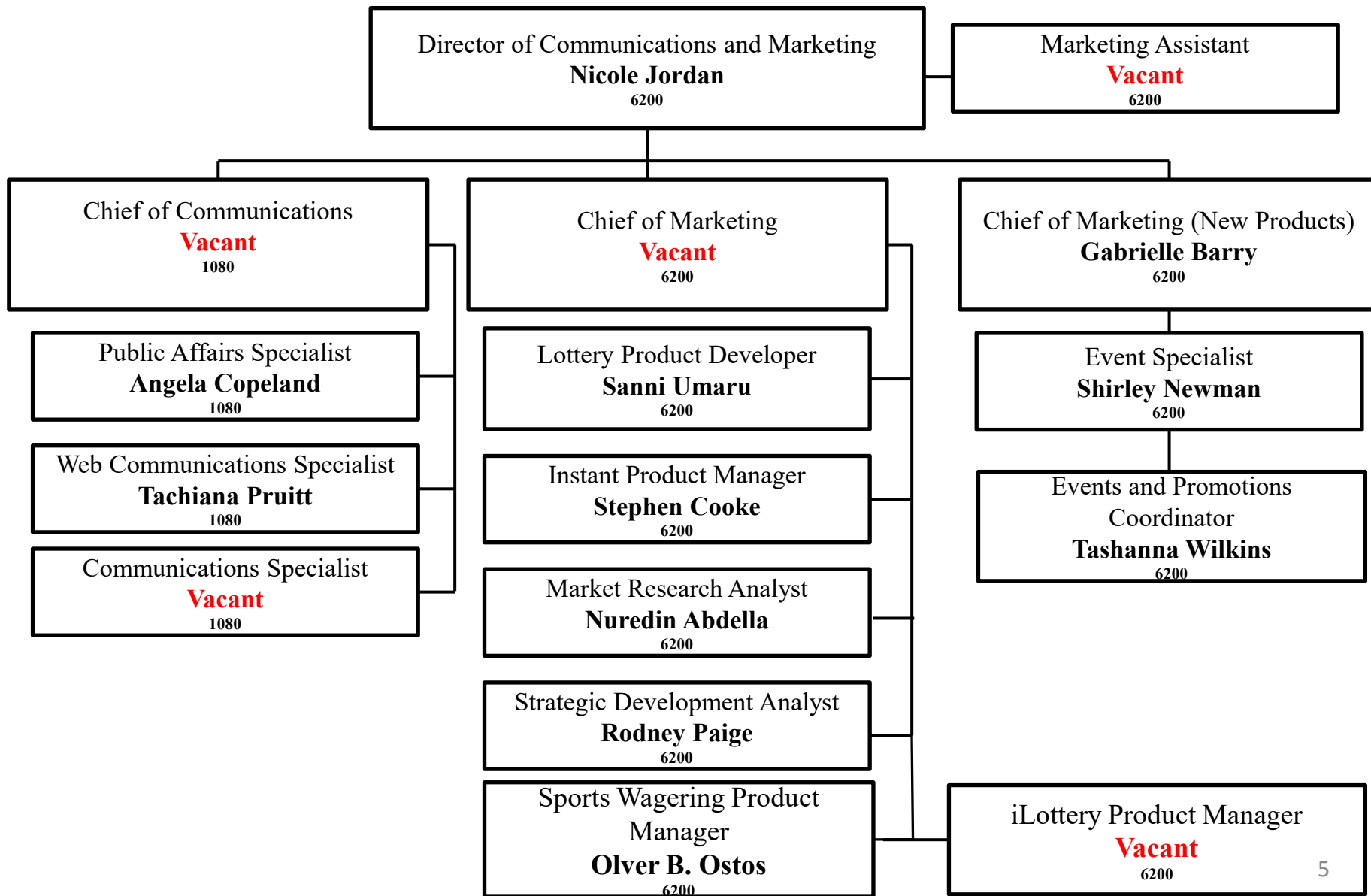
FTE: 13.5





Communications and Marketing

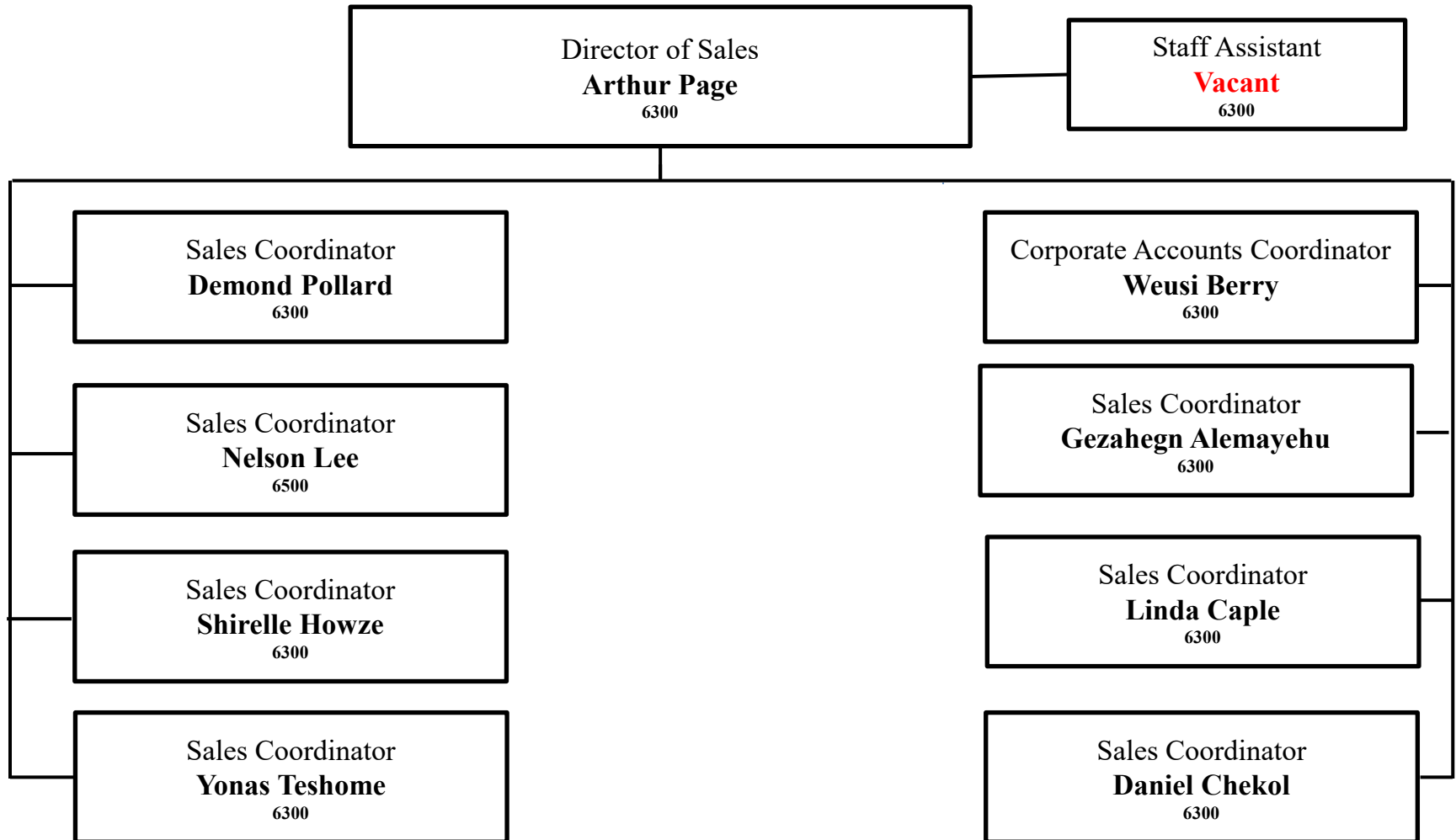
FTE: 15





Trade Development

FTE: 10





Information Technology

FTE: 14

Director of Information Technology
Gordon Wong
1040 (00034077)

Telecommunications
Specialist
Vacant
6600 (create new PCN)

IT Specialist Systems
Architecture
Tayang Chen
1040 (00005466)

IT Network
Administrator
Anthony Samuel
6600 (00032785)

Supervisory Computer
Operator
Antoinette Goins
6600 (101863)

Data Architect
Vacant
1040 (36625)

Chief Network &
Systems Administrator
Vacant
6600 (00014216)

Supervisory
Information
Technology
Arnissa Berry
6600 (00007959)

IT Specialist (Quality
Assurance)
Frederick Williams
1040 (00051221)

IT Specialist
(Generalist)
Tracy Purnell
6600 (00036296)

Computer Operator Lead
Vacant
6600 (00035047)

Computer Operator
James Gray
6600 (00028513)

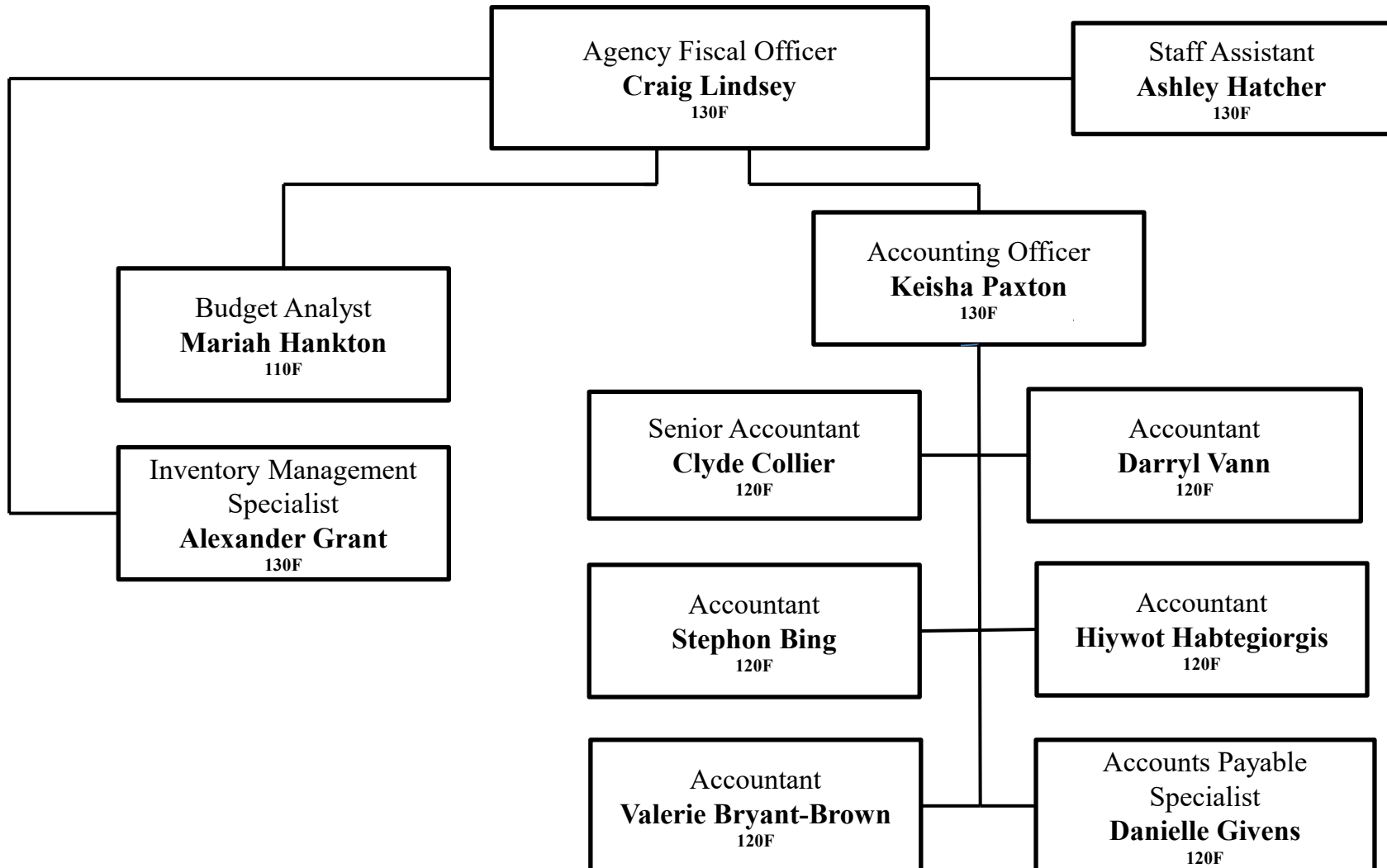
Computer Operator
Andre Fair
6600 (00021655)

Computer Operator
Eric Hu
6600 (00013399)



Agency Financial Operations

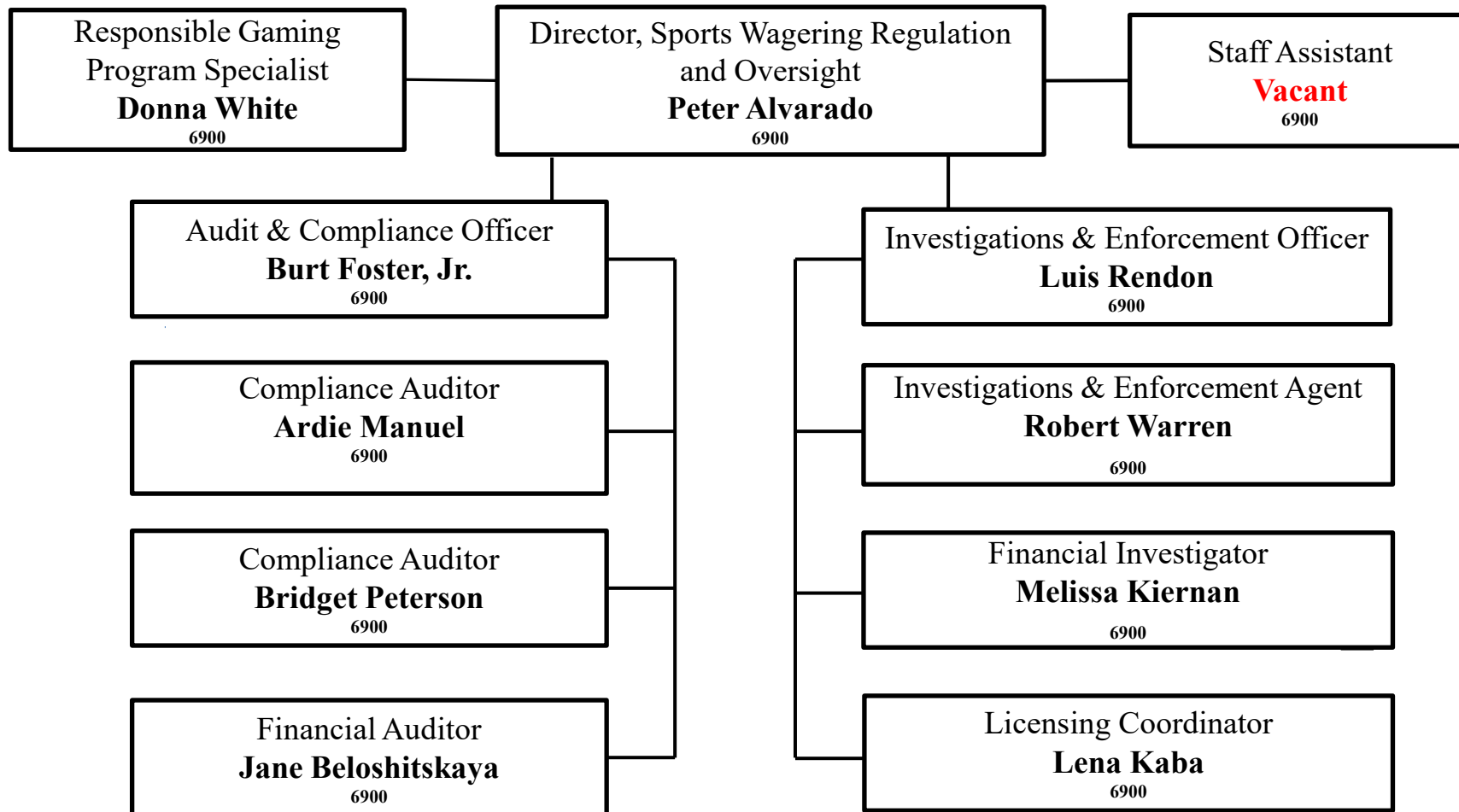
FTE: 11





Sports Wagering Regulation & Oversight

FTE: 11



Program Description

The Office of Lottery and Gaming (OLG) operates through the following 3 programs:

Gaming Operations Program – provides support services to lottery and sports wagering retailers, and the gaming public so that they can benefit from the portfolio of gaming offered by OLG. Gaming Operations oversees three types of games:

Instant Games – provides a portfolio of instant lottery games to the gaming public so that they can experience the entertainment value and potential reward of playing and winning with scratch-off style lottery tickets;

Online Games - provides online lottery-type games and services, which are lottery game tickets sold to the gaming public by lottery retail agents and video gaming machines, and played by the public at social settings targeted to the gaming public, and

Sports Wagering – provides the ability for individuals to place wagers on select sporting events so that the District can experience a steady source of revenue through the transfer of net proceeds from sales. Online games are comprised of the following 12 games: The Lucky One, DC2, DC3, DC4, DC5, Powerball, Mega Millions, Keno, Race 2 Riches, Lucky for Life, Tap-N-Play and Fast Play; and provides online (kiosk-based) lottery gaming experience for the gaming public so that they can experience the entertainment value of OLG's portfolio of games and the potential rewards of playing and winning.

This program contains the following 7 activities:

- **Marketing** –provides advertising and promotional information to eligible players. The goal is to attract eligible players to purchase lottery products so that they may enjoy the entertainment value offered by OLG's portfolio of gaming;
- **Trade Development (Sales Department)** – provides sales goals and retail development services to lottery retail agents. The goals are to assist lottery and sports wagering retailers in reaching established minimum sales volume levels and to achieve sustained growth;
- **Draw Division** – provides draw-related services to the gaming public. The goal is to maintain the public's trust through ensuring unbiased and random draws;
- **Licensing and Charitable Games** – provides licensing and regulatory compliance services to existing and prospective lottery retailers and non-profit charitable organizations. The goal is to ensure that lottery retailers and non-profit charitable organizations receive appropriate licenses to sell lottery products and conduct charitable gaming activities in accordance with the laws and regulations set forth by the District;
- **Information Technology (Games)** –provides technical coordination and oversight services to lottery and sports wagering retailers, customers, and internal OLG operations. The goals are for retailers, customers, and internal operations to deliver, play, and provide an uncompromised portfolio of lottery gaming products; and
- **Claim Center** – provides claims processing and gaming information services to the gaming public. The goals are for the public to redeem prizes and enjoy a positive gaming experience.
- **Sports Wagering Regulation and Oversight** – provides licensing and regulatory compliance to existing or prospective lottery operated, and non-lottery operated sports wagering licensees. The goal is to ensure that sports wagering organizations receive appropriate licenses to sell sport wagering products and conduct gaming activities in accordance with the laws and regulations set forth by the District;

Agency Management Program – provides for administrative support and the required tools to achieve operational and programmatic results. This program is standard for all agencies using performance-based budgeting.

This program consists the following 8 activities:

ATTACHMENT B
Office of Lottery and Gaming
Sports Wagering
Program Description

- **Executive Direction** – provides executive leadership to the by developing and disseminating the goals and vision for the organization. The division oversees the day-to-day operations of all OLG divisions;
- **Human Resources** – provides personnel and training support to employees and acts as a liaison to the OCFO Human Resources;
- **Property & Fleet Management** – provides office support to the team by ensuring building services are supplied by the landlord, work space is equipped as needed or required, and providing transportation services to the team for events, promotions, off-site training, etc.;
- **Information Technology** – provides technical coordination and oversight services to the team for technology;
- **Financial Services** – provides the budget for intra-district transfers and central office costs;
- **Legal Services** – provides the team with legal guidance and opinions relating to operations;
- **Security** – provides physical and integrity protection related services to employees, customers, contractors, products and promotions;
- **Communications** – provides the public facing messaging to stakeholders and customers relating to lottery operations.

Agency Financial Operations – provides for comprehensive and efficient financial management services to, and on behalf of, District agencies so that the financial integrity of the District of Columbia is maintained. This program is standard for all agencies using performance-based budgeting.

This program consists the following 3 activities:

- **Budget Operations** – provides budget formulation, budget execution and budget monitoring services;
- **Accounting Operations** – provides oversight of the proper recording of financial transactions in the lottery's general ledger;
- **Agency Fiscal Officer** – provides oversight of the lottery's financial resources and other assets

ATTACHMENT C

**Office of Lottery and Gaming
Schedule A
FY 2021**

**OFFICE OF LOTTERY GAMING (DC0)
FY 2021 SCHEDULE A - FEBRUARY 21, 2021**

Program	Activity	Program Name	Name	Title	Salary	Fringe	Reg/Temp/Term	FTE	Hire Date
1000	1010	Agency Management	Washington,Gwendolyn	Director, Resources Management	156,915	35,934	Reg	1	11/1/2014
1000	1010	Agency Management	Malone,Cheryl S	Customer Services Specialist	81,512	18,666	Reg	1	6/23/1982
1000	1010	Agency Management	Morton,Michael	Chief of Customer Service	122,228	27,990	Reg	1	9/18/2016
1000	1010	Agency Management	Addison,Terri D	Customer Services Specialist	81,512	18,666	Reg	1	12/16/2013
1000	1010	Agency Management	Jackson,Grant M	Customer Services Specialist	70,816	16,217	Reg	1	6/26/2017
1000	1010	Agency Management	Jones,Darion T	Support Services Specialist	68,677	15,727	Reg	1	7/23/2018
1000	1010	Agency Management	Butler,Dionne	Resource Management Coordinator	95,109	21,780	Reg	1	1/22/2008
1000	1015	Agency Management	Cohen,Tracey Hope	Chief Operating Officer	187,393	42,913	Reg	1	3/1/2010
1000	1015	Agency Management	Johnson,Michelle R	Executive assistant	92,553	21,195	Reg	1	1/14/2013
1000	1015	Agency Management	Thomas,Jennifer B	Special Assistant	119,187	27,294	Reg	1	8/17/2009
1000	1015	Agency Management	Bresnahan,Beth A	Executive Director- Office of	220,486	50,492	Reg	1	1/8/2018
1000	1030	Agency Management	Ray,Jonah T	Chief of Support Services	87,443	20,025	Reg	1	9/9/2013
1000	1030	Agency Management	Carrington,George W	Support Services Specialist	85,790	19,646	Reg	1	9/8/2014
1000	1030	Agency Management	Butler Jr.,Charles E	Support Services Specialist	66,538	15,237	Reg	1	3/8/2019
1000	1040	Agency Management	Chen,Tayang	IT Specialist (Systems Architect)	144,441	33,077	Reg	1	9/28/2009
1000	1040	Agency Management	Wong,Gordon	Director, Information Technology	152,705	34,970	Reg	1	6/13/2009
1000	1040	Agency Management	Vacant	Data Architect	140,234	32,114	Reg	1	n/a
1000	1040	Agency Management	Williams,Frederick E	IT Specialist (Quality Assurance)	87,440	20,024	Reg	1	11/2/2015
1000	1075	Agency Management	Bryant,Shameka LaTasha	Staff Assistant	69,343	15,880	Reg	1	1/22/2018
1000	1075	Agency Management	Jackson,Edwardo	Investigator	92,553	21,195	Reg	1	8/13/2002
1000	1075	Agency Management	Miller,Scott A	Investigator	105,330	24,121	Reg	1	6/22/2009
1000	1075	Agency Management	Wilson,Derrica N	Chief, Compliance & Enforcement	113,104	25,901	Reg	1	4/12/2010
1000	1075	Agency Management	Murphy,Ethan M	Systems and Compliance Investigator	92,553	21,195	Reg	1	6/16/2014
1000	1080	Agency Management	Vacant	Chief of Communications	130,072	29,787	Reg	1	n/a
1000	1080	Agency Management	Pruitt,Tachiana A	Web Communications Specialist	100,939	23,115	Reg	1	11/13/2017
1000	1080	Agency Management	Copeland,Angela M.	Public Affairs Specialist	119,187	27,294	Reg	1	5/12/2008
1000	1080	Agency Management	Frozen	Communications Specialist	-	-	Reg	0	n/a
SUBTOTAL					2,884,060	660,455		26	
6000	6200	Gaming Operations	Jordan,Nicole	Director, Communications & Mar	169,548	38,827	Reg	1	10/16/2017
6000	6200	Gaming Operations	Vacant	Chief of Marketing	124,563	28,525	Reg	1	n/a
6000	6200	Gaming Operations	Abdella,Nuredin	Market Research Analyst	97,664	22,365	Reg	1	5/27/2008
6000	6200	Gaming Operations	Umaru,Sanni A	Lottery Product Developer	100,219	22,950	Reg	1	6/6/2014
6000	6200	Gaming Operations	Barry,Gabrielle Dominique	Chief of Marketing (New Products)	144,441	33,077	Reg	1	7/5/2011
6000	6200	Gaming Operations	Newman,Shirley	Events Specialist	113,104	25,901	Reg	1	12/27/2004
6000	6200	Gaming Operations	Wilkins,Tashanna	Events and Promotions Coordinator	70,816	16,217	Reg	1	12/27/2016
6000	6200	Gaming Operations	Paige,Rodney J	Strategic Development Analyst	97,664	22,365	Reg	1	7/13/2015

ATTACHMENT C

**Office of Lottery and Gaming
Schedule A
FY 2021**

Program	Activity	Program Name	Name	Title	Salary	Fringe	Reg/Temp/Term	FTE	Hire Date
6000	6200	Gaming Operations	Cooke II,Stephen A	Instant Product Manager	95,109	21,780	Reg	1	12/17/2012
6000	6200	Gaming Operations	Vacant	Marketing Assistant	45,721	10,470	Reg	1	n/a
6000	6200	Gaming Operations	Bernal Ostos,Olver A	Sports Wagering Product Manager	82,332	18,854	Reg	1	8/31/2020
6000	6200	Gaming Operations	Vacant	iLottery Product Manager	82,332	18,854	Reg	1	n/a
6000	6300	Gaming Operations	Page Jr.,Arthur L	Director of Sales	135,863	31,113	Reg	1	1/4/2021
6000	6300	Gaming Operations	Vacant	Staff Assistant	77,061	17,647	Reg	1	n/a
6000	6300	Gaming Operations	Nelson,Lee S	Sales Coordinator	92,553	21,195	Reg	1	8/21/2017
6000	6300	Gaming Operations	Howze,Shirelle	Sales Coordinator	97,664	22,365	Reg	1	4/27/2008
6000	6300	Gaming Operations	Alemayehu,Gezahegn Hailu	Sales Coordinator	92,553	21,195	Reg	1	12/30/2013
6000	6300	Gaming Operations	Chekol,Daniel Melaku	Sales Coordinator	92,553	21,195	Reg	1	12/30/2013
6000	6300	Gaming Operations	Caple,Linda M	Sales Coordinator	95,109	21,780	Reg	1	3/14/2011
6000	6300	Gaming Operations	Berry,Weusi K.	Corporate Accounts Coordinator	105,330	24,121	Reg	1	8/29/2011
6000	6300	Gaming Operations	Pollard,Demond	Sales Coordinator	92,553	21,195	Reg	1	1/11/2016
6000	6300	Gaming Operations	Teshome,Yonas	Sales Coordinator	84,888	19,440	Reg	1	8/7/2017
6000	6400	Gaming Operations	Moore,Thomas D.	Lottery Draw Specialist	72,955	16,707	Reg	1	2/22/2016
6000	6400	Gaming Operations	Burns,Juanita L	Lottery Draw Specialist	38,617	8,843	PT	0.5	6/6/2017
6000	6400	Gaming Operations	Edwards,Anthony L	Senior Draw Specialist	95,109	21,780	Reg	1	3/20/2006
6000	6400	Gaming Operations	Hymes,Travis J	Lottery Draw Specialist	27,615	6,324	PT	1	9/14/2020
6000	6500	Gaming Operations	Curtis,Sarita Julia	Program Specialist	100,219	22,950	Reg	1	7/5/1988
6000	6500	Gaming Operations	Bruce,Russell	Program Specialist	105,330	24,121	Reg	1	5/29/2007
6000	6500	Gaming Operations	Staples,Keisha Nichelle	Program Specialist	92,553	21,195	Reg	1	7/20/2009
6000	6500	Gaming Operations	Mathis,Nikki	Program Specialist	97,664	22,365	Reg	1	6/21/2010
6000	6500	Gaming Operations	Pinder,Matthew Caroll	Licensing Program Specialist	89,998	20,610	Reg	1	5/4/2015
6000	6600	Gaming Operations	Berry,Armissa R	Supervisory Information Technology	122,228	27,990	Reg	1	9/9/2013
6000	6600	Gaming Operations	Vacant	Chief Network &Systems Admin.	112,110	25,673	Reg	1	n/a
6000	6600	Gaming Operations	Goins,Antoinette M	Supervisory Computer Operator	72,955	16,707	PT	1	7/20/2020
6000	6600	Gaming Operations	Vacant	Computer Operator Lead	60,522	13,860	Reg	1	n/a
6000	6600	Gaming Operations	Fair,Andre L.	Computer Operator	61,407	14,062	Reg	1	4/23/2012
6000	6600	Gaming Operations	Gray,James	Computer Operator	51,807	11,864	Reg	1	4/2/2018
6000	6600	Gaming Operations	Hu,Eric C	Computer Operator	52,074	11,925	Reg	1	3/18/2019
6000	6600	Gaming Operations	Samuel,Anthony	IT Nework Administration	144,439	33,077	Reg	1	7/20/1998
6000	6600	Gaming Operations	Purnell,Tracy D	IT Specialist (Generalist)	97,668	22,366	Reg	1	1/13/1992
6000	6600	Gaming Operations	Vacant	Telecommunications Specialist	108,845	24,926	Reg	1	n/a
6000	6900	Gaming Operations	Kaba,Lena N	Licensing Coordinator	62,286	14,264	Reg	1	9/16/2019
6000	6900	Gaming Operations	Warren,Robert L	Investigations & Enforcement Agent	82,332	18,854	Reg	1	10/28/2019
6000	6900	Gaming Operations	Rendon,Luis	Investigation & Enforcement Officer	122,228	27,990	Reg	1	10/28/2019
6000	6900	Gaming Operations	Foster Jr.,Burt B	Audit & Compliance Officer	122,228	27,990	Reg	1	1/6/2020
6000	6900	Gaming Operations	Alvarado,Peter S	Director, Sports Wagering Regulation	169,548	38,827	Reg	1	1/21/2020
6000	6900	Gaming Operations	White, Donna	Responsible Gaming Program Specialist	66,538	15,237	Reg	1	5/11/2020

ATTACHMENT C

**Office of Lottery and Gaming
Schedule A
FY 2021**

Program	Activity	Program Name	Name	Title	Salary	Fringe	Reg/Temp/Term	FTE	Hire Date
6000	6900	Gaming Operations	Vacant	Staff Assistant	78,079	17,880	Reg	1	n/a
6000	6900	Gaming Operations	Peterson,Bridget	Compliance Auditor	102,775	23,536	Reg	1	2/16/2021
6000	6900	Gaming Operations	Manuel,Ardie A	Compliance Auditor	102,775	23,536	Reg	1	2/1/2021
6000	6900	Gaming Operations	Beloshitskaya,Jane Y	Financial Auditor	83,651	19,156	Reg	1	10/26/2020
6000	6900	Gaming Operations	Kiernan,Melissa S	Financial Investigator	89,998	20,610	Reg	1	8/17/2020
SUBTOTAL					4,876,193	1,116,658		51.5	
100F	110F	Financial Operations	Hankton,Mariah	Budget Analyst	65,815	15,072	Reg	1	8/3/2020
100F	120F	Financial Operations	Vacant	Accountant	92,553	21,195	Reg	1	n/a
100F	120F	Financial Operations	Vann,Darryl	Accountant	97,664	22,365	Reg	1	10/12/2010
100F	120F	Financial Operations	Bryant Brown,Valerie C	Accountant	105,330	24,121	Reg	1	8/13/1990
100F	120F	Financial Operations	Collier,Clyde	Senior Account	110,063	25,205	Reg	1	7/15/2013
100F	120F	Financial Operations	Givens,Danielle Arneather	Accounts payable Technician	67,579	15,476	Reg	1	8/2/2010
100F	120F	Financial Operations	Bing,Stephon	Accountant	105,330	24,121	Reg	1	8/15/1989
100F	130F	Financial Operations	Lindsey,Craig	Agency Fiscal Officer	169,548	38,827	Reg	1	2/11/2013
100F	130F	Financial Operations	Hatcher,Ashley S	Staff Assistant	62,286	14,264	Reg	1	4/7/2014
100F	130F	Financial Operations	Paxton,Keisha	Accounting Officer	133,664	30,609	Reg	1	1/31/2011
100F	130F	Financial Operations	Alexander,Grant	Inventory Management Specialis	92,553	21,195	Reg	1	8/15/2011
SUBTOTAL					1,102,385	252,448		11	
GRAND TOTAL					8,862,638	2,029,562		88.5	

**Office of Lottery and Gaming
FY 2020 Intra-Districts**

FY 2020 Intra-Districts					
Agency Name: Office of Lottery and Gaming (DC0)					
A	Amount	FTEs	Sending Agency (Buyer)	Service	Where This is Funded in OLG's FY 2020 Budget
	9,305	n/a	OLG	OCTO IT Assessment	0620-6206-1000-1040-0494
	217,098	n/a	OLG	Telecommunications	0620-6206-1000-1050-0308
	2,567,698	n/a	OLG	Rentals - Land & Structures	0620-6206-1000-1050-0309
	62,031	n/a	OLG	Occupancy Fixed Costs	0620-6206-1000-1050-0310
	712,685	n/a	OLG	Security Services	0620-6206-1000-1050-0440
	40,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1015-0440
	40,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1030-0410
	25,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1040-0410
	5,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1050-0410
	30,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1080-0410
	2,500	n/a	OLG	Office Support - P-Card	0620-6206-1000-120F-0410
	40,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-6200-0410
	12,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-6500-0410
	5,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-6700-0410
Total	\$3,768,317				
B	Amount	FTEs	Receiving Agency (Seller)	Service	Where This is Funded in Agency FY 2020 Budget
	9,305	n/a	OCTO	OCTO IT Assessment	
	217,098	n/a	OFRM	Telecommunications	
	2,567,698	n/a	OFRM	Rentals - Land & Structures	
	62,031	n/a	OFRM	Occupancy Fixed Costs	
	712,685	n/a	OFRM	Security Services	
	199,500	n/a	OFRM	Office Support - P-Card	
Total	3,768,317				

**Office of Lottery and Gaming
FY 2021 Intra-Districts**

FY 2021 Intra-Districts					
Agency Name: Office of Lottery and Gaming (DC0)					
A	Amount	FTEs	Sending Agency (Buyer)	Service	Where This is Funded in OLG's FY 2021 Budget
	10,975	n/a	OLG	OCTO IT Assessment	0620-6206-1000-1040-0494
	221,922	n/a	OLG	Telecommunications	0620-6206-1000-1050-0308
	2,455,582	n/a	OLG	Rentals - Land & Structures	0620-6206-1000-1050-0309
	71,497	n/a	OLG	Occupancy Fixed Costs	0620-6206-1000-1050-0310
	804,203	n/a	OLG	Security Services	0620-6206-1000-1050-0440
	60,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1015-0410
	60,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1030-0410
	5,500	n/a	OLG	Office Support - P-Card	0620-6206-1000-1060-0410
	25,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-1080-0410
	2,500	n/a	OLG	Office Support - P-Card	0620-6206-1000-130F-0410
	40,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-6200-0410
	10,000	n/a	OLG	Office Support - P-Card	0620-6206-1000-6300-0410
	<u>5,000</u>	n/a	OLG	Office Support - P-Card	0620-6206-1000-6700-0410
Total	\$3,772,179				
B	Amount	FTEs	Receiving Agency (Seller)	Service	Where This is Funded in Agency FY 2021 Budget
	10,975	n/a	OCTO	OCTO IT Assessment	
	221,922	n/a	OCTO	Telecommunications	
	2,455,582	n/a	DGS	Rentals - Land & Structures	
	71,497	n/a	DGS	Occupancy Fixed Costs	
	804,203	n/a	DGS	Security Services	
	<u>208,000</u>	n/a	OFRM	Office Support - P-Card	
Total	3,772,179				

ATTACHMENT E

**Office of Lottery and Gaming
FY'20 P-CARD TRANSACTIONS LOG**

Date	Vendor	Amount	Requestor	General Purpose
43754	SMK (Survey Monkey)	\$384.00	Nuredin Abdella	Marketing survey
43754	MB Staffing	\$711.48	Gabrielle Barry, Chief of Marketing	Temporary Clerical Services
43756	Amtrak	\$167.00	Tracey Cohen, COO	Amtrak PGRI Conference 2019 New York
43764	Park Lane Hotel	\$936.51	Tracey Cohen, COO	Hotel PGRI 2019 New York
43768	Curtis Property Management	\$615.00	Scott Miller, Investigator	Safe Lock Repair
43768	Myriad Solutions	\$1,550.00	Gordon Wong, IT Director	IT Maintenance Renewal
43769	Southwest Airlines	\$266.96	Ridgely Bennett, Chief Counsel	LaFleurs 2019 Austin, TX. Invited as guest panelist
43774	Curtis Property Management	\$2,100.00	Wayne Carrington, Support Services	4th Floor Storage Room Door Replacement
43776	Thompson Reuters Legal	\$220.68	Ridgely Bennett, Chief Counsel	Legal Research
43781	Laser Arts	\$343.76	Tashanna Wilkins, Events Coordinator	Office Supplies Toner
43788	Display2Go	\$818.35	Artiss Dandridge, Director of Sales	Retailer marketing
43790	AT&T	\$698.49	Ridgely Bennett, Chief Counsel	Hotel LaFleurs 2019 Austin, TX
43795	Gifttree	\$333.80	Nicole Jordan, Director of Marketing	Holiday Promo Gift Baskets
43795	WineCountryGift Basket	\$150.00	Nicole Jordan, Director of Marketing	Holiday Promo Gift Baskets
43795	Gourmet Gift Baskets	\$599.96	Nicole Jordan, Director of Marketing	Holiday Promo Gift Baskets
43801	Laser Arts	\$845.00	Ed Jackson, Investigator	Batteries -- Handheld Radios
43802	Hewlett Packard	\$169.59	Tashanna Wilkins, Events Coordinator	Plotter Paper
43805	Amazon	\$37.86	Nicole Jordan, Director of Marketing	Holiday Promo Gift Baskets
43804	Laser Arts	\$655.20	Anthony Samuel, IT Specialist	Power Strips
43810	Lowes	\$209.82	Wayne Carrington, Support Services	Propane Tanks for Lucky Lottery Mobile
43808	Laser Arts	\$73.50	Gabrielle Barry, Chief of Marketing	Lighting Kit --Promo Event
43810	Curtis Property Management	\$431.05	Wayne Carrington, Support Services	Cable installation for TV
43810	Labor Law Posters	\$152.00	Gwen Washington, Director of ORM	Labor Law Posters for OLG
43816	Hewlett Packard	\$327.52	Tashanna Wilkins, Events Coordinator	Plotter material
43817	Lowes	\$39.94	Wayne Carrington, Support Services	Propane Tanks for Lucky Lottery Mobile
43817	ALM	\$647.05	Ridgely Bennett, Chief Counsel	Legal Research Subscription
43818	Metropolitan Office	\$961.14	Tashanna Wilkins, Events Coordinator	Promo Items for Roaring Cash Ticket Launch
43819	Amazon	\$147.26	Gabrielle Barry, Chief of Marketing	Standing File Folder
43819	Laser Arts	\$3,684.56	Artiss Dandridge, Director of Sales	Office Supplies, Sales Department
43832	Laser Arts	\$324.75	Wayne Carrington, Support Services	Snow brushes for Lottery vehicles
43833	Spinning Designs Inc.	\$18.00	Tashanna Wilkins, Events Coordinator	Caps for Prize Wheel
43838	Vue More Manufacturing	\$196.86	Tashanna Wilkins, Events Coordinator	Replacement pieces for Prize Wheel
43838	Metropolitan Office	\$50.00	Tashanna Wilkins, Events Coordinator	Promo Items for Roaring Cash

ATTACHMENT E

**Office of Lottery and Gaming
FY'20 P-CARD TRANSACTIONS LOG**

Date	Vendor	Amount	Requestor	General Purpose
43839	Curtis Property Management	\$900.00	Wayne Carrington, Support Services	Patch/paint work for 1st floor and ED's office
43840	EB Advanced Regulation	\$925.00	Ridgely Bennett, Chief Counsel	Registration Advanced Regulation Sports Betting 9-25 for C. McArthur
43840	Delta	\$337.40	Ridgely Bennett, Chief Counsel	C. McArthur flight for Advanced Regulation Sports Betting
43844	Simply Stamps	\$126.70	Tashanna Wilkins, Events Coordinator	Ink stamp replacement pads for "Roaring Cash" event
43844	Amazon	\$59.33	Fred Williams, IT Specialist	IT Office Supplies
43844	Amazon	\$150.90	Fred Williams, IT Specialist	IT Office Supplies
43846	F A Otoole	\$950.00	Wayne Carrington, Support Services	Mechanical service agreement for Licensing Dept. power file
43853	Montana Car Wash	\$88.00	Wayne Carrington, Support Services	Cleaning of Lottery Vehicles
43854	Government Finance	\$275.00	Ridgely Bennett, Chief Counsel	GFOA Women's Conference Registration-C. Harris
43858	Multicultural Community Center	\$18.98	Gwen Washington, Director of ORM	Translation Services
43860	Embassy Suites	\$438.78	Ridgely Bennett, Chief Counsel	Hotel C. McArthur Advanced Regulation Sports Betting Vegas
43867	Amazon	\$12.48	Tashanna Wilkins, Events Coordinator	Mardi Gras Parade Float Decorations--Marketing
43867	Shindigz	\$208.47	Tashanna Wilkins, Events Coordinator	Mardi Gras Parade Float Decorations--Marketing
43867	OTC Brands	\$117.31	Tashanna Wilkins, Events Coordinator	Mardi Gras Parade Float Decorations--Marketing
43871	Galludet University	\$942.50	Gwen Washington, Director of ORM	Deaf Interpreting Services at Marketing Event
43871	Casino Careers	\$550.00	Beth Bresnahan, Executive Director	Job Posting - Compliance Officer
43872	Display2Go	\$468.70	Tashanna Wilkins, Events Coordinator	Digital Frames -- Marketing
43872	Display2Go	\$414.52	Gabrielle Barry, Chief of Marketing	Sidewalk boards -- promotional events
43872	FedEx	\$5.22	Gwen Washington, Director of ORM	Marketing/Second Chance
43874	Laser Arts	\$552.98	Gabrielle Barry, Chief of Marketing	Shelving Units
43875	Display2Go	\$1,930.91	Tashanna Wilkins, Events Coordinator	Digital Frames -- Marketing
43875	MVS	\$2,499.07	Anthony Samuel, IT Specialist	Adobe Subscription
43900	Multicultural Community Center	\$53.46	Gwen Washington, Director of ORM	Interpretation Services
43900	PromoQuip	\$146.02	Shirley Newman, Events Specialist	Play money for money machine
43900	Blue Boy Printing Corp	\$240.00	Gwen Washington, Director of ORM	Business cards -- Sales

ATTACHMENT E

**Office of Lottery and Gaming
FY'20 P-CARD TRANSACTIONS LOG**

Date	Vendor	Amount	Requestor	General Purpose
43900	Southwest Airlines	\$268.96	Craig Lindsey, Agency Fiscal Officer	S. Bing GFOA Conference fight
43901	Upak, Inc.	\$2,070.00	Grant Alexander, Inventory Specialist	Poly mailers for pick & pack
43901	FedEx	\$5.22	Gwen Washington, Director of ORM	Marketing/Second Chance
43909	TLF Publications	\$1,700.00	Nuredin Abdella, Market Research Analyst	LaFleurs Almanac
43913	Communications Express	\$1,505.00	Ed Jackson, Investigator	Batteries -- Handheld Radios
43913	Blue Boy Printing Corp	\$55.00	Gwen Washington, Director of ORM	Business Cards -- Sports Wagering
43913	Blue Boy Printing Corp	\$55.00	Gwen Washington, Director of ORM	Business Cards -- Sports Wagering
43927	Amazon	\$68.95	Gwen Washington, Director of ORM	Drop Box Prize Center
43929	The Blossman Companies	\$160.00	Wayne Carrington, Support Services	Propane Tanks for Lucky Lottery Mobile
43948	US Patent & Trademark	\$225.00	Ridgely Bennett, Chief Counsel	GambetDC Trademark
43957	SQ Intelligence Decision	\$200.00	Fred Williams, IT Specialist	Inside APP Subscription
43965	Carahsoft Technology	\$1,290.01	Ridgely Bennett, Chief Counsel	TimeMatters Subscription
43998	EB Washington	\$2,000.00	Tracey Cohen, COO	Conference -- Tracey Cohen
44004	GS1US	\$500.00	Nicole Jordan, Director of Marketing	Instant Ticket bar codes
44012	Boxes Online	\$760.00	Gwen Washington, Director of ORM	Post Office Box for OLG
44012	FedEx	\$404.31	Gwen Washington, Director of ORM	Marketing Initiatives
44012	FedEx	\$26.81	Gwen Washington, Director of ORM	Marketing Initiatives
44012	FedEx	\$278.40	Gwen Washington, Director of ORM	Marketing Initiatives
44012	FedEx	\$663.48	Gwen Washington, Director of ORM	Marketing Initiatives
44014	Carahsoft Technology	\$3,791.64	Anthony Samuel, IT Specialist	Docu-Sign Renewal
44037	FedEx	\$417.84	Gwen Washington, Director of ORM	Marketing Initiatives
44040	Power Solutions LLC	\$4,750.31	Anthony Samuel, IT Specialist	UPS Back-up Power
44042	IAOGR	\$880.00	Beth Bresnahan, Executive Director	IAGR Membership Renewal - Executive Office
44061	WPY*Cerberus LLC	\$2,324.00	Anthony Samuel, IT Specialist	SFTP -- Alternative Lockdown for MUSL
44097	FedEx	\$74.27	Gwen Washington, Director of ORM	Marketing Initiatives
44096	FedEx	\$89.70	Gwen Washington, Director of ORM	Marketing Initiatives
44096	FedEx	\$41.68	Gwen Washington, Director of ORM	Marketing Initiatives
44096	FedEx	\$42.45	Gwen Washington, Director of ORM	Marketing Initiatives
44097	Walmart	\$362.32	Ed Jackson, Investigator	Classification Folders
44099	Curtis Property Management	\$1,056.00	Anthony Samuel, IT Specialist	Electrical Work by Landlord

ATTACHMENT E

**Office of Lottery and Gaming
FY'21 P-CARD TRANSACTIONS LOG**

Date	Expenditure	Amount	Requestor	General Purpose
44109	SMK	\$384.00	Nuredin Abdella, Marketing Research Analyst	Survey Software for Marketing
44117	LexisNexis	\$624.00	Ridgely Bennett, Chief Counsel	Legal Research
44117	Myriad Solutions	\$1,640.00	Anthony Samuel, IT Specialist	Erwin Data Modeler Subscription Renewal
44119	ALM	\$610.43	Ridgely Bennett, Chief Counsel	National Law Journal
44119	Regis Salon	\$1,779.00	Ridgely Bennett, Chief Counsel	DC Codes
44134	Montana Car Wash	\$132.00	Wayne Carrington, Support Services	Clean OLG Vehicles
44135	FedEx	\$401.34	Gwen Washington, Director of ORM	Marketing Initiatives
44139	Casino Careers	\$315.00	Beth Bresnahan, Executive Director	Advertisement of iLottery Compliance Auditor
44170	FedEx	\$616.37	Gwen Washington, Director of ORM	Marketing Initiatives
44188	Apple Stores	\$1,016.00	Fred Williams, IT Specialist	Repair MacBook (paid for by FedEx)
44188	Thomas West	\$4,764.00	Ridgely Bennett, Chief Counsel	Legal Research
44187	Casino Careers	\$315.00	Beth Bresnahan, Executive Director	Advertisement of iLottery Product Manager
44195	LexisNexis	\$600.00	Derrica Wilson, Chief Compliance & Enforcement	Background Checks
44208	GK Group LLC	\$79.00	Anthony Samuel, IT Specialist	SSL Certificate for Sports Wagering website
44211	ACFCS	\$633.25	Peter Alvarado, Director of Sports Wagering Regulation	Certification Training for Melissa Kiernan
44211	ACFCS	\$633.25	Peter Alvarado, Director of Sports Wagering Regulation	Certification Training for (3) SW employees: Burt Foster
44211	ACFCS	\$633.25	Peter Alvarado, Director of Sports Wagering Regulation	Certification Training for Jane B.
43867	FedEx	\$136.30	Gwen Washington, Director of ORM	Marketing Initiatives

ATTACHMENT F
Office of Lottery and Gaming

GOVERNMENT OF THE DISTRICT OF
COLUMBIA OFFICE OF THE CHIEF FINANCIAL
OFFICER
OFFICE OF LOTTERY AND GAMING (OLG)



February 19, 2021

Finding #1 – OLG did not enforce a 5% penalty for late payment of revenue generated through Lottery gameplay.

Recommendation:

OLG should reevaluate their NSF policy to ensure retailers face monetary penalties for reoccurring NSFs.

Management Response:

The Lottery does not concur with the finding.

The Lottery has reviewed this issue on several occasions and has concluded that implementing a fee for NSFs is not currently in the best business interest of the District and Lottery.

D.C. Official Code § 36-601.21(a) provides the Lottery with the authority to impose a fine of not more than \$1,000 for any violation of its rules and regulations. In implementing its statutory authority, the Lottery promulgated 30 DCMR § 305.10, which states the following: “The Agency *may* assess a monetary penalty not to exceed one thousand dollars (\$1,000) for failure to comply with the requirements of this section.¹”

The regulation does not require the assessment of monetary penalties in all cases, but rather provides the Lottery with the discretion to assess monetary penalties where appropriate.

The Lottery has considered the following factors in making the decision not to impose monetary penalties in all cases:

- The Lottery has averaged revenue exceeding \$216 million over the past five years and has amassed over \$1 billion dollars in revenue during that same period. In FY 2019, the Lottery had a total of 63 retailer NSFs, all of which were paid. The Lottery believes that

¹ Section 305.10 requires that lottery sales agents have sufficient funds available to be transferred to the Lottery on a weekly basis.

ATTACHMENT F
Office of Lottery and Gaming

not imposing an additional financial burden upon retailers contributed to the NSF collection rate of 100% and collection within a maximum of 45 days in FY 2019. A significant majority (67%) of NSFs were paid to the Lottery within 24 hours. See Table 1 for a complete breakdown.

Table 1 – FY 2019 NSFs

NSF Paid	NSF Quantity	Paid %
Same Day	32	50.79%
Next Day	10	15.87%
Within 24 hours	42	66.67%
2 - 10 Days	13	20.63%
11 - 19 Days	3	4.76%
20 - 44 Days	5	7.94%
Within 45 Days	21	33.33%
Total	63	100.00%

- The Lottery believes that adding an additional financial burden on its retailers does not deter the occurrences, as experienced in the past, nor does it increase the promptness of payment. The primary goal when an NSF occurs is to collect the funds within 24 hours, and a fee assessment may have the undesired consequence of hindering that result and possibly further prolonging receipt of that payment while not yielding any material benefit.
- The Lottery has continually faced challenges with increasing revenue, increasing its retailer base and increased competition from lotteries and casinos in surrounding jurisdictions. The Lottery's retailer partners play a significant role in helping to thwart these challenges. The Lottery believes adding an additional financial barrier (fees for NSFs usually paid within 24 hours) does not assist with retaining or increasing the retailer base.

Finally, the Lottery has a tiered NSF policy that increases the consequence for non-compliant retailers beginning with their third NSF. After the third NSF, retailers are required to attend an administrative hearing to explain the NSFs, and are subsequently required to provide a security deposit, a bond, or overdraft protection in order to remain a retailer. If a retailer incurs four NSFs within a 12-month period, their license is revoked.

Finding #2 - OLG allowed retailers to deposit outstanding funds owed via in-branch deposit.

Recommendation:

OLG should develop standard operating procedures for when payment is not provided during the weekly electronic funds transfer sweep, which should include acceptable methods of payment.

ATTACHMENT F
Office of Lottery and Gaming

Management Response:

The Lottery does not concur with the finding.

The Lottery had revenue that exceeded \$213 million dollars in FY 2019 and a collection rate of 100% of funds due. In accordance with 30 DCMR § 305.02, the Lottery collects funds owed by retailers for lottery ticket sales on a weekly basis through Electronic Funds Transfers (weekly sweeps) from retailers' bank accounts. When a retailer does not have the full balance owed to the Lottery at the time their bank account is swept for ticket sales, they incur a Non-Sufficient Funds (NSF) and their lottery terminal is disabled. When an NSF occurs, the Lottery's primary goal is to collect the funds owed within 24 hours, and in the applicable situations, get the retailer's terminal reactivated in order for them to continue selling lottery products and generating revenue for the District. The Lottery allows for retailers to make payment for their NSF by either bringing a certified cashier's check to Lottery headquarters or by making a cash deposit for the amount owed directly into the Lottery's bank account.

OLG believes creating a formal procedure that does not parallel 30 DCMR § 305.02 is not appropriate. However, we realize NSFs may occur and we informally address the collection methods with the retailers in their orientation, and more specifically when they have an occurrence.

Following is the Lottery's rationale for allowing retailers to make cash deposits for NSFs directly into its bank account:

1. **Requiring payments be made at the Lottery's headquarters would create an unnecessary burden on small business owners in the District.** The Lottery's retailer base is primarily made up of small business owners that spend a significant amount of time in their stores running their business. Finding the time to leave their stores, retrieve a cashier's check, and then deliver it to Lottery headquarters during business hours can be challenging in respect to their time and prompt payment of their NSF. Retailers have often expressed the limited time they have to leave their locations. Allowing retailers to make payment for deficient funds owed to the Lottery is the most expedient option for the Lottery to receive NSF funds, and for the retailer to have terminal reactivated so that they may continue selling lottery tickets on behalf of the District and their business.
2. **Providing the option to allow retailers that have incurred an NSF to make payments at Wells Fargo Bank locations is a reasonable option to collect funds owed to the District.** The Lottery has more than 400 retailers located throughout the District; however, Lottery headquarters is located in the Southeast quadrant of the city. Leaving their businesses during working hours and traveling to Lottery headquarters can present challenges for a great number of our small business retailers. There are 34 Wells Fargo bank branches in the District that provide our retailers the flexibility, convenience, and efficiency to make their NSF payments promptly by depositing directly into the Lottery's bank account.

ATTACHMENT F

Office of Lottery and Gaming

3. **Providing information to Retailers to make Payment into the Lottery's bank account does not create additional risk.** The Lottery has paid more than \$615 million dollars in prizes over the past five years and has issued thousands of checks to prize winners during that time period. The Lottery checks contain standard information found on most checks – the organization's name, routing number, and account number; the same information used for depositing. In addition, banking activity on the Lottery's bank account is closely monitored by Wells Fargo and Lottery personnel on a daily basis.
4. **The Lottery has procedures in place to closely monitor its banking transactions.** Bank reconciliations are performed monthly by Lottery personnel. Because the Lottery closely monitors its bank account on a daily basis, allowing retailers that have incurred an NSF to deposit funds directly into the Lottery's bank account does not create an increased risk of fraud and allows the Lottery to more efficiently collect funds owed to the District. The Lottery is not aware of any fraudulent banking activity that has occurred by allowing this method of payment.

Finding #3 - OLG management failed to adequately oversee the process of resolving revenue discrepancies.

Recommendation:

OLG should develop, implement, and monitor adherence to an official policy regarding oversight of the revenue reconciliation process. This policy should include a requirement for OLG to review and approve corrective actions taken, as identified within the incident reports.

Management Response:

The Lottery does not concur with the finding.

The Lottery believes it has a more than adequate process for overseeing and resolving Out-of-Balance (OoB) issues occurring within the Back-Office System (BOS). All OoB issues are resolved manually by the gaming system vendor on the same day as the occurrence, not causing any delay in the resolving of revenue or any other affected transactions. In some instances, further research is required by the gaming system vendor to determine the root cause of the issue, and the necessary corrective or preventative action. The gaming system vendor is responsible for promptly providing the Lottery with an Incident Report stating as many details as readily available on the issue. When an OoB occurs, the following actions take place:

- The Lottery's IT Director emails the Lottery's Executive Team notifying them of the OoB issue and requesting authorization from the Executive Director to bypass the OoB. The Executive Director responds to the entire Executive Team providing authorization to bypass to the IT Director.

ATTACHMENT F
Office of Lottery and Gaming

- The OoB is initially researched and manually resolved by the gaming system vendor the same day as the occurrence, not causing any delay in resolving revenue recognition or any other affected transactions.
- An initial Incident Report is prepared by the gaming system vendor detailing the incident description and the report is submitted to the Lottery. If a root cause and corrective or preventative action has been immediately determined and implemented, the report will contain all three components at the time of submittal to the Lottery. If the root cause and corrective action has not been identified, the report will indicate that the incident is under research.
- Depending on the incident, a meeting may be called by the Executive Director to include members of the Lottery's Executive Team and the gaming system vendor's team to discuss the details known at the current time of the OoB.
- The Lottery's IT Director and Executive Director communicate regularly with the gaming system vendor's team to get status updates on the Incident Reports that remain open without a determined root cause and implemented corrective or preventative action. Additionally, members of the IT staff and other pertinent Lottery departments meet weekly with the gaming system vendor, among the agenda items are open Incident Report issues.
- In the event it is determined that the corrective or preventative action requires a modification to the gaming system, the change must go through the Lottery's Change Advisory Board (CAB) Review Team for review and approval. After approval, the modification is then added to a system release schedule for implementation.
- Additionally, in October 2019 Lottery management gained access to the gaming system vendor's issue tracking system which allows us to further track the progress of remediation; and the Lottery's IT team is in the process of completing an internal database that details the nature and status of detected issues within the various components of the gaming system.

In conclusion, the Lottery strongly believes the process it has in place to oversee OoB incidents is more than adequate and provides sufficient supervision of the gaming system vendor. The Lottery believes that signing the Incident Reports is not a necessary step. The gaming system contract only requires the vendor notify the Lottery on incidents, it does not require that the Lottery sign or accept the Incident Report. The vendor has the expertise and access to research the functionality of their Back-Office System (BOS) to determine root causes and corrective actions. The Lottery and vendor are in continuous communication to resolve the incidents. In addition, if a corrective or preventative action identified requires a system modification, there is a process that involves approval by the Lottery's Change Advisory Board (CAB).

ATTACHMENT F
Office of Lottery and Gaming

Finding #4 - Instant tickets are not promptly recorded in the Back-Office System (BOS) upon receipt from suppliers.

Recommendation:

OLG should develop SOPs for the timely recording of instant tickets in the BOS.

Management Response:

The Lottery does not concur with the finding.

The Lottery has extremely high security measures and internal controls in place that protect the integrity of Instant (Scratcher) ticket inventory. The Lottery sells Instant tickets as part of its lottery products portfolio. Instant tickets are printed by a vendor and shipped to the Lottery on scheduled dates agreed to by the Lottery and the vendor. Prior to Instant tickets being shipped to the Lottery, game specifications are developed by the Lottery and vendor. The specifications include the quantity of tickets that will be printed and shipped. The Lottery uses the industry's three print vendors for its Instant ticket. The security and internal controls employed by the Lottery surrounding the shipment and delivery of Instant tickets are as follows:

- Ticket deliveries are coordinated and scheduled based on the vendor's contracted trucking company schedules; therefore, deliveries will sometimes need to be made further in advance of a game launch than typically received. Instant tickets are shipped under a secure protocol that requires the Lottery's security personnel, who are present at all deliveries, to verify that no tampering occurred during shipping and delivery. There are no other items shipped with the Lottery's Instant ticket deliveries.
- The Bill of Lading (BoL) accompanying the ticket delivery is not seen by the Lottery prior to delivery, and in most cases will include the quantity depending on the vendor; however, as long as the name or number of the games are included, its acceptable to the Lottery. The Lottery has knowledge of, and access to the quantity of each game prior to shipping. The Lottery performs a physical count of the delivery prior to signing the BoL.
- The shipment is verified and accepted by security, warehouse, and support services personnel, and then loaded into a vault that is outfitted with several monitored security cameras, an alarm, and swipe access that only allows for limited personnel to access. The tickets are in boxes, stacked on pallets and sealed with heavy duty plastic wrap until distribution. Distribution preparation begins prior to the scheduled launch date (1st day game available to public).
- The Lottery's goal is to have Instant tickets available for sale at retailer locations on the day the game is scheduled to launch. The Lottery's Marketing, Warehouse and IT teams coordinate the schedule to upload the electronic game file(s) that contain game specifics

ATTACHMENT F
Office of Lottery and Gaming

(e.g. game name, price point, pack size and weight) that the Warehouse team needs to prepare ticket orders for shipment to retailers.

- As an internal control to prevent Instant tickets from inadvertently being distributed earlier than the launch schedule, the electronic file containing the game details is not uploaded into the Back-Office System (BOS) until the picking and packing process (distribution) is set to begin. The uploading of the electronic file is driven by the game(s) scheduled launch date, not by when the tickets are delivered/received. The tickets remain under tight security in a vault with security cameras, an alarm and swipe access. Instant tickets have no value or financial liability until they are activated at retail.
- The risk of having Instant tickets inadvertently shipped to retailers and sold un-activated to the public prior to the game's scheduled launch date would be greatly increased by uploading the game file into BOS too far in advance of scheduled distribution to retailers. The damage to the integrity of the game and the Lottery brand may be immeasurable.
- Immediately prior to preparing a game for distribution, the electronic file containing the game details for the Instant ticket has to be uploaded into the BOS by an IT team member. The electronic file contains sensitive game details, and as an internal control, only a single Lottery employee has the access to upload the file; however, if ever necessary, access can immediately be granted to another employee with a written request to the gaming system vendor from the IT Director or Executive Director.

In FY 2019, Instant ticket sales made up almost 25% of overall ticket sales. It is the most dynamic product in the Lottery's portfolio. The Lottery believes that the processes it currently has in place surrounding the receiving of Instant tickets are sound, effective and efficient. The processes take into consideration every facet of operations that are required for this activity. The OCFO promotes continuous improvement and the Lottery engages by periodically reviewing all of its processes and adjusting whenever necessary.

Finding #5 – OLG publishes conflicting Licensing Requirements which makes it unclear what documentation is required to obtain a retailer license.

Recommendation:

OLG should establish and communicate uniform licensing requirements for prospective Lottery retailers.

Management Response:

The Lottery concurs with the finding.

The issue was resolved in September 2020 when the recommendation was initially presented.

ATTACHMENT F
Office of Lottery and Gaming

The Lottery has established licensing requirements, works diligently, and prides itself on ensuring that potential retailers are well informed as to what documents are required of them to become a retailer. While the criteria for licensure is established, the Lottery periodically reviews and updates this criteria to create greater efficiencies in the licensing process. When these updates occur, the Licensing team works to immediately update all documents distributed to potential applicants, and in the past would work through the third-party vendor that previously maintained the Lottery's website to update content accordingly. Unfortunately, at times the Lottery experienced challenges getting timely updates made to the website with the previous vendor which led to a lag time between updating internally created documents and the posting of updates to the website; however, the updated information is consistently communicated to internal and external stakeholders. This issue has been resolved as the Lottery on-boarded a new website vendor during the audit review process and launched a new web platform that allows for Lottery personnel to access the backend of the web platform to make content updates immediately. The process implemented to ensure uniformity is as follows:

- The Licensing team will submit the necessary change to the Marketing team via email, with a subject of Retailer Information Update and a "read receipt." The email will provide the language and/or a mark-up of the document to be revised.
- The Licensing team will monitor the reading of the email and contact the Marketing team by phone or visit if the email has not been read within 2 working hours.
- The Marketing team will make the update to the website within 2 working hours of the Licensing team's read receipt. When the change has been completed, the Marketing team will reply to the original email, adding a "read receipt," confirming completion of the requested change.
- The Marketing team will monitor the reading of the email and contact the Licensing team by phone or visit if the email has not been read within 1 working hour.
- The Licensing team will go to the website and review the revised language or document for accurate completion of the requested change within 1 working hour. If the change is not accurate, the Licensing team will immediately contact the Marketing team by phone to immediately resolve the discrepancy.
- The Marketing team will send a final email acknowledging the resolution.

As such, OLG no longer anticipates any delay between updating information on paper documents and content posted to the website.

ATTACHMENT G
Office of Lottery and Gaming
Contracts (FY 2019)

Contract #	Vendor Name	Description	Exec. Date	Term	Exp. Date	Base Value	FY'19 Contract Spend	FY'19 Budget	Major Agy	Contract Specialist	Award	COTR	Monitoring Activity	Funding Source	Output/Deliverables	Status of Deliverables	Subcontracting Status	CBE Status	Lottery Division Utilizing Services
CFOPD-10-C-038	Intralot	Lottery Gaming System	03/30/10	base + 5	03/29/20	NTE \$38,000,000	\$6,839,664.64	\$7,200,000.00	OLCG	Drakus Wiggins	Competitive	Gwen Washington	no issues	Special revenue	provision and management of gaming system	On task	51% to CBE	non-CBE	Entire Agency
CFOPD-16-C-016	MDB Communcations	Advertising Services For DCL	03/03/16	Base +4 years	03/02/19	\$6,514,000.00	\$6,723,928	\$6,728,679.00	OLCG	Anthony Stover	Competitive	Shirley Newman	no issues (CBE)	Special revenue	Advertising Services for DCL	On task	none	current	Marketing/Communications
CFOPD-17-C-005	MS Technologies	Lot-line (dissemination of winning numbers)	11/1/2016	Base +4 years	10/31/2019	\$265,144.00	\$81,756.00	\$81,756.00	OLCG	Carla Roane	Competitive	John Ogungbemi	no issues	Special revenue	Lot-line (dissemination of winning numbers)	On task	none	non-CBE	Draw, IT
CFOPD-16-C-056	Watkins Security	Security Services for the DC Lottery	9/30/2016	Base +4 years	9/29/2019	\$312,393.64	\$410,363.57	\$424,934.84	OLCG	Anthony Stover	Competitive	Scott Miller	no issues (CBE)	Special revenue	Security Services for the DC Lottery	On task	none	current	Entire Agency
CFOPD-18-C-002	SmartPlay International Inc.	Computerized Draw of numbers	4/4/2018	Base+4	4/3/2019	\$288,400.00	\$31,000.00	\$31,000.00	OLCG	Anthony Stover	Competitive	Anthony Edwards	no issues	Special revenue	Computerized Draw of numbers	On task	none	current	Draw
CFOPD-14-C-027	Charles Ryan Associates	Web Design and Development	9/30/2014	Base + 4 Years	9/30/2019	\$246,875.00	\$191,350.11	\$244,374.00	OLCG	Anthony Stover	Competitive	Agnes Moss	no issues	Special revenue	Web Design and Development	On task	none	non-CBE	Marketing/Communications
CFOPD-15-C-006	F.S. Taylor & Associates	Auditing Daily Lottery Services	3/17/2015	Base + 4 Years	3/16/2019	\$207,150.00	\$229,078.00	\$240,355.00	OLCG	Anthony Stover	Competitive	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-16-C-004	Veterans Services Corporation	Lottery Retail Enhancement (storemakeovers)	10/21/2015	Base + 4 years	10/20/2019	\$740,000.00	\$632,387.61	\$740,000.00	OLCG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	Lottery Retail Enhancement (storemakeovers)	On task	none	current	Sales
CFOPD-15-C-022	Metropolitan Service	DCLB Warehouse Services (warehousing of instant tickets)	3/24/2015	Base + 4 years	3/23/2019	\$259,072.00	\$232,152.47	\$283,846.00	OLCG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	OLCG Warehouse Services (warehousing of instant tickets)	On task	none	current	Sales, Marketing
CFOPD-18-C-012	Delehanty Consulting LLC	General Lottery Consulting Services	1/25/2018	Base + 4 years	1/24/2019	\$138,000.00	\$24,840.00	\$27,600.00	OLCG	Samira Davis	Competitive	Gwen Washington	no issues	Special revenue	General Lottery Consulting Services	On task	none	non-CBE	Executive Office
CFOPD-15-C-024	M. Jones Companies	Mobile Vendor	9/30/2015	Base 1yr + 4, 1 yr.	9/29/2019	\$127,695.00	\$213,769.43	\$148,487.25	OLCG	Yemarshet Kebede	Competitive	Gabrielle Barry	no issues (CBE)	Special revenue	Mobile Vendor	On task	none	current	Marketing
CFOPD-15-C-014	IGT Global	Instant Ticket Manufacturing Services	12/2/2014	Base 1yr + 2, 2 yr.	12/1/2019	NTE \$980,000.00	\$250,387.06	\$500,000.00	OLCG	Anthony Stover	Exempt	Stephen Cooke	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-15-C-014A	Pollard Banknote	Instant Ticket Manufacturing Services	4/9/2015	Base 1yr + 4, 1 yr.	4/8/2019	NTE \$980,000.00	\$462,880.68	\$500,000.00	OLCG	Anthony Stover	Exempt	Stephen Cooke	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-15-C-014B	Scientific Games International, Inc	Instant Ticket Manufacturing Services	12/23/2014	Base 1yr + 4, 1 yr.	12/22/2019	NTE \$980,000.00	\$484,701.61	\$980,000.00	OLCG	Anthony Stover	Exempt	Stephen Cooke	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-19-L-006	Spectrum Gaming	Sports Gaming Consulting	10/3/2018	Base	10/2/2019	\$68,800.00	\$68,800.00	\$68,800.00	OLCG	Drakus Wiggins	Competitive	Christina Harris	no issues	Special revenue	Sports Gaming Consulting	On task	none	non-CBE	Executive Office
CFOPD-15-C-066	Alchemy LLC	Collect N Win Mobile Application	09/25/15	Base 1yr + 4, 1 yr.	09/24/19	NTE \$250,000.00	\$10,000.00	\$22,000.00	OLCG	Yemarshet Kebede	Exempt	Nicole Jordan	no issues	Special revenue	Collect N Win Mobile Application	On task	none	non-CBE	Marketing
CFOPD-19-C-019	Gaming Laboratories (GLI)	Sports betting consultant	3/18/2019	Base + 4 years	3/27/2020	NTE \$250,000.00	\$54,242.61	\$54,242.61	OLCG	Drakus Wiggins	Competitive	Antar Johnson	No issues	Special revenue	Sports Betting Consulting	On task	none	non-CBE	Executive Office

ATTACHMENT G
Office of Lottery and Gaming
Contracts (FY 2020)

Contract #	Vendor Name	Description	Exec. Date	Term	Exp. Date	Base Value	FY'20 Contract Spend	FY'20 Budget	Major Agt	Contract Specialist	Award	COTR	Monitoring Activity	Funding Source	Output/Deliverables	Status of Deliverables	Subcontracting Status	CBE Status	Lottery Division Utilizing Services
CFOPD-10-C-038	Intralot	Lottery Gaming System	03/30/10	base + 5	03/29/20	NTE \$38,000,000	\$388,086.43	\$583,128.48	OLG	Drakus Wiggins	Competitive	Gwen Washington	no issues	Special revenue	provision and management of gaming system	On task	51% to CBE	non-CBE	Entire Agency
CFOPD-19-C-041	Intralot	Sports Wagering, Lottery Gaming Systems and Related Services	07/16/19	base +5	07/15/24	NTE \$215000000	\$8,464,579.58	\$10,000,000.00	OLG	Drakus Wiggins	Sole source	Tracey Cohen	no issues	Special revenue	provision and management of gaming system	On task	51% to CBE	non-CBE	Entire Agency
CFOPD-14-C-027	Charles Ryan Associates	Web Design and Development	9/30/2014	Base + 4 Years	2/29/2020	\$246,875.00	\$52,838.11	\$60,000.00	OLG	Anthony Stover	Competitive	Nicole Jordan	no issues	Special revenue	Web Design and Development	On task	none	non-CBE	Marketing/Communications
CFOPD-15-C-008	F. S. Taylor & Associates	Auditing Daily Lottery Services	3/17/2015	Base + 4 Years	3/16/2020	\$207,150.00	\$109,095.00	\$109,095.00	OLG	Anthony Stover	Set Aside	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-20-C-020	F. S. Taylor & Associates	Auditing Daily Lottery Services	5/1/2020	Base + 4 Years	4/30/2021	\$223,435.00	\$106,020.00	\$109,095.00	OLG	Anthony Stover	Set Aside	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-15-C-014	IGT Global	Instant Ticket Manufacturing Services	12/2/2014	Base + 4 Years	12/1/2019	NTE \$980,000.00	\$0.00	\$33,889.08	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-20-C-001A	IGT Global	Instant Ticket Manufacturing Services	12/2/2019	Base +4 years	12/3/2020	NTE \$980,000.00	\$118,293.75	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-15-C-014A	Pollard Banknote	Instant Ticket Manufacturing Services	4/9/2015	Base + 4 Years	4/8/2020	NTE \$980,000.00	\$142,133.02	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-15-C-014B	Scientific Games International, Inc	Instant Ticket Manufacturing Services	12/23/2014	Base + 4 years	12/22/2019	NTE \$980,000.00	\$295,112.96	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-20-C-001B	Scientific Games International, Inc	Instant Ticket Manufacturing Services	12/13/2019	Base +4 years	12/4/2020	NTE \$980,000.00	\$365,296.61	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-15-C-022	Metropolitan Service	OLG Warehouse Services (warehousing of instant tickets)	3/24/2015	Base + 4 years	3/23/2020	\$259,072.00	\$219,177.06	\$283,845.76	OLG	Anthony Stover	Set Aside	Grant Alexander	no issues (CBE)	Special revenue	OLG Warehouse Services (warehousing of instant tickets)	On task	none	current	Sales, Marketing
CFOPD-15-C-024	M. Jones Companies	Mobile Vendor	9/30/2015	Base + 4 Years	9/29/2020	\$127,695.00	\$83,870.88	\$155,901.40	OLG	Yemarshet Kebede	Competitive	Gabrielle Barry	no issues (CBE)	Special revenue	Mobile Vendor	On task	none	current	Marketing
CFOPD-16-C-004	Veterans Services Corporation	Lottery Retail Enhancement (storemakeovers)	10/21/2015	Base + 4 years	10/20/2020	\$740,000.00	\$594,144.84	\$740,000.00	OLG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	Lottery Retail Enhancement (storemakeovers)	On task	none	current	Sales
CFOPD-16-C-016	MDB Communications	Advertising Services For DCL	03/03/16	Base +4 years	3/2/2020	\$6,514,000.00	\$5,047,513.55	\$7,351,410.18	OLG	Anthony Stover	Set Aside		no issues (CBE)	Special revenue	Advertising Services for DCL	On task	none	current	Marketing/Communications
CFOPD-16-C-056	Watkins Security	Security Services for the DC Lottery	9/30/2016	Base +4 years	9/29/2020	\$312,393.64	\$340,893.08	\$424,983.71	OLG	Anthony Stover	Set Aside	Scott Miller	no issues (CBE)	Special revenue	Security Services for the DC Lottery	On task	none	current	Entire Agency
CFOPD-17-C-005	MS Technologies	Lot-line (dissemination of winning numbers)	11/1/2016	Base +4 years	10/31/2020	\$265,144.00	\$96,404.00	\$96,404.00	OLG	Carla Roane	Competitive	Anthony Samuel	no issues	Special revenue	Lot-line (dissemination of winning numbers)	On task	none	non-CBE	Draw, IT
CFOPD-18-C-002	SmartPlay International Inc.	Computerized Draw of numbers	4/4/2018	Base+4	4/3/2020	\$288,400.00	\$31,000.00	\$31,000.00	OLG	Anthony Stover	Competitive	Anthony Edwards	no issues	Special revenue	Computerized Draw of numbers	On task	none	current	Draw
CFOPD-20-C-012	Spectrum Gaming	Due Diligence Investigative Services	11/4/2019	Base + 4 Years	11/3/2020	\$994,700.00	\$592,827.24	\$619,549.66	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Sports Gaming Consulting	On task	none	non-CBE	Executive Office
CFOPD-15-C-066	Alchemy LLC	Collect N Win Mobile Application	09/25/15	Base 1yr + 4, 1 yr.	09/24/20	NTE \$250,000.00	\$12,000.00	\$12,000.00	OLG	Yemarshet Kebede	Exempt	Nicole Jordan	no issues	Special revenue	Collect N Win Mobile Application	On task	none	non-CBE	Marketing
CFOPD-19-C-019	Gaming Laboratories (GLI)	Sports Betting Consultant	3/18/2019	Base + 4 years	3/27/2021	NTE \$250,000.00	\$184,656.25	\$352,500.00	OLG	Drakus Wiggins	Competitive	Antar Johnson	No issues	Special revenue	Sports Betting Consulting	On task	none	non-CBE	Executive Office
CFOPD-20-C-021	Taoti Creative	Website Design, Hosting Services & iLottery Platform	1/28/2020	Base + 4 years	1/27/2021	\$858,070.99	\$637,279.27	\$665,660.49	OLG	Anthony Stover	Set Aside	Nicole Jordan	No issues	Special revenue	Website Design, Hosting Services & iLottery Platform	On task	none	current	Marketing/Communications
CFOPD-20-C-019A	Michael & Carroll, P.C.	Due Diligence Investigative Services	1/9/2020	Base + 4 Years	1/8/2021	NTE \$1,158,550	\$29,289.38	\$29,289.34	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Sports Gaming Consulting	On task	none	non-CBE	Executive Office
CFOPD-20-C-019B	Faegre Baker Daniel LLP	Due Diligence Investigative Services	1/17/2020	Base + 4 Years	1/16/2021	NTE \$1,062,500	\$0.00	\$1,062,500.00	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Sports Gaming Consulting	On task	none	non-CBE	Executive Office
DCCR-2020-C-2001	Limbic Systems Inc.	Licensing Portal	10/1/2019	Base + 4 Years	9/30/2020	\$933,045.00	\$933,045.00	\$933,045.00	DCCR	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Electronic licensing portal	On task	none	non-CBE	Licensing

ATTACHMENT G
Office of Lottery and Gaming
Contracts (FY 2021)

Contract #	Vendor Name	Description	Exec. Date	Term	Exp. Date	Base Value	FY'21 Contract Spend	FY'21 Budget	Major Agy	Contract Specialist	Award	COTR	Monitoring Activity	Funding Source	Output/Deliverables	Status of Deliverables	Subcontracting Status	CBE Status	Lottery Division Utilizing Services
CFOPD-19-C-041	Intralot	Sports Wagering, Lottery Gaming Systems and Related Services	43662	base +5	45488	NTE \$215000000	\$5,844,870.97	\$10,000,000.00	OLG	Drakus Wiggins	Sole source	Tracey Cohen	no issues	Special revenue	provision and management of gaming system	On task	51% to CBE	non-CBE	Entire Agency
CFOPD-20-C-020	F.S. Taylor & Associates	Auditing Daily Lottery Services	43952	Base + 4 Years	44681	\$223,435.00	\$62,365.00	\$227,380.00	OLG	Anthony Stover	Set Aside	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-20-C-001A	IGT Global	Instant Ticket Manufacturing Services	43801	Base +4 years	44533	NTE \$980,000.00	\$0.00	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-20-C-001C	Pollard Banknote	Instant Ticket Manufacturing Services	43812	Base +4 years	44534	NTE \$980,000.00	\$287,739.75	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-20-C-001B	Scientific Games International, Inc	Instant Ticket Manufacturing Services	43812	Base +4 years	44534	NTE \$980,000.00	\$192,165.26	\$980,000.00	OLG	Anthony Stover	Exempt	Nicole Jordan	no issues	Special revenue	Instant Ticket Manufacturing Services	On task	none	non-CBE	Sales/Marketing
CFOPD-20-C-024	Metropolitan Service	OLG Warehouse Services (warehousing of instant tickets)	43920	Base + 4 years	44284	\$297,814.40	\$30,166.10	\$164,000.00	OLG	Anthony Stover	Set Aside	Grant Alexander	no issues (CBE)	Special revenue	OLG Warehouse Services (warehousing of instant tickets)	On task	none	current	Sales, Marketing
CFOPD-15-C-024	TBD	Mobile Vendor	TBD	TBD	n/a	TBD	n/a	\$155,901.40	OLG	Yemarshet Kebede	Competitive	Gabrielle Barry	n/a	Special revenue	Mobile Vendor	n/a	n/a	n/a	Marketing
CFOPD-21-C-005	Veterans Services Corporation	Lottery Retail Enhancement (storemakeovers)	44189	Base + 4 years	44553	\$740,000.00	\$0.00	\$740,000.00	OLG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	Lottery Retail Enhancement (storemakeovers)	On task	none	current	Sales
CFOPD-16-C-016	MDB Communications	Advertising Services For DCL	42432	Base +4 years	44257	\$6,514,000.00	\$1,279,375.49	\$2,525,000.00	OLG	Anthony Stover	Set Aside	Nicole Jordan	no issues (CBE)	Special revenue	Advertising Services for DCL	On task	none	current	Marketing/Communications
CFOPD-20-C-041	CSI Corporation of DC	Security Services for the DC Lottery	44102	Base +4 years	44466	\$465,495.10	\$91,899.34	\$465,495.10	OLG	Anthony Stover	Set Aside	Scott Miller	no issues (CBE)	Special revenue	Security Services for the DC Lottery	On task	none	current	Entire Agency
CFOPD-17-C-005	MS Technologies	Lot-line (dissemination of winning numbers)	42675	Base +4 years	44500	\$265,144.00	\$27,736.40	\$89,053.40	OLG	Carla Roane	Competitive	Anthony Samuel	no issues	Special revenue	Lot-line (dissemination of winning numbers)	On task	none	non-CBE	Draw, IT
CFOPD-18-C-002	SmartPlay International Inc.	Computerized Draw of numbers	43194	Base+4	44289	\$288,400.00	\$0.00	\$31,000.00	OLG	Anthony Stover	Competitive	Anthony Edwards	no issues	Special revenue	Computerized Draw of numbers	On task	none	current	Draw
CFOPD-20-C-012	Spectrum Gaming	Due Diligence Investigative Services	43773	Base + 4 Years	44503	\$994,700.00	\$35,008.00	\$100,341.35	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Sports Gaming Consulting	On task	none	non-CBE	Executive Office
CFOPD-19-C-019	Gaming Laboratories (GLI)	Sports Betting Consultant	43542	Base + 4 years	44647	NTE \$250,000.00	\$25,437.50	\$119,312.50	OLG	Drakus Wiggins	Competitive	Antar Johnson	No issues	Special revenue	Sports Betting Consulting	On task	none	non-CBE	Executive Office
CFOPD-20-C-021	Taoti Creative	Website Design, Hosting Services & iLottery Platform	43858	Base + 4 years	44588	\$858,070.99	\$167,564.04	\$455,345.00	OLG	Anthony Stover	Set Aside	Nicole Jordan	No issues	Special revenue	Website Design, Hosting Services & iLottery Platform	On task	none	current	Marketing/Communications
CFOPD-20-C-019A	Michael & Carroll, P.C.	Due Diligence Investigative Services	43839	Base + 4 Years	44204	NTE \$1,158,550	\$29,289.38	\$29,289.34	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Sports Gaming Consulting	On task	none	non-CBE	Executive Office
CFOPD-21-C-002	Limbic Systems Inc.	Licensing Portal	44176	Base + 4 Years	44540	\$629,370.00	\$580,770.00	\$580,770.00	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Electronic Licensing Portal	On task	none	non-CBE	Licensing

ATTACHMENT G

Office of Lottery and Gaming
Procurement
FY 2019

Requester/Agency	POId	Requester	Ordered Date	Requisition Number	RQSubmittedDate	POTitle	Supplier	Fund	SplitAmount
DC0	PO591329	Tashanna Wilkins	2-Oct-18	RQ998239	14-Sep-18	FY'19 -OLCG -Community Sponsorship H Street Festival	H STREET MAIN STREET INC.	6206 - LOTTERY ADMINISTRATION	7,500
DC0	PO591371	Grant Alexander	2-Oct-18	RQ999243	19-Sep-18	OLCG-SS-FY19-Capital Services	CAPITAL SERVICES AND SUPPLIES	6206 - LOTTERY ADMINISTRATION	7,000
DC0	PO592808	Gwendolyn Washington	18-Oct-18	RK100996	24-Sep-18	FY' 19 -- DC Lottery -- Westlaw Subscription	WEST PUBLISHING CORP	6206 - LOTTERY ADMINISTRATION	2,160
DC0	PO592858	Newman, Shirley	19-Oct-18	RQ997493	11-Sep-18	FY19 - OLCG - Marketing Dept. - MDB Communications, Inc - Advertising	MDB COMMUNICATIONS INC	6206 - LOTTERY ADMINISTRATION	2,525,000
DC0	PO592936	Gwendolyn Washington	19-Oct-18	RK100525	25-Sep-18	FY'19 -- Dell Servers for Disaster Recovery Site	MVS INC	6206 - LOTTERY ADMINISTRATION	18,699.80
DC0	PO593172-V2	Newman, Shirley	24-Dec-18	RQ997573-V2	17-Dec-18	FY19-OLCG-CRA- Website Development & Hosting	CHARLES RYAN ASSOCIATES, LLC	6206 - LOTTERY ADMINISTRATION	1
DC0	PO593192	Grant Alexander	23-Oct-18	RK103641	11-Oct-18	OLCG-SS-FY19-Pitney Bowes	PITNEY BOWES	6206 - LOTTERY ADMINISTRATION	6,371.12
DC0	PO593225	Gwendolyn Washington	23-Oct-18	RK103186	10-Oct-18	FY'19 -- DC Lottery -- Gaming System	INTRALOT INC.	6206 - LOTTERY ADMINISTRATION	7,600,000
DC0	PO593244	Tashanna Wilkins	23-Oct-18	RK103785	12-Oct-18	FY'19 -OLCG -Community Sponsorship All Black Affair	NEXT LEVEL ENTERTAINMENT GROUP	6206 - LOTTERY ADMINISTRATION	5,000
DC0	PO593580	Gwendolyn Washington	25-Oct-18	RK104035	15-Oct-18	FY'19--DC Lottery -- Cable Services for the DC Lottery	COMCAST CABLE COMMUNICATIONS	6206 - LOTTERY ADMINISTRATION	6,810
DC0	PO593582	Grant Alexander	25-Oct-18	RK103647	15-Oct-18	OLCG-SS-FY19-USPS	UNITED STATES POSTAL SERVICE	6206 - LOTTERY ADMINISTRATION	5,000
DC0	PO593586-V2	Sarita Curtis	23-Aug-19	RK103830-V2	23-Aug-19	FY19 Office of Lottery and Charitable Games - PreHire Screening Services	PREHIRE SCREENING SERVICES LLC	6206 - LOTTERY ADMINISTRATION	25,000
DC0	PO593618-V2	Gwendolyn Washington	3-Dec-19	RK103144-V2	20-Nov-19	FY'19 -- OLCG -- IVR System	MS TECHNOLOGIES CORP.	6206 - LOTTERY ADMINISTRATION	81,756
DC0	PO593618-V2	Gwendolyn Washington	3-Dec-19	RK103144-V2	20-Nov-19	FY'19 -- OLCG -- IVR System	MS TECHNOLOGIES CORP.	6206 - LOTTERY ADMINISTRATION	14,648
DC0	PO593827	Scott Miller	30-Oct-18	RK103616	11-Oct-18	OLCG FY-19 Idemia Quote	MORPHOTRAK, INC	6206 - LOTTERY ADMINISTRATION	5,758
DC0	PO594038-V2	DIONNE BRYANT	8-Jan-19	RK102600-V2	11-Dec-18	FY'19 OLCG Xerox Corporation	XEROX CORPORATION	6206 - LOTTERY ADMINISTRATION	3,500
DC0	PO594038-V2	DIONNE BRYANT	8-Jan-19	RK102600-V2	11-Dec-18	FY'19 OLCG Xerox Corporation	XEROX CORPORATION	6206 - LOTTERY ADMINISTRATION	51,644.64
DC0	PO594038-V2	DIONNE BRYANT	8-Jan-19	RK102600-V2	11-Dec-18	FY'19 OLCG Xerox Corporation	XEROX CORPORATION	6206 - LOTTERY ADMINISTRATION	432.72
DC0	PO594103-V2	Gwendolyn Washington	12-Apr-19	RK103167-V2	4-Feb-19	FY19 - OLCG - Lottery Draw Auditing Svcs- F.S. Taylor & Associates	F.S. TAYLOR & ASSOCIATES, PC	6206 - LOTTERY ADMINISTRATION	115,996
DC0	PO594103-V2	Gwendolyn Washington	12-Apr-19	RK103167-V2	4-Feb-19	FY19 - OLCG - Lottery Draw Auditing Svcs- F.S. Taylor & Associates	F.S. TAYLOR & ASSOCIATES, PC	6206 - LOTTERY ADMINISTRATION	120,177.50
DC0	PO594206	Scott Miller	1-Nov-18	RK103595	11-Oct-18	OLCG FY19 Security Database Invoice	MVS INC	6206 - LOTTERY ADMINISTRATION	6,350
DC0	PO594471	DIONNE BRYANT	5-Nov-18	RK100943	24-Sep-18	FY'19 OLCG_Open PO (General Office Supplies)	CAPITAL SERVICES AND SUPPLIES	6206 - LOTTERY ADMINISTRATION	25,000
DC0	PO594472-V3	DIONNE BRYANT	11-Jul-19	RK102820-V3	2-Jul-19	FY'19 OLCG Printing Services	THE HAMILTON GROUP	6206 - LOTTERY ADMINISTRATION	1,912
DC0	PO594472-V3	DIONNE BRYANT	11-Jul-19	RK102820-V3	2-Jul-19	FY'19 OLCG Printing Services	THE HAMILTON GROUP	6206 - LOTTERY ADMINISTRATION	3,187
DC0	PO594472-V3	DIONNE BRYANT	11-Jul-19	RK102820-V3	2-Jul-19	FY'19 OLCG Printing Services	THE HAMILTON GROUP	6206 - LOTTERY ADMINISTRATION	4,725
DC0	PO594480	Scott Miller	5-Nov-18	RK105272	24-Oct-18	OLCG FY-19 VERITAS FSA	VERITAS CONSULTING GROUP	6206 - LOTTERY ADMINISTRATION	23,000
DC0	PO594632	Gwendolyn Washington	7-Nov-18	RK104600	18-Oct-18	FY'19 -- DC Lottery -- UPS Courier Service	UNITED PARCEL SERVICE	6206 - LOTTERY ADMINISTRATION	45,000
DC0	PO594633-V2	Tashanna Wilkins	12-Dec-18	RK105539-V2	12-Dec-18	Deobligation FY'19 -OLCG -Community Sponsorship DC Fight Night	MP SERVICES INC	6206 - LOTTERY ADMINISTRATION	3,500
DC0	PO594684	Gwendolyn Washington	7-Nov-18	RK105078	23-Oct-18	FY'19--DC Lottery--National Council on Problem Gambling	NATIONAL COUNCIL FOR PROBLEM	6206 - LOTTERY ADMINISTRATION	9,500
DC0	PO594685-V2	Gwendolyn Washington	19-Jun-19	RK104073-V2	15-Mar-19	FY'19--DC Lottery--M Jones and Companies (Modification 8)	M JONES COMPANIES, LLC	6206 - LOTTERY ADMINISTRATION	79,908.33
DC0	PO594685-V2	Gwendolyn Washington	19-Jun-19	RK104073-V2	15-Mar-19	FY'19--DC Lottery--M Jones and Companies (Modification 8)	M JONES COMPANIES, LLC	6206 - LOTTERY ADMINISTRATION	148,487.25
DC0	PO594771-V2	Gwendolyn Washington	12-Apr-19	RK103192-V2	5-Feb-19	FY19 - OLCG - Metropolitan Service & Maintenance - Warehouse Services	Metropolitan Service & Maint	6206 - LOTTERY ADMINISTRATION	141,922.88
DC0	PO594771-V2	Gwendolyn Washington	12-Apr-19	RK103192-V2	5-Feb-19	FY19 - OLCG - Metropolitan Service & Maintenance - Warehouse Services	Metropolitan Service & Maint	6206 - LOTTERY ADMINISTRATION	141,922.92
DC0	PO594808	Gwendolyn Washington	8-Nov-18	RK104051	15-Oct-18	FY'19 -- DC Lottery -- GPS	ASSURED TELEMATICS, INC.	6206 - LOTTERY ADMINISTRATION	7,440
DC0	PO595010	Scott Miller	13-Nov-18	RK103706	23-Oct-18	OLCG FY-19 Watkins Option Exercise	WATKINS SECURITY AGENCY OF DC	6206 - LOTTERY ADMINISTRATION	424,934.48
DC0	PO595013-V2	Gwendolyn Washington	19-Apr-19	RK105070-V2	21-Mar-19	FY'19 -- DC Lottery -- Printing of Instant Tickets -- Scientific Games - Option Year 3 Cont for 10/1/18 through 12/22/18	SCIENTIFIC GAMES INTL.	6206 - LOTTERY ADMINISTRATION	600,000
DC0	PO595175	Tashanna Wilkins	15-Nov-18	RK107012	8-Nov-18	FY'19 -OLCG -Community Sponsorship Dr. G and Friends 6th Annual Holiday Toy Drive	EXECUTIVE CONTRACTORS, LLC	6206 - LOTTERY ADMINISTRATION	2,500
DC0	PO595503	Gwendolyn Washington	21-Nov-18	RK106136	1-Nov-18	FY'19 -- DC Lottery -- Translation Services	MULTICULTURAL COMMUNITY SERVIC	6206 - LOTTERY ADMINISTRATION	5,000
DC0	PO595504	Gwendolyn Washington	21-Nov-18	RK101365	22-Oct-18	FY'19 -- General Advisory Services -- Delehanty	DELEHANTY CONSULTING LLC	6206 - LOTTERY ADMINISTRATION	27,600
DC0	PO595581	Gwendolyn Washington	26-Nov-18	RK105831	1-Nov-18	FY'19 -- DC Lottery -- Blanket Purchase Order for IT Supplies	METROPOLITAN OFFICE PRODUCTS	6206 - LOTTERY ADMINISTRATION	25,000
DC0	PO596143	Tashanna Wilkins	30-Nov-18	RK107800	19-Nov-18	FY'19 Monumental Communications Photo Booth	MONUMENTAL COMMUNICATION	6206 - LOTTERY ADMINISTRATION	6,118
DC0	PO596427	Gwendolyn Washington	4-Dec-18	RK108070	20-Nov-18	FY'19 -- DC Lottery -- IGT Global Solutions Corp -- Manufacture of Instant Tickets	IGT GLOBAL SOLUTIONS CORP	6206 - LOTTERY ADMINISTRATION	500,000
DC0	PO596706	Gwendolyn Washington	7-Dec-18	RK108328	4-Dec-18	FY'19--DC Lottery--National Council on Problem Gambling Membership	NATIONAL COUNCIL FOR PROBLEM	6206 - LOTTERY ADMINISTRATION	8,750

ATTACHMENT G

Office of Lottery and Gaming
Procurement
FY 2019

Requester/Agency	POId	Requester	Ordered Date	Requisition Number	RQSubmittedDate	POTitle	Supplier	Fund	SplitAmount
DC0	PO597178-V2	Gwendolyn Washington	19-Aug-19	RK108330-V2	30-Jul-19	FY'19 -- OLCG -- Lexis Nexis Background Checks	LEXISNEXIS RISK SOLUTIONS FL	6206 - LOTTERY ADMINISTRATION	2,880
DC0	PO597178-V2	Gwendolyn Washington	19-Aug-19	RK108330-V2	30-Jul-19	FY'19 -- OLCG -- Lexis Nexis Background Checks	LEXISNEXIS RISK SOLUTIONS FL	6206 - LOTTERY ADMINISTRATION	480
DC0	PO598175	Gwendolyn Washington	4-Jan-19	RK107944	19-Nov-18	FY'19 -- DC Lottery -- Retail Store Enhancement	VETERANS SERVICES CORPORATION	6206 - LOTTERY ADMINISTRATION	740,000
DC0	PO598234-V4	Gwendolyn Washington	23-Aug-19	RK103177-V4	13-Aug-19	New -- IT Consultant (Pipeline) -- FY19 -- DCLB -- Applications Developer (Journeyman) -- Local	COMPUTER AID INC	6206 - LOTTERY ADMINISTRATION	11,106
DC0	PO598234-V4	Gwendolyn Washington	23-Aug-19	RK103177-V4	13-Aug-19	New -- IT Consultant (Pipeline) -- FY19 -- DCLB -- Applications Developer (Journeyman) -- Local	COMPUTER AID INC	6206 - LOTTERY ADMINISTRATION	43,190
DC0	PO598234-V4	Gwendolyn Washington	23-Aug-19	RK103177-V4	13-Aug-19	New -- IT Consultant (Pipeline) -- FY19 -- DCLB -- Applications Developer (Journeyman) -- Local	COMPUTER AID INC	6206 - LOTTERY ADMINISTRATION	34,552
DC0	PO598614	Gwendolyn Washington	15-Jan-19	RK106346	1-Nov-18	FY'19 -- DC Lottery -- Dell Warranty Renewal	DELL MARKETING L.P.	6206 - LOTTERY ADMINISTRATION	10,558.97
DC0	PO598853	Gwendolyn Washington	20-Jan-19	RK110106	12-Dec-18	FY'19 -- DC Lottery - Spectrum Gaming	SPECTRUM GAMING GROUP LLC	6206 - LOTTERY ADMINISTRATION	68,800
DC0	PO598999	Newman, Shirley	23-Jan-19	RK110487	17-Dec-18	CRA-Website Development & Hosting	CRA COMMUNICATIONS LLC	6206 - LOTTERY ADMINISTRATION	244,374
DC0	PO599321	Gwendolyn Washington	30-Jan-19	RK111265	31-Dec-18	FY'19 -- DC Lottery -- KAGRO -- Lottery Advertisement for Annual Scholarship Banquet	KOREAN AMERICAN GROCERS ASSOCIATION	6206 - LOTTERY ADMINISTRATION	1,000
DC0	PO599631-V2	Gwendolyn Washington	25-Sep-19	RK107945-V2	8-Aug-19	FY'19 -- DC Lottery -- Printing of Instant Tickets--Pollard -- Option Years 3 and 4	POLLARD BANKNOTE LIMITED	6206 - LOTTERY ADMINISTRATION	250,000
DC0	PO599631-V2	Gwendolyn Washington	25-Sep-19	RK107945-V2	8-Aug-19	FY'19 -- DC Lottery -- Printing of Instant Tickets--Pollard -- Option Years 3 and 4	POLLARD BANKNOTE LIMITED	6206 - LOTTERY ADMINISTRATION	250,000
DC0	PO600324	Gwendolyn Washington	22-Feb-19	RK106355	13-Nov-18	FY'19 -- DC Lottery -- Wharf Sponsorship	DISTRICT WHARF COMMUNITY ASSOCIATION	6206 - LOTTERY ADMINISTRATION	110,000
DC0	PO601081	Tashanna Wilkins	12-Mar-19	RK115208	26-Feb-19	FY'19 OLCG Community Sponsorship Funk Parade	MUSICIANSHIP DC	6206 - LOTTERY ADMINISTRATION	5,000
DC0	PO601157	Gwendolyn Washington	13-Mar-19	RK113192	28-Jan-19	FY'19 -- SmartPlay -- Draw Machines	SMARTPLAY INTERNATIONAL, INC	6206 - LOTTERY ADMINISTRATION	31,000
DC0	PO601286	Gwendolyn Washington	14-Mar-19	RK116045	7-Mar-19	FY'19 -- OLCG Chamber of Commerce Membership	DC CHAMBER OF COMMERCE	6206 - LOTTERY ADMINISTRATION	19,200
DC0	PO601288	Gwendolyn Washington	14-Mar-19	RK104951	21-Feb-19	FY'19 -- DC Lottery -- Purchase of Four Vehicles	CRISWELL PERFORMANCE CARS INC.	6206 - LOTTERY ADMINISTRATION	118,340
DC0	PO601615-V2	Gwendolyn Washington	1-Apr-19	RK116430-V2	21-Mar-19	FY'19 -- DC Lottery -- Alchemy 3 Collect & Win App	ALCHEMY3	6206 - LOTTERY ADMINISTRATION	10,000
DC0	PO601615-V2	Gwendolyn Washington	1-Apr-19	RK116430-V2	21-Mar-19	FY'19 -- DC Lottery -- Alchemy 3 Collect & Win App	ALCHEMY3	6206 - LOTTERY ADMINISTRATION	12,000
DC0	PO601617	Gwendolyn Washington	21-Mar-19	RK114449	18-Feb-19	FY'19 --OLCG Disaster Recovery Configuration and Installation	MVS INC	6206 - LOTTERY ADMINISTRATION	87,781
DC0	PO602149-V2	Newman, Shirley	2-Jul-19	RK113690-V2	12-Jun-19	FY19 - OLCG - Marketing Dept. - MDB Communications, Inc. Advertising	MDB COMMUNICATIONS INC	6206 - LOTTERY ADMINISTRATION	89,989
DC0	PO602149-V2	Newman, Shirley	2-Jul-19	RK113690-V2	12-Jun-19	FY19 - OLCG - Marketing Dept. - MDB Communications, Inc. Advertising	MDB COMMUNICATIONS INC	6206 - LOTTERY ADMINISTRATION	4,068,440
DC0	PO602158	Gwendolyn Washington	4-Apr-19	RK116471	15-Mar-19	FY'19 -- DC Lottery -- Adobe Software	MVS INC	6206 - LOTTERY ADMINISTRATION	9,270.60
DC0	PO602326	Gwendolyn Washington	8-Apr-19	RK116476	15-Mar-19	FY'19 -- DC Lottery -- CISCO Equipment Upgrade	NETWORKING FOR FUTURE INC	6206 - LOTTERY ADMINISTRATION	6,492.16
DC0	PO602525-V2	Gwendolyn Washington	25-Apr-19	RK117679-V2	22-Apr-19	FY'19 -- DC Lottery - Sports Betting Consultant	GAMING LABORATORIES	6206 - LOTTERY ADMINISTRATION	50,000
DC0	PO602525-V2	Gwendolyn Washington	25-Apr-19	RK117679-V2	22-Apr-19	FY'19 -- DC Lottery - Sports Betting Consultant	GAMING LABORATORIES	6206 - LOTTERY ADMINISTRATION	75,000
DC0	PO602525-V2	Gwendolyn Washington	25-Apr-19	RK117679-V2	22-Apr-19	FY'19 -- DC Lottery - Sports Betting Consultant	GAMING LABORATORIES	6206 - LOTTERY ADMINISTRATION	6,250
DC0	PO602747-V2	Gwendolyn Washington	26-Jul-19	RK117080-V2	18-Jul-19	FY'19 -- DC Lottery -- Installation of Additional Cubicles DEOBLIGATION	KIMBALL OFFICE FURNITURE	6206 - LOTTERY ADMINISTRATION	0.01
DC0	PO602769	Tashanna Wilkins	19-Apr-19	RK116423	14-Mar-19	FY'19 OLCG Community Sponsorship Dream Gala	CITY DANCE ENSEMBLE INC	6206 - LOTTERY ADMINISTRATION	1,000
DC0	PO602817	Tashanna Wilkins	19-Apr-19	RK118545	12-Apr-19	FY'19 OLCG Community Sponsorship DC Natives Day	HANOVER PLACE PRESS LLC	6206 - LOTTERY ADMINISTRATION	4,000
DC0	PO602818	Tashanna Wilkins	19-Apr-19	RK118021	5-Apr-19	FY'19 OLCG Community Sponsorship Lit In DC	CHECK IT ENTERPRISES LLC	6206 - LOTTERY ADMINISTRATION	7,000
DC0	PO602819-V2	Gwendolyn Washington	29-May-19	RK117902-V2	6-May-19	FY'19 -- DC Lottery - Curtis Properties (Sports Betting Cubicles Electrical Installation)	Curtis Property Management Cor	6206 - LOTTERY ADMINISTRATION	6,380
DC0	PO602819-V2	Gwendolyn Washington	29-May-19	RK117902-V2	6-May-19	FY'19 -- DC Lottery - Curtis Properties (Sports Betting Cubicles Electrical Installation)	Curtis Property Management Cor	6206 - LOTTERY ADMINISTRATION	330
DC0	PO603006	Tashanna Wilkins	25-Apr-19	RK117228	26-Mar-19	FY'19 OLCG Community Sponsorship Summer Games	SPECIAL OLYMPICS DC INC	6206 - LOTTERY ADMINISTRATION	3,500
DC0	PO603868	Tashanna Wilkins	14-May-19	RK118948	22-Apr-19	FY'19 OLCG Community Sponsorship Jazz In June	CHILDREN'S CAUSE FOR CANCER	6206 - LOTTERY ADMINISTRATION	2,000
DC0	PO603984	Tashanna Wilkins	17-May-19	RK119980	6-May-19	FY'19 OLCG MDB Communications	MDB COMMUNICATIONS INC	6206 - LOTTERY ADMINISTRATION	45,250
DC0	PO604495	Gwendolyn Washington	30-May-19	RK117288	27-Mar-19	FY'19 -- DC Lottery - Sports Betting Training	UNIVERSITY OF NEVADA	6206 - LOTTERY ADMINISTRATION	20,000
DC0	PO605109	Tashanna Wilkins	12-Jun-19	RK119941	6-May-19	FY'19 OLCG The Hamilton Group	THE HAMILTON GROUP	6206 - LOTTERY ADMINISTRATION	61,518.48
DC0	PO605163	Gwendolyn Washington	13-Jun-19	RK120849	22-May-19	FY'19 --OLG Purchase of Dell Computers for Sports Betting Division	MVS INC	6206 - LOTTERY ADMINISTRATION	9,026
DC0	PO605409	Gwendolyn Washington	19-Jun-19	RK122542	11-Jun-19	FY'19 -- DC Lottery -- VM Software and Support	MVS INC	6206 - LOTTERY ADMINISTRATION	32,099.80
DC0	PO605993	Tashanna Wilkins	2-Jul-19	RK123722	25-Jun-19	FY'19 OLCG Community Sponsorship Barracks Row Fall Festival	BARRACKS ROW MAINSTREET	6206 - LOTTERY ADMINISTRATION	2,500
DC0	PO606422	Gwendolyn Washington	11-Jul-19	RK122721	14-Jun-19	FY'19 -- DC Lottery -- 2019 LaFleurs Lottery Symposium	TLF PUBLICATIONS INC.	6206 - LOTTERY ADMINISTRATION	9,500
DC0	PO606860	Gwendolyn Washington	18-Jul-19	RK125719	17-Jul-19	FY'19 -- DC Lottery -- Vcam Software Renewal	MVS INC	6206 - LOTTERY ADMINISTRATION	6,926.40

**Office of Lottery and Gaming
Procurement
FY 2019**

19,543,392

ATTACHMENT G

Office of Lottery and Gaming
Procurement
FY 2020

Requester/Agency	PO#d	Requester	Ordered Date	Requisition Number	RQSubmitted/ate	POTitle	Supplier	Resource/Name	Comptroller/Obj	Fund	Contract ID	SplitAmount
DC0	PO611690	Gwendolyn Washington	1-Oct-19	RK133443	22-Sep-19	FY20-DC Lottery--M Jones and Companies Option Year 4	M JONES COMPANIES, LLC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-024	155,901.40
DC0	PO612541	Newman, Shirley	3-Oct-19	RK133616	24-Sep-19	FY20 - OLG - ALCHEMY 3 COLLECT & WIN APP	ALCHEMY3		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-066	12,000
DC0	PO612817-V2	Gwendolyn Washington	17-Jun-20	RK135424-V2	15-Jun-20	Modification -- IT Consultant (Pipeline) - FY20 -- OLG-- Applications Developer (Journeyman) -- Local	COMPUTER AID INC	McCown, Brian	0417 - IT CONSULTANT CONTRACTS	6206 - LOTTERY ADMINISTRATION	CW45603	116,932
DC0	PO613301	Gwendolyn Washington	9-Oct-19	RK128357	12-Sep-19	FY20 - Gambling Compliance Subscription	Gambling Compliance Inc		0410 - OFFICE SUPPORT	6206 - LOTTERY ADMINISTRATION	small purchase	12,120
DC0	PO614164	Gwendolyn Washington	18-Oct-19	RK133396	21-Sep-19	FY20--DC Lottery -- Cable Services for the DC Lottery	COMCAST CABLE COMMUNICATIONS		0410 - OFFICE SUPPORT	6206 - LOTTERY ADMINISTRATION	small purchase	6,810
DC0	PO614165-V2	Gwendolyn Washington	20-Dec-19	RK136397-V2	19-Nov-19	FY20 -- DC Lottery -- GPS	ASSURED TELEMATICS, INC.		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	9,654
DC0	PO614165-V2	Gwendolyn Washington	20-Dec-19	RK136397-V2	19-Nov-19	FY20 -- DC Lottery -- GPS	ASSURED TELEMATICS, INC.		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	479
DC0	PO614170-V3	DIONNE BRYANT	6-Nov-19	RK136885-V3	6-Nov-19	FY20 OLCG Xerox Corporation	XEROX CORPORATION		0201 - OFFICE SUPPLIES	6206 - LOTTERY ADMINISTRATION	small purchase	3,500
DC0	PO614170-V3	DIONNE BRYANT	6-Nov-19	RK136885-V3	6-Nov-19	FY20 OLCG Xerox Corporation	XEROX CORPORATION		0706 - RENTALS - MACHINERY AND EQUIPMENT	6206 - LOTTERY ADMINISTRATION	small purchase	58,260.36
DC0	PO614177	Grant Alexander	18-Oct-19	RK136703	7-Oct-19	OLG-SS-FY20-Pitney Bowes	PITNEY BOWES		0405 - MAINTENANCE AND REPAIRS - MACH	6206 - LOTTERY ADMINISTRATION	Small Purchase	5,871.12
DC0	PO614177	Grant Alexander	18-Oct-19	RK136703	7-Oct-19	OLG-SS-FY20-Pitney Bowes	PITNEY BOWES		0416 - POSTAGE	6206 - LOTTERY ADMINISTRATION	Small Purchase	5,000
DC0	PO614523-V2	Gwendolyn Washington	13-Feb-20	RK134134-V2	10-Feb-20	FY20 -- DC Lottery -- Westlaw Subscription	WEST PUBLISHING CORP		0410 - OFFICE SUPPORT	6206 - LOTTERY ADMINISTRATION	small purchase	3,591
DC0	PO614718-V2	Newman, Shirley	31-Mar-20	RK133144-V2	23-Mar-20	FY20 - OLG - Scientific Games-Printing of Instant Tickets	SCIENTIFIC GAMES INTL.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-014B	295,112.96
DC0	PO614736	Saria Curtis	24-Oct-19	RK137694	17-Oct-19	FY20 OFFICE OF LOTTERY AND CHARITABLE GAMES - PREHIRE SCREENING SERVICE	PREHIRE SCREENING SERVICES LLC		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	25,000
DC0	PO614739	DIONNE BRYANT	24-Oct-19	RK137854	16-Oct-19	FY20 OLCG Printing Services	THE HAMILTON GROUP		0411 - PRINTING, DUPLICATING, ETC	6206 - LOTTERY ADMINISTRATION	small purchase	6,236
DC0	PO614893	Scott Miller	28-Oct-19	RK138348	21-Oct-19	OLCG FY-20 MorphoTrak FSA	IDEMIA IDENTITY AND SECURITY		0441 - IT HARDWARE MAINTENANCE	6206 - LOTTERY ADMINISTRATION	small purchase	6,046
DC0	PO614895	Scott Miller	28-Oct-19	RK138339	21-Oct-19	OLG FY20 VERITAS Consulting FSA	VERITAS CONSULTING GROUP		0405 - MAINTENANCE AND REPAIRS - MACH	6206 - LOTTERY ADMINISTRATION	small purchase	33,770
DC0	PO614966-V2	Scott Miller	1-May-20	RK138306-V2	14-Apr-20	OLG FY-20 Watkins Security Option - 16-C-056	WATKINS SECURITY AGENCY OF DC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-16-C-056	179,434.75
DC0	PO614966-V2	Scott Miller	1-May-20	RK138306-V2	14-Apr-20	OLG FY-20 Watkins Security Option - 16-C-056	WATKINS SECURITY AGENCY OF DC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-16-C-056	245,548.96
DC0	PO614969	Newman, Shirley	29-Oct-19	RK133153	16-Oct-19	FY20 - OLG - CRA Website Development & Hosting	CRA COMMUNICATIONS LLC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-14-C-027	60,000
DC0	PO615017-V3	Gwendolyn Washington	14-Feb-20	RK137511-V3	12-Feb-20	FY20--DC Lottery--National Council on Problem Gambling	NATIONAL COUNCIL FOR PROBLEM		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	8,750
DC0	PO615017-V3	Gwendolyn Washington	14-Feb-20	RK137511-V3	12-Feb-20	FY20--DC Lottery--National Council on Problem Gambling	NATIONAL COUNCIL FOR PROBLEM		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	9,500
DC0	PO615017-V3	Gwendolyn Washington	14-Feb-20	RK137511-V3	12-Feb-20	FY20--DC Lottery--National Council on Problem Gambling	NATIONAL COUNCIL FOR PROBLEM		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	9,500
DC0	PO615128-V2	Gwendolyn Washington	5-Feb-20	RK137513-V2	3-Feb-20	FY20 -- DC Lottery - Purchase of Instant Ticket Dispensers	DEOBLIGATE FUNDS			6206 - LOTTERY ADMINISTRATION	small purchase	0.01
DC0	PO615135-V2	Grant Alexander	15-Nov-19	RK136840-V2	5-Nov-19	DEOBLIGATE-OLG-FY20-UPS	UPS GROUND FREIGHT INC		0416 - POSTAGE	6206 - LOTTERY ADMINISTRATION	small purchase	0.01
DC0	PO615369	DIONNE BRYANT	1-Nov-19	RK138442	21-Oct-19	FY20 - OLCG Sports Wagering Licensing- Limbic Systems	LIMBIC SYSTEMS INC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	DCCR-2020-C-2001	933,045
DC0	PO615782	Newman, Shirley	7-Nov-19	RK130745	11-Sep-19	FY20 - OLG - Marketing Dept. - MDB Communications, Inc., Advertising	MDB COMMUNICATIONS INC		0414 - ADVERTISING	6206 - LOTTERY ADMINISTRATION	CFOPD-16-C-016	2,525,000
DC0	PO615892	Tashanna Wilkins	8-Nov-19	RK139490	30-Oct-19	FY20 OLCG Community Sponsorship Next Level Entertainment Group LLC	NEXT LEVEL ENTERTAINMENT GROUP		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	5,500
DC0	PO615964	Grant Alexander	12-Nov-19	RK136833	8-Oct-19	OLG-SS-FY20-Capital Services	CAPITAL SERVICES AND SUPPLIES		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	7,000
DC0	PO616076-V2	Newman, Shirley	23-Apr-20	RK133047-V2	30-Mar-20	FY20 - OLG - IGTGlobal Solutions Corp - Manufacture of Instant Tickets	IGT GLOBAL SOLUTIONS CORP		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-014	32,889.08
DC0	PO616652-V2	Newman, Shirley	23-Apr-20	RK135226-V2	1-Apr-20	FY20 - OLG- POLLARD - Printing of Instant Tickets	POLLARD BANKNOTE LIMITED		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-014B	142,133.02
DC0	PO617155-V2	Gwendolyn Washington	13-Dec-19	RK141603-V2	10-Dec-19	FY20 -- DC Lottery -- Spectrum Due Diligence Contract	SPECTRUM GAMING GROUP LLC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-012	7,176
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	10,125
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	62,500
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	250
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	12,500
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	20,000
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	93,750
DC0	PO617373-V2	Gwendolyn Washington	10-Jun-20	RK141076-V2	9-Jun-20	FY20 -- DC Lottery - Sports Betting Consultant - Continuation of PO 602525	GAMING LABORATORIES		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	153,375
DC0	PO617398	DIONNE BRYANT	3-Dec-19	RK136836	2-Dec-19	FY20 OLCG Open PO (General Office Supplies)	CAPITAL SERVICES AND SUPPLIES		0201 - OFFICE SUPPLIES	6206 - LOTTERY ADMINISTRATION	small purchase	6,000
DC0	PO617726	Gwendolyn Washington	5-Dec-19	RK139971	14-Nov-19	FY20 -- DC Lottery -- LexisNexis Services for the Legal Division	LEXISNEXIS RISK SOLUTIONS FL		0410 - OFFICE SUPPORT	6206 - LOTTERY ADMINISTRATION	small purchase	624
DC0	PO617781-V2	Gwendolyn Washington	24-Dec-19	RK141263-V3	19-Dec-19	FY20 -- DC Lottery -- Gaming System - October 2019 sales and equipment	INTRALOT INC.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-10-C-038	473,347.24
DC0	PO617781-V2	Gwendolyn Washington	24-Dec-19	RK141263-V3	19-Dec-19	FY20 -- DC Lottery -- Gaming System - October 2019 sales and equipment	INTRALOT INC.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFO-PD-10-C-038	109,781.24
DC0	PO618009-V2	Gwendolyn Washington	11-Jun-20	RK140297-V2	5-Jun-20	FY20 - DC Lottery - Lottery Draw Auditing Svcs- F.S. Taylor & Associates DEOBLIGATION	F.S. TAYLOR & ASSOCIATES, PC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-006	109,095
DC0	PO618010	Gwendolyn Washington	10-Dec-19	RK141569	20-Nov-19	FY20 -- DC Lottery -- Retail Store Enhancement	VETERANS SERVICES CORPORATION		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-16-C-004	740,000
DC0	PO618556	Scott Miller	18-Dec-19	RK143066	11-Dec-19	OLG FY20 MVS Consulting FSA	MVS INC		0441 - IT HARDWARE MAINTENANCE	6206 - LOTTERY ADMINISTRATION	small purchase	10,700
DC0	PO618947-V2	Gwendolyn Washington	28-Feb-20	RK143924-V2	22-Feb-20	FY20 -- DC Lottery -- Gaming System CFOPD-19-C-041	INTRALOT INC.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-041	10,000,000
DC0	PO619021-V2	Grant Alexander	13-Feb-20	RK136890-V2	13-Feb-20	OLG-FY20-Metropolitan Service and Maintenance Corporation	Metropolitan Service & Maint		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-022	133,098.28
DC0	PO619021-V2	Grant Alexander	13-Feb-20	RK136890-V2	13-Feb-20	OLG-FY20-Metropolitan Service and Maintenance Corporation	Metropolitan Service & Maint		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-15-C-022	150,747.48
DC0	PO619315	Michelle Johnson	6-Jun-20	RK143874	20-Dec-19	FY20 -- DC Lottery -- Spectrum Due Diligence Contract	SPECTRUM GAMING GROUP LLC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-012	91,452
DC0	PO619319-V2	Newman, Shirley	18-Mar-20	RK142951-V2	27-Jan-20	FY20 - OLG - IGT GLOBAL SOLUTIONS CORP - MANUFACTURE OF INSTANT TICKETS	IGT GLOBAL SOLUTIONS CORP		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001A	350,000

Requester/Agency	POID	Requester	Ordered Date	Requisition Number	RO(Submitted) Date	PO Title	Supplier	Resource Name	Comptroller Obj	Fund	Contract ID	Split Amount
DCO	PO620205	Gwendolyn Washington	24-Jan-20	RK140255	9-Dec-19	FY20 OLG -- IT Office Supplies BPA	LASER ART INC		0402 - OFFICE SUPPLIES	6206 - LOTTERY ADMINISTRATION	small purchase	25,000
DCO	PO620503	Tashanna Wilkins	28-Jun-20	RK143097	30-Dec-19	FY20 OLCG Community Sponsorship O Street Museum Foundation	O Street Museum Foundation		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	5,000
DCO	PO620662	DIONNE BRYANT	30-Jan-20	RK145550	16-Jan-20	FY20 OLCG Open PO (General Office Supplies)	MDM OFFICE SYSTEMS DBA		0201 - OFFICE SUPPLIES	6206 - LOTTERY ADMINISTRATION	small purchase	19,000
DCO	PO620667-V3	Gwendolyn Washington	24-Sep-20	RK141029-V3	21-Sep-20	FY20 -- OLG -- Lexis Nexis Background Checks	LEXISNEXIS RISK SOLUTIONS FL		0441 - IT HARDWARE MAINTENANCE	6206 - LOTTERY ADMINISTRATION	small purchase	7,200
DCO	PO620667-V3	Gwendolyn Washington	24-Sep-20	RK141029-V3	21-Sep-20	FY20 -- OLG -- Lexis Nexis Background Checks	LEXISNEXIS RISK SOLUTIONS FL		0441 - IT HARDWARE MAINTENANCE	6206 - LOTTERY ADMINISTRATION	small purchase	840
DCO	PO620667-V3	Gwendolyn Washington	24-Sep-20	RK141029-V3	21-Sep-20	FY20 -- OLG -- Lexis Nexis Background Checks	LEXISNEXIS RISK SOLUTIONS FL		0441 - IT HARDWARE MAINTENANCE	6206 - LOTTERY ADMINISTRATION	small purchase	840
DCO	PO620969	Newman, Shirley	5-Feb-20	RK143884	24-Jan-20	FY20 - OLG - SCIENTIFIC GAMES INTL INC - PRINTING OF INSTANT TICKETS	SCIENTIFIC GAMES INTL.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001B	400,000
DCO	PO620972	Gwendolyn Washington	5-Feb-20	RK144563	9-Jan-20	FY20 -- DC Lottery -- IVR System	MS TECHNOLOGIES CORP.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-17-C-005	14,648
DCO	PO620972	Gwendolyn Washington	5-Feb-20	RK144563	9-Jan-20	FY20 -- DC Lottery -- IVR System	MS TECHNOLOGIES CORP.		0417 - IT CONSULTANT CONTRACTS	6206 - LOTTERY ADMINISTRATION	CFOPD-17-C-005	81,756
DCO	PO620973	Gwendolyn Washington	5-Feb-20	RK144955	9-Jan-20	FY20 -- DC Lottery -- Translation Services -- MCS	MULTICULTURAL COMMUNITY SERVIC		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	5,000
DCO	PO620976	Gwendolyn Washington	5-Feb-20	RK144298	1-Jan-20	FY20 -- Office of Lottery and Gaming -- Live Volume Licenses	MVS INC		0402 - SOFTWARE MAINTENANCE	6206 - LOTTERY ADMINISTRATION	small purchase	9,995
DCO	PO621419	Gwendolyn Washington	14-Feb-20	RK147378	12-Feb-20	FY20 -- DC Lottery -- Electronic Games of Skill Consultant	SPECTRUM GAMING GROUP LLC		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	14,500
DCO	PO621422	Gwendolyn Washington	14-Feb-20	RK146758	3-Feb-20	FY20 -- DC Lottery -- Purchase of Instant Ticket Dispensers	Schafer Systems 2018 INC		0210 - GENERAL	6206 - LOTTERY ADMINISTRATION	small purchase	15,189.57
DCO	PO622007-V2	Tashanna Wilkins	9-Sep-20	RK148099-V2	9-Sep-20	Deobligation FY20_OLCG Community Sponsorship Porchfest DC	Porchfest DC		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	750
DCO	PO622351-V3	Tashanna Wilkins	30-Mar-20	RK148738-V3	27-Mar-20	Deobligation FY20_OLCG Community Sponsorship Babie Girl Productions	Babie Girl Productions		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	0
DCO	PO622410-V3	Newman, Shirley	10-Nov-20	RK147160-V3	6-Nov-20	FY20 - OLG - Taoti Creative - Website Design, Hosting Services & iLottery Platform	TAOTI ENTERPRISES, INC.		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-021	665,660.49
DCO	PO622558	Gwendolyn Washington	10-Mar-20	RK133445	20-Nov-19	FY20 OLCG -- SmartPlay -- Draw Machines	SMARTPLAY INTERNATIONAL, INC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-18-C-002	31,000
DCO	PO622975	Gwendolyn Washington	18-Mar-20	RK148685	5-Mar-20	FY20 -- DC Lottery - Chamber of Commerce Membership	DC CHAMBER OF COMMERCE		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	19,200
DCO	PO623002-V2	Newman, Shirley	12-Nov-20	RK148419-V2	6-Nov-20	FY20 - OLG - MARKETING DEPT. - MDB COMMUNICATIONS	MDB COMMUNICATIONS INC		0414 - ADVERTISING	6206 - LOTTERY ADMINISTRATION	CFOPD-16-C-016	3,675,715.09
DCO	PO623064-V2	Gwendolyn Washington	5-Jun-20	RK148563-V2	5-Jun-20	FY20 -- DC Lottery -- Purchase of Four Vehicles--DEOBLIGATION	CRISWELL PERFORMANCE CARS, LLC		0703 - PURCHASES - AUTOMOTIVE EQUIPMENT	6206 - LOTTERY ADMINISTRATION	CW81270	0.01
DCO	PO623577-V2	Gwendolyn Washington	24-Apr-20	RK150649-V2	8-Apr-20	Copy of FY20 -- DC Lottery -- Adobe Subscriptions	MVS INC		0711 - IT SOFTWARE ACQUISITIONS	6206 - LOTTERY ADMINISTRATION	small purchase	15,712.17
DCO	PO623584-V2	Michelle Johnson	7-Dec-20	RK150035-V2	20-Nov-20	FY20 -- DC Lottery -- Spectrum Due Diligence Contract -- TO 3	SPECTRUM GAMING GROUP LLC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-c-012	256,421.65
DCO	PO623584-V2	Michelle Johnson	7-Dec-20	RK150035-V2	20-Nov-20	FY20 -- DC Lottery -- Spectrum Due Diligence Contract -- TO 3	SPECTRUM GAMING GROUP LLC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-012	250,000
DCO	PO623767	Gwendolyn Washington	3-Apr-20	RK149260	5-Mar-20	Copy of FY20 -- DC Lottery -- ISR Routers	NETWORKING FOR FUTURE INC		0710 - IT HARDWARE ACQUISITIONS	6206 - LOTTERY ADMINISTRATION	small purchase	26,149.32
DCO	PO623999-V2	Michelle Johnson	2-Dec-20	RK148672-V2	20-Nov-20	FY20 -- DC Lottery -- Michael & Carroll Due Diligence Contract	Michael & Carroll PC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-019A	29,289.38
DCO	PO624151-V2	Gwendolyn Washington	24-Jun-20	RK150755-V2	22-Jun-20	FY20 -- DC Lottery -- Westlaw CLEAR	WEST PUBLISHING CORP		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	3,326
DCO	PO624151-V2	Gwendolyn Washington	24-Jun-20	RK150755-V2	22-Jun-20	FY20 -- DC Lottery -- Westlaw CLEAR	WEST PUBLISHING CORP		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	2,090
DCO	PO624151-V2	Gwendolyn Washington	24-Jun-20	RK150755-V2	22-Jun-20	FY20 -- DC Lottery -- Westlaw CLEAR	WEST PUBLISHING CORP		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	4,989
DCO	PO624465	Grant Alexander	7-May-20	RK141501	19-Dec-19	OLG-FY20-UPS	UPS-UNITED PARCEL SERVICE		0416 - POSTAGE	6206 - LOTTERY ADMINISTRATION	small purchase	45,000
DCO	PO624487	Newman, Shirley	8-May-20	RK150886	1-Apr-20	FY20 - OLG - POLLARD BANKNOTE LIMITED	POLLARD BANKNOTE LIMITED		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001C	150,000
DCO	PO625497-V2	Gwendolyn Washington	28-Sep-20	RK153995-V2	28-Sep-20	FY20 - DC Lottery - Lottery Draw Auditing Svcs- F.S. Taylor & Associates Prorated	F.S. TAYLOR & ASSOCIATES, PC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-020	19,200
DCO	PO625497-V2	Gwendolyn Washington	28-Sep-20	RK153995-V2	28-Sep-20	FY20 - DC Lottery - Lottery Draw Auditing Svcs- F.S. Taylor & Associates Prorated	F.S. TAYLOR & ASSOCIATES, PC		0409 - CONTRACTUAL SERVICES - OTHER	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-020	93,097.91
DCO	PO625815	Gwendolyn Washington	24-Jun-20	RK154022	5-Jun-20	FY20 -- Purchase of Four Vehicles (Copy of PO623064 New Vendor)	CRISWELL PERFORMANCE CARS INC.		0703 - PURCHASES - AUTOMOTIVE EQUIPMENT	6206 - LOTTERY ADMINISTRATION	CW81270	115,034
DCO	PO626919	Gwendolyn Washington	21-Jul-20	RK156126	9-Jul-20	FY20 -- DC Lottery -- Stacking Glass Cubicle Panels	KIMBALL INTERNATIONAL, INC		0210 - GENERAL	6206 - LOTTERY ADMINISTRATION	small purchase	32,097.22
DCO	PO627341	Tashanna Wilkins	30-Jul-20	RK155723	30-Jul-20	FY20 OLCG Business Cards	TOTAL OFFICE PRODUCTS INC		0408 - PROF SERVICE FEES AND CONTR	6206 - LOTTERY ADMINISTRATION	small purchase	2,212.53
Grand total												0 23,485,019.25

ATTACHMENT G

Office of Lottery and Gaming
Procurement
FY 2021

Requester Agency	POId	Requester	Ordered Date	Requisition Number	RQSubmitted Date	PO Title	Supplier	Fund	Contract ID	Split Amount
DC0	PO633239	Newman, Shirley	20-Oct-20	RK161649	18-Sep-20	FY2021-OLG-TAOTI CREATIVE-WEBSITEDESIGN, HOSTING SERVICES & iLOTTERY PLATFORM	TAOTI ENTERPRISES, INC	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-021	200,000
DC0	PO633240-V2	Newman, Shirley	4-Dec-20	RK162212-V2	2-Dec-20	FY2021 - OLG - METROPOLITAN SERVICE and MAINTENANCE CORP. - WAREHOUSE & TICKET DISTRIBUTION	Metropolitan Service & Maint	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-024	0
DC0	PO633321	Newman, Shirley	21-Oct-20	RK160939	16-Sep-20	FY2021-OLG-MARKETING DEPT. MDB COMM., INC. - ADVERTISING	MDB COMMUNICATIONS INC	6206 - LOTTERY ADMINISTRATION	CFOPD-16-C-016	2,525,000
DC0	PO633324	Gwendolyn Washington	21-Oct-20	RK162237	21-Sep-20	FY'21 - Gambling Compliance Subscription	Gambling Compliance Inc	6206 - LOTTERY ADMINISTRATION	small purchase	13,050
DC0	PO634001	Newman, Shirley	29-Oct-20	RK168199	23-Oct-20	Copy of FY2021 - OLG - METROPOLITAN SERVICE and MAINTENANCE CORP. - WAREHOUSE & TICKET DISTRIBUTION	Metropolitan Service & Maint	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-024	0
DC0	PO634414	Gwendolyn Washington	4-Nov-20	RK167304	14-Oct-20	FY'21 -- DC Lottery -- GPS Subscription and Monitoring	ASSURED TELEMATICS, INC.	6206 - LOTTERY ADMINISTRATION	small purchase	9,240
DC0	PO634508-V2	Gwendolyn Washington	9-Dec-20	RK160638-V2	5-Nov-20	FY'21 -- DC Lottery -- IVR System	MS TECHNOLOGIES CORP.	6206 - LOTTERY ADMINISTRATION	CFOPD-17-C-005	7,297.40
DC0	PO634508-V2	Gwendolyn Washington	9-Dec-20	RK160638-V2	5-Nov-20	FY'21 -- DC Lottery -- IVR System	MS TECHNOLOGIES CORP.	6206 - LOTTERY ADMINISTRATION	CFOPD-17-C-005	81,756
DC0	PO634518	DIONNE BRYANT	5-Nov-20	RK167303	28-Oct-20	FY'21 OLG Printing Services	THE HAMILTON GROUP	6206 - LOTTERY ADMINISTRATION	small purchase	6,928
DC0	PO635002-V2	Newman, Shirley	11-Feb-21	RK161665-V2	3-Feb-21	FY2021-OLG- SCIENTIFIC GAMES INTL, INC. - DEOBLIGATION	SCIENTIFIC GAMES INTL.	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001B	155,887.45
DC0	PO635007-V2	Newman, Shirley	11-Feb-21	RK161677-V2	3-Feb-21	FY2021-OLG- POLLARD BANKNOTE LIMITED - PRINTING OF INSTANT TICKETS	POLLARD BANKNOTE LIMITED	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001C	110,967.43
DC0	PO635008-V2	Newman, Shirley	3-Feb-21	RK161670-V2	2-Feb-21	FY2021-OLG- IGT GLOBAL SOLUTIONS CORP., MANUFACTURE OF INSTANT TICKETS	IGT GLOBAL SOLUTIONS CORP	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001A	0
DC0	PO635130	Gwendolyn Washington	13-Nov-20	RK162229	13-Oct-20	FY'21 -- DC Lottery -- Gaming system and sports betting management CFOPD-19-C-041	INTRALOT INC.	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-041	10,000,000
DC0	PO635139	Grant Alexander	13-Nov-20	RK167392	4-Nov-20	OLG-FY21-Capital Services	CAPITAL SERVICES AND SUPPLIES	6206 - LOTTERY ADMINISTRATION	Small Purchase	6,000
DC0	PO635318	Scott Miller	17-Nov-20	RK166485	7-Oct-20	OLG FY-21 CSI Security Contract	CSI CORPORATION OF DC	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-041	465,495.10
DC0	PO635323	Gwendolyn Washington	17-Nov-20	RK169043	13-Nov-20	FY21 - DC Lottery - Lottery Draw Auditing Svcs- F.S. Taylor & Associates	F.S. TAYLOR & ASSOCIATES, PC	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-020	111,137.09
DC0	PO635401-V2	Gwendolyn Washington	7-Dec-20	RK167321-V2	1-Dec-20	FY'21 -- DC Lottery -- Westlaw CLEAR Continuation of PO624151	WEST PUBLISHING CORP	6206 - LOTTERY ADMINISTRATION	small purchase	6,552
DC0	PO635401-V2	Gwendolyn Washington	7-Dec-20	RK167321-V2	1-Dec-20	FY'21 -- DC Lottery -- Westlaw CLEAR Continuation of PO624151	WEST PUBLISHING CORP	6206 - LOTTERY ADMINISTRATION	small purchase	3,700
DC0	PO635401-V2	Gwendolyn Washington	7-Dec-20	RK167321-V2	1-Dec-20	FY'21 -- DC Lottery -- Westlaw CLEAR Continuation of PO624151	WEST PUBLISHING CORP	6206 - LOTTERY ADMINISTRATION	small purchase	6,552
DC0	PO635404-V2	Grant Alexander	15-Jan-21	RK168946-V2	11-Jan-21	OLG-SS-FY21-Pitney Bowes	PITNEY BOWES	6206 - LOTTERY ADMINISTRATION	small purchase	2,500
DC0	PO635404-V2	Grant Alexander	15-Jan-21	RK168946-V2	11-Jan-21	OLG-SS-FY21-Pitney Bowes	PITNEY BOWES	6206 - LOTTERY ADMINISTRATION	small purchase	5,454.72
DC0	PO635404-V2	Grant Alexander	15-Jan-21	RK168946-V2	11-Jan-21	OLG-SS-FY21-Pitney Bowes	PITNEY BOWES	6206 - LOTTERY ADMINISTRATION	small purchase	2,500
DC0	PO635437	Gwendolyn Washington	19-Nov-20	RK166075	5-Oct-20	FY'21--DC Lottery -- Cable Services for the DC Lottery	COMCAST CABLE COMMUNICATIONS	6206 - LOTTERY ADMINISTRATION	small purchase	6,837.60
DC0	PO635490	Grant Alexander	19-Nov-20	RK166060	23-Oct-20	OLG-FY21-Metropolitan Service and Maintenance Corporation	Metropolitan Service & Maint	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-024	164,000
DC0	PO635575	Scott Miller	20-Nov-20	RK166474	7-Oct-20	OLG FY-21 Morpho FSA	IDEMIA IDENTITY AND SECURITY	6206 - LOTTERY ADMINISTRATION	small purchase	6,348
DC0	PO635798	Scott Miller	24-Nov-20	RK169286	5-Nov-20	OLG FY-21 MVM Consulting FSA.	MVS INC	6206 - LOTTERY ADMINISTRATION	small purchase	3,500
DC0	PO635838	DIONNE BRYANT	25-Nov-20	RK168425	27-Oct-20	FY'21 OLG Xerox Corporation	XEROX CORPORATION	6206 - LOTTERY ADMINISTRATION	small purchase	59,170.20
DC0	PO636325	Scott Miller	3-Dec-20	RK169720	10-Nov-20	OLG FY021 VERITAS FSA	VERITAS CONSULTING GROUP	6206 - LOTTERY ADMINISTRATION	small purchase	36,000
DC0	PO636589	Michelle Johnson	7-Dec-20	RK170640	20-Nov-20	FY'21 -- DC Lottery -- Spectrum Due Diligence Contract -- To 3 continuation of PO623584	SPECTRUM GAMING GROUP LLC	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-012	100,341.35
DC0	PO636620	Gwendolyn Washington	7-Dec-20	RK167715	19-Oct-20	FY'21 -- DC Lottery -- Translation Services -- MCS	MULTICULTURAL COMMUNITY SERVIC	6206 - LOTTERY ADMINISTRATION	small purchase	5,000
DC0	PO636707	Gwendolyn Washington	9-Dec-20	RK169540	6-Nov-20	FY'21 OLG -- IT Office Supplies BPA	LASER ART INC	6206 - LOTTERY ADMINISTRATION	small purchase	25,000
DC0	PO637068	Tashanna Wilkins	15-Dec-20	RK170880	1-Dec-20	FY'21 OLCG Community Sponsorship Step Afrika!	STEP AFRIKA USA INC	6206 - LOTTERY ADMINISTRATION	small purchase	5,000
DC0	PO637248	Newman, Shirley	15-Dec-20	RK169919	13-Nov-20	FY2021 - OLG - iGT GLOBAL SOLUTIONS CORP - MANUFACTURE OF INSTANT TICKETS	IGT GLOBAL SOLUTIONS CORP	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-01A	300,000
DC0	PO637249	Newman, Shirley	15-Dec-20	RK169918	13-Nov-20	FY2021 - OLG - POLLARD BANKNOTE LIMITED - PRINTING OF INSTANT TICKETS	POLLARD BANKNOTE LIMITED	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-01C	300,000
DC0	PO637250	Newman, Shirley	15-Dec-20	RK169920	13-Nov-20	FY2021-OLG-SCIENTIFIC GAMES INTL., INC - PRINTING INSTANT TICKETS	SCIENTIFIC GAMES INTL.	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-001B	400,000
DC0	PO637514	Grant Alexander	18-Dec-20	RK166666	16-Nov-20	OLG-FY21-UPS	UNITED PARCEL SERVICE	6206 - LOTTERY ADMINISTRATION	Small Purchase	60,000
DC0	PO637515	Gwendolyn Washington	18-Dec-20	RK168361	16-Nov-20	FY'21 -- OLG -- Dell Warranty Renewal	DELL MARKETING L.P.	6206 - LOTTERY ADMINISTRATION	small purchase	14,145.33
DC0	PO637537	Gwendolyn Washington	18-Dec-20	RK170182	16-Nov-20	FY'21 -- OLG -- Case Management System for Sports Wagering	NETWORKING FOR FUTURE INC	6206 - LOTTERY ADMINISTRATION	small purchase	60,694.44
DC0	PO637913	Gwendolyn Washington	28-Dec-20	RK169349	5-Nov-20	FY'21 -- DC Lottery -- Retail Store Enhancement	VETERANS SERVICES CORPORATION	6206 - LOTTERY ADMINISTRATION	CFOPD-21-C-005	740,000
DC0	PO638305	Gwendolyn Washington	8-Jan-21	RK170366	10-Dec-20	FY'21 -- Sports Betting Consultation	GAMING LABORATORIES	6206 - LOTTERY ADMINISTRATION	CFOPD-19-C-019	119,312.50
DC0	PO638427	Gwendolyn Washington	12-Jan-21	RK167662	24-Dec-20	FY'21 -- OLG -- Adobe Software License Products	MVS INC	6206 - LOTTERY ADMINISTRATION	small purchase	1,079.20
DC0	PO638427	Gwendolyn Washington	12-Jan-21	RK167662	24-Dec-20	FY'21 -- OLG -- Adobe Software License Products	MVS INC	6206 - LOTTERY ADMINISTRATION	small purchase	9,022.10

ATTACHMENT G

Office of Lottery and Gaming
Procurement
FY 2021

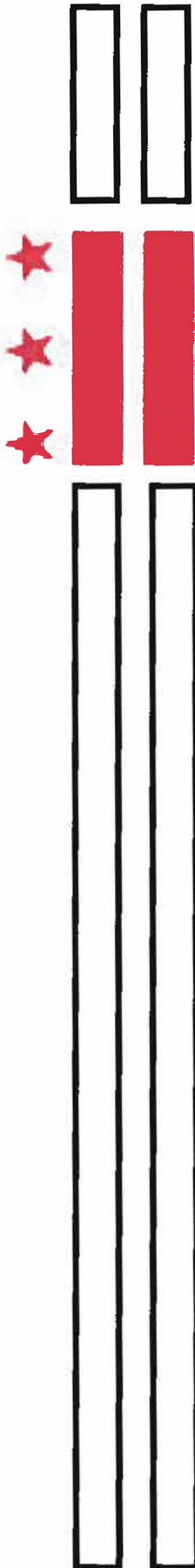
Requester/Agency	POId	Requester	Ordered Date	Requisition Number	RQSubmittedDate	PoTitle	Supplier	Fund	Contract ID	SplitAmount
DC0	PO638430	DIONNE BRYANT	12-Jan-21	RK168419	12-Jan-21	FY'21 OLG Office Supplies	MDM OFFICE SYSTEMS DBA	6206 - LOTTERY ADMINISTRATION	small purchase	5,040.50
DC0	PO638657-V2	Luis Rendon	24-Feb-21	RK173249-V2	8-Feb-21	Limbic Systems, Inc. - OLG Licensing Portal FY21	LIMBIC SYSTEMS INC	6206 - LOTTERY ADMINISTRATION	21-C-002	417,420
DC0	PO638657-V2	Luis Rendon	24-Feb-21	RK173249-V2	8-Feb-21	Limbic Systems, Inc. - OLG Licensing Portal FY21	LIMBIC SYSTEMS INC	6206 - LOTTERY ADMINISTRATION	CFOPD-21-C-002	163,350
DC0	PO638985	Gwendolyn Washington	28-Jan-21	RK173982	15-Jan-21	FY'21 -- OLG -- Purchase of Folding and Inserter Machine	OFFIX LC	6206 - LOTTERY ADMINISTRATION	small purchase	4,863
DC0	PO638985	Gwendolyn Washington	28-Jan-21	RK173982	15-Jan-21	FY'21 -- OLG -- Purchase of Folding and Inserter Machine	OFFIX LC	6206 - LOTTERY ADMINISTRATION	small purchase	707
DC0	PO639107	Newman, Shirley	29-Jan-21	RK170000	3-Dec-20	FY2021 OLG TAOTI CREATIVE - WEBSITE DESIGN AND HOSTING SERVICES	TAOTI ENTERPRISES, INC	6206 - LOTTERY ADMINISTRATION	CFOPD-20-C-021	255,345
DC0	PO639651	Tashanna Wilkins	12-Feb-21	RK173545	9-Feb-21	FY'21 OLCG Community Sponsorship ASALH	ASSN. FOR THE STUDY OF AFRICAN	6206 - LOTTERY ADMINISTRATION	small purchase	3,000
Grand total									0	16,985,193

ATTACHMENT H
Office of Lottery and Gaming
Electronic Databases
FY 2021

Name	Description	Age in Years	Upgrades	Public Access
Computerized Gaming System	Contains lottery's players wagers and validations.	11 years	No plans to replace	Partial public access through self-service terminals
Back Office System (BOS)	Contains the data reporting portion of the computerized Gaming System.	11 years	No plans to replace	Not available to public
Back Office System partial backups	Contains partial backup to BOS for data inquiries from outside parties.	9 years	No plans to replace	Partial public access through FOIA
Internal Control System	Contains sales, payments and agent commissions for verification and validation.	11 years	No plans to replace	Not available to public
Interactive Voice Response	Contains winning numbers and jackpot information to public via telephone, website, and SMS texts.	3 year	No plans to replace	Public Access
Agent Management	Contains lottery retailer data.	10 years	No plans to replace	Partial public access provided through website
Sales Rollup - Retailer Sales Analysis	Contains lottery retailer sales and commissions, and lottery sales liability data.	13 years	No plans to replace	Not available to public
Investigations	Contains security incident analysis and investigations data	14 years	No plans to replace	Not available to public
Automated Claims Processing	Contains winning ticket claims data.	14 years	No plans to replace	Not available to public
Agent License	Contains Lottery retailer licensing information.	13 years	No plans to replace	Not available to public
Charitable Game Event data	Contains licensing data for charitable game events.	13 years	No plans to replace	Not available to public
dclottery.com	Contains data including player's club membership information.	13 years	New Website deployed	Not available to public
SecondChance.dclottery.com	Contains information about second chance entries.	6 year	New Website deployed	Not available to public
Time Matters Legal Case Management System	Contains OGC's legal case management data.	14 years	No plan to replace	Not available to public
OLG Defect Tracking	Contains issues of all gaming products and their status	1 year	No plan to replace	Not available to public
GambetDC Orion	Contains the data reporting portion of the Sport Betting System.	1 year	No plan to replace	Not available to public
Limbic Sport Betting Licensing System	Contain regulatory information on Sport Betting licensing.	1 year	No plan to replace	Not available to public

VOL. 67 – NO. 11

MARCH 13, 2020



District of Columbia

REGISTER

HIGHLIGHTS

- D.C. Council recognizes the *Express* newspaper journalists and distributors for their service to District commuters over the last 16 years
- D.C. Council schedules a public hearing on Bill 23-186, Protection of Seniors and Vulnerable Adults from Financial Exploitation Act of 2019
- Commission on the Arts and Humanities announces availability of the Fiscal Year 2021 Public Art Building Communities Grants
- Office of the State Superintendent of Education announces availability of Adult and Family Education Consolidated Competitive Grant
- Department of Health requires registration with the District's Prescription Drug Monitoring Program as a prerequisite to renewing a District of Columbia Controlled Substance Registration
- Office of Lottery and Gaming introduces guidelines for District operated sports wagering
- D.C. State Athletic Association revises the District's interscholastic athletics regulations

The Executive Office of the Mayor declares a Public Emergency and a Public Health Emergency in the District of Columbia in response to the Coronavirus (COVID-19) (Mayor's Orders 2020-045 & 2020-046)

THE OFFICE OF LOTTERY AND GAMING

NOTICE OF FINAL RULEMAKING

(DISTRICT OPERATED SPORTS WAGERING)

The Executive Director of the Office of Lottery and Gaming, pursuant to the authority set forth in Section 4 of the Law to Legalize Lotteries, Daily Numbers Games, and Bingo and Raffles for Charitable Purposes in the District of Columbia, effective March 10, 1981 (D.C. Law 3-172; D.C. Official Code §§ 36-601.06(a), 36-621.02, and 36-621.11 (2018 Repl.)), and Office of the Chief Financial Officer Management Control Order No. 96-22, effective September 24, 1996, hereby gives notice of the adoption of amendments to Chapter 20 (Reserved) of Title 30 (Lottery and Charitable Games) of the District of Columbia Municipal Regulations (DCMR).

The purpose of this rulemaking is to implement provisions of the Sports Wagering Lottery Amendment Act of 2018, effective May 3, 2019 (D.C. Law 22-312; 66 DCR 1402 (February 1, 2019)).

A Notice of Proposed Rulemaking was published in the *D.C. Register* on January 31, 2020 at 67 DCR 937. No comments were received, and no substantive changes were made to the rulemaking.

These rules were adopted as final on March 3, 2020, and will become effective upon publication of this notice in the *D.C. Register*.

Title 30 DCMR, LOTTERY AND CHARITABLE GAMES, is amended to as follows:

Chapter 20, [RESERVED], is amended to read as follows:

CHAPTER 20 DISTRICT OPERATED SPORTS WAGERING

2000	USE OF THE OFFICE’S SPORTS WAGERING MOBILE APPLICATION OR WEBSITE
2001	ACCOUNTS
2002	ACCOUNT FUNDING
2003	BONUSES AND PROMOTIONAL OFFERS
2004	GEOLOCATION
2005	WAGERS
2006	PRIZE CLAIMS
2007	WITHDRAWING PRIZES
2008	SPORTS WAGERS AND WAGER TYPES
2009	FOOTBALL
2010	BASKETBALL
2011	BASEBALL
2012	ICE HOCKEY
2013	SOCCER
2014	TENNIS

2015	BOXING/COMBAT SPORTS (MMA)
2016	GOLF
2017	MOTOR SPORTS
2018	AUSTRALIAN RULES FOOTBALL
2019	CRICKET
2020	DARTS
2021	FUTURES AND SPECIAL WAGERS
2022	RESPONSIBLE GAMING PROGRAM
2099	DEFINITIONS
2000	USE OF THE OFFICE’S SPORTS WAGERING MOBILE APPLICATION OR WEBSITE
2000.1	To Deposit funds and/or place a Wager using Office’s Mobile App or Site a Player must: (a) Be at least eighteen (18) years of age; (b) Have a valid Account; (c) Have sufficient funds in their Account to Wager; (d) Be able to be positively identified by the Office’s Know Your Customer (KYC) procedures; (e) Be physically located within the legal boundaries of District of Columbia and in a location within those boundaries of the District of Columbia not otherwise prohibited by law to place a Wager; and (f) Be in compliance with all applicable District, federal, state, and local laws, rules, and regulations.
2000.2	A Player shall not use or attempt to use the Services in any way that: (a) Violates any District, federal, state, or local law, regulation, or court order; (b) Misrepresents the Player’s identity or personal information; (c) Circumvents any method the Office uses to verify information about the Player’s age, identity, or physical location; (d) Impersonates another person, business, entity, physical location, or IP address; (e) Allows any third party to use the Player’s Account; (f) Attempts to reverse, deny, charge-back, or otherwise block our receipt of any funds the Player has Deposited into their Account;

- (g) Deposits or attempts to Deposit any funds derived from an unlawful or fraudulent activity into the Player's Account, including money laundering;
- (h) Accesses or attempts to access, collects, or stores personal information of another person;
- (i) Accesses or attempts to access or circumvents any security measures;
- (j) Gains or attempts to gain unauthorized access to the Services or any of the Office's, or its contractors, computers, networks, servers, data, code, or other equipment or information of any kind;
- (k) Damages or overburdens the Services or any of the Office's, or its contractors, computers, network, servers, data, code, or other equipment or information of any kind;
- (l) Modifies or interferes with the use or operation of the Services;
- (m) Alters, damages, deletes, or otherwise affects any software or code used for the Services;
- (n) Introduces a computer virus or other disruptive, damaging, or harmful files or programs;
- (o) Violates the Office's, or its contractors, proprietary or intellectual property rights in any way; or
- (p) Violates any rule, regulation, or directive of the Office or any specific game rules.

2001 ACCOUNTS

- 2001.1 To apply for an Account, a Player must provide all information requested on the registration form including, the Player's full legal name, address, date of birth, and last four digits of the Player's Social Security number.
- 2001.2 By submitting an application for an Account, a Player represents and warrants that:
- (a) They are applying for an Account in their own name;
 - (b) They are using their own personal information;
 - (c) The information they provide is true, complete, and accurate to the best of their knowledge;
 - (d) They will keep their username and password confidential;
 - (e) They do not already have an open Account;

- (f) They are not prohibited from gambling, wagering on Sports Events, or otherwise prohibited from using the Services; and
 - (g) They are not opening the Account for any illegal purpose.
- 2001.3 The Office may require a Player to provide additional information, provide copies of documents, or appear in person at the Office's headquarters in order to complete the Account application.
- 2001.4 The Office may require a Player to change or update Account information at any time, including the Player's username and password.
- 2001.5 Players may not open more than one Account.
- 2001.6 By submitting an application for an Account, a Player consents to the Office's use of any age-verification and identity-verification technology or method the Office deems appropriate to validate age and identification. A Player may be required to show additional evidence of the Player's age and identification, provide copies of documents, or appear in person at the Office's headquarters.
- 2001.7 A Player's application for an Account shall be denied if the Player's age or identity cannot be verified.
- 2001.8 The Office may close an Account if the Player has not logged into the Account for eighteen (18) consecutive months.
- 2001.9 A Player may close their Account at any time except that the Account may remain in pending closure status if there are outstanding confirmed Wagers, such as a Wager on a future Sports Event.

2002 ACCOUNT FUNDING

- 2002.1 A Player may Deposit funds into their Account using by a credit card, debit card, ACH bank transfer, electronic wallet, or any other method approved by the Office.
- 2002.2 By initiating a Deposit, the Player represents and warrants that they:
 - (a) Have authority to use the payment source and method selected;
 - (b) Have the authority to use the funds for the purpose of making a Deposit into their Account;
 - (c) Are not using a payment source that lists an individual unable to provide consent as a joint Account holder or an authorized user;
 - (d) Are not depositing funds derived from any fraudulent or unlawful source;
 - (e) Are not depositing funds in order to create or participate in any unlawful activity, including money laundering;

- (f) Will not attempt to reverse, charge-back, block, cancel, or in any way attempt to prevent the Office from receiving the Deposit;
- (g) Consent to the Office sharing their personal information with any third parties that are used to process their requested Deposit; and
- (h) Consent to the Office performing any background check or investigation deemed necessary to ensure that their payment source and method are authorized.

- 2002.3 The Office may require a Player to provide additional information and documents.
- 2002.4 The Office does not guarantee that a Deposit will be processed and made available in any specific period of time.
- 2002.5 The Office is not liable for any damages or losses resulting from any delay, denial or error in processing a Deposit.
- 2002.6 Players must abide by all applicable terms and conditions required by their financial institution or payment processor.
- 2002.7 Players are responsible for any transaction fees or penalties imposed by any financial institution, payment processor or other third party associated with processing their transaction.
- 2002.8 Players must reimburse the Office for any losses suffered by the Office as a result of any transaction fees or penalties of any kind associated with the Player's transaction and the Office may collect any amount it is owed as a result of any such fees or penalties.
- 2002.9 Player Deposits into an Account cannot be withdrawn, returned, charged-back, re-credited, or transferred to another Account. It is the Player's responsibility to refrain from depositing more funds than they intend to use.
- 2002.10 The Office may set or change a minimum required or maximum allowed Deposit amount.
- 2002.11 The Office may make the appropriate adjustments to a Player's Account if funds are mistakenly credited to or deducted from the Account.
- 2002.12 Players must promptly notify the Office if funds are incorrectly credited to or deducted from their Account.
- 2002.13 The Office may withhold incorrectly deposited amounts from any Deposit or prize, or seek recovery if a Player Withdraws funds that were incorrectly credited to their Account.

2002.14 The Office may void any Wagers and refuse to pay any prizes or recover any prizes already paid if a Player used funds that were incorrectly credited to their Account to purchase the Wager.

2002.15 Players will not receive any interest, dividends, premiums, or loss of use compensation of any kind on funds Deposited or held in their Account, including any claimed or unclaimed prizes.

2003 BONUSES AND PROMOTIONAL OFFERS

2003.1 The Office may offer Bonuses or similar promotional incentives. Bonuses appear as funds in the Player's Account and may be used to play Games as described in the specific rules for the particular Bonus or promotional offering. Bonuses have no cash value and are not eligible for Withdrawal.

2003.2 Each Bonus or promotional offering may have additional terms and conditions that will be disclosed to Players on the Mobile App and Site.

2003.3 Players must comply with any published terms and conditions to be eligible to use Bonuses or similar promotional offering.

2003.4 Closure of the Account will render a Bonus void.

2003.5 Bonuses are not transferable between Accounts.

2003.6 Bonuses must be played at least once in order to have the corresponding Winnings available for Withdrawal.

2004 GEOLOCATION

2004.1 Players consent to the Office transmitting, collecting, maintaining, processing and using their location data to provide and improve location-based Services. Players may withdraw this consent at any time by turning off the location settings on their device or by notifying the Office in writing that they would like to withdraw such consent; however, a Player who withdraws consent to providing location data will not be able to place Wagers.

2004.2 The Office's ability to geolocate a Player, may require a high-speed internet connection ("wi-fi"). The Office is not responsible for any charges associated with a Player's use of high-speed internet connection.

2004.3 In some cases, a Player's location may need to be verified through their browser location services. A Player's location will only be obtained from the browser with additional consent from them. If verification through a Player's browser is required, an interactive message will appear when they try to purchase a Wager through the Services.

2004.4 Information relating to a Player's location and the location of their device may be shared with Office contractors, sub-contractors, affiliates and other third parties for a variety of reasons, including but not limited to: providing the product, service or transaction the Player requested, legal compliance purposes, and marketing purposes. A record confirming the Player's location may be retained by the Office.

2005 WAGERS

2005.1 The Office will only accept Wagers through the Mobile App, Site and licensed Lottery Sports Wagering retailers that are recorded on the Office's gaming system.

2005.2 Mobile and Site-based Wagers are placed through the internet connection between the Player's device and the Office's sports wagering system.

2005.3 A Wager is only considered placed when it is Confirmed by the Office.

2005.4 All confirmed Wagers are final.

2005.5 A Player cannot cancel or refund Wagers once they have been Confirmed by the Office.

2005.6 Wagers lost in transmission will not be recorded and therefore will not be confirmed. A Player will be required to have a high-speed internet connection to place Wagers for geolocation purposes. The Office is not responsible for costs associated with use of a high-speed internet connection.

2005.7 A Wager can only be placed on a given Sports Event if it is available on the Mobile App or Site and the terms for placing the Wager have not expired. The Office has the sole discretion to determine what Wagers are available at any given time on the Mobile App and Site. The Office only allows Wagers on Sport Events with a Governing Body.

2005.8 Wagers are processed in the order they are received. Unless otherwise stated, all times shown on the Mobile App or Site or terminal are Eastern Time (ET). Generally, Pre-Game Wagers must be placed prior to the start time of the Sports Event. The start time for a Sports Event is the official start time declared by the competition's Governing Body. For Sports Events in which an official start time is not declared, the advertised start time of the Sports Event is considered the start time. At the discretion of the Office, Pre-Game Wagers may be accepted after the start time of the Sports Event if the final result is not known and no team or participant has achieved a material advantage (such as, but not limited to, scoring a goal or touchdown or expulsion of a player) at the time the Pre-Game Wager is placed. Disputes regarding the time a Wager is placed are resolved by the Office.

2005.9 The Office reserves the right to void any Wager at any time for any reason. If the outcome of the Sports Event is known or a material advantage has occurred, the Office reserves the right to void the Wager, regardless of its outcome. If an In-Game Wager has been placed after the outcome of the Event Wagered on is known

or a team or participant has achieved a material advantage (e.g., scoring a goal or touchdown or expulsion of a player), the Office reserves the right to void the In-Game Wager, regardless of its outcome. If the Office cannot satisfactorily determine the official Sports Event results, then the Office may void and refund the Wager amount only as provided in the House Rules. A Wager is void and no Winnings will be paid if the Office determines a Player placed the Wager illegally or otherwise violated these rules.

- 2005.10 The Wager amount is at the sole risk and discretion of the Player, except that the Office may impose minimum and maximum Wager amount limits or prize amount limits at any time. Such limits will be communicated to the Player on the Mobile App and Site. The Wager amount may not exceed the amount in the Account. When a Player places a Wager, the Wager amount is deducted from the Account and ultimately withdrawn from the Account. Notwithstanding the foregoing, a Player may self-impose limits in accordance with the Office's Responsible Gaming Program.
- 2005.11 The Office determines if a Wager is a winning Wager based on the official Sports Event results. The scores and results for a game become the official Sports Event results when the Office enters the results in the Office gaming system. Before the results are declared official by the competition's Governing Body, the Office may recognize changes to the results and resettle Wagers, but once the results are declared official, the Office will generally not recognize changes including, but not limited to, the game's final score, or any protests, overturned decisions, or statistical changes made by the competition's Governing Body that changes the final score or call on a particular play.
- 2005.12 A "push" means that the official result of a Sports Event ends right on the listed point spread or finishes in a draw or tie. For such Wagers, the Winnings are equal to the original Wager amount and subject to Offsets as referenced in these rules.
- 2005.13 Subject to 30 DCMR § 400 (Hearings), Players agree that the Office's decision are final and binding on all matters in relation to Wagering, or the Player's eligibility for a prize, claim or Winnings.
- 2005.14 The Player accepts that, from time to time, errors may be involved with Wagers and a resettlement of the Wager may be required. Errors for purposes of resettlement include, operator errors, the competition's Governing Body changes a call on a particular play or final score or a malfunction may cause Winnings to be incorrectly credited to the Player's Account.
- 2005.15 If there is a discrepancy between the numbers that the Player believes they entered or the graphic display of the Game and those in the Office's gaming system or any of Office's service provider's databases, the numbers in the database are considered valid.

2005.16 If it appears that a series of Wagers contain duplicative or identical selections made by, or on behalf of, the same person or group of people, or in their favor, the Office reserves the right to suspend the Players' Accounts involved until an investigation is completed. These Wagers are ineligible for Winnings.

2006 PRIZE CLAIMS

2006.1 Winnings are only paid if the Office has previously verified all relevant information including, name, age and Physical Address of the Player.

2006.2 Prize payments are subject to tax withholding and reporting.

2006.3 Prize payments may be subject to delinquent child support offsets and other offsets required by law.

2006.4 The Foreign Account Tax Compliance Act (FATCA) requires U.S. taxpayers to report certain foreign financial accounts and offshore assets. It also requires certain foreign financial institutions to report all U.S. account holders who are specified U.S. citizens. Players are responsible for complying with any FATCA requirements they may be subject to.

2006.5 A Claim may not be premised upon the human or electronic error in the communication, display or transmission of data regardless of how that data is recorded, displayed or transmitted. A Claim may not be premised upon any intentional human, electronic or other form of communication or transmission that was not authorized by the Office. The Office is not liable for any damages or losses resulting from any erroneous or unauthorized communication, display or transmission of data.

2007 WITHDRAWING PRIZES

2007.1 Players may Withdraw prizes in their Account.

2007.2 Players may not Withdraw Deposits that are made into their Account.

2007.3 It is the Player's responsibility not to Deposit more than they intend to Wager.

2007.4 Prizes may be Withdrawn by ACH, bank transfer, electronic wallet, bank draft or other method the Office approves. Players may initiate a Withdrawal through their Account. By initiating a Withdrawal, Players consent that the Office may:

- (a) Deduct the Withdrawal amount from their Account;
- (b) Retain any amount owed to the Office under these terms; and
- (c) Share their personal information with any third parties the Office uses to process the request.

- 2007.5 Players cannot make any Withdrawal, including any prize amount, until they have successfully completed at least one verified Deposit. The Office is not liable for any damages or losses resulting from delay in processing a Withdrawal.
- 2007.6 Before processing a Withdrawal, the Office may require Players to provide additional information, provide copies of documents, or appear in person at Office headquarters. Players may also be required to complete additional Claim forms and/or certify documentation detailing their Deposits, Withdrawals, and other Account transactions.
- 2007.7 The Office may hold any Withdrawal if it is suspected that a Player may be engaging in or have engaged in fraudulent, collusive, unlawful or improper activity pending completion of an investigation. Players are required to cooperate in any investigation into such activity. A Player's refusal to cooperate with an investigation may lead to a hold being placed on their Withdrawal. The Office is not liable for any damages or losses resulting from any delay or denial of a Withdrawal resulting from an investigation.

2008 SPORTS WAGERS AND WAGER TYPES

- 2008.1 The Office may offer the following Wagers and Wager types:
- (a) Money Line—A Money Line or straight up wager is a bet on the outright winner of the game or event without any point spread odds;
 - (b) Point Spread/Handicap—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread”;
 - (c) Total Over/Under—Total Over/Under Wagers are placed on a line set by the Office that is the total combined score at certain points during the game, including any extra time added if the score was tied at the end of regulation time. In a Total Over/Under Wager, a Player predicts the score to be lower or higher than the set line to win the Wager;
 - (d) Head to Head—Head to Head Wagers are available for games or events in which a direct comparison can be made between two teams or two individual participants in a game or event;
 - (e) Odd/Even—Odd/Even involves predicting whether the total points scored in a game or event will be an odd or even number. This Wager can be offered for an individual team separately, or for a specified period of the game, or for any combination of team and period in which case the prediction will only involve the score in these specific periods. In all circumstances, zero (0) is considered to be an even number;

- (f) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”;
- (g) Single Wager—A Single Wager is the most commonly used wager type. It is a straight bet based on the outcome of an event. Winnings are calculated by multiplying the odds of the selection by the stake;
- (h) Futures/Outrights—A Future Wager is a Wager placed on a game or event typically held far in advance such as which team will win a championship or series;
- (i) Parlay Wager—Parlay Wagers combine multiple individual Wagers into one Wager on a single ticket. The total odds in a Parlay Wager are calculated by multiplying the odds of all the individual picks. A Parlay Wager does not pay out anything unless all the selections on the ticket are correct;
- (j) System Wager—System Wagers require at least three or more selections on a single ticket. The main difference between System Wagers and Parlay Wagers is that a System Wager can be won without all selections on the ticket being correct;
- (k) Banker—Bankers are available only with System Wagers. The Player will usually choose a Banker Wager to be the wager within a System Wager that they feel has the highest probability of success. A Banker Wager must be correct otherwise the entire Wager fails. The amount of the winnings on a System Wager with a Banker depends on how many of the selections are correct. If the Banker is incorrect or the System Wager criterion is not satisfied, the Player loses the Wager;
- (l) In-Game Wagering—In-Game Wagering involves placing a Wager during a game or event. Odds for In-Game Wagers change after almost every play or possession throughout the game; and
- (m) Dead Heat—Dead Heat is a situation in which two or more competitors achieve the same result. In the case of Dead Heat Wagers the stake money is proportionately divided according to the number of selections which had a Dead Heat result and are paid at full-odds.

2009

FOOTBALL

2009.1

Overtime is taken into account for football Wagers except for the following Wager types: Final Result in the form of Home/Tie/Away or 1X2; Half Time/Full Time (Home/Tie/Away or 1X2); and, those Wagers that have to do with second (2nd) half or fourth (4th) quarter in which the score of the specific time period of the game is taken into account. In the instance where the game is suspended before the completion of regulation time, but with five (5.00) or less minutes remaining on the clock (based on the individual rules per competition) and the game is not continued

within the next twenty-four (24) hours, then all Wagers take into account the result at the time of suspension.

2009.2

The Office may offer the following football Wager types:

- (a) Money Line—In a “Money Line” Wager, the Player predicts the outright winner of the game (either for the home team or away team to win). There is no Point Spread involved in a Money Line Wager. In the event of a tie, the stake will be returned to the Player.
 - (1) In a 3way “Money Line” Wager the Player has three options, to predict either the home team to win, the away team to win, or for the game to end in a tie (not taking into account any overtime played).
 - (2) In a 3way Money Line “1st Half Winner” Wager, the Player predicts the result of the 1st half of a game by correctly selecting either for the home team to win, for the away team to win, or for the first (1st) half to end in a tie.
 - (3) In a 3way Money Line “2nd Half Winner” Wager, the Player predicts the result of the 2nd half of a game by selecting either for the home team to win, for the away team to win, or for the 2nd half to end in a tie, taking into account only the points scored in the 2nd half. In a 3way Money Line “2nd Half Winner, including Overtime,” the Player predicts the result of the 2nd half of a game (home team to win, away team to win, or tie), taking into account the points scored in the 2nd half, including overtime played.
 - (4) In a 3way Money Line “Quarter Winner” Wager, the Player predicts the result of each quarter of a game by selecting either for the home team to win, for the away team to win, or for the quarter to end in a tie, taking into account only the points scored in the quarter wagered on.
 - (5) In a 3way Money Line “4th Quarter Winner, Including Overtime” Wager, the Player predicts the result of the 4th quarter of a game by selecting either for the home team to win, for the away team to win, or for the quarter to end in a tie, taking into account only the points scored in the 4th quarter, including overtime played.
 - (6) In a “Half Time/Full Time” Wager, the Player predicts the result of the 1st half in combination with the final result of the 2nd half, not taking overtime into account. To make a “Half Time/Full Time” Wager, the Player selects either for the home team to win, for the away team to win, or for the 1st half to end in a tie and does the same (home team to win, away team to win, or tie) for the 2nd half result.

- (b) Point Spread/Handicap—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread.”
- (1) In a “Final Result with Point Spread” Wager, the Player predicts the final result of a game by selecting either for the home team to win, or for the away team to win, taking into account the Point Spread offered to one of the two teams (which can be a whole number or not). The Point Spread is taken into account when determining a winning prediction. If the Point Spread is not a whole number, then a tie cannot be a resulting outcome (no tie). This Wager can be offered for one half (“1st Half with Point Spread”; “2nd Half with Point Spread”; and, “2nd Half with Point Spread, Including Overtime”), or quarter (“1st Quarter with Point Spread”; “2nd Quarter with Point Spread”; “3rd Quarter with Point Spread”; “4th Quarter with Point Spread”; and, “4th Quarter with Point Spread, Including Overtime”) or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
- (2) In a “Spread Winning Margin” Wager, the Player predicts if the total number of points scored in a game is within a range of points publicized. This Wager can be offered for only one team (home or away), or one half (1st half or 2nd half) or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game, or any combination of team and period in which case the prediction involves the points scored for this specific time period of the game.
- (c) Total Over/Under—In a “Total Over/Under” Wager, the Player predicts if the total number of points scored in a specific time period, or time of a game, is greater or less than a range publicized. This Wager can be offered for only one team (home or away) or both teams (home and away), or for one half of the game (1st half or 2nd half or 2nd half, including overtime), or any combination of team and time period in which case the prediction involves the points scored for this specific time period of the game.
- (d) Odd/Even—In an “Odd/Even” Wager, the Player predicts whether the total points scored in a regulation game will be an odd or even number. This Wager can also be offered as regulation time, including overtime. This Wager can be offered for only one half (1st half, 2nd half, or 2nd half, including overtime), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves the points scored for this specific time period of the game.

- (e) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
- (1) In a “Highest Scoring Half/Quarter” Wager, the Player predicts in which half (1st half or 2nd half) or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter) the most points will be scored. This Wager can be offered for each team (home and away) separately.
 - (2) In a “1st Team to Score” Wager, the Player predicts which team (home or away) will score the first point(s) in a game. This Wager can be offered per half (1st half or 2nd half) or per quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter) in which case the prediction involves the points scored for this time period or the specified time period of the game.
 - (3) In a “1st Scoring Play” Wager, the Player predicts the manner in which the first point(s) of the game will be scored. This Wager can be offered for only one team (home or away), or one half (1st half or 2nd half) or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game, or any combination of team and period in which case the prediction involves the points scored for this specific time period of the game.
 - (4) In a “1st Touchdown” Wager, the Player predicts if and which team (home or away) will succeed in scoring the first touchdown in a game. This Wager can be offered for only one team (home or away), or one half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves the points scored for this specific time period of the game.
 - (5) In an “Overtime Yes/No” Wager, the Player predicts whether or not overtime will be played in a game.
 - (6) In a “Coin Toss” Wager, the Player predicts which team (home or away) will win the customary pre-game coin toss (heads or tails) that determines the team to start the game in possession of the ball.
 - (7) In a “Race To” Wager, the Player predicts which team (home or away) will be first to score a specified number of points (*e.g.*, “Race to 20 Points” – which team will be first to score twenty (20) points). This Wager can be offered for only one half (1st half or 2nd half) or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game, or any combination of team and

time period in which case the prediction involves the points scored for this specific time period of the game.

- (8) In a “Player Specials” Wager, the Player predicts if selected players/athletes on the active roster of a team will achieve specific results in specified statistical categories in the form of: A greater or lesser result within a specified limit; or within a specified range; or which player/athlete will achieve the highest statistical result (*e.g.* pass for the most yards) amongst all or some specifically named players/athletes; or as a “Yes/No” option or as single “Yes” option. For all “Player Specials,” Wagers placed on players/athletes that were not on the active roster will be refunded. Wagers on players/athletes that were on the active roster but were not used (did not play in the game), are considered as non-winning Wagers.

2010 BASKETBALL

2010.1 Overtime is taken into account for Basketball Wagers, except for the following Wager types: Final Result in the form Home/Tie/Away or 1X2; Half Time/Full Time (Home/Tie/Away or 1X2); and, those Wagers that have to do with 2nd half or 4th quarter in which the score of specific time period of the game is taken into account. In the instance where the game is suspended before the completion of regulation time, but with five (5.00) or less minutes remaining on the clock (based on the individual rules per competition) and the game is not continued within the next twenty-four (24) hours, then all Wagers take into account the result at the time of game suspension.

2010.2 The Office may offer the following basketball Wager types:

- (a) Money Line—In a “Money Line” Wager the Player predicts the outright winner of the game (either for the home team or away team to win). There is no Point Spread involved in a Money Line Wager. In the event of a tie, the stake will be returned to the Player.
 - (1) In a 3way “Money Line” Wager, the Player predicts either for the home team to win, for the away team to win, or for the game to end in a tie (not taking into account any overtime played).
 - (2) In a 2way and 3way Money Line “1st Half Winner” Wagers, the Player predicts the result of the 1st half of a game. This can be offered as a 2way (home team to win or away team to win) in which case if there is a tie at the end of the 1st half the Wager is refunded, or as a 3way (home team to win, or away team to win, or for the 1st half to end in a tie).
 - (3) In a 2way and 3way Money Line “2nd Half Winner” Wagers, the Player predicts the result of the 2nd half of a game. This can be offered as a 2way (home team to win or away team to win) in which

case if there is a tie at the end of the 2nd half the Wager is refunded, or as a 3way (home team to win, or away team to win, or for the 2nd half to end in a tie).

- (4) In a 2way and 3way Money Line “Quarter Result” Wagers, the Player predicts the result of a specific quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter) taking into account only the points scored in these quarters. This can be offered as a 2way (home team to win or away team to win) in which case if there is a tie at the end of the quarter the Wager is refunded, or as a 3way (home team to win, or away team to win, or for the quarter to end in a tie).
- (5) In a “Half Time/Full Time” Wager, the Player predicts the result of the 1st half in combination with the final result without taking into account any overtime played. To make a “Half Time/Full Time” Wager, the Player selects either for the home team to win, for the away team to win, or for the 1st half to end in a tie and does the same (home team to win, away team to win, or tie) for the 2nd half result.
- (6) In a “Home No Wager” Wager, the Player predicts the game’s final result without factoring in a “home win.” The Wager will be refunded if the home team wins. In cases where the final result of a game is the one that is not factored into the Wager, then all Wagers will be refunded. This Wager can be offered for each half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves only the points scored during the specified period of the game.
- (7) In a “Tie No Wager” Wager, the Player predicts the game’s final result without factoring in a tie. The Wager will be refunded is the game’s final result is a tie. In cases where the final result of a game is the one that is not factored into the Wager, then all Wagers will be refunded. This Wager can be offered for each half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves only the points scored during the specified period of the game.
- (8) In an “Away No Wager” Wager, the Player predicts the game’s final result without factoring in an away win. The Wager will be refunded if the away team wins. In cases where the final result of a game is the one that is not factored into the Wager, then all Wagers will be refunded. This Wager can be offered for each half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the

prediction involves only the points scored during the specified period of the game.

- (b) **Point Spread/Handicap**—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread.”
 - (1) In a “Final Result with Point Spread, Including Overtime” Wager, the Player predicts the final result of a game, including overtime played, by selecting either for the home team to win or for the away team to win, taking into account the Point Spread offered to one of the two teams (which can be a whole number or not). This Point Spread is taken into account when determining a winning prediction. If the Point Spread is a non-whole number, then a tie cannot be a resulting outcome (no tie). This Wager can be offered for either half (1st half or 2nd half) or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game and may also include overtime in which case the prediction involves the points scored for this specific time period of the game.
 - (2) In a “Spread Winning Margin, Including Overtime” Wager, the Player predicts the difference in points that the winning team will score within the choices of time ranges publicized. This Wager can be offered for either half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
- (c) **Total Over/Under**—In a “Total Over/Under” Wager, the Player predicts if the total number of points scored in a game is greater or less than a range publicized. This Wager can be offered for only one team (home or away), or in either half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game, or any combination of team and time period (including and excluding overtime) in which case the prediction involves the points scored for this specific time period of the game.
- (d) In an “Odd/Even” Wager, the Player predicts whether the total points scored will be an odd or even number. This Wager can be offered for only one team (home or away), or either half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves the points scored for this specific time period of the game.

- (e) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
- (1) In a “Highest Scoring Half/Quarter” Wager, the Player predicts in which half (1st half or 2nd half) or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter) the most points will be scored. This Wager can be offered for each team (home and away) separately.
 - (2) In a “1st Team to Score” Wager, the Player predicts which team will score the first point(s) in a game. This Wager can be offered for only one team (home or away), or either half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
 - (3) In a “1st Scoring Play” Wager, the Player predicts whether the first point(s) scored in a game will be a “2 pointer,” a “3 pointer” or a “free throw.” This Wager can be offered for only one team (home or away), or either (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
 - (4) In a “1st 3 Pointer” Wager, the Player predicts if a team, and which team, will succeed in scoring the first 3 pointer in a game. This Wager can be offered for only one team or either team (home or away), or either half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
 - (5) In an “Overtime Yes/No” Wager, the Player predicts whether or not overtime will be played in a game.
 - (6) In a “Race To” Wager, the Player predicts which team (home or away) will be first to score a specified number of points (*e.g.*, “Race to 20 Points” – which team will be first to score twenty (20) points). This Wager can be offered for only either half (1st half or 2nd half), or quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter), or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
 - (7) In a “Player Specials” Wager, the Player predicts if selected players/athletes on the active roster of a team will produce specific results in specified statistical categories or will achieve specific accomplishments in the form of: a greater or lesser result within a

specified value; or within a specified range; or which player/athletes will achieve the highest statistical result (*e.g.*, score the most points); or with a “Yes/No” option; or a single “Yes” option – amongst all or some specifically named players/athletes. For all Player Specials, Wagers placed on players/athletes that were not on the active roster will be refunded. Wagers on players/athletes that were on the active roster but were not used (did not play in the game), are considered non-winning Wagers.

- (f) In a “Game Combo” Wager, the Player predicts any double combination of Money Line and Total Over/Under. Any of the above combinations, or legs of the combination, can refer to a specific half (1st half or 2nd half), or for a specified period of the game in which case the prediction will only involve these specific periods.

2011 BASEBALL

2011.1 For all Baseball Wagers, the complete game is taken into account as well any additional extra innings that may need to be played to determine a game winner. When a Baseball game is suspended and not continued from the moment of suspension and completed within the next calendar day, then the final result will be considered the result at the time of suspension when the game is concluded at the bottom of the ninth (9th) inning (8.5 innings played) with the home team ahead in runs or when the “Mercy Rule” is applied and the game is suspended before completion. (The “Mercy Rule” refers to one team having a very large and presumably insurmountable lead over the other team.)

2011.2 The Office may offer the following baseball Wager types:

- (a) In a “Money Line” Wager, the Player predicts the outright winner of the game (either for the home team or away team to win). There is no Point Spread involved in a Money Line Wager. In the event of a tie, the stake will be returned to the Player.
 - (1) In a 3way “Money Line Excluding Extra Innings” Wager, the Player predicts the final outcome of a game after the game is concluded at the bottom of the ninth (9th)inning (8.5 innings played with the home team ahead in runs) by selecting either for the home team to win, for the away team to win, or for the game to end in a tie. This Wager type does not take into account any extra innings played.
 - (2) In an “Innings Betting” Wager, the Player predicts the result of an inning (1st inning, 2nd inning, 3rd inning, 4th inning, etc.) of a game (Home, Tie, Away).
 - (3) In a “Half Time/Full Time” Wager, the Player predicts the result of the 1st half of a game (defined as the first 4.5 innings) in combination with the final result of the game by correctly selecting home team to

win, away team to win or a tie for each specific time period of the Wager.

- (b) **Point Spread/Handicap**—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread”;
 - (1) In a “Final Result with Run Spread” Wager, the Player predicts the game’s final outcome (Home, Tie, Away), including any extra innings played, taking into account a Handicap given to one of the two teams. The Handicap can be a whole number or not. If it is not a whole number, then a tie cannot be a resulting outcome. This Wager type can be offered for one inning of a game or for a specified time period of the game in which case the prediction will only involve these specific periods.
 - (2) In a “Spread Winning Margin” Wager, the Player predicts the difference in runs of the winning team in a game. This Wager can be offered for each team (home and away) separately or per inning (1st inning, 2nd inning, 3rd inning, 4th inning, etc.) or for a specified time period of the game in which case the prediction will only involve the runs scored in these specific time periods.
- (c) **Total Over/Under Runs/Hits**—In a “Total Over/Under Runs/Hits” Wager, the Player predicts if the total number of runs or hits scored in a game will be greater or less than a limit publicized. This Wager can be offered in the form of a “Yes/No” proposition, or for each team (home and away) separately, or per inning (1st inning, 2nd inning, 3rd inning, 4th inning, etc.), or for a specified time period of the game, or any combination of team and time period in which case the prediction will only involve the runs scored in these specific time periods.
- (d) **Odd/Even Runs/Hits**—In an “Odd/Even Runs/Hits” Wager, the Player predicts whether the total runs or hits scored in a game will be an odd or even number. This Wager can be offered for each team (home and away) separately, or per inning (1st inning, 2nd inning, 3rd inning, 4th inning, etc.), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number runs that were scored during the specified time period of the game. In all circumstances, zero (0) is considered to be an even number.
- (e) **Proposition “Prop” Wagers**—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”

- (1) In a “Total Runs/Hits” Wager, the Player predicts the exact number of runs or hits scored in a game or the range they will be in. This Wager can be offered for each team (home and away) separately, or per inning (1st inning, 2nd inning, 3rd inning, 4th inning, etc.), or for a specified period of the game, or any combination of team and time period in which case the prediction will only involve the runs scored in these specific time periods.
- (2) In a “Most Hits 1st/Next Innings” Wager, the Player predicts which team (home or away) will be credited with the most hits in the 1st inning and every subsequent inning.
- (3) In a “Race To” Wager, the Player predicts which team (home or away) will be the first to score a specified number of runs (*e.g.*, “Race to 3 Runs” –which team will be first score three runs). This Wager can be offered for a specified period of the game or any combination of team and period in which case the prediction will only involve the runs scored in these specific periods.
- (4) In a “Lead After” Wager, the Player predicts which team (home or away) will be in the lead after a set number of innings (*e.g.*, “Lead After 5 Innings” – which team will be in the lead after five innings).
- (5) In an “Extra Innings” Wager, the Player predicts whether extra innings will be needed to determine the winner of a game.

2012 ICE HOCKEY

2012.1 For ice hockey, only regulation time (1st three (3) periods) play is taken into account for Wagers. Overtime periods played, or any other method used for determining the winner of the game, are not taken into account for ice hockey Wagers, unless stated or in the Wager type’s description.

2012.2 The Office offer the following ice hockey Wager types:

- (a) In a “Money Line, Including Overtime” Wager, the Player predicts the outright winner of the game, including any overtime and shootout periods. In a “Money Line” Wager, the Player selects either for the home team to win or away for the away team to win.
 - (1) In a 3way “Money Line” Wager, the Player predicts the winner of the game at the end of regulation play by correctly selecting home team to win, away team to win, or at the end of the 1st three (3) periods to end in a tie. A 3way “Money Line” does not take into account any overtime played.
 - (2) In a 3way “Period” Wager, the Player predicts the result of one period (1st period, 2nd period, or 3rd period) or for any specified time

period of the game in which case the prediction involves the goals scored for this specific time period of the game.

- (3) In a “Period Tie No Wager” Wager, the Player predicts the final result of the period without factoring in a result. In cases where the final result of the period is the one that is not factored into the Wager, then all Wagers will be refunded.
- (b) Point Spread/Handicap—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread.” Puck Lines are a Point Spread Wagering variant of ice hockey Wagering.
- (1) In a 3way “Puck Line/Goal Spread” Wager, the Player predicts the final result of a game, taking into account the Spread offered to one of the two teams. The Point/Goal Spread can be a whole number or not. If it is not a whole number, then a tie cannot be a resulting outcome. This Wager type can be offered for one period of a game (1st period, 2nd period, or 3rd period) or for a specified time period of the game in which case the prediction will only involve this specific period of the game. This Wager can also be offered to include any overtime played in which case a tie result is not possible.
 - (2) In a “Spread Winning Margin” wager, the Player predicts the margin of victory of one team (home or away) by the exact number of goals. This Wager can be offered for a specific period (1st period, 2nd period, or 3rd period) or for a specified time period of the game in which case the prediction will only involve the goals scored in these specific time periods.
- (c) In a “Total Over/Under” Wager, the Player predicts if the total number of goals scored in a game will be greater or less than a limit of goals publicized by the Office. This Wager can be offered for an individual team (home and away) separately, or for a specific period (1st period, 2nd period, or 3rd period) of a game, or for a specified time period of the game, or any combination of team and period in which case the prediction will only involve the goals scored in these specific periods. This Wager can also be offered to include any overtime played.
- (d) In an “Odd/Even “Wager, the Player predicts whether the total goals scored in a game will be an odd or even number. This Wager can be offered for an individual team (home and away) separately or for a specific period (1st period, 2nd period, or 3rd period) of a game, or for a specified time period of the game, or any combination of team and time period in which case the

prediction will only involve the goals scored in these specific time periods. In all circumstances, zero (0) is considered to be an even number.

- (e) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
- (1) In a “Total Goals” Wager, the Player predicts the exact number of goals that will be scored in a game. This Wager can be offered for an individual team (home and away) separately, or for a specific period (1st period, 2nd period, or 3rd period) of a game, or for a specified time period of the game, or any combination of team and time period in which case the prediction will only involve the goals scored in these specific time periods.
 - (2) In a “Highest Scoring Period” Wager, the Player predicts the period in which most goals will be scored in a game. This Wager can be offered for each team (home and away) separately.
 - (3) In a “Correct Score” Wager, the Player predicts the correct number of goals scored in a game. This Wager can be offered for a specific period (1st period, 2nd period, or 3rd period) of a game or for a specified time period of the game in which case the prediction will only involve the goals scored in these specific time periods.
 - (4) In a “Both Teams to Score” Wager, the Player predicts if both teams (home and away) will score at least one goal during a game (this will be called “Goal”) or if any one of the two teams (home or away) or both teams will not score during a game (this will be called “No Goal”). This Wager can be offered for each period (1st period, 2nd period, or 3rd period) of a game separately or for any specified time period of the game in which case the prediction involves only the number goals that were scored during the specified time period of the game.
 - (5) In a “Team to Score 1st/Next/Last Goal” Wager, the Player predicts which team (home or away) will score the first goal, every subsequent (Next) goal, or the final goal (Last Goal) of a game. This Wager can be offered for a specific period (1st period, 2nd period, or 3rd period) or for any specified time period of the game in which case the prediction involves only the number goals that were scored during the specified time period of the game.
 - (6) In a “Race To” Wager, the Player predicts which team (home or away) will be the first to score a specified number of goals (*e.g.*, “Race to 3 Goals” – which team will first score three goals) in a game. This Wager can be offered for a specific period (1st period,

2nd period, or 3rd period) of a game or for a specified time period of the game in which case the prediction will only involve the goals scored in these specific time periods.

- (7) In a “Winner of the Rest of the Game” Wager, the Player predicts the result of the game from the moment of placing the Wager through the end of the game.
- (f) In a “Game Combo” Wager, the Player predicts any combination of Money Line or Total Over/Under.
 - (1) In a 2way “Game Combo Total Over/Under” Wager, the Player predicts any double combination of Money Line and Total Over/Under. Any of the above combinations or legs of the combination can refer to a specific period (1st period, 2nd period, or 3rd period) or for a specified time period of the game in which case the prediction will only involve these specific time periods.
 - (2) In a 3way “Game Combo Total Over/Under” Wager, the Player predicts any double combination of home team win, tie, or away team win and Total Over/Under. The above combinations are “Under and Home Team Win,” “Under and Away Team Win,” “Under and Tie Result,” “Over and Home Team Win,” “Over and Away Team Win,” and “Over and Tie Result.”

2013 SOCCER

2013.1 For soccer Wagers, the result of regulation time is taken into account plus time added to the game in respective of possible delays. Extra time and penalties are not taken into account for soccer Wagers, unless stated in the program or in the Wager type’s description.

2013.2 The Office may offer the following soccer Wagers:

- (a) Money Line—A “Money Line” or straight up Wager is a bet on the outright winner of the game or event without any Point Spread odds.
 - (1) In a 3way “Money Line” Wager, the Player predicts the final outcome of a game by correctly selecting home team to win, away team to win, or a tie at the end of the game (not taking into account any overtime played). An exception to the general provisions rules is when a game is suspended after the start of the 2nd half and the remaining game is not played within the next twenty-four (24) hours, then the result at the time of suspension is considered as the final result.
 - (2) In a 3way “1st Half Winner” and 3way “2nd Half Winner” Wager(s), the Player predicts the result of the 1st half or 2nd half of a game by

correctly selecting home team to win, away team to win or a tie at the end of the specified half.

- (3) In a “Winner Interval” Wager, the Player predicts the result of a specified period (home/tie/away) of a game (*e.g.*, 1-15 minute(s) of the game).
 - (4) In a “Winner of the Rest of the Match” Wager, the Player predicts the result of the game (home/tie/away) from the moment a Wager is placed until the end the game. This Wager can also be offered per half (1st half or 2nd half), or any other specified time period where the prediction will only involve these specific time periods.
 - (5) In a “Half Time/Full Time” Wager, the Player predicts the combination of the result of the 1st half with the final result of a game.
 - (6) In a “Home No Wager” Wager, the Player predicts the game’s final result without factoring in a “home win.” The Wager will be refunded if the home team wins. In cases where the final result of a game is the one that is not factored into the Wager, then all Wagers will be refunded. This Wager can be offered for each half (1st half or 2nd half) or for any specified time period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game.
 - (7) In a “Tie No Wager” Wager, the Player predicts the game’s final result without factoring in a tie. The Wager will be refunded is the game’s final result is a tie. In cases where the final result of a game is the one that is not factored into the Wager, then all Wagers will be refunded. This Wager can be offered for each half (1st or 2nd half) or for any specified time period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game.
 - (8) In an “Away No Wager” Wager, the Player predicts the game’s final result without factoring in an away win. The Wager will be refunded if the away team wins. In cases where the final result of a game is the one that is not factored into the Wager, then all Wagers will be refunded. This Wager can be offered for each half (1st half or 2nd half) or for any specified time period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game.
- (b) Point Spread/Handicap—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the

margin of points in which the favored team must win by to “cover the spread.”

- (1) In a “Final Result with Points Spread/Handicap” Wager, the Player predicts the final outcome of a game, taking into account a Point Spread/Handicap given to one of the two teams, correctly selecting home team to win, away team to win, or a tie at the end of the game (not taking into account any overtime played). The Point Spread/Handicap can be a whole number or not. This Point Spread/Handicap is taken into account when determining a winning prediction. If the Point Spread/Handicap is not a whole number, then a tie cannot be a resulting outcome. This Wager type can be offered for one half of a game (1st half or 2nd half) or for a specified time period of the match in which case the prediction will only involve this specific time period.
- (2) “Asian Handicap” are types of Wagers used in soccer in which teams are Handicapped, so that the stronger team must win by more goals than the weaker team. Asian Handicap involves the Player predicting the result of a match after the Handicap or spread has been applied to the teams.
 - (A) A head-start of one half or more goals will be given to one of the teams which will be added to the actual number of goals scored.
 - (B) Whole goal Handicap is a Handicap of +/- one or more goals will be given to each of the teams which will be added to the actual number of goals scored. Wagers placed will be void if the match ends in a tie.
 - (C) Half goal Handicap is a Handicap of +/- 0.5 (half of one) or more goals will be given to each of the teams which will be added to the actual number of goals scored. Wagers placed cannot end in a tie.
 - (D) Split Handicap is a Handicap of +/- 0.25 (quarter of one) or more goals will be given to each of the teams. The Wager will be divided equally between two Wagers, with one half of the Wager placed on the whole Handicap +/- 0.0 (scratch) or more and the other half of the Wager placed on the half Handicap 0.5 (half of one) or more, which will be added or subtracted to the actual number of goals scored by each team. The split Handicap is always the half-way point between the whole Handicap and the half Handicap.

- (E) The split is shown as follows (Handicaps can go as high as the operator desires under similar logic):

Handicap	Whole Goal Handicap	Half Goal Handicap
+/- 0.25	+/- 0.00	+/- 0.50
+/- 0.75	+/- 1.00	+/- 0.50
+/- 1.25	+/- 1.00	+/- 1.50

EXAMPLE: Team A (+ 0.25) vs. Team B (- 0.25)

If a Wager is placed on Team B and the game result is Team A 1-1 Team B:

50% of the Wager will be placed on the whole goal Handicap of 0.00. The Handicap result will be Team A 1-1 Team B. This half of the Wager is void.

50% of the Wager will be placed on the whole goal Handicap of - 0.50. The Handicap result will be Team A 1-½ Team B. This half of the Wager has lost.

If a Wager is placed on Team A and the game result is Team A 1-1 Team B:

50% of the Wager will be placed on the whole goal Handicap of 0.00. The Handicap result will be Team A 1-1 Team B. This half of the Wager is void.

50% of the Wager will be placed on the whole goal Handicap of + 0.50. The Handicap result will be Team A 1½-1 Team B. This half of the Wager has won.

- (c) In a “Total Over/Under Goals” Wager, the Player predicts if the total number of goals scored in a game will be greater or less than a limit of goals publicized. This Wager can be offered for an individual team (home and away) separately or for a specific half (1st half or 2nd half) or for a specified time period of the game, or any combination of team and interval in which case the prediction will only involve these specific time periods.

- (1) In an “Exact Number of Goals” Wager, the Player predicts the exact number of goals that will be scored in a game. This Wager can be offered for each team (home and away) separately, or for each half (1st half or 2nd half) or for any specified time period of the game, or any combination of team and time period. In the latter case, the prediction involves only the number of goals that were scored during the specified time period of the game.

- (2) In a “Total Goals Aggregated” Wager, the Player predicts the number of goals that will be scored in a game where their selected number of goals will be within a specified range. This Wager can be offered for each team (home and away) separately, or for each half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period. In the latter case, the prediction involves only the number of goals that were scored during the specified time period of the game.
- (d) In an “Odd/Even” Wager, the Player predicts whether the total goals scored in a game will be an odd or even number. This Wager can be offered for each team (home and away) separately or for each half (1st half or 2nd half) or for any specified time period of the game, or any combination of team and time period. In the latter case, the prediction involves only the number goals that were scored during the specified period of the game. In all circumstances, zero (0) is considered to be an even number.
- (e) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
 - (1) In “Scorer” Proposition Wagers the following rules apply:
 - (A) If a Wager is placed on which player/athlete will score the 1st goal of a game and the selected player/athlete did not take part in the game or entered the game after the first goal was scored, the Wager is refunded.
 - (B) If a Wager is placed on which player/athlete will score the last goal of the game and the selected player/athlete did not take part in the game or had been substituted before the last goal was scored, the Wager is refunded.
 - (C) If a Wager is placed on which player/athlete will score any goal in the game and the player/athlete did not take part in the game, the Wager is refunded.
 - (D) A Wagering line can include only one prediction for the Wager type “Any Goal Scorer.”
 - (E) If a goal scored is an “Own Goal” (a player/athlete scores on their own side of the playing area rather than the one defended by the opposing team), then this is not taken into account unless there are odds offered for “Own Goal.”
 - (F) The following “Scorer” Proposition Wager Types may be offered:

- (i) In a “1st Goal Scorer” Wager, the Player predicts which player/athlete will score the first goal of the game.
 - (ii) In a “Last Goal Scorer” Wager, the Player predicts which player/athlete will score the last/final goal of the game.
 - (iii) In an “Anytime Goal Scorer” Wager, the Player predicts which player/athlete will score at least one goal in the game.
- (2) The following “Corner” Proposition Wagers may be offered:
- (A) In a “Total Over/Under Corners” Wager, the Player predicts whether the total amount of corners awarded during a game is greater or less than a limit publicized or predicts whether there will be a corner awarded in the form of “Yes/No.” This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the corners awarded for this specific time period of the game.
 - (B) In an “Odd/Even Corners” Wager, the Player predicts whether the total number of corners awarded is an odd or even number. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the corners awarded for this specific time period of the game. In all circumstances, zero (0) is considered to be an even number.
 - (C) In a “Sum of Corners” Wager, the Player predicts the total numbers of corners that will be awarded where the choice will be given as an exact number of corners or in a specified range of corners. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the corners awarded for this specific time period of the game.
 - (D) In a “1st/Next/Last Corner” Wager, the Player predicts which team (home or away) will be awarded the 1st corner, every subsequent (Next) corner or the final (Last Corner)

corner of a game. This Wager can be offered for one half (1st half or 2nd half) or for any specified time period of the game in which case the prediction involves only the corners awarded for this specific time period of the game.

- (E) In a “Most Corners” Wager, the Player predicts which team will be awarded the most corners in a game. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half) or for any specified time period of the game, or any combination of team and period in which case the prediction involves only the number of corners awarded for this specific time period of the game. This Wager can be offered with a Handicap of corners awarded to one team. The Handicap can be a whole number or not which is taken into account when considering the winning outcome. If the Handicap is not a whole number, then a tie cannot be a resulting outcome.
- (F) In a “Corner Handicap” Wager, the Player predicts which team (home or away) will be awarded the most corners in a game, taking into account a Handicap for one of the two teams. This Wager can be offered for each half (1st half or 2nd half) separately, or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number of corners awarded for this specific time period of the game. This Wager can be offered with a Handicap of corners awarded to one team. The Handicap can be a whole number or not which is taken into account when considering the winning outcome. If the Handicap is not a whole number, then a tie cannot be a resulting outcome.

(3) The following “Bookings” Proposition Wager rules apply:

- (A) There are certain cards that are not taken into account for Wager purposes, including: Cards shown following the end of the game, or during the interval between 1st and 2nd half, or to members of the team that are not players/athletes (*e.g.*, managers, coaches, etc.), or to players/athletes that did not take part in the game, or to players/athletes that had already been substituted when the card was shown to them.
- (B) In the instance where a player is shown a second yellow card in a game and then shown a red one, both yellow cards and the one red card are taken into account.

- (C) In the instance where the referee shows two or more yellow or red cards during the same incident of the game, the order with which the referee showed the cards to the player(s) is taken into account. If this cannot be verified by any reliable means, then the cards are considered to have been shown simultaneously.
- (D) The Office may offer the following “Bookings” Proposition Wager Types.
- (E) The following Wager types for cards may be offered for both color (yellow or red) of cards (Bookings).
 - (i) In a “Total Over/Under Bookings” Wager, the Player predicts if the total cards shown in a game are greater or less than a limit publicized or predicts whether there will be a card shown in the form of “Yes/No.” This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number of cards shown for this specific time period of the game.
 - (ii) In an “Odd/Even Bookings” Wager, the Player predicts if the total number of cards shown in a game is an odd or an even number. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number of cards shown for this specific time period of the game. In all circumstances, zero (0) is considered to be an even number.
 - (iii) In a “Sum of Bookings” Wager, the Player predicts the total number of cards shown in a game, where the selections are made with an exact number of cards or within a range of cards. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number of cards shown for this specific time period of the game.

- (iv) In a “1st/Next/Last Booking” Wager, the Player predicts which team will be the 1st to be shown a card, every subsequent (Next) team to be shown a card, or the final (Last) team to be shown a card in a game. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number of cards shown for this specific time period of the game.
 - (v) In a “Most Bookings” Wager, the Player predicts which team will be shown the most cards in a game. This Wager can be offered for one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves only the number of cards shown for this specific time period of the game.
- (4) The Office may offer the following other Proposition Wagers:
- (A) In a “Half with Most Goals” Wager, the Player predicts which half of a game (1st half or 2nd half) that the most goals will be scored in.
 - (B) In a “Correct Score” Wager, the Player predicts the number of goals scored in a game. This Wager can be offered separately for each half (1st half or 2nd half) or interval which means that only the score of the half (or interval) is taken into account. This Wager can also be offered with selections of groups of scores (*e.g.*, 1-0, 2-0, 2-1 combined).
 - (C) In a “Both Teams to Score” Wager, the Player predicts if both teams will score at least one goal during a game (called “Goal”) or if any one of the two teams (home or away), or both teams, will not score during a game (called “No Goal”). This Wager can be offered for each half separately (1st half or 2nd half) or for any specified time period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game. This Wager can also be offered as a combination of the two halves, with the Player having to predict whether both teams will score during the 1st half combined with whether both teams will score in the 2nd half.

- (D) In a “Team to Score 1st/Next/Last Goal” Wager, the Player predicts which team (home or away) will score the first, every subsequent (Next) goal or the final (Last Goal) goal of a game. This Wager can be offered for each half (1st half or 2nd half) or for any specified time period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game.
- (E) In a “Score Both Halves Home/Away” Wager, the Player predicts whether one of the two teams (home or away) will score at least one goal in both halves (1st half and 2nd half) of the game.
- (F) In a “Win Both Halves Home/Away” Wager, the Player predicts whether the team selected (home or away) will score more goals than its opponent in both halves (1st half and 2nd half) separately.
- (G) In a “Winner 1st Half or Full Time” Wager, the Player predicts whether the team selected (home or away) will score more goals than their opponent in either the 1st half or the match.
- (H) In a “Winner 1st Half or 2nd Half” Wager, the Player predicts whether the team selected (home or away) will score more goals than its opponent during the 1st half of the game or in the 2nd half of the game.
- (I) In a “Home Win to Zero, Away Win to Zero” Wager, the Player predicts whether the selected team (home or away) will win the game with a clean sheet (without conceding any goals to its opponent).
- (J) In a “Margin of Victory” Wager, the Player predicts the margin of victory of one team (home or away) by the exact number or ranges of goals. This Wager can be offered for each half (1st half or 2nd half) or for any specified time period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game.
- (K) In a “Race To” Wager, the Player predicts which team (home or away) will be the first to score a specified number of goals (e.g., “Race to 2 Goals “– which team will be the first to score two (2) goals) in a game. This Wager can be offered for each half (1st half or 2nd half) or for any specified time

period of the game. In the latter case, the prediction involves only the number goals that were scored during the specified time period of the game.

- (L) In a “Time of 1st Next/Last Goal” Wager, the Player predicts the time, in minutes, when the 1st goal, every subsequent (Next) goal or final (Last Goal) goal of the game will be scored. This can be a range in minutes (*e.g.*, 1-10’, 11-20’, etc.) or take the form of “before or after” or “Total Over/Under” a specific minute (*e.g.*, 1-30’, after the 31st minute, etc.). For Wager settling purposes, the time of the goal is considered the time that it was scored and not the time it was confirmed as a valid goal. For example, if goal is scored at 28:36 and after an original referee call that disallows it, a VAR (Virtual Assistant Referee) is used and the goal is then deemed valid at 30:45, the goal time will count at 28:36.
- (f) In a “Game Combo” Wager, the Player predicts any double combination of Final Result or double chance with Total Over/Under of a specified limit, or Both Teams to Score, or Sum of Goals, or any double combination of Total Over/Under of a specified limit and Both Teams to Score, or any double combination of Final Result and 1st/Next/Last Goal team to score by choosing the combination of the respective selections or any combination of Half-Time/Full-Time result and Total Over/Under of a specified limit. Any of the above combinations, or legs of the combination, can refer to a specific half (1st half or 2nd half) or for a specified time period of the game, in which case the prediction will only involve these specific time periods.

2014 TENNIS

2014.1 In the instance where a tennis match is cancelled, or postponed, or suspended and is not completed within the competition’s time frame it was scheduled for, then all Wagers that involve this match are refunded. An exception to this rule is for Wagers whose results have already been decided and cannot change even if the match was played on. In the event where less sets are played than were originally scheduled, then all Wagers that include this match will be refunded.

2014.2 The Office may offer the following tennis Wager types:

- (a) Money Line—A “Money Line” or straight up wager is a bet on the outright winner of the game or event without any point spread odds.
- (1) In a “Match Winner” Wager, the Player predicts the final result of a tennis match by correctly selecting tennis player (or team) A to win or tennis player (or team) B to win.

- (2) In a “Set Winner” Wager, the Player predicts the final result of a specific set of a tennis match (1st set 2nd set, 3rd set, etc.) by correctly selecting tennis player (or team) A to win or tennis player (or team) B to win.
 - (3) In a “To Win a Set” Wager, the Player predicts whether a tennis player (player A or player B) will win at least one set in a match.
 - (4) In a “1st/2nd Service Game” Wager, the Player predicts which tennis player will serve in the first or the second game in combination with the winner of this game (*e.g.*, in the 1st Game tennis player A to Serve and tennis player B to Win the game).
 - (5) In a “1st Next Game” Wager, the Player predicts which tennis player (player A or player B) will win the first (1st) game or every subsequent (Next) game in a tennis match. This Wager can be offered for a specified set (1st set, 2nd set, 3rd set, etc.), or for a specified period of the match, in which case the prediction involves only the games in that segment of the match.
- (b) Point Spread/Handicap—A “Point Spread” Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread.”
- (1) In a “Winner Most Games with a Spread” Wager, the Player predicts which tennis player (player A or player B) will win the most games in a match, taking into account a spread in games given to one of the two (2) players/athletes. The spread can be a whole number or not. This spread is taken into account when determining a winning prediction. If the spread is not a whole number, then a tie cannot be a resulting outcome. This Wager can be offered per specified set (1st, 2nd, 3rd, etc.), in which case the prediction involves only the games that will be played in that segment of the match.
 - (2) In a “Set Spread” Wager, the Player predicts which tennis player (player A or player B) will win the most sets in a match taking into account a spread in sets given to one of the two (2) Players. The spread can be a whole number or not. This spread is taken into account when determining a winning prediction. If the spread is not a whole number, then a tie cannot be a resulting outcome.
- (c) Total Over/Under Games—In a “Total Over/Under Games” Wager, the Player predicts if the total number of games that will be played in a match is greater or less than a specific range as publicized by the Office. This Wager can be offered for a specified set (1st set, 2nd set, 3rd set, etc.), in

which case the prediction involves only the games that will be played in that segment of the match.

- (1) In a “Total Over/Under Per Player” wager, the Player predicts if the total number of games that a tennis player will win in a match is greater or less than a specific range as publicized by the Office. This Wager can be offered for a specified set (1st set, 2nd set, 3rd set, etc.), in which case the prediction involves only the games that the tennis player wins in that segment of the match.
 - (2) In a “Total Games” Wager, the Player predicts the total number of games that will be played where the selection made will be within a specific range of games as publicized by the Office. This Wager can be offered for a specified set (1st set, 2nd set, 3rd set, etc.), in which case the prediction involves only the games that will be played in that segment of the match.
 - (3) In a “Total Tie Breaks” Wager, the Player predicts the total number of tie breaks that will be played in a match, either predicting from a specified range or in the form of a “Yes/No” proposition. This Wager can be offered for a specified set (1st set, 2nd set, 3rd set, etc.), in which case the prediction involves only the games that will be played in that segment of the match. In the event where a match or a set is suspended with a score of 6-6 (when the set will be decided by a tie breaker), for Wager settlement purposes a tie break is assumed to have been played. In the event where a match is suspended during the last set where based on tournament rules, a tie breaker is not played (*e.g.*, the last set of a men’s single finals), for Wager settlement purposes a tie break is assumed not to have been played.
- (d) Odd/Even—In an “Odd/Even” Wager, the Player predicts whether the total number of games that will be played is an odd or even number. This Wager can be offered for each tennis player (player A or player B) separately, or for a specified set (1st set, 2nd set, 3rd set, etc.), or any combination of player and set in which case the prediction involves only the games that will be played in that segment of the match.
- (e) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
- (1) In a “Correct Score” Wager, the Player predicts the correct score in sets of a tennis match.
 - (2) In a “Set Correct Score” Wager, the Player predicts the exact score in games of a specific set (1st set, 2nd set, 3rd set, etc.) of a tennis

match. This Wager may be offered for parts of a set (*e.g.*, first 4 games, first 6 games, etc.), in which case only the score after those games will count. This Wager could also be offered as a “Yes/No” or single “Yes” option for one or more of its selections (*e.g.*, “Any Set to End 6-0” or “player A to Win 6-0 or 6-1 or 6-2,” etc.).

- (3) In a “Race To” Wager, the Player predicts which tennis player (player A or player B) will be the first to win a predefined number of games (*e.g.*, “Race to 3 Games”— which tennis player will first win 3 games). This Wager can be offered per specified set (1st set, 2nd set, 3rd set, etc.), in which case the prediction involves only the games that will be played in that segment of the match.
- (4) In a “1st/Next Game Correct Score” Wager, the Player predicts the correct score of the first (1st) game or every subsequent (Next) game in a match. This Wager type may be offered with a “Yes/No” option, or “Per Player” option, or single “Yes” option for specific Correct Scores (*e.g.*, “Which Player Will Win Game 4 of 1st Set After Deuce” or “Will Any Player Win Game 4 of 1st Set After Deuce”).
- (5) In a “Point Winner” Wager, the Player predicts which tennis player (player A or player B) will win a specific number point or the next point in a match. This Wager can be offered per game in which case the prediction involves only the points that will be won in that specific game.

2015 BOXING/COMBAT SPORTS (MMA)

2015.1 The result of a boxing match (or any other combat sport) is determined in accordance with the rules established by the competition’s Governing Body, unless otherwise stated.

2015.2 All Wagers will be refunded under the following conditions:

- (a) If the fight is cancelled;
- (b) If the fight is postponed and does not occur (in the Sports Event’s local time) within two (2) days from the date initially stated in program;
- (c) If the fight is suspended; or
- (d) If a fight ends in a draw and no odds have been offered for this option.

2015.3 The Office may offer the following boxing/combat (MMA) sports Wager types:

- (a) Money Line—A “Money Line” or straight up wager is a bet on the outright winner of the game or event without any point spread odds.

- (1) In a 2way “Winner of a Fight” Wager, the Player predicts the winner of a fight (fighter A or fighter B).
 - (2) In a 3way “Winner of a Fight” Wager, the Player predicts the winner of a fight, including a draw result at the end of the match.
 - (3) In “Round by Round Wagering in a Fight,” the Player predicts in which round the fight will end, either in exact number, or within a range, or as a “Total Over/Under” option. This Wager can also be offered as a combination of Fighter and Round Wagering (*e.g.*, “Fighter A to Win Within Rounds 4-6”). The bell will signal the end of a round and the bell being sounded again will signal the start of the next round. In the event where, for whatever reason, a points decision is awarded before the full number of rounds is completed, Wager settlements will be determined on the round in which the fight was stopped. Wagers placed on the prediction “To Win on Points” will be considered as winning if the full number of rounds is completed. In the event where, for whatever reason, it is decided that the fight is completed in a total number of rounds differently than initially offered, then all Wagers received for this type of Wager will be given odds of one (1.00). If a fighter withdraws during the period between rounds, the fight will be considered ended in the previous round.
- (b) Total Over/Under—In a “Total Over/Under” Wager, the Player predicts if the total number of rounds in a fight will be greater or less than a limit of rounds as publicized by the Office.
- (c) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
- (1) In a “Method of Result in a Fight” Wager, the Player predicts the method by which the result in a match will be decided. The possible outcomes for this type of Wager can be such as, but not limited to, Knock Out (KO), Technical Knock Out (TKO), Judges’ Decision, etc. This Wager can also be offered as a combination of fighter and method of result (*e.g.*, “Fighter A to Win by Judges’ Decision”).
 - (2) In a “Will the Fight go the Distance -Yes/No” Wager, the Player predicts whether the fight will go the full number of rounds in a “Yes/No” proposition.
 - (3) In a “Knockouts/Knockdowns” Wager, the Player predicts whether knockouts or knockdowns will be achieved, either for the whole fight or per fighter. This could be predicted as a “Yes/No” option, or as a range, or as a “Total Over/Under” option. Only knockdowns

that lead to a “count” from the referee, or if the referee initiates a “count,” are taken into account for this Wager. Combination Wagers can also be offered predicting whether knockouts will be achieved and who will win the fight.

2016 GOLF

2016.1 For Golf Wagers, the following provisions are valid:

- (a) A golfer awarded the winner's trophy will be deemed an official result.
- (b) A golfer is deemed to have played, once they have teed off.
- (c) In the event of a golfer withdrawing after having teed off, Wagers will not be refunded.
- (d) In tournaments where the number of rounds scheduled to be played are reduced for any reason, winners of specific Wager types will be settled on the official result published by the competition's Governing Body (regardless of the number of rounds played), unless there is no further play in the tournament after a Wager has been placed in which case the Wager will be refunded.
- (e) In Golf team events where no price is offered for the tie, in the event of a tie, Wagers will be refunded.

2016.2 The Office may offer the following golf Wager types:

- (a) Money Line—A “Money Line” or straight up wager is a bet on the outright winner of the game or event without any Point Spread odds.
 - (1) In “18-Hole Wagers,” the Player predicts the golfer with the lowest score after 18 holes are played.
 - (A) In the event of a 2 or 3 Ball matchup being re-arranged, Wagers will be settled on the original pairings/groups. In the event there are any non-participant(s), then the 2 or 3 Ball Wager will be given odds of one (1.00).
 - (B) For “2 Ball” Wagers, a price will be offered for the tie.
 - (C) For “3 Ball” Wagers, the Dead Heat rules will apply. A Dead Heat is calculated by dividing the stake proportionally between the number of winners in the event.
 - (D) If a golfer is disqualified, their opponent will be deemed the winner, unless play in the next round has started in which case Wagers will be decided on the original scores.

- (E) Where both/all golfers are disqualified, Wagers will be given odds of one (1.00), unless play in the next round has started in which case Wagers will be settled on the original scores.
- (2) In “Next Hole Wagers,” the Player predicts the score that an individual golfer will achieve on a specific hole.
- (b) Head to Head—“Head to Head” Wagers are available for games or events in which a direct comparison can be made between two teams or two individual participants in a game or event.
 - (1) In “2/3 Ball Wagers”, the Player predicts the winner of the 2-or 3-Ball Head to Head matchup.
- (c) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
 - (1) In “Leader Through X Holes” Wagers, the Player is asked to predict the leader after any other specified number of holes.

2017 MOTOR SPORTS

- 2017.1 In Motor Sports or racing events, for the settlement of Wagers pertaining to “Pole Position,” the valid positioning is the one publicized by the competition’s Governing Body. For the settlement of Wagers pertaining to winner of a racing event, the valid winning positions are the ones recognized during the prize award ceremony. If, for whatever reason, the ceremony is not held, the winning positions are those initially publicized by the competition’s Governing Body.
- 2017.2 Any changes after the initially publicized announcement of results are not taken into account. All Wagers on drivers in a pole position or in a Grand Prix race receive refunds if the driver is not listed in the official results as publicized by the competition’s Governing Body.
- 2017.3 For “Head to Head” and “Group Wagering,” all Wagers receive refunds, if even one driver offered is not included in the officially publicized results of the competition’s Governing Body. If a race or any part of it is called off, cancelled, postponed, or suspended, and not continued within the next calendar day, or if official results are not publicized for whatever reason within two (2) calendar days, then all Wagers will be refunded. Excluded are Wagers that have already been decided – when the result will not change even with the continuation of the event.
- 2017.4 The Office may offer the following motor sports Wager types:
 - (a) Money Line—A “Money Line” or straight up wager is a bet on the outright winner of the game or event without any point spread odd.

- (1) In a “Win Race” Wager, the Player predicts which driver will win the race.
 - (2) In a “Place Race” Wager, the Player predicts if a driver will finish in a certain position or higher in a race independent of order. This Wager can be offered for whichever range of places (*e.g.*, place 1-5— if a driver will finish from the first to the fifth (5th) position in a race).
- (b) Total Over/Under—Total Over/Under Wagers are placed on a line set by the Office that is the total combined score at certain points during the game, including any extra time added if the score was tied at the end of regulation time. In a Total Over/Under Wager, a Player predicts the score to be lower or higher than the set line to win the Wager.
- (1) In a “Total Drivers to Classify Total Over/Under” Wager, the Player predicts whether the total number of drivers to classify during a race are over or under a specified limit.
- (c) Head to Head - “Head to Head Wagers are available for games or events in which a direct comparison can be made between two (2) teams or two (2) individual participants in a game or event.
- (1) In a “To Qualify Head to Head” Wager, the Player predicts which two drivers will finish with a better classification in a qualifying race. In the instance where one of the two drivers does not qualify, that driver will be considered having lost. If neither of the two drivers qualify, then the winner will be considered the one who has achieved the highest qualifying position.
 - (2) In a “Pole Position Head to Head” Wager, the Player predicts which two drivers will finish with a better classification in a pole position race. In the instance where one of the two drivers does not classify based on their time, that driver will be considered having lost. If neither of the two drivers classify, then Wagers received on these two drivers are refunded by receiving odds of one (1.00).
 - (3) In a “Race Head to Head” Wager, the Player predicts which two drivers will finish with a better classification in a race. In the instance where one of the two drivers do not classify, that driver will be considered having lost. If neither of the two drivers classify, then the winner will be considered the driver who has completed more rounds. This is independent of the distance that each one has driven, the time that each one withdrew and/or the position that each one occupied at the time of withdrawal. If neither of the two drivers classifies, having completed the same number of rounds, then

Wagers received on these two drivers are refunded by receiving odds of one (1.00).

- (d) Proposition “Prop” Wagers—Proposition Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
- (1) In a “Winning Margin” Wager, the Player predicts the finishing time difference between the first and second driver. Choices will be given in the form of a range of time differences or with the choice of “more or less” than a specified time range.
 - (2) In a “Winning Car/Bike” Wager, the Player predicts the manufacturer of the car or motorcycle that the winning driver of a race or pole position race will be driving.
 - (3) In a “First Driver to Retire” Wager, the Player predicts which driver will first withdraw from a race. Two drivers are considered to have withdrawn simultaneous when they have both completed the same number of rounds in a race. This is independent of the distance they have both driven, the time they withdrew and/or the position that each occupied at the time of withdrawal.
 - (4) In a “Fastest Lap” Wager, the Player predicts which driver will perform the fastest lap/stage or any other separately timed part in a race.
 - (5) In a “To Classify/Not to Classify” Wager, the Player predicts if a driver classifies during a race.
 - (6) In a “Race Group Betting” Wager, the Player predicts which of the offered drivers will finish in a better position during a race. In the instance where one or more drivers do not classify, each driver will be considered having lost. If none of the offered drivers classify, then the winner of this Wager will be considered the driver who has completed more rounds. This is independent of the distance that each one has driven, the time that each one withdrew and/or the position that each one occupied at the time of withdrawal. If none of the offered drivers classify and they have all completed the same number of rounds, then Wagers received on all these drivers are refunded by receiving odds of one (1.00).
 - (7) In a “Safety/Car” Wager, the Player predicts whether there will be a need for the Safety/Pace car to enter the circuit during the race. This Wager does not include the warm-up round.

2018.1 For Australian Rules Football, overtime is taken into account, except for the following Wager types: Final Result in the form of Home/Tie/Away or 1X2, and those Wagers that pertain to the 2nd half or 4th quarter in which the score of the section of the game is taken into account.

2018.2 The Office may offer the following Australian rules football Wager types:

- (a) Money Line—In a “Money Line” Wager, the Player predicts the outright winner of the game by correctly selecting either for the home team to win or for the away team to win. There is no Point Spread involved in a “Money Line” Wager.
 - (1) In a 3way “Money Line” Wager, the Player has three options: To predict either for the home team to win, for the away team to win, or for the game to end in a draw (not taking into account any overtime played).
 - (2) In a “Quarter Result” Wager, the player predicts the result of a specific quarter (1st quarter, 2nd quarter, 3rd quarter, or 4th quarter) taking into account only the points scored in these quarters.
- (b) Point Spread/Handicap—A Point Spread Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The Point Spread represents the margin of points in which the favored team must win by to “cover the spread.”
 - (1) In a “Final Result with Point Spread/Handicap” Wager, the Player predicts the final result of a game taking into account the Point Spread/Handicap given to one of the two teams. The Point Spread/Handicap can be a whole number or not. This Point Spread/Handicap is taken into account when determining a winning prediction. If the Point Spread/Handicap is a non-whole number, then a draw cannot be a resulting outcome. This Wager can be offered for one half (1st half or 2nd half) or for any specified time period of the game in which case the prediction involves the points scored for this specific time period of the game.
- (c) Total Over/Under—In a “Total Over/Under” Wager, the player predicts if the total number of points scored in a game is greater or less than a range publicized. This Wager can be offered for only one team (home or away), or one half (1st half or 2nd half), or for any specified time period of the game, or any combination of team and time period in which case the prediction involves the points scored for this specific time period of the game.

2019 CRICKET

2019.1 In cricket Wagers the following provisions are valid:

- (a) The winner of a cricket match, a cricket series, top bowler, top batsman, team top bowler, team top batsman in a certain competition or in a part of it; or any other cricket result, is determined in accordance with the rules established by the competition's Governing Body, unless otherwise stated.
- (b) If the competition or series is cancelled, all Wagers will be given odds of one (1.00).
- (c) Wagers received on totals in a County Championship or Test Match (*e.g.*, sixes, boundaries, runs, etc.) are valid if at least one ball is bowled.
- (d) If there is a rain delay or any other delay which results in the number of overs being reduced from that scheduled when the Wager was placed, then all open Wagers on totals in a Twenty20 (T20) match will be given odds of one (1.00), as well as in the circumstances where the reduction is by three (3) or more overs and in other limited overs matches if the reduction is by or more overs.
- (e) For Wagers involving a specified number of overs:
 - (1) If there is a rain delay or any other delay which results in the reduction of the stated number of overs, then all Wagers placed will be given odds of one (1.00).
 - (2) In the instances where a Wager is offered for a single over and the full over is not completed, then all Wagers placed will be given odds of one (1.00) unless at the moment of suspension there is a winning outcome (an outcome or result that could not be changed even if the match was continued and completed).
- (f) For Wagers in which any player in the match is predicted to reach a specific target:
 - (1) In the instance where a player withdraws due to injury and does not return to the match, then all Wagers placed will be given odds of one (1.00) unless at the moment of suspension there is a winning outcome (an outcome or result that could not be changed even if the match was continued and completed).
 - (2) Subject to if a player withdraws due to injury and does not return to the match, then all Wagers placed will be given odds of one (1.00) unless at the moment of suspension there is a winning outcome (an outcome or result that could not be changed even if the match was continued and completed), for Wagers to remain valid the batsman must face at least one ball or be given out before the first ball is faced.

- (a) Money Line—A “Money Line” or straight up wager is a bet on the outright winner of the game or event without any Point Spread odds.
- (1) In a “Final Result of a Cricket Match” Wager, the Player predicts the final result of a match. The final result of a match used to settle Wagers is the result achieved at the conclusion of play, according to the announcement by the competition’s Governing Body. If the competition’s Governing Body at the conclusion of the match announces “No Result,” all Wagers received on the final result will be given odds of one (1.00).
 - (2) The possible outcome for a draw between the two teams can be offered for all types of matches, except in one-day matches. In the case of a draw, in all matches for which “Draw” is not offered as a possible outcome, all Wagers received on the final result will be given odds of one (1.00).
 - (3) If the match (Test or 3-5 days international) is suspended after the match has been started and one at least one ball has been bowled, all Wagers for final result will stand.
 - (4) If a one-day match (20 overs) is suspended after at least five (5) overs have been bowled by each of the two teams, then all Wagers will stand, and the winning outcome is determined according to the Duckworth Lewis method. In all other circumstances, Wagers for the final result will be given odds of one (1.00).
 - (5) If a one-day match (40 or 50 overs) is suspended after at least twenty (20) overs have been played by each of the two teams, then all Wagers will stand, and the winning outcome is determined according to the Duckworth Lewis method. In all other circumstances, Wagers for the final result will be given odds of one (1.00).
 - (6) Winner Interval Wager—In a “Winner Interval” Wager, the Player predicts the result of a specified period of a match in overs (*e.g.*, “Winner After 6 Overs” – which team will score most runs in their first 6 overs).
- (b) Total Over/Under—In a “Total Over/Under” Wager, the Player predicts if the total number of runs scored in a match will be greater or less than a limit of runs publicized. This Wager can be offered for a specific team, or for a specific range of the match (in number of overs), or any combination of team and range of the match in which case only the runs scored from this team and/or the specific range is taken into account.
- (1) In a “Total Runs” Wager, the Player predicts if the total number of runs scored in a match will be within a certain range. This Wager

can be offered for a specific team, or for a specific range of the match (in number of overs), or any combination of team and range of the match in which case only the runs scored from this team and/or the specific range is taken into account.

- (c) Odd/Even—In an “Odd/Even” Wager, the Player predicts if the total number of runs scored in a match will be odd or even. This Wager can be offered for a specific team, or for a specific range of the match (in number of overs), or any combination of team and range of the match in which case only the runs scored from this team and/or the specific range is taken into account. In all circumstances, zero (0) is considered to be an even number.
- (d) Proposition “Prop” Wagers—“Proposition” Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
 - (1) In a “Next Man Out” Wager, the Player predicts which cricket player will be the next man to be dismissed a match or series. Both players/athletes must be at the crease at the same time for Wagers to remain valid. In the event of neither player being dismissed or one of the players/athletes withdrawing through injury before a wicket has fallen, then all Wagers placed will be given odds of one (1.00).
 - (2) In a “Fall of Next Wicket” Wager, the Player predicts whether the next wicket will fall before or after a specified number of runs have been scored. Wagers will be given odds of one (1.00), if the wicket stated does not fall unless a winning outcome has already been established. If a player withdraws due to injury, then all Wagers placed on that wicket are carried over onto the next partnership until a wicket falls.
 - (3) In a “Method of Dismissal” Wager, the Player predicts how the next wicket will fall. If no wicket falls, Wagers will be given odds of one (1.00).

2019.3 Winner of a Cricket Series (Futures)—In a “Winner of a Cricket Series” Wager, the Player predicts the outcome of a cricket series (team A to win, team B to win, neither team to win). The number of wins per team is the number of wins officially announced by the competition’s Governing Body at the end of the series. Wagers received on a team, who for whatever reason, was disqualified or withdrawn from the series, are not winning Wagers unless otherwise stated. Wagers received for any team, who for whatever reason, did not participate in the series will be given odds of one (1.00). If the series is suspended before the scheduled number of matches is completed, then the team that is ahead at the time will be the winner. If no team is ahead at the time of suspension, the winning outcome is a draw.

2020

DARTS

- 2020.1 The results of a Darts match include all possible parts within a match until a final winner is determined.
- 2020.2 The Office may offer the following darts Wager types:
- (a) Money Line—A “Money Line” or straight up wager is a bet on the outright winner of the game or event without any point spread odds.
 - (1) In a “Match Winner” Wager, the Player predicts the final result of a darts match by correctly selecting darts player (or team) A to win or darts player (or team) B to win or a draw (whenever available). In the event of a darts match in a knockout competition of a 2way format starting, but for whatever reason not being completed, the player progressing to the next round will be deemed the winner.
 - (2) In a “Set/Leg Winner” Wager, the Player predicts the final result (player A to win, player B to win, or draw) of a specific set or leg of a match (1st set, 2nd set, 3rd set, etc.).
 - (b) Point Spread/Handicap—A “Point Spread” Wager is when a plus or minus Handicap (line) is assigned to either team and then it is added or subtracted to each final score to determine the winner. The “Point Spread” represents the margin of points in which the favored team must win by to “cover the spread.”
 - (1) In a “Winner with Spread/Handicap” Wager, the Player predicts which darts player will win the most sets or legs in a match, taking into account a Point Spread/Handicap in sets or legs for one of the two players/athletes. A Point Spread/Handicap can be a whole number or not. This Point Spread/Handicap is taken into account when determining a winning prediction. If the Point Spread/Handicap is not a whole number, then a draw cannot be a resulting outcome. This Wager can be offered per specified set (1st set, 2nd set, 3rd set, etc.), in which case the prediction involves only the legs that will be played in that segment of the match.
 - (c) Total Over/Under –In a “Total Over/Under” Wager, the Player predicts if the total number of points scored that will be played in a match is greater or less than a specific range. This Wager can be offered for a specified set or leg (1st set, 2nd set, 3rd set, etc.), or for specific darts player, or a combination of player and sets/legs in which case the prediction involves only the points that will be played in that segment of the match and/or the player.
 - (1) In a “Total Sets/Legs” Wager, the Player predicts the exact number of sets that will be played in a match or the exact number of legs that will be played within a set.

- (d) **Odd/Even**—In an “Odd/Even” Wager, the Player predicts whether the total number of points scored will be played in a match is odd or even. This Wager can be offered for a specified set or leg (1st set, 2nd set, 3rd set, etc.), or for specific darts player, or a combination of player and sets/legs in which case the prediction involves only the points that will be played in that segment of the match and/or the darts player. In all circumstances, zero (0) is considered to be an even number.
- (e) **Proposition “Prop” Wagers**—“Proposition” Wagers are wagers on a specific outcome during an event that does not relate to the final score. They may be offered as “Team Props,” “Player Props” and “Special Props.”
 - (1) In a “Correct Score” Wager, the Player predicts the correct score in sets or legs (1st set, 2nd set, 3rd set, etc.) of a darts match.
 - (2) In a “180s” Wager, predictions refer to the specific statistical measurement of 180 (the highest possible score with three darts). Players can predict “Player with Most 180s,” “Player with Most 180s with Handicap,” “Total 180s.” This Wager can be offered for a specified set or leg (1st set, 2nd set, 3rd set, etc.), or for specific darts player, or a combination of player and sets/legs in which case the prediction involves only the points that will be played in that segment of the match and/or the darts player.

2021 FUTURES AND SPECIAL WAGERS

- 2021.1 Futures Wagers are Wagers placed far in advance of an event taking place. Special Wagers may include the determination of the winner of a competition; the final positioning order; the precise order; qualification to the next round; or statistical accomplishments (*e.g.*, first scorer, group with the most goals, total number of goals, etc.) within the framework of a competition or part of it, and decided based on the rules of conduct for each competition, irrespective of how these were determined and including any and every method of determining results.
- 2021.2 Except where part of the competition has already been determined and the wager has been settled, Wagers received for team, player/athlete, driver, or any type of participant that is disqualified or has withdrawn from the competition are considered non-winning Wagers.
- 2021.3 Wagers placed on a team, player/athlete, driver, or any type of participant that, for whatever reason, did not take part in the competition are refunded.
 - (a) For any player/athlete-related Wagers, any athletes that were part of the official roster for at least one game or any other actual part of the competition are considered to have taken part in the competition, regardless of their actual participation in a game.

- (b) It is considered that a team participated in a competition if it took part in any qualifying stage in whatever form.
- 2021.4 If there is a final suspension of a competition, for whatever reason, then all Wagers will be refunded, unless they involve Wagers on a part of the competition that has already concluded and received a result.
- 2021.5 The determination of the winner of a competition; the final positioning order; the precise order; qualification to the next round; or statistical accomplishments (*e.g.*, first scorer, group with the most goals, total number of goals) within the framework of a competition or part of it, is decided based on the rules of conduct for each competition, irrespective of how these were determined and including any and every method of determining results.
- 2021.6 It is considered that a team participated in a competition if it took part in any qualifying stage in whatever form.
- 2021.7 If there is a final suspension of a competition, for whatever reason, then all Wagers receive odds of one (1.00), unless they involve Wagers on a part of the competition that has already concluded and received a result.
- 2021.8 The Office may offer the following Futures and Special Wagers types:
 - (a) In a “Winner of a Competition or Part of It” Wager, the Player predicts the winner of a competition or part of it such as group winner, qualification winner, etc.
 - (1) This Wager can be offered in a combination of two or more competitions (*e.g.*, “Who Will Win All 4 Grand Slams” or “Which Team Will Win the Championship (Cup, etc.).”
 - (2) This Wager can be offered through the “Yes/No” option, separately for each team (or athlete or driver or any participant).
 - (3) This Wager can be offered with options that group teams with common characteristics, such as same continent, same country, previous wins, etc.
 - (b) In a “Medal Winner” Wager, the Player predicts which player/athlete, team, or any participant will win a medal in a specific competition. Wagering option may include winning a specific medal (*e.g.*, Gold, Silver, Bronze), or any medal.
 - (1) This Wager can be offered in a combination of two or more competitions.
 - (2) This Wager can be offered through the “Yes/No” option for any player/athlete, team, or any participant.

- (3) For the settlement of Wagers involving medals, the valid winning positions are those announced during the respective medal ceremony. If the medal ceremony is not held, the winning positions are those initially publicized by the competition's Governing Body. If, the ceremony is not held, the winning positions are those initially publicized by the competition's Governing Body. Any changes after the initially publicized announcement of results are not taken into account.
- (c) In a "Winner of a Competition or Part of it Without a Certain Option" Wager, the Player predicts the winner of a competition or part of it such as group winner, qualification winner, etc., without taking into account the position of a specific participant.
 - (1) This Wager can be offered through the "Yes/No" option separately for each team (or athlete or driver or any participant).
 - (2) This Wager can be offered with options that group teams with common characteristics, such as same continent, same country, previous wins, etc.
 - (d) In a "Qualification to the Final or to a Stage of a Competition" Wager, the Player predicts if a team (or athlete or driver or any participant) will qualify for the final of a competition or a specific stage of it (*e.g.*, group stage, semi-final, etc.).
 - (1) This Wager can be offered through the "Yes/No" option separately for each team (or athlete or driver or any participant).
 - (2) This Wager can also be offered for combination of teams/players/participants (*e.g.*, "Which 4 Teams Will Qualify to the Semi-Finals of a Competition").
 - (e) In a "Correct Placing/Elimination Stage/Relegation" Wager, the Player predicts what will be the exact place or the precise elimination phase of a team (or athlete, or driver, or any participant) or which team will be relegated.
 - (1) This Wager can be offered with a choice of ranges for the place or stage group. This Wager can be offered in reference to a combination of correct places for two or more teams (*e.g.*, predicting 1st and 2nd place with or without exact order) or for athletes, drivers, or for any participant.
 - (2) This Wager can be offered through the "Yes/No" option separately for each team (or athlete or driver or any participant).

- (3) This Wager can also be offered for combination of teams/players/participants (*e.g.*, teams to get 1st and 2nd place in a tournament).
- (f) In a “Group Betting” Wager, the Player predicts which team (or athlete or driver or any participant) will occupy the top spot in a competition (or part of it) within a group of participants, by group not necessarily being an actual and official group designated by the competition.
 - (1) This Wager can be offered through the “Yes/No” option separately for each team (or athlete or driver or any participant).
- (g) In a “Top Scorer of a Competition or Part of It” Wager, the Player predicts which player/athlete will achieve the most goals (or points, etc.) within the framework of a competition or part of it.
 - (1) This Wager can be offered for any other statistical measure or for specific teams separately.
 - (2) This Wager can be offered and with choices within a group of teams, an example but not limited to, is the top scorer of a continent, or the team of the top scorer, etc.
 - (3) This Wager can be offered through the “Yes/No” option separately for each player/athlete or driver or any participant.
- (h) In a “The Winner’s Group” Wager, the Player predicts the group from which the winner of the competition will come from.
 - (1) This Wager can be offered and with choices within a group of teams besides the ones designated by the competition, an example but not limited to, can be in reference to the Continent from which the winner of the competition will come from or in reference to the gender of the winner, etc.
 - (2) This Wager can be offered through the “Yes/No” option separately for each group.
- (i) In a “Group with the Most Goals or Points or Other Statistical Measure” Wager, the Player predicts the group of a competition that the most goals or points or other statistical measure will be scored.
 - (1) In the instance where not all games from all groups have concluded, then all Wagers receive odds of one (1.00).
 - (2) This Wager can be offered through the “Yes/No” option separately for each group.

- (j) In a “Head to Head” Wager, the Player predicts the team (or athlete or driver or any other participants) that will occupy a better position or will achieve the best statistical result between a couple within the framework of a competition or part of it.
- (k) In a “Winning Margin” Wager, the Player predicts what the winning margin will be between the winner of competition (or part of it) and the runner up, either as a ”Total Over/Under” option from a predefined limit, or within ranges, or as a ”Yes/No” option.
 - (1) This Wager can be offered in a combination of two or more competitions or options that group teams, players, athletes, or participants with common characteristics, such as same continent, same country, same gender, etc.
- (l) In a “Time of Goals” Wager, the Player predicts the interval in which a goal or a number of goals will be scored, either in the form of a “Total Over/Under” value, or within a range, or as a ”Yes/No” option. Non exhaustive examples include: “Time of Fastest Goal within a Tournament,” “Number of Goals Scored within a Certain Number of Matches,” etc. This Wager can be offered for any other documented incident or statistical measure and can also be offered for specific teams, players, athletes, etc.
- (m) In an “Awards Winner” Wager, the Player predicts the team, or athlete, driver, or any other participants that will be given a certain award. The results are in accordance with the association, committee, or any other official party that is responsible for the award. Non exhaustive examples include: “Player of the Tournament” award, “Golden Ball” award, “MVP” award, etc. In the case Wagers are offered for a certain award that is finally not awarded, then Wagers on all participants will be void and refunded.
- (n) In the “Next Manager” Wager, the Player predicts which will be the next manager of a specific team. This Wager could be offered as a “Next Permanent Manager” option in which case an official appointment from the respective team must take place, or as a “Next Match Manager” option, in which case the next manager of whichever status is taken into account.
- (o) In “Statistics/ Future Proposition” Wagers, the Player predicts any statistical measure (points, wins, etc.) or sporting achievement that will be achieved by teams, players/athletes or any kind of participants within the framework of a competition, a part of it, or a single match or part of the game or event.
- (p) Such Wagers can be offered in the form of a choice of ranges, exact results, in the form of “Total Over/Under” choices or as a ”Yes/No” option or a single “Yes” option or as a “Head to Head” option. Examples include the following:

- (1) Team points during a group stage; player to score a goal with a free kick; combination of players/athletes to score a goal; a player to achieve X points and X rebounds in a Basketball game; a tennis player to win a tournament without losing a set; number of deuce games in a tennis match; number of cars classified in a F1 race; finish time of a Track and Field race; number of medals won by an athlete/country, etc.
- (q) Such Wagers can be offered for a single team/player/competitor, etc., or for a combination of them, not necessarily from the same game or match (e.g. team A and team B to have a red card) and also as a combination of statistical measures or achievements (e.g., player A to receive a yellow card and player B to score with a free kick).
- (r) In all circumstances, the official stat sheet/box score will determine the final outcomes of single matches and the official statistic reports or other official document from the competition's Governing Body will determine the final outcomes for tournaments.

2022

RESPONSIBLE GAMING PROGRAM

2022.1

The Office's Responsible Gaming Program shall include, at a minimum, the following:

- (a) Display signage and written materials, in conspicuous places in their sports Wagering Facilities, and on their websites and mobile applications information on the availability of problem gambling treatment or counseling, procedures for self-exclusion, and promotion of the National Council on Problem Gambling's twenty-four (24)-hour toll-free confidential National Helpline—1-800-522-4700 (call or text);
- (b) Provide information on all print, billboard, sign, online, or broadcast advertisements, information about available programs to prevent, treat, or monitor compulsive or problem gambling, procedures for self-exclusion, and promotion of the National Council on Problem Gambling's 24-hour toll-free confidential National Helpline—1-800-522-4700 (call or text);
- (c) Post in every Lottery retailer licensed for sports Wagering, on the Office's websites and mobile application, a statement referring Players to the National Council on Problem Gambling's 24-hour toll-free confidential National Helpline—1-800-522-4700 (call or text) and other information;
- (d) Will prohibit an individual, group of individuals or entity that places Wagers with the Office from establishing more than one active Account with;
- (e) Will permit an individual, group of individuals or entity that places Wagers with the Office to terminate their Account at any time and for any reason;

- (f) Will train its employees on responsible gaming initiatives;
- (g) Will prohibit underage gambling;
- (h) Will take reasonable measures to prevent intoxicated or impaired Players from gambling;
- (i) The Office's sports Wagering websites and mobile applications will include a description of the possible repercussions for an underage player who circumvents or attempts to circumvent controls to prevent underage play, such as immediate stoppage of play, account closure, and confiscation of winnings.

2022.2 The Office shall implement a Self-Limiting System to allow Players to set Account limits, including responsible gaming limits set forth below. Any decrease to these limits shall be effective no later than the Player's next log in. Any increase to these limits shall become effective only after the time period of the previous limit has expired and the player reaffirms the requested increase.

- (a) A deposit limit, which shall be offered on a daily, weekly and monthly basis and shall specify the maximum amount of money a Player may Deposit into their Account during a particular period of time;
- (b) A spending limit, which shall be offered on a daily, weekly and monthly basis and shall specify the maximum amount of Player funds that may be put at risk during a particular period of time; and
- (c) A time-based limit, which shall be offered on a daily basis and shall specify the maximum amount of time, measured hourly from the Player's log in to log off, a Player may spend playing on the Office's gaming system.

2022.3 The Office shall take reasonable steps to prevent individuals from overriding their self-imposed limits, including, at the request of the individual, sharing the requested limitations with Office licensed Operators and Management Service Providers for the sole purpose of disseminating the request to other Operators.

2022.4 The Office shall prohibit an individual from Wagering over the limit they have set.

2022.5 The Office shall implement and maintain reasonable security procedures and practices that are appropriate to the nature of the personal information of individuals who place a Wagers with the Office from unauthorized access, use, modification or disclosure.

2022.6 Operators and Management Service Providers shall abide by all requirements issued by the Office pertaining to training employees about compulsive and problem gambling.

- 2022.7 The Office's Self-Exclusion Program is established for the purpose of allowing persons who wish to refrain from sports Wagering and other types of gambling offered by the Office, to notify the Office that they will accept responsibility for refraining from engaging in Sports Wagering and other gambling activities offered by the Office and its Licensees. Each person seeking placement in the Self-Exclusion Program acknowledges that it is their responsibility to refrain from engaging in Sports Wagering and other gambling activities under the jurisdiction of the Office.
- 2022.8 An individual may request to have their name placed on the Self-Exclusion List by completing the application and following the procedure outlined in the Office's website or printed material available from the Office.
- 2022.9 An application for placement on the Self-Exclusion List may only be accepted, and an intake performed, by a designated agent approved by the Office.
- 2022.10 Failure to provide any information or to execute any forms deemed necessary by the Office may result in a denial of a request for placement in the Self-Exclusion Program.
- 2022.11 Self-Exclusion List application forms may include a request to waive the liability of the Office and its agents, sports Wagering Licensees and their agents, the District and any person licensed pursuant to the Act, or other such persons as deemed necessary by the Office, for any damages that may arise out of any act or omission related to placement in the Self-Exclusion Program.
- 2022.12 Upon the filing of an application for placement in the Self-Exclusion Program, the Office may file a Notice of Placement in the Self-Exclusion Program and such application and notice may be disclosed to Sports Wagering Operator Licensees, Management Services Providers and their agents and employees, as approved by the Office.
- 2022.13 Upon submission of an application, a designated agent shall review with the applicant the contents and statements contained in the application. If the application is complete, the designated agent shall sign the application indicating that the review has been performed and the application has been accepted.
- 2022.14 A designated agent may not sign an application if (a) any required information is not provided or (b) they are of the belief that the applicant is not capable of understanding the responsibilities and consequences of being placed on the Self-Exclusion List.
- 2022.15 Upon receipt of an application, the Office, or its designee, shall review it for completeness. If the application meets all requirements of this chapter, the application shall be approved, and the individual's name shall be added to the Self-Exclusion List. If the application is incomplete, the Office, or its designee, may deny the application and make efforts to contact the applicant advising them of such.

- 2022.16 The Office shall update its database at least every seventy-two (72) hours with names of individuals being added or removed from the Self-Exclusion List.
- 2022.17 Any person may request placement on the list of self-excluded persons, and the person during any period of voluntary exclusion may not collect any winnings or recover any losses resulting from any sports Wagering or lottery gaming activity, regardless of whether the Wager was placed prior to being voluntarily placed on the list of self-excluded persons. All winnings and Wagering instruments subject to this section shall be withheld by the Office.
- 2022.18 The Office, or its designee, shall add to the Self-Exclusion List the name of any individual provided from a gaming jurisdiction outside of the District, with which the Office has entered into an intergovernmental agreement, upon a determination that the individual voluntarily requested that their name be added to the list of the referring jurisdiction and that they were notified, either directly or by operation of law, that their name may be placed on similar lists in other jurisdictions.
- 2022.19 A person does not have to admit they are a problem gambler when placing themselves in the Self-Exclusion Program.
- 2022.20 If the applicant has elected to seek services available within the District, the Office, or its designee, shall contact the designated coordinating organization for the provision of requested services. The Executive Director shall determine the information and forms to be required of a person seeking placement on the Self-Exclusion List. Such information shall include, but not be limited to, the following:
- (a) Name, home address, email address, telephone number, date of birth, and Social Security number of the applicant;
 - (b) A passport-style photo of the applicant;
 - (c) A statement from the applicant that one or more of the following apply:
 - (1) They identify as a “problem gambler,” meaning an individual who believes their gambling behavior is currently, or may in the future without intervention, cause problems in their life or on the lives of their family, friends, or co-workers;
 - (2) They feel that their gambling behavior is currently causing problems in their life or may, without intervention, cause problems in their life; or
 - (3) There is some other reason why they wish to add their name to the Self-Exclusion List.
 - (d) Election of the duration of the exclusion in accordance with Subsection 2022.22 of this chapter;

- (e) An acknowledgment by the applicant that the individual will not be participating in sports Wagering or any other form of gambling offered by the Office and that it is their sole responsibility to refrain from doing so;
- (f) An acknowledgment by the applicant that the applicant shall not collect any winnings or recover any losses resulting from any gambling activity under the jurisdiction of the Office for the duration of the exclusion period;
- (g) An acknowledgment by the applicant that the individual will forfeit all rewards or points earned through any player reward or another promotional program they engage in sports Wagering while on the Self-Exclusion List;
- (h) An offer by the Office or the designated agent completing the self-exclusion application to assist the applicant to access information about gambling disorders, self-guided help or counseling services with a clinician approved by the District of Columbia Department of Behavioral Health;
- (i) An acknowledgment of understanding by the applicant that by placing their name on the Self-Exclusion List, the prohibitions identified in § 2129 apply to all sports Wagering or gambling activities offered by the Office or its Licensees or affiliates, whether within the District or another jurisdiction, and that the Office may share the Self-Exclusion List with other domestic or international gaming jurisdictions resulting in placement on those lists;
- (j) An acknowledgment by the applicant that the individual is submitting the application freely, knowingly, and voluntarily;
- (k) A statement that the individual is not under the influence of a substance or suffering from a mental health condition that would impair their ability to make an informed decision;
- (l) An acknowledgment by the applicant that if they knowingly violate their agreement to refrain participating in any gambling activity offered by the Office or its Licensees or affiliates during the exclusion period, the applicant shall notify the Office of such violation within twenty-four (24) hours of such gambling activity; and releasing the District, the Office and all affiliated employees, entities and persons licensed by the Office and their affiliates, from any claims associated with their breach of the agreement;
- (m) An affidavit verifying that the applicant wishes to be placed on the Self-Exclusion List, that the Office is specifically authorized and requested to release all contents of the person's application to persons who, in the sole discretion of the Office, are necessary to implement the policies and procedures contained in this chapter. Such persons shall be subject to terms of confidentiality prescribed by the Office, which shall be contained in the application. Such persons shall include, but not be limited to the following:

- (1) Employees or contractors of the Office involved in the administration, supervision or activities related to the administration or supervision of this chapter;
 - (2) Licensees of the Office or their affiliates, agents and employees;
 - (3) Designated agents; and
 - (4) Law enforcement personnel involved in the administration, supervision or investigation of activities contained in this chapter.
 - (n) An acknowledgment by the applicant that once their name is placed on the Self-Exclusion List, they may be refused entry or ejected from areas specifically devoted to sports Wagering or other forms of gambling under the jurisdiction of the Office by a person licensed by the Office, an agent of the Office, or law enforcement personnel.
- 2022.21 The Office may provide procedures permitting online self-exclusion if it determines that the goals, objectives and protections of the in-person self-exclusion process can be accomplished online.
- 2022.22 As part of the request for self-exclusion, the individual must select the duration for which they wish to be excluded. An individual may select any of the following time periods as a minimum length of exclusion:
- (a) One (1) year;
 - (b) Eighteen (18) months;
 - (c) Three (3) years;
 - (d) Five (5) years; or
 - (e) Lifetime (an individual may only select the lifetime duration if their name has previously appeared on the Self-Exclusion List for at least six (6) months).
- 2022.23 An individual on the Self-Exclusion List may not apply to decrease the duration of exclusion. An individual who is on the Self-Exclusion List may submit a request to increase the minimum length of exclusion.
- 2022.24 Upon expiration of the selected duration of exclusion, individuals may request that their name be removed from the Self-Exclusion List or petition for exclusion for a new duration. Individuals shall remain on the Self-Exclusion List after the expiration of the selected duration of exclusion until such time as they submit a petition for removal, and it is approved by the Office or its designee.

- 2022.25 At any time after the expiration of the selected duration of exclusion, an individual may request that their name be removed from the Self-Exclusion List by submitting a petition for removal on a form approved by the Office. The petition shall include confirmation from a designated agent that the individual completed an exit session. Any petition for removal received by the Office prior to the expiration of the duration of the selected exclusion period shall be denied.
- 2022.26 The Office shall approve a completed petition for removal. An individual who has selected a lifetime duration may not submit a petition for the removal of their name from the Self-Exclusion List. An incomplete application, including one that fails to demonstrate completion of an exit session shall be denied until such time as the application is completed.
- 2022.27 To be eligible for removal from the Self-Exclusion List the petitioner shall participate in an exit session with a designated agent. The exit session shall include a review of the risks and responsibilities of gambling, budget setting and a review of problem gambling resources should the petitioner wish to seek them. Upon completion of the exit session, the designated agent shall sign the individual's petition for removal from the Self-Exclusion List attesting to the fact that the exit session was conducted.
- 2022.28 Upon approval of a petition for removal from the Self-Exclusion List, a written notice of removal from the Self-Exclusion List shall be forwarded by the Office, or its designee, to each gaming Licensee and to the petitioner. Notice may be forwarded to the petitioner by email or first-class mail to the email address or home address provided by the petitioner in the petition. The petitioner shall be deemed to be removed from the Self-Exclusion List when the notice is sent by the Office or its designee.
- 2022.29 If a petitioner does not meet the eligibility requirements for removal from the Self-Exclusion List, the petition shall be denied. The petitioner shall be notified of the denial by email or first-class mail to the email address or home address provided by the petitioner in the petition. In the event of a denial of a petition, the individual shall remain on the Self-Exclusion List until such time as the eligibility requirements have been satisfied.
- 2022.30 An individual whose name has been removed from the Self-Exclusion List may reapply for placement on the Self-Exclusion List at any time by submitting an application in accordance with this chapter;
- 2022.31 An individual whose name was added to the Self-Exclusion List in the District in accordance with this chapter shall be removed from the Self-Exclusion List upon receipt of written notice from the referring jurisdiction that the individual's name has been removed from that jurisdiction's list.
- 2022.32 The Office shall maintain an up-to-date database of the Self-Exclusion List. Licensees designated by the Office shall be afforded access to the Self-Exclusion

List. The Self-Exclusion List may only be accessed by individuals authorized in accordance with the Licensee's approved system of internal controls. All information contained in approved applications for exclusion may be disclosed to a designated Licensee.

- 2022.33 Except as authorized by this chapter, the Office's Self-Exclusion List shall be kept confidential. Except as authorized or required by this chapter, Sports Wagering Operators and Management Services Providers shall not disclose the names included in the Self-Exclusion Program.
- 2022.34 The Self-Exclusion List shall not be publicly disclosed by a Licensee, agent, affiliate or other person authorized to access the Self-Exclusion List. However, a Licensee may share the Self-Exclusion List with other designated Licensees in the District or its affiliates in other jurisdictions for the purpose of assisting in the proper administration of responsible gaming programs operated by affiliated sports Wagering or lottery retailer establishments.
- 2022.35 The Office may disclose de-identified information from the Self-Exclusion List to one or more research entities selected by the Office for the purpose of evaluating the effectiveness and ensuring the proper administration of the self-exclusion program.
- 2022.36 Any person placed on the Self-Exclusion List pursuant to this chapter is deemed ineligible to place a Wager at any Sports Wagering Facility, licensed Lottery retailer, or mobile application or website under the jurisdiction of the Office. Persons on the Self-Exclusion List shall not be entitled to recover losses resulting from their gambling activity since the Wager was void from its beginning.
- 2022.37 Sports Wagering Licensees and Lottery retailers shall have the following responsibilities relative to the administration of the Self-Exclusion Program:
- (a) Once aware that a person who is on the Self-Exclusion List is on Premises, the Licensee or retailers shall refuse such person entry to or eject such person from areas specifically devoted to sports Wagering, lottery or other forms of gambling product approved by the Office;
 - (b) To refuse to accept a Wager or to allow the purchase of any gambling product approved by the Office to any individual that the Licensee or retailer has identified as being on the Self-Exclusion List or a person such Licensee or retailer suspects of being on the Self-Exclusion List;
 - (c) To promptly notify the Office, or its designee, if an individual on the Self-Exclusion List attempts to place or is discovered to have placed a sports Wager or purchased or attempted to purchase a lottery ticket;
 - (d) Remove self-excluded persons from player loyalty or reward card programs and targeted print, online or other forms of advertising or promotions;

- (e) Refrain from marketing to individuals on the Self-Exclusion List;
- (f) Deny access to complimentary services or items, check cashing privileges, player reward programs, and other similar benefits to persons on the Self-Exclusion List;
- (g) Deny a person identified to be on the Self-Exclusion List from any winnings derived from gambling. Winnings derived from gambling shall include, but not be limited to, such things as proceeds derived from a sports Wagering or from the purchase of any gambling product approved by the Office. Where reasonably possible, the Licensee or retailer shall withhold from the individual in a lawful manner, or shall refuse to pay any such winnings derived from gambling or any money or thing of value that the individual has converted or attempted to convert into a gambling instrument whether actually Wagered or not. A Wagering instrument shall include, but not be limited to, tickets, vouchers, prizes, non-complimentary pay vouchers, electronic credits on a mobile Wagering system or any other implement of value representing a prize won from gambling. Upon withholding or refusing to pay an individual on the Self-Exclusion List, the Licensee or retailer shall promptly notify the Office. The monetary value of the withheld winnings and Wagering instrument shall be paid to the Office within forty-five (45) days;
- (h) If an individual on the Self-Exclusion List wishes to contest the forfeiture of winnings or things of value, the individual may request a hearing in writing with the Office within fifteen (15) business days of the date of the forfeiture. The request shall identify the reason why the winnings or things of value should not be forfeited. A hearing shall be conducted to determine whether the subject funds were properly forfeited in accordance with this chapter; and
- (i) In cooperation with the Office, and where reasonably possible, the Licensee or retailer shall determine the amount Wagered and lost by an individual who is prohibited from gambling. The monetary value of the losses shall be paid to the Office within forty-five (45) days.

2022.38

Programs and policies created by this chapter are intended to prevent problem gambling, treat problem gamblers and promote responsible gaming. The sole remedy for failure to comply with this chapter shall be disciplinary actions imposed by the Office. The Office, its Licensees and retailers, or employees thereof will not be liable for damages in any civil action, which is based on the following:

- (a) Compliance or noncompliance with this chapter or a plan adopted pursuant to this chapter;
- (b) An action or failure to take action under this chapter or a plan adopted under this chapter;

- (c) Failure to withhold gambling privileges from an individual; or
- (d) Permitting an individual to gamble.

2022.39 The Office shall maintain an Involuntary Exclusion List that consists of the names of people who the Executive Director determines meet anyone of the following criteria:

- (a) Any person whose presence in a gaming facility would be inimical to sports Wagering in the District of Columbia, including the following:
 - (1) Any person who cheats;
 - (2) Any person who poses a threat to the safety of the patrons or employees;
 - (3) Persons who pose a threat to themselves;
 - (4) Persons with a documented history of conduct involving the disruption of a gaming facility;
 - (5) Persons included on another jurisdiction's exclusion list; or
 - (6) Persons subject to a Court order excluding those persons from any gaming facility;
- (b) Any felon or person who has been convicted of any crime or offense involving moral turpitude and whose presence in a Sports Wagering Facility would be inimical to sports Wagering in the District of Columbia; or
- (c) Any person who enhances a risk of unfair or illegal practices in the conduct of sports Wagering.

2022.40 The Executive Director's determination of inimicality may be based upon any of the following:

- (a) The nature and notoriety of the person to be excluded from Sports Wagering Facilities;
- (b) The history and nature of the involvement of the person with a Sports Wagering Facility in the District of Columbia or any other jurisdiction or with any particular licensee or licensees or any related company of any licensee;
- (c) The nature and frequency of any contacts or associations of the person with any licensee; or

- (d) Any other factor reasonably related to the maintenance of public confidence in the regulatory process or the integrity of sports Wagering in the District of Columbia.

2022.41 The Involuntary Exclusion List shall contain the following information, if known, for each excluded person:

- (a) The full name and all known aliases and the date of birth;
- (b) A physical description;
- (c) The date the person's name was placed on the Involuntary Exclusion List;
- (d) A photograph, if available;
- (e) The person's occupation and current home and business addresses; and
- (f) Any other relevant information as deemed necessary by the Office.

2022.42 The Office shall distribute the Involuntary Exclusion List to Operators and Management Services Providers.

2022.43 The Office shall establish reasonable procedures designed to prevent entry of an involuntarily excluded person into the sportsbook area of a licensed sports Wagering retailer.

2022.44 The Office shall establish a system to exclude from sports Wagering individuals who are on the Office's Involuntary Exclusion List.

2022.45 The Office shall attempt to provide notice to any person who is placed on the Involuntary Exclusion List.

2022.46 Each excluded person who has been listed on the Involuntary Exclusion List and wishes to contest being placed on the Involuntary Exclusion List may request an administrative hearing pursuant to § 2135.

2099 DEFINITIONS

2099.1 The following definitions shall apply to this chapter:

"Account" means a digital gaming account that a Player opens on the Mobile App or Site.

"Bonus" means free plays or a similar promotional incentive that is added to the Player's Account when a Player meets betting requirements in accordance with the applicable rules for the particular promotion. Bonuses may be used to play Games and place Wagers, but have no cash value.

"Cash Out" means a feature which allows a Player to cash a Wager before all events selected in Player's Wager are complete.

"Confirmed" means a Wager was placed by a Player, the Office accepted the Wager, the Wager amount was successfully debited from the Player's Account, the Wager was recorded by the Lottery, and the Player received a Wager identification number or similar confirmation number.

"Deposit" means money a Player adds to their Account and may be used to play Games and place Wagers.

"Game" means a DC Lottery Game made available to Players via the Mobile App and/or Site.

"Governing Body" means a recognized organization that has a regulatory or sanctioning function over a particular sport.

"In-Game Wager" means a Wager placed during the course of a Sports Event or match.

"Involuntary Exclusion List" means a list of persons who are to be excluded or ejected from licensed Sports Wagering Facilities in the District of Columbia. The Involuntary Exclusion List consists of persons who have violated or conspired to violate laws related to gaming, cheats, willful tax evaders, individuals whose presence in a licensed gaming establishment would adversely affect public confidence and trust in the gaming industry, and persons whose presence in a licensed gaming establishment poses the potential of injurious threat to the interests of the District of Columbia.

"Malfunction" means an error in the functioning of a Game, the Mobile App, or Site including, the front-end application not being accessible to Players or a Game not working.

"Mobile Application or App" mean any mobile application or interactive platform used the Office for the operation of online sports wagering.

"Net Winnings" means total Winnings reduced by the amount of the Wager.

"Office" means the Office of Lottery and Gaming.

"Offset" means money that the Office is required by to deduct from a Player's Winnings for certain debts owed to the District of Columbia, for delinquent child support obligations or as otherwise required by the applicable Laws and Rules.

"Physical Address" means for an individual, a residential or business street address; for an individual who does not have a residential or business street

address, an Army Post Office, Fleet Post Office box number, the residential or business street address of next of kin, or of another contact individual.

"Player" means an individual who is eighteen (18) years of age or older that uses the Mobile App, Site or Services or any combination thereof.

"Online" refers to the use of the internet to access the Services.

"Pre-Game Wager" means a Wager placed prior to the start of a Sports Event or match.

"Privacy Policy" means a statement that discloses the type of information the Office may collect and how the Office will secure, use, and disclose information that is periodically updated and published on the Office's website.

"Self-Exclusion List" means the list of persons who have applied for and been placed in the Self-Exclusion Program.

"Self-Exclusion Program" means the program established by the Office for the purpose of allowing persons who wish to refrain from sports wagering and other types of gambling offered by the Office, to notify the Office that they will accept responsibility for refraining from engaging in sports wagering and other gambling activities offered by the Office and its Licensees.

"Services" means the Games and all services, functions and features offered by the Office through the Mobile App or Site from time to time and accessed by the Player via a device, the Internet, retail locations, or other means.

"Site" means any website operated by the Office through which a Player can access their Account to play Games.

"Sports Event" means a game, match, race or similar competitive event associated with a Governing Body in its entirety or a particular in-game, live occurrence such as, but not limited to, a particular play or score.

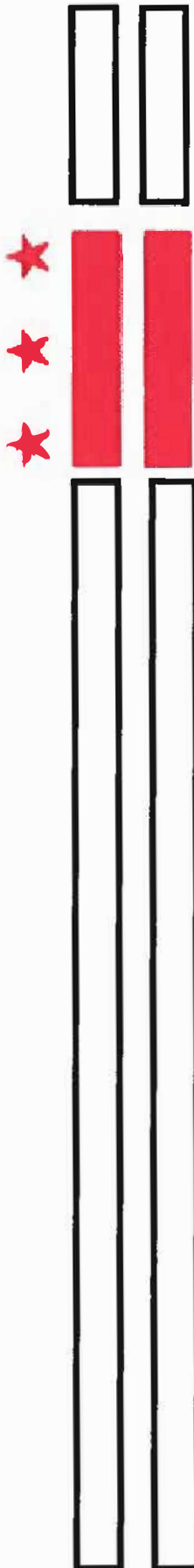
"Wager" means the amount of money being risked in a bet or to place a bet. A Wager may also be referred to as a Stake.

"Winnings" means the prize a Player wins, including the amount of the Wager in the course of playing any Game from the Mobile App, Site or at a retail location.

"Withdraw" or "Withdrawal" means any request by a Player to transfer funds from the Account.

VOL. 67 – NO. 53

DECEMBER 25, 2020



District of Columbia

REGISTER

HIGHLIGHTS

- D.C. Council enacts Act 23-524, Coronavirus Public Health Extension Emergency Amendment Act of 2020
- D.C. Council enacts Act 23-526, Students' Right to Home or Hospital Instruction Act of 2020
- D.C. Council enacts Act 23-532, Minor Consent for Vaccinations Amendment Act of 2020
- D.C. Council passes Resolution 23-640, Displaced Workers Right to Reinstatement and Retention Emergency Declaration Resolution of 2020
- Department of Consumer and Regulatory Affairs updates the pre-licensure education requirements for real estate brokers in the District
- Department of Consumer and Regulatory Affairs updates its schedule of fines effective January 1, 2021
- Department of Health Care Finance proposes amendments to the District of Columbia State Plan for Medical Assistance
- D.C. Public Service Commission proposes changes that would require PEPCO to mandate redeployment of advanced inverters in the District

The Mayor of the District of Columbia extends the public emergency and public health emergency to March 31, 2021 and implements a holiday pause on various activities to flatten the curve of COVID-19 cases (Mayor's Order 2020-127)

OFFICE OF LOTTERY AND GAMING**NOTICE OF EMERGENCY AND PROPOSED RULEMAKING****(INTERNET BASED LOTTERY GAMES)**

The Executive Director of the Office of Lottery and Gaming, pursuant to the authority set forth in Section 4 of the Law to Legalize Lotteries, Daily Numbers Games, and Bingo and Raffles for Charitable Purposes in the District of Columbia, effective March 10, 1981 (D.C. Law 3-172; D.C. Official Code §§ 36-601.06(a), 36-601.21, 36-601.18(b), and 36-621. (2016 Repl.)), and Office of the Chief Financial Officer Management Control Order No. 96-22, effective September 24, 1996, hereby gives notice of the following emergency and proposed amendments to Chapter 11 (Reserved) of Title 30 (Lottery and Charitable Games) of the District of Columbia Municipal Regulations (DCMR).

The emergency and proposed rulemaking implements internet based lottery games (iLottery) in the District of Columbia.

Emergency action is necessary to promote the immediate preservation of the health, safety, and welfare of District residents. The Executive Director has determined that emergency action is necessary to raise additional revenue needed by the District as a result of the COVID-19 pandemic, with a portion of such additional revenues to be used for programs that support the immediate preservation of health, safety, and welfare of District of Columbia residents.

These emergency rules were adopted by the Executive Director on December 15, 2020, took effect immediately, and will remain in effect for up to one hundred twenty (120) days from adoption, expiring April 14, 2021, unless earlier superseded by publication of a Notice of Final Rulemaking in the *D.C. Register*.

The Executive Director also gives notice of the intent to take final rulemaking action to adopt these proposed rules, in not less than thirty (30) days from the date of publication of this notice in the *D.C. Register*.

Title 30 DCMR, LOTTERY AND CHARITABLE GAMES, is amended as follows:

Chapter 11, RESERVED, is amended to read as follows:

CHAPTER 11 iLOTTERY

1100	SCOPE OF CHAPTER
1101	LOTTERY PRODUCTS AVAILABLE THROUGH iLOTTERY
1102	TRADITIONAL LOTTERY PRODUCTS
1103	CATEGORIES OF iLOTTERY GAMES
1104	iLOTTERY GAME DESCRIPTION
1105	USE OF THE OFFICE'S iLOTTERY MOBILE APPLICATION OR WEBSITE

1106	iLOTTERY ACCOUNTS
1107	iLOTTERY ACCOUNT FUNDING
1108	GEOLOCATION
1109	PURCHASE AND PRIZE RESTRICTIONS
1110	PRIZES
1111	PRIZE CLAIMS
1112	WITHDRAWALS FROM AN iLOTTERY ACCOUNT
1113	TERMINATION OF A GAME
1114	iLOTTERY PROMOTIONAL PRIZES
1115	AGENT PROMOTION PROGRAMS
1116	SUBSCRIPTION SERVICES
1117	RELEASE OF INFORMATION ABOUT PLAYERS AND WINNERS
1118	RESPONSIBLE GAMING PROGRAM
1119	HEARINGS
1120-1198	[RESERVED]
1199	DEFINITIONS

1100 SCOPE OF CHAPTER

1100.1 This chapter establishes procedures for implementing iLottery game rules, iLottery registration and participation requirements, iLottery Account requirements and iLottery responsible gaming requirements.

1101 LOTTERY PRODUCTS AVAILABLE THROUGH iLOTTERY

1101.1 The Executive Director shall authorize and determine the availability of lottery products through iLottery and for purchase of lottery products using an iLottery Account.

1102 TRADITIONAL LOTTERY PRODUCTS

1102.1 The Executive Director may authorize the sale of traditional lottery products through iLottery and for purchase using an iLottery Account.

1102.2 Traditional lottery products delivered through an iLottery Account may be delivered to a registered iLottery player electronically or in a form and manner determined by the Executive Director.

1102.3 Traditional lottery products offered through iLottery are governed by applicable rules published in the D.C. Municipal Regulations, unless otherwise stated in this chapter. Sections 600, 605, 804.10 and any other provision or requirement pertaining specifically to paper tickets shall not apply to iLottery games or products.

1103 CATEGORIES OF iLOTTERY GAMES

1103.1 In addition to traditional lottery products, the Executive Director may authorize the following types of iLottery games:

- (a) Numbers games;
- (b) Instant Win games;
- (c) KENO and other monitor-style games; and
- (d) Cash-out games.

1103.2 The outcomes of iLottery games may be determined on demand or at a predetermined date and time established by the Executive Director.

1103.3 The outcomes of iLottery games, plays or chances of iLottery games may be determined by one or more of the following methods:

- (a) Randomizer;
- (b) Random number generator; or
- (c) Drawing.

1103.4 Prize structures for iLottery games may include one or more of the following:

- (a) Pari-mutuel;
- (b) Prize tiers;
- (c) Progressive; or
- (d) Fixed-payout.

1103.5 A drawing may be conducted by a mechanical device using balls, a random number generator, a randomizer or by using any other method authorized by the Executive Director.

1104 iLOTTERY GAME DESCRIPTION

1104.1 The Executive Director shall post an iLottery game description on the Office's website and the Office's mobile application for each iLottery game, with the following minimum information:

- (a) The name of the iLottery game;
- (b) The purchase price or range of purchase prices of a play for the iLottery game;
- (c) The odds of winning the iLottery game and the prizes which can be won;
- (d) iLottery game instructions;
- (e) The existence of a finalist, grand prize, second chance or other offering, if applicable, and the procedure for the conduct of the same, if applicable;
- (f) If applicable, the existence of a bonus game, a mini-game or a game within a game, the instructions for conduct of the same and the chances of winning the bonus game, mini-game or game within a game and the prizes which can be won;
- (g) The purchase price of a play for each iLottery game; and
- (h) Other information necessary for the conduct of the iLottery game.

1105 USE OF THE OFFICE'S iLOTTERY MOBILE APPLICATION OR WEBSITE

1105.1 To deposit funds or purchase a play of an iLottery game or product using Office's Mobile Application or Website a player must:

- (a) Be at least eighteen (18) years of age;
- (b) Have a valid iLottery Account;
- (c) Have sufficient funds in their iLottery Account to purchase a play of an iLottery game or product;
- (d) Be able to be positively identified by the Office's Know Your Customer (KYC) procedures;
- (e) Be physically located within the legal boundaries of District of Columbia and in a location not otherwise prohibited by law to purchase a play of an iLottery game or product; and
- (f) Be in compliance with all applicable District, federal, state, and local laws, rules, and regulations.

1105.2 A player shall not use or attempt to use the services in any way that:

- (a) Violates any District, federal, state, or local law, regulation, or court order;
- (b) Misrepresents the player's identity or personal information;
- (c) Circumvents any method the Office uses to verify information about the player's age, identity, or physical location;
- (d) Impersonates another person, business, entity, physical location, or IP address;
- (e) Allows any third party to use the player's iLottery Account;
- (f) Attempts to reverse, charge-back, block, cancel, or in any way attempt to prevent the Office's receipt of any funds the player has deposited into their iLottery Account;
- (g) Deposits or attempts to deposit any funds derived from an unlawful or fraudulent activity into the player's iLottery Account, including money laundering;
- (h) Accesses or attempts to access, collects, or stores personal information of another person;
- (i) Accesses or attempts to access or circumvents any security measures;
- (j) Gains or attempts to gain unauthorized access to the services or any of the Office's, or its contractors, computers, networks, servers, data, code, or other equipment or information of any kind;
- (k) Damages or overburdens the services or any of the Office's, or its contractors, computers, network, servers, data, code, or other equipment or information of any kind;
- (l) Modifies or interferes with the use or operation of the services;
- (m) Alters, damages, deletes, or otherwise affects any software or code used for the services;
- (n) Introduces a computer virus or other disruptive, damaging, or harmful files or programs;
- (o) Violates the Office's, or its contractors, proprietary or intellectual property rights in any way; or
- (p) Violates any rule, regulation, specific game rules or any directive of the Office.

1106 iLOTTERY ACCOUNTS

- 1106.1 To apply for an iLottery Account, a player must provide all information requested on the registration form including, the player's full legal name, address, date of birth, and the player's Social Security Number.
- 1106.2 By submitting an application for an iLottery Account, a player represents and warrants that they:
- (a) Are applying for an iLottery Account in their own name;
 - (b) Are using their own personal information;
 - (c) Are using their own funds;
 - (d) Provide information that is true, complete, and accurate to the best of their knowledge;
 - (e) Will keep their username and password confidential;
 - (f) Do not already have an open iLottery Account;
 - (g) Are not prohibited from gambling or otherwise prohibited from using the services; and
 - (h) Are not opening the iLottery Account for any illegal purpose.
- 1106.3 The Office may require a player to provide additional information, provide copies of documents, or appear in person at the Office's headquarters in order to complete the iLottery Account application.
- 1106.4 The Office may require a player to change or update their iLottery Account information at any time, including the player's username and password.
- 1106.5 Players may not open more than one iLottery Account.
- 1106.6 By submitting an application for an iLottery Account, a player consents to the Office's use of any age-verification and identity-verification technology or method the Office deems appropriate to validate age and identification. A player may be required to show additional evidence of the player's age and identification, provide copies of documents, or appear in person at the Office's headquarters.
- 1106.7 A player's application for an iLottery Account shall be denied if the player's age or identity cannot be verified.

1106.8 The Office may close an iLottery Account if the player has not logged into the iLottery Account for eighteen (18) consecutive months.

1106.9 A player may close their iLottery Account at any time except that the iLottery Account may remain in pending closure status if there are outstanding confirmed purchases on future drawings.

1107 iLOTTERY ACCOUNT FUNDING

1107.1 A player may deposit funds into their iLottery Account by using a credit card, debit card, ACH bank transfer, or any other method approved by the Office.

1107.2 By initiating a deposit, the player represents and warrants that they:

- (a) Have authority to use the payment source and method selected;
- (b) Have the authority to use the funds for the purpose of making a deposit into their iLottery Account;
- (c) Are not using a payment source that lists an individual unable to provide consent as a joint Account holder or an authorized user;
- (d) Are not depositing funds derived from any fraudulent or unlawful source;
- (e) Are not depositing funds in order to create or participate in any unlawful activity, including money laundering;
- (f) Will not attempt to reverse, charge-back, block, cancel, or in any way attempt to prevent the Office from receiving the deposit;
- (g) Consent to the Office sharing their personal information with any third parties that are used to process their requested deposit; and
- (h) Consent to the Office performing any background check or investigation deemed necessary to ensure that their payment source and method are authorized.

1107.3 The Office may require a player to provide additional information and documents.

1107.4 The Office does not guarantee that a deposit will be processed and made available in any specific period of time.

1107.5 The Office is not liable for any damages or losses resulting from any delay, denial or error in processing a deposit.

- 1107.6 Players must abide by all applicable terms and conditions required by their financial institution or payment processor.
- 1107.7 Players are responsible for any transaction fees or penalties imposed by any financial institution, payment processor or other third party associated with processing their transaction.
- 1107.8 Players must reimburse the Office for any losses suffered by the Office as a result of any transaction fees or penalties of any kind associated with the player's transaction and the Office may collect any amount it is owed as a result of any such fees or penalties.
- 1107.9 Player deposits into an iLottery Account cannot be withdrawn, returned, charged-back, re-credited, or transferred to another iLottery Account. It is the player's responsibility to refrain from depositing more funds than they intend to use.
- 1107.10 The Office may set or change a minimum required or maximum allowed deposit amount.
- 1107.11 The Office may make the appropriate adjustments to a player's iLottery Account if funds are mistakenly credited to or deducted from the iLottery Account.
- 1107.12 Players must promptly notify the Office if funds are incorrectly credited to or deducted from their iLottery Account.
- 1107.13 The Office may withhold incorrectly deposited amounts from any deposit or prize, or seek recovery if a player withdraws funds that were incorrectly credited to their iLottery Account.
- 1107.14 The Office may void any plays and refuse to pay any prizes or recover any prizes already paid if a player used funds that were incorrectly credited to their iLottery Account to purchase the play.
- 1107.15 Players will not receive any interest, dividends, premiums, or loss of use compensation of any kind on funds deposited or held in their iLottery Account, including any claimed or unclaimed prizes.

1108 GEOLOCATION

- 1108.1 Players consent to the Office or Office's contractors transmitting, collecting, maintaining, processing and using their location data to provide and improve location-based services. Players may withdraw this consent at any time by turning off the location settings on their device or by notifying the Office in writing that they would like to withdraw such consent; however, a player who withdraws consent to providing location data will not be able to purchase a play.

- 1108.2 The Office's ability to geolocate a player, may require a high-speed internet connection ("WiFi"). The Office is not responsible for any charges associated with a player's use of high-speed internet connection.
- 1108.3 In some cases, a player's location may need to be verified through their browser location services. A player's location will only be obtained from the browser with additional consent from them. If verification through a player's browser is required, an interactive message will appear when they try to purchase a play through the services.
- 1108.4 Information relating to a player's location and the location of their device may be shared with Office contractors, sub-contractors, affiliates and other third parties for a variety of reasons, including but not limited to: providing the product, service or transaction the player requested, legal compliance purposes, and marketing purposes. A record confirming the player's location may be retained by the Office.

1109 PURCHASE AND PRIZE RESTRICTIONS

- 1109.1 Individuals must be at least 18 years of age or older to register for iLottery or to purchase a play of an iLottery game.
- 1109.2 A registered iLottery player must be located within the geographical boundaries of the District of Columbia to purchase a play of an iLottery game.
- 1109.3 No ticket shall be purchased by, and no prize shall be paid to, any of the following persons:
- (a) The Chief Financial Officer of the District of Columbia; or
 - (b) Any employee of the Office, or any spouse, domestic partner, child, brother, sister, or parent residing as a member of the same household in the principal place of abode of the Chief Financial Officer or any employee of the Office. For the purposes of this section, the term "domestic partner" shall have the same meaning as provided in D.C. Official Code § 32-701(3) .
- 1109.4 A registered iLottery player is prohibited from cancelling or reversing the payment on the purchase of a play.

1110 PRIZES

- 1110.1 Prizes may be awarded by check, draft, electronically or by other means as authorized by the Executive Director. Prizes may be paid using the registered iLottery player's iLottery Account, at the Office's prize center or by other means as authorized by the Executive Director.

- 1110.2 The Office will report taxable prizes and events to relevant taxing authorities based on established statutory thresholds.
- 1110.3 The District of Columbia and its agents, officers and employees shall be discharged of liability upon award of a prize.
- 1110.4 Prizes will be reduced by required tax withholding and any deductions for outstanding liabilities as required by law, including those set forth in D.C. Official Code § 46-224.01 (Interception of Lottery Prizes for Delinquent Child Support Payments).
- 1110.5 A registered iLottery player may be prohibited from accessing a prize until the Office determines whether there are outstanding liabilities that must be deducted from the prize, including those set forth in D.C. Official Code § 46-224.01 (Interception of Lottery Prizes for Delinquent Child Support Payments).
- 1110.6 Winning plays will be determined based on the iLottery game and by the data recorded by the Office on its system or systems of record.
- 1110.7 Internet Instant Games may continue to be sold even after all the top prizes have been sold.

1111 PRIZE CLAIMS

- 1111.1 The Office will generate applicable tax forms for reportable gambling and lottery winnings as required by District, State and Federal laws and regulations.
- 1111.2 The Office may use iLottery Account information provided by a registered iLottery player and verified by the Office to generate applicable tax forms for reportable gambling and lottery winnings.
- 1111.3 The Office may require a registered iLottery player to complete a claim form and to submit it in person at a prize center designated by the Office.
- (a) Prizes of \$10,000 or more won on Internet Instant Games must be claimed, in person, at the Office's prize center.
 - (b) Prizes of \$600 or more won on any Multi-State Lottery Association game (Powerball, Mega Millions and Lucky for Life) must be claimed, in person, at the Office's prize center.
 - (c) Prize claimants must present two (2) forms of identification in order to claim a prize at the prize center. Acceptable forms of identification include:
 - (1) A valid state issued Driver's License, a valid state-issued Non-Driver's License, or a valid U.S. Passport; and

- (2) An original Social Security card.
 - (d) The identifying information appearing on the identification when claiming a prize must match the prize claimant's iLottery Account identifying information.
- 1111.4 A prize requiring the completion of a claim form or presentation of identification documents will be deemed claimed and will not be paid or credited to the registered iLottery player's iLottery Account until a properly completed claim form and acceptable identification documents are submitted to and accepted by the Office.
- 1111.5 Prize money will be retained for payment to the registered iLottery player for 180 days after the drawing in which the prize was won. If an iLottery player fails to claim a prize as required by this section, the prize will expire and the prize money will be forfeited consistent with the D.C. Official Code § 36-601.18 (Unclaimed Prizes).
- 1112 WITHDRAWALS FROM AN iLOTTERY ACCOUNT**
- 1112.1 A registered iLottery player may withdraw funds from its registered iLottery player's iLottery Account.
- 1112.2 The Executive Director may require a minimum balance in the registered iLottery player's iLottery Account prior to authorizing a withdrawal.
- 1112.3 The Office shall not be required to grant a withdrawal request immediately. A withdrawal request from a registered iLottery player's iLottery Account may be delayed for reasons consistent with this chapter and as set forth in the iLottery terms and conditions.
- 1112.4 A registered iLottery player may be required to provide the Office with information to verify the details of a withdrawal request before the withdrawal request from the registered iLottery player's iLottery Account is processed.
- 1112.5 A registered iLottery player shall be prohibited from withdrawing bonus money from the registered iLottery player's iLottery Account where the registered iLottery player fails to convert bonus money into cash in conformance with the promotional terms and conditions.
- 1112.6 A registered iLottery player may request that a withdrawal from the registered iLottery player's iLottery Account be credited to any payment type authorized by the Executive Director.
- 1112.7 The Office may make adjustments to a registered iLottery player's iLottery Account if the Office determines that funds or bonus funds are mistakenly credited to a registered iLottery player's iLottery Account.

1112.8 The Office shall deduct the purchase price of a lottery product from a registered iLottery player's iLottery Account following the purchase of a lottery product.

1113 TERMINATION OF A GAME

1113.1 The Executive Director may terminate an iLottery game at any time and with or without notice.

1114 iLOTTERY PROMOTIONAL PRIZES

1114.1 The Executive Director may authorize iLottery promotions and issue the terms and conditions pertaining to iLottery promotions.

1115 AGENT PROMOTION PROGRAMS

1115.1 Agent incentive and marketing promotion programs may be implemented at the discretion of the Executive Director.

1116 SUBSCRIPTION SERVICES

1116.1 The Office may offer subscription services for lottery products as authorized by the Executive Director.

1116.2 The subscription services will be governed by the iLottery terms and conditions issued by the Office.

1116.3 Details of subscription services purchased through iLottery will be available electronically through a registered iLottery player's iLottery Account.

1117 RELEASE OF INFORMATION ABOUT PLAYERS AND WINNERS

1117.1 Pursuant to D.C. Official Code § 2-536(6), a prizewinner's name, city, county and state of residence, winnings, and all associated game, play and prize information are records, or a portion of records, required to be made available to the public. Information about or concerning prizewinners or participants in Office activities authorized by this chapter may also be contained in records, or a portion of records, required to be made available to the public pursuant to D.C. Official Code § 2-531 through § 2-539.

1117.2 The Office shall not release the following information about a registered iLottery player except as may be required pursuant to lawful authority or urgent necessity:

- (a) The individual's street address;
- (b) The individual's telephone number;

- (c) The individual's email address;
- (d) The individual's financial information;
- (e) The individual's self-exclusion information;
- (f) The individual's Social Security Number or comparable equivalent;
- (g) Information related to the individual's use of responsible gambling tools;
- (h) The individual's play history; and
- (i) The individual's play tendencies.

1117.3 The Executive Director may direct that prizewinners, or participants in Office activities authorized by this chapter, be photographed or videotaped to complete the Office's records and for the purposes identified in this section.

1117.4 A prizewinner, or participant in Office activities authorized in this chapter, consents, without further consideration or expectation of payment, to the Office's use of the prizewinner's name, county, city and state of residence, the games played, the amount of the prize and any photographic or video-graphic replication of the prizewinner's likeness or image for promotional purposes. "Promotional purposes" shall include, without limitation, advertising, publication and promotion of the office, its games, programs, contests and other activities in any print, broadcast, electronic, internet or other form of media whatsoever.

1117.5 Each prizewinner, or participant in Office activities authorized by this chapter, releases the District of Columbia, the Office, Multi-State Lottery Association, and their respective game groups, members, officers, employees, agents and attorneys, representatives, and contractors from all claims and liability arising out of, or related to, the promotional purposes, and use of the information and likenesses, set out in this section.

1117.6 The provisions of §§ 1117.4 and 1117.5, which are applicable to prizewinners shall also apply to any person who presents a prize claim that is later denied or forfeited for any reason.

1118 RESPONSIBLE GAMING PROGRAM

1118.1 The Office's iLottery program and activities shall be subject to § 2022 of this title.

1119 HEARINGS

1119.1 A registered iLottery player may request a hearing contesting the denial of a prize claim or the disposition of an iLottery Account.

1119.2 A request for a hearing shall be filed with the Executive Director within fifteen (15) business days after the receipt of written notice denying the prize claim.

1119.3 Hearings shall be subject to and conducted in accordance with Chapter 4 of this title.

1120-1198 [RESERVED]**1199 DEFINITIONS**

1199.1 The following definitions shall apply to this chapter:

“**Agent**” means any licensee of the Office authorized to sell lottery tickets. An Agent may also be referred to as a “lottery retailer.”

“**Bonus Money**” means Credit issued to a registered iLottery player that does not have a cash value, but which can be converted to a predetermined cash.

“**Business Days**” means any days except Saturdays, Sundays, and legal public holidays.

“**Cash-Out Games**” means a type of iLottery game in which the registered iLottery player is given the option to end the game early for a predetermined amount of money.

“**Days**” means calendar days.

“**Drawing**” means the process of selecting the numbers, letters or symbols that determine the winning numbers, letters or symbols or the outcome of an iLottery game or an individual play of an iLottery game.

“**Executive Director**” means the Executive Director of the Office of Lottery and Gaming.

“**Fixed Payouts**” means the numbers and amounts of prizes established for an iLottery game, regardless of how many games, plays or chances are sold.

“**iLottery**” means a system that provides for the distribution of lottery products through numerous channels that include, but are not limited to, web applications, mobile applications, mobile web, tablets and social media platforms that allow a registered iLottery player to interface through a portal

for the purpose of obtaining lottery products and ancillary services, such as account management, game purchase, game play and prize redemption.

“iLottery Account” means an account established by an individual with the Office that shall be used to register for iLottery and to participate in iLottery. A lottery account may be used to purchase or use iLottery products, to participate in iLottery promotions and for lottery communications.

“iLottery game” means Internet instant games and other lottery products offered through iLottery.

“Instant Win Game” means a type of iLottery game in which the result of a play, is the display of numbers, letters or symbols indicating whether a prize has been won. Unlike Internet instant games, no reveal is required to determine whether a prize has been won.

“Internet Instant Game” means a lottery game of chance in which, by the use of a computer, tablet computer or other mobile device, a registered iLottery player purchases a play, with the result of a play being a reveal on the device of numbers, letters or symbols indicating whether a lottery prize has been won according to an established methodology as provided by the Office.

“KENO” means a lottery game in which a player chooses “X” numbers with the object to match as many of “Z” numbers chosen by the lottery from a field of “Y” numbers.

“Lottery Products” means games, plays or chances offered by the Office as well as lottery property that may be exchanged for games, plays or chances. The term includes any lottery game or lottery product authorized by the Executive Director and offered by the Office including instant tickets, terminal-based tickets, raffle games, play-for-fun games, lottery vouchers, subscription services and gift cards.

“Lotto Game” means a type of iLottery game in which a registered iLottery player chooses “X” numbers, letters or symbols from a field of “Y” numbers, letters or symbols. The field of “Y” numbers, letters or symbols is established by the Office. To win, a registered iLottery player matches a designated combination of numbers, letters, symbols, or a specified combination thereof, with the winning numbers, letters or symbols randomly drawn by the Office. Examples of lotto games include Powerball and MegaMillions and similar games in which multiple “Y” numbers, letters or symbols are chosen from a single set of numbers, letters or symbols.

“Mobile Applications and Other Digital Platforms” mean any mobile application or interactive platform approved by the Office for the operation of online iLottery.

“Multi-Factor Authentication” means a type of strong authentication that uses two (2) of the following to verify a player's identity including, information known only to the player, such as a password, pattern or answers to challenge questions, an item possessed by a player such as an electronic token, physical token or an identification card, or a player's biometric data, such as fingerprints or facial or voice recognition.

“Numbers Game” means a type of iLottery game in which a registered iLottery player chooses “X” numbers, letters or symbols from multiple fields of “Y” numbers, letters or symbols. The player must choose whether to purchase a straight play or a box play or other combination of play. Examples of numbers games include DC-2, DC-3, DC-4, DC-5 and similar games in which “Y” numbers, letters or symbols are chosen from multiple sets of numbers, letters or symbols.

“Office” means the Office of Lottery and Gaming.

“Pari-Mutuel” means a prize structure in which the total available prize pool or pool is split between all winners at a particular prize level or levels.

“Play” means an opportunity, for a predetermined price, to participate in an iLottery game. Play may also be referred to as a chance or a share.

“Prize” means the item or money that can be won in each iLottery game as determined by the prize structure for that iLottery game. A prize or may also be referred to as lottery winnings in this chapter.

“Prize Pool” or “Pool” means the amount of money designated for payments of prizes for an iLottery game. The term can also mean a preset number of games, plays or chances containing a predetermined number of winners.

“Prize Tiers” means one or more different levels, amounts or types of prizes for an iLottery game.

“Progressive” means an iLottery game prize structure in which the top prize available begins with a minimum prize amount, as determined by the Office, which grows at a predetermined rate every time a play is purchased and then resets to the minimum prize amount whenever a top prize winning play is purchased.

“Purchase Price” means the cost of a play for an iLottery game.

“Randomizer” means a device or program that generates a random set of numbers.

“Random Number Generator” means a secured computerized system, which draws random numbers to determine the outcome of an individual play of an iLottery game.

“Registered iLottery Player” means an individual who creates an iLottery Account with the Office, registers for iLottery and is approved for participation in iLottery.

“Subscription Services” means a payment, advance payment or promise of payment for multiple lottery products over a specified period of time, including payment through iLottery.

“Top Prize” means the highest prize available to be won in an iLottery game.

“Traditional Lottery Products” means lottery products offered by the Office under chapters 7, 8, 9 and 10 of this title.

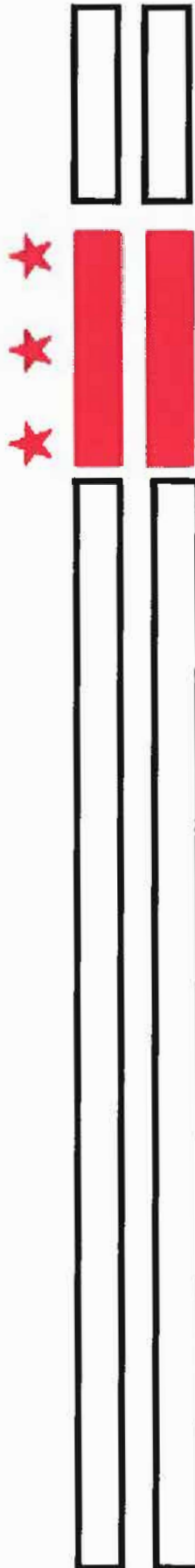
“Winning Play” means a play that has been validated by the Office and qualifies for a prize.

“Winning Numbers” means the numbers, letters or symbols selected in a particular iLottery game that have been validated by the Office and are used to determine the winning plays for that particular iLottery game.

Persons desiring to comment on the subject matter of this proposed rulemaking should file comments, in writing, no later than thirty (30) days after the date of publication of this notice in the *D.C. Register*. Comments should be filed with Antar Johnson, Senior Counsel, Office Lottery and Gaming, 2235 Shannon Place S.E., Washington, D.C. 20020, or e-mailed to SWRules@dc.gov. Copies of the proposed rules may be obtained between 8:30 a.m. and 5:00 p.m. at the address stated above. Questions may be directed to (202) 645-8026.

VOL. 67 – NO. 53

DECEMBER 25, 2020



District of Columbia

REGISTER

HIGHLIGHTS

- D.C. Council enacts Act 23-524, Coronavirus Public Health Extension Emergency Amendment Act of 2020
- D.C. Council enacts Act 23-526, Students' Right to Home or Hospital Instruction Act of 2020
- D.C. Council enacts Act 23-532, Minor Consent for Vaccinations Amendment Act of 2020
- D.C. Council passes Resolution 23-640, Displaced Workers Right to Reinstatement and Retention Emergency Declaration Resolution of 2020
- Department of Consumer and Regulatory Affairs updates the pre-licensure education requirements for real estate brokers in the District
- Department of Consumer and Regulatory Affairs updates its schedule of fines effective January 1, 2021
- Department of Health Care Finance proposes amendments to the District of Columbia State Plan for Medical Assistance
- D.C. Public Service Commission proposes changes that would require PEPCO to mandate redeployment of advanced inverters in the District

The Mayor of the District of Columbia extends the public emergency and public health emergency to March 31, 2021 and implements a holiday pause on various activities to flatten the curve of COVID-19 cases (Mayor's Order 2020-127)

THE OFFICE OF LOTTERY AND GAMING**NOTICE OF PROPOSED RULEMAKING****GAME OF SKILL**

The Executive Director of the Office of Lottery and Gaming, pursuant to the authority set forth in Section 4 of the Law to Legalize Lotteries, Daily Numbers Games, and Bingo and Raffles for Charitable Purposes in the District of Columbia, effective March 10, 1981 (D.C. Law 3-172; D.C. Official Code §§ 36-601.06(a) and 36-641.21 (2020 Repl.)), and Office of the Chief Financial Officer Management Control Order No. 96-22, effective September 24, 1996, hereby gives notice of the intent to amend Chapter 22 (Reserved) of Title 30 (Lottery and Charitable Games) of the District of Columbia Municipal Regulations (DCMR).

The proposed rulemaking is to implement provisions of the Revised Game of Skill Machines Consumer Protections Emergency Amendment Act of 2020, (A23-0479) effective October 1, 2020; 67 DCR 13284 (November 13, 2020).

The Executive Director also gives notice of the intent to take final rulemaking action to adopt these proposed rules in not less than thirty (30) days from the date of publication of this notice in the *D.C. Register*.

Title 30 DCMR, LOTTERY AND CHARITABLE GAMES, is amended to as follows:

Chapter 22, [RESERVED], is amended to read as follows:

CHAPTER 22	GAME OF SKILL ("GOS")
2200	SCOPE OF CHAPTER
2201	AUTHORIZATION
2202	AVAILABILITY
2203	GOS LICENSURE /LEGACYMACHINES
2204	GAME OF SKILL MACHINES ("GOS MACHINE")
2205	GOS MACHINE LICENSE REQUIREMENTS
2206	MANUFACTURER LICENSE REQUIREMENTS
2207	DISTRIBUTOR LICENSE REQUIREMENTS
2208	RETAILER LICENSE REQUIREMENTS
2209	LICENSING PROHIBITIONS
2210	CONFLICTS OF INTEREST
2211	ENFORCEMENT
2212	INVESTIGATIONS AND INSPECTIONS
2213	SYSTEM REQUIREMENTS
2214	INTERNAL CONTROLS
2215	REGISTRATION OF GOS MACHINES
2216	ADVERTISING
2217	PENALTIES

2218	TAXATION OF GAME OF SKILL
2219	PRIZES
2220	PRIZE CLAIMS
2221	CENTRALIZED ACCOUNTING SYSTEM ("CAS")
2222	GAME OF SKILL ADMINISTRATIVE HEARINGS
2223-2298	[RESERVED]
2299	DEFINITIONS

2200 SCOPE OF CHAPTER

- 2200.1 The purpose of this chapter is to implement the Revised Game of Skill Machines Consumer Protections Emergency Amendment Act of 2020, (A23-0479) effective October 1, 2020; 67 DCR 13284 (November 13, 2020). ("Act") establishes procedures for implementing Game of Skill ("GOS") and GOS Machines ("GOS Machines") within the District of Columbia ("District").

2201 AUTHORIZATION

- 2201.1 The operation of a GOS Machine shall be lawful in the District if conducted in accordance with the Act and this chapter's regulations.
- 2201.2 The Executive Director of the Office of Lottery and Gaming ("Executive Director") established by (D.C. Law 3-172; D.C. Official Code §§22-1716 to 22-1718; §36-601.01 *et seq* and §36-641.01 *et seq*) shall authorize and determine the availability of GOS Machines in the District.
- 2201.3 The Executive Director may determine and establish the form and manner of GOS.

2202 AVAILABILITY

- 2202.1 The Executive Director shall determine the availability of GOS Machines in the District.
- 2202.2 GOS in the District may not simulate traditional Casino gambling such as slot machines, card games, roulette, craps, or any other game that primarily involves the elements of prize, chance, and consideration.

2203 GOS LICENSURE / LEGACY MACHINES

- 2203.1 A person who possesses a valid Alcoholic Beverage Control Board ("ABC") GOS endorsement granted pursuant to D.C. Official Code § 25-113.01(e) may own or operate a GOS Machine according to the terms of the endorsement and the issuing Agency.

2203.2 A GOS Machine with a valid Alcoholic Beverage Regulatory Authority ("ABRA") endorsement sticker ("Legacy Machine") granted pursuant to D.C. Official Code § 25-113.01 (e) may be allowed to operate within the District until the endorsements expiration, or March 31, 2021.

2203.3 Upon expiration of the ABRA GOS endorsement or March 31, 2020, all GOS operated in the District must be licensed and shall be regulated by the Office of Lottery and Gaming ("Office").

2204 GAME OF SKILL MACHINES ("GOS MACHINE")

2204. 1 A GOS Machine is a mechanical or electronic gaming device that rewards the winning player or players with cash, a gift card, or a redeemable Voucher for cash or cash equivalents.

2204. 2 A mechanical or electronic gaming device shall not be considered a GOS Machine if:

- (a) The ability of a player to succeed at the game is impacted by the number or ratio of prior wins to prior losses of players playing the game;
- (b) The outcome of the game can be controlled by a source other than a player playing the game;
- (c) The success of a player is or may be determined by a chance event that cannot be altered by the player's actions;
- (d) The ability of a player to succeed at the game is impacted by game features not visible or known to a reasonable player; or
- (e) The ability of a player to succeed at the game is impacted by the exercise of skill that no reasonable player could exercise.

2205 GOS MACHINE LICENSE REQUIREMENTS

2205.1 No person may carry out a function of a GOS: Manufacturer, Distributor, or Retailer after March 31, 2021, unless the person has obtained the applicable license or licenses required by the Act or by rules issued pursuant to this chapter.

2205.2 Those authorized by ABRA to have GOS machines at their licensed establishment prior to October 1, 2020, shall have until October 1, 2021, to submit an application to obtain a license or licenses as required by this title.

2205.3 The Office shall issue the following categories of GOS Machine Licenses:

- (a) Manufacturer;

(b) Distributor; and

(c) Retailer.

- 2205.4 The Office shall not grant a license listed in this subsection until it has determined that each person that possesses 10% or greater beneficial or proprietary interest in the Applicant has been approved for licensure in accordance with the Act and rules issued pursuant to this chapter; provided, that the Office shall not be required to make such a determination with respect to a person that is an institutional investor unless the institutional investor possesses 25% or greater beneficial or proprietary interest in the Applicant.
- 2205.5 An Applicant for an initial manufacturer or distributor license, including any individuals identified under § 2205.4, shall be subject to District and national criminal history background checks. Retail applicants are exempt from District and national criminal history background checks if already performed by ABRA.
- 2205.6 The Applicant shall submit an application apply to the Office, in a form determined by the Office, fingerprints for use in a national criminal records check by the Metropolitan Police Department and the Federal Bureau of Investigation of all individuals required to be named in the application and a signed authorization of each individual submitting fingerprints for the release of information by the Metropolitan Police Department and the Federal Bureau of Investigation.
- 2205.7 In the case of an application for license renewal, the Office may require additional background checks.
- 2205.8 The Office shall require proof of good standing pursuant to D.C. Official Code § 29-102.08 of an applicant for a license in accordance with this title and may, in addition, require certification that the Citywide Clean Hands Database indicates that the proposed Licensee is current with its District taxes.
- 2205.9 Proprietary information, trade secrets, financial information, and personal information about a person in an application submitted to the Office pursuant to this title shall not be a public record and shall not be made available under the Freedom of Information Act of 1976, effective March 29, 1977 (D.C. Law 1-96; D.C. Official Code § 2-531 *et seq.*), or any other law.
- 2205.10 A Retailer shall display its license as required by § 2215.5 and shall make the license immediately available for inspection upon request by an employee of the Office, the Metropolitan Police Department, or ABRA.
- 2205.11 When present at a licensed establishment, an employee of a distributor shall carry a copy of its license and make it readily available for inspection by an employee of the Office, the Metropolitan Police Department, or ABRA.

- 2205.12 A Licensee shall not permit a person under the age of eighteen (18) to use or play a GOS Machine.
- 2205.13 The method of age verification shall at the minimum include:
- (a) A designated employee to regularly monitor the designated area where GOS Machines are played to ensure that no person under eighteen (18) years of age is playing or attempting to play a GOS Machine;
 - (b) Verify that each person playing a GOS Machine is lawfully permitted to do so by checking the person's government-issued identification document upon entry into either the licensed establishment or the designated area where the GOS Machines are located; and
 - (c) Verify identification when a person seeks to cash out his or her winnings, if any.
- 2205.14 The failure of a Licensee to verify a person's identification shall not be a violation of this paragraph if the person whose identification was not checked is eighteen (18) years of age or older.
- 2205.15 No Manufacturer or Distributor may offer or provide anything of value, including a loan or financing agreement, to a licensed establishment as an incentive or inducement to locate a GOS Machine in the establishment; provided, that a Manufacturer or Distributor may provide funding to a licensed establishment for the payment of winnings to players of the Manufacturer or Distributor's GOS Machines in the licensed establishment.

2206 MANUFACTURER LICENSE REQUIREMENTS

- 2206.1 A person may not, after March 31, 2021, manufacture a GOS Machine in the District or manufacture and cause to be delivered into the District a GOS Machine unless the person has a valid Manufacturer's license issued under this title.
- 2206.2 A Manufacturer may, after March 31, 2021, only sell or lease GOS Machines for use in the District to persons having a valid Distributor's license.
- 2206.3 A person applying for a Manufacturer's license shall do so on a form prescribed by the Office. The form shall require:
- (a) The name of the Applicant;
 - (b) The mailing address of the Applicant and, if the Applicant is a corporation, the name of the state in which it is incorporated, the location of its principal place of business, and the names and addresses of its directors;

- (c) A report of the Applicant's financial activities, including evidence of financial stability, such as financial statements, bank statements, business, and personal income and disbursement schedules, tax returns and/or bank statements; and
 - (d) Such other information as the Office may require.
- 2206.4 In considering whether to approve an application for a Manufacturer's license, the Office may consider, among such other evidence as may come before the Office, evidence of the Applicant's licensure, conduct, and activities in another jurisdiction.
- 2206.5 An applicant for a Manufacturer's license shall pay a nonrefundable application fee of \$10,000 with the application.
- 2206.6 A Manufacturer's license shall be renewed annually, provided that the Licensee has continued to comply with all statutory and regulatory requirements and pays upon submission of its renewal application a \$5,000 renewal fee.
- 2206.7 If a Manufacturer is providing GOS Machines directly to a Retailer, it shall submit to the Office a list of all models and versions of GOS Machines sold, delivered, or offered to a Retailer. All such equipment shall be tested and approved by an independent testing laboratory as provided in § 2213. A Manufacturer must also be licensed as a Distributor if it will be providing GOS Machines directly to a Retailer.
- 2207 DISTRIBUTOR LICENSE REQUIREMENTS**
- 2207.1 A person may not, after March 31, 2021, engage in any of the following activities unless the person has a valid Distributor's license issued by the Office:
- 2207.2 Buy or lease from a licensed GOS Machine Manufacturer for distribution in the District;
- 2207.3 Sell, lease, or distribute a GOS Machine in the District or market for sale, lease, or distribution a GOS Machine in the District; or
- 2207.4 Repair, replace, maintain, or service a GOS Machine or a major component or part of a GOS Machine in the District or market the repair, replacement, or maintenance of a GOS Machine or a major component or part of a GOS Machine in the District.
- 2207.5 A licensed Distributor may sell, lease, or distribute a GOS Machine, or repair, replace, maintain, or service a GOS Machine or any major component or part of a GOS Machine in the District to a licensed Retailer that possesses a GOS Machine

endorsement from the ABC Board pursuant to D.C. Official Code § 25-113.01(e), and after March 31, 2021, a Retailer's license from the Office.

2207.7 A person applying for a Distributor's license shall do so on a form prescribed by the Office. The form shall require:

- (a) The name of the Applicant;
- (b) The mailing address of the Applicant and, if the Applicant is a corporation, the name of the state in which it is incorporated, the location of its principal place of business, and the names and addresses of its directors;
- (c) A report of the Applicant's financial activities, including evidence of financial stability, such as financial statements, bank statements, business, and personal income and disbursement schedules, tax returns and/or bank statements; and
- (d) Such other information as the Office may require.

2207.8 In considering whether to approve an application for a Distributor's license, the Office may consider, among such other evidence that may come before the Office, evidence of the Applicant's licensure, activities, and conduct in other jurisdictions.

2207.9 An Applicant for a Distributor's license shall demonstrate that the equipment, system, or device that the Applicant plans to offer to Retailers conforms to standards and rules established pursuant to this title and other applicable law.

2207.10 An Applicant for a Distributor's license shall pay a nonrefundable application fee of \$10,000 with the application.

2207.11 A Distributor's license shall be renewed annually, provided that the Licensee has continued to comply with all statutory and regulatory requirements and pays upon submission of its renewal application a \$5,000 renewal fee.

2207.12 A Distributor shall submit to the Office a list of all models and versions of GOS Machines sold, delivered, or offered to a Retailer when first sold, delivered, or offered to a Retailer. The list can be amended and submitted to the Office when the same occurs relating to new models and versions of GOS Machines. All such equipment shall be tested and approved by an independent testing laboratory approved as provided in § 2213.

2208 RETAILER LICENSE REQUIREMENTS

- 2208.1 A person may not offer or allow play of a GOS Machine at a location in the District unless:
- (a) The location is a licensed establishment;
 - (b) The Retailer possesses a GOS Machine endorsement from ABRA in accordance with D.C. Official Code § 25-113.01(e), and after March 31, 2021, a retailer's license from the Office; and
 - (c) The person has entered into a written use agreement with a licensed distributor (or before April 1, 2021, with a Distributor) for the placement or installation of a GOS Machine or Machines on the licensed premises.
- 2208.2 A person shall apply for a Retailer's license on a form prescribed by the Office. The form shall require:
- (a) The name of the Applicant;
 - (b) The mailing address of the Applicant and, if the Applicant is a corporation, the name of the state in which it is incorporated, the location of its principal place of business, and the names and addresses of its directors;
 - (c) At the discretion of the Office, a report of the Applicant's financial activities, including evidence of financial stability, such as bank statements, business, and personal income and disbursement schedules, and tax returns; and
 - (d) Any other information the Office considers necessary.
- 2208.3 An Applicant for a Retailer's license shall pay a nonrefundable application fee of \$300 with the application.
- 2208.4 A Retailer's license shall be renewed annually, provided that the Licensee continued to comply with the statutory and regulatory requirements and pays upon submission of its renewal application a \$300 renewal fee.
- 2208.5 The Office may require a Retailer to be bonded in such amounts and such manner as determined by the Office.
- 2208.6 GOS Machines shall not be offered or allowed to be played in the District other than at an establishment licensed as a Retailer.

2209 LICENSING PROHIBITIONS

2209.1 The Office shall deny, suspend, or revoke a license if evidence satisfactory to the Office exists that the Applicant or Licensee committed any of the following disqualifying offenses:

- (a) The Applicant or Licensee knowingly made a false statement of a material fact to the Office;
- (b) The Applicant or Licensee has been suspended from operating a GOS, gambling game, gaming device, or gaming operation, or had a license revoked by any governmental authority responsible for the regulation of gaming activities;
- (c) The Applicant or Licensee has been convicted of a felony and has not received a pardon or has not been released from parole or probation for at least five (5) years;
- (d) The Applicant or Licensee has been convicted of a gambling-related offense, or a theft or fraud offense; or
- (e) The Applicant or Licensee is a company or individual who has been directly employed by any illegal or offshore book that serviced the United States or otherwise accepted black market wagers from individuals located in the United States.

2209.2 The Office may deny, suspend, or revoke an Applicant's or Licensee's GOS License under the following circumstances:

- (a) If the Applicant or Licensee has not demonstrated by clear and convincing evidence to the satisfaction of the Office financial responsibility sufficient to adequately meet the requirements of the proposed enterprise;
- (b) If the Applicant or Licensee is not the true owner of the business or is not the sole owner and has not disclosed on the application the existence or identity of other persons who have an ownership interest in the business; or
- (c) If the Applicant or Licensee is a corporation that sells more than ten percent (10%) of its voting stock, more than ten percent (10%) of the voting stock of a corporation that controls the Applicant or Licensee, sells the Applicant's or Licensee's assets, other than those bought and sold in the ordinary course of business, or an interest in the assets, to an individual, group of individuals, or entity not already determined by the Office to have met the qualifications of a Licensee, or is a non-corporate entity where an individual, group of individuals, or entity not already determined by the Office to have met the qualifications of a Licensee

pursuant to this title holds more than a ten percent (10%) interest in the non-corporate entity.

2209.3 The acts listed in § 2209.4 shall be known for purposes of the Act and this chapter as potential disqualifying offenses.

2209.4 The Office may deny, suspend, or revoke an Applicant's or Licensee's GOS License if they, or any person required to be qualified under this chapter as a condition of a GOS license, has been convicted of any offense in any jurisdiction which equates to the following crimes:

- (a) All crimes of the first degree;
- (b) Attempt to commit an offense which is listed in this subsection;
- (c) Conspiracy to commit an offense which is listed in this subsection;
- (d) Manslaughter;
- (e) Vehicular homicide, which constitutes a crime of the second degree;
- (f) Aggravated assault which constitutes a crime of the second or third degree;
- (g) Kidnapping;
- (h) Sexual offenses which constitute crimes of the second or third degree;
- (i) Robberies;
- (j) Crimes involving arson and related offenses;
- (k) Causing or risking widespread injury or damage;
- (l) Burglary which constitutes a crime of the second degree;
- (m) Theft and related offenses which constitute crimes of the second or third degree;
- (n) Forgery and fraudulent practices which constitute crimes of the second or third degree;
- (o) Endangering the welfare of a child;
- (p) Bribery and corrupt influence;

- (q) Perjury and other falsification in official matters which constitute crimes of the second, third or fourth degree;
- (r) Misconduct in Office and abuse in Office which constitutes a crime of the second degree;
- (s) Manufacturing, distributing, or dispensing a controlled dangerous substance or a controlled dangerous substance analog which constitutes a crime of the second or third degree;
- (t) Employing a juvenile in a drug distribution scheme;
- (u) Distributing, dispensing, or possessing a controlled dangerous substance or a controlled substance analog on or within one thousand feet (1,000 ft.) of school property or bus;
- (v) Distributing, dispensing, or possessing a controlled dangerous substance or a controlled substance analog in proximity to public housing facilities, parks, or buildings;
- (w) Distribution, possession, or manufacture of imitation controlled dangerous substances;
- (x) Acquisition of a controlled dangerous substance by fraud;
- (y) Gambling offenses which constitute crimes of the third or fourth degree;
- (z) Possession of a gambling device;
- (aa) Any second-degree racketeering crime;
- (bb) Swindling and cheating;
- (cc) Use of device to gain an advantage at a sports wagering, lottery, or casino game;
- (dd) Unlawful use of bogus chips or gaming billets, marked cards, dice, cheating devices, unlawful coins;
- (ee) Cheating games and devices in a licensed casino;
- (ff) Unlawful possession of device, equipment, or other material illegally manufactured, distributed, sold or delivered; or
- (gg) Any other offense under present District or federal law which indicates that licensure of the Applicant would be detrimental to the policy of the

Act and GOS operations; provided, however, that the automatic disqualification provisions of this subsection shall not apply with regard to any conviction which did not occur within the ten (10)-year period immediately preceding application for licensure and which the Applicant demonstrates by clear and convincing evidence does not justify automatic disqualification under this subsection and any conviction which has been the subject of a judicial order of expungement or sealing;

- (hh) Current prosecution or pending charges in any jurisdiction of the Applicant or Licensee or of any person who is required to be qualified under the Act as a condition of a sports wagering license, for any of the offenses enumerated in this chapter; provided, however, that at the request of the Applicant or the person charged, the Office shall defer decision upon such application during the pendency of such charge;
- (ii) The pursuit by the Applicant or Licensee or any person who is required to be qualified under the Act as a condition of a GOS License if such pursuit creates a reasonable belief that the participation of such person in a GOS business would be detrimental to the policies of the Act;
- (jj) The identification of the Applicant or Licensee or any person who is required to be qualified under the Act as a condition of a GOS License as a career offender or a member of a career offender cartel or an associate of a career offender or career offender cartel in such a manner which creates a reasonable belief that the association is of such a nature as to be detrimental to the policy of this chapter. For purposes of this section, a career offender shall be defined as any person whose behavior is pursued in an occupational manner or context for the purpose of economic gain, utilizing such methods as are deemed criminal violations of the public policy of the District. A career offender cartel shall be defined as any group of persons who operate together as career offenders;
- (kk) The commission by the Applicant or Licensee or any person who is required to be qualified under the Act as a condition of a GOS License of any act or acts which would constitute an offense under this chapter, even if such conduct has not been or may not be prosecuted under the criminal laws of the District or any other jurisdiction or has been prosecuted under the criminal laws of the District or any other jurisdiction and such prosecution has been terminated in a manner other than with a conviction;
- (ll) Willful defiance by the Applicant or Licensee or any person who is required to be qualified under the Act of any legislative investigatory body or other official investigatory body of any state or of the United States when such body is engaged in the investigation of crimes relating to gaming, official corruption, or organized crime activity;

- (mm) Failure by the Applicant or Licensee or any person required to be qualified under the Act as a condition of a GOS License to make required payments in accordance with a child support order; and
- (nn) Failure by the Applicant or Licensee or any person required to be qualified under the Act as a condition of a GOS License to repay any other debt owed to the District; unless such Applicant provides proof to the Office's satisfaction of payment of or arrangement to pay any such debts prior to licensure.

2210 CONFLICTS OF INTEREST

- 2210.1 Before issuing, authorizing the transfer of GOS Machines to a new owner of, or renewing a license, the Office shall determine that the Applicant is not disqualified because of conflicting interest in another license.
- 2210.2 In making a determination regarding a conflicting interest, the following standards shall apply:
 - (a) No Licensee under a Distributor's license shall hold another license issued under this title; except, that the holder of a Distributor's license may also hold a Manufacturer's license.
 - (b) No Licensee under a Manufacturer's license shall hold another license issued under this title; except, that the holder of a Manufacturer's license may also hold a Distributor's license.

2211 ENFORCEMENT

- 2211.1 The Office may enforce the provisions of this title with respect to Licensees and with respect to any individual or entity not holding a license and offering a GOS Machine in violation of the provisions of this title or rules issued pursuant to this chapter.
- 2211.2 Subject to § 2211.3 of this section, the Office and the Metropolitan Police Department may issue citations for civil violations of this title as set forth in rules issued pursuant to this title.
- 2211.3 A citation for a violation for which the penalty includes the suspension or revocation of a license shall be issued by the Office as a result of an investigation carried out by the Office.
- 2211.4 The Office, ABRA, or Metropolitan Police Department may request and check the identification of a person who has played, is playing, or is attempting to play a GOS Machine.

- 2211.5 The Office or Metropolitan Police Department may seize evidence that substantiates a violation under this title, which may include seizing the GOS Vouchers, or cash awards issued to a person under the age of eighteen (18) and fake identification documents used by a person under the age of eighteen (18).
- 2211.6 The Office may suspend or revoke a license and issue a fine, in accordance with § 2217, against a Licensee that knowingly allows a person under the age of eighteen (18) to use or play a GOS Machine.
- 2211.7 The Office may seize a GOS Machine license from an establishment if:
- (a) The GOS Machine license has been suspended, revoked, or canceled by the Office;
 - (b) The business is no longer in existence; or
 - (c) The business has been closed by another District government agency.
- 2211.8 No manufacturer, distributor, licensed establishment, or employee or agent of a manufacturer, distributor, or licensed establishment shall intentionally make a false or misleading representation concerning an individual's chances, likelihood, or probability of winning at playing a GOS Machine.
- 2211.9 An individual or entity claiming to be aggrieved by a fraudulent act or a false or misleading statement by a Licensee shall have a cause of action in a court of competent jurisdiction for damages and any legal or equitable relief as may be appropriate.

2212 INVESTIGATIONS AND INSPECTIONS

- 2212.1 The Office may conduct inspections, examinations, investigations, searches, seizures, and perform other duties authorized by this title and rules issued under this title.
- 2212.2 An Applicant for a license and each Licensee shall allow an authorized member of the Office, an ABRA investigator, or any member of the Metropolitan Police Department full opportunity to examine at any time during business hours:
- (a) The location on the premises where the GOS Machines are available to play; and
 - (b) The books and records of the Licensee or Applicant.

2213 SYSTEM REQUIREMENTS

2213.1 No model or version of a GOS Machine shall be offered for distribution or play in the District unless the model or version of the GOS Machine has first been tested and approved as a GOS Machine pursuant to this title and the rules issued pursuant to this chapter; except, that:

- (a) A model or version of a GOS Machine for which an endorsement was approved by the ABC Board under D.C. Official Code § 25-401 before October 1, 2020, shall not be subject to testing or approval under this section unless required by the Office by rule; provided, that each such GOS Machine shall be required to comply with § 2221 of this section.
- (b) The Office may approve a model or version of a GOS Machine before January 1, 2021, if it meets the requirements of subsection (a) through (l) of this section, regardless of whether the Office has issued minimum standard rules pursuant to subsection (b) of this section, and the GOS Machine shall not be required to come into compliance with the minimum standards issued by the Office pursuant to subsection (b) of this section until such date as shall be set forth by the Office in such rules.
- (c) The Office, or the Applicant at the direction of the Office, shall utilize the services of an Office-approved independent outside testing laboratory to test and assess the model or version of the GOS Machine.
- (d) The Applicant shall be responsible for paying the costs associated with testing the model or version of the GOS Machines.

2213.2 Except as otherwise provided in § 2213.1 (a) and (b) this section, every GOS Machine offered in the District shall meet the minimum standards established by the Office by rule. The minimum standards shall include the following:

- (a) The GOS Machine shall conform to all requirements of federal law and regulations, including the Federal Communications Commission's Class A emissions standards.
- (b) The GOS Machine shall display an accurate representation of the game outcome.
- (c) The GOS Machine shall not automatically alter pay tables or any function of the GOS Machine based on an internal computation of a hold percentage or have a means of manipulation that affects the random selection process or probabilities of winning a game.
- (d) The GOS Machine shall not be negatively affected by static discharge or other electromagnetic interference.
- (e) The GOS Machine shall be capable of displaying the following during idle

status: "power reset;" "door open;" or "door closed."

- (f) The GOS Machine shall be able to detect and display the game's complete play history and winnings for the previous ten (10) games.
- (g) The theoretical payback percentage of a GOS Machine shall not be capable of being changed without making a hardware or software change in the Machine itself.
- (h) The GOS Machine shall be designed so that the replacement of parts or modules required for normal maintenance does not necessitate the replacement of the electromechanical meters.
- (i) The GOS Machine shall contain a non-resettable meter, which shall be located in a secured compartment of the Machine that shall be locked and accessible only by a key.
- (j) The GOS secured compartment shall be designed to accept the following items at a minimum:
 - (1) Logic board with edge connector or edge card;
 - (2) Hard meters or counters should be secure and forward-facing, so they are visible without opening the compartment. A minimum of two openings specifically designed to fit these meters must be present. The In meter shall be displayed on the left side of the window, and the Out meter shall be displayed on the right. The meter harness/wiring shall be contained within the compartment;
 - (3) The licensed Retailer shall have access to the Operator Configuration menu by way of a keyed switch lock that is securely mounted through the compartment. The keyed switch must use a proprietary key registered to the GOS Machine owner. All wiring connected to the Operator Configuration menu switch must be contained within the compartment;
 - (4) Access to the components shall be convenient and expedient so that the GOS Machine Owner can make quick adjustments as appropriate without leaving the compartment open for an extended time. A removable front door to make access easier is encouraged;
 - (5) The door access sensor system shall register the compartment door as being open when the door is moved from its fully closed and locked position;
 - (6) The compartment shall be securely affixed to the cabinet;

- (7) The compartment shall close in such a manner as to allow for security tape to be applied. The security tape will be serialized and allow for initials and manual tracking of entry to the compartment; and
 - (8) It shall not be possible to insert a device into the compartment that will significantly influence the operation of the GOS Machine when the compartment's door is properly secured and locked without leaving evidence of tampering.
 - (k) The GOS Machine shall be capable of storing the meter information required by paragraph (i) of this subsection for a minimum of one-hundred and eighty (180) days after a power loss to the Machine.
 - (l) The GOS Machine shall have accounting software that keeps an electronic record that includes:
 - (1) Total cash or other value inserted into the GOS Machine;
 - (2) The value of GOS Vouchers awarded to players by the GOS Machine;
 - (3) The total credits played on the GOS Machine;
 - (4) The total credits awarded by the GOS Machine; and
 - (5) The payback percentage credited to players of the GOS Machine.
 - (m) GOS Machines shall be connected to a Centralized Accounting System in accordance with § 2221 for the purposes set forth in that section; except, that:
 - (1) Legacy Machines or GOS Machines approved by the Office for operation or distribution before the date designated by the Office pursuant to § 2221.5 shall be allowed until the date designated to come into compliance with this aforementioned section.
- 2213.3 The Office may require that a licensed distributor maintain liability insurance on the GOS Machines that it places in licensed establishments.
- 2213.4 The Office may require that a licensed Retailer maintain liability insurance on the GOS Machines located in its licensed establishment.
- 2213.5 The Office may issue rules to establish additional licensing and registration requirements for the purposes of preserving the integrity and security of GOS Machines in the District.

2214 INTERNAL CONTROLS

2214.1 GOS Distributors and Retailers shall file with the Office internal controls for all aspects of GOS operations prior to commencing operations.

2214.2 As determined by the Office, prior to commencing GOS, Distributors and Retailers Licensees shall submit to the Office for approval internal controls for all aspects of GOS (*i.e.*, retail operations, back office, and the Centralized Accounting System ("CAS")), prior to implementation and any time a change is made thereafter.

2214.3 The internal controls shall address the following items regarding the GOS, at a minimum:

- (a) User access controls for all personnel having access to GOS Machine internal components requiring key access, access to the CAS components, payouts, and/or related transactions associated with GOS Machines;
- (b) Segregation of duties;
- (c) Automated and manual risk management procedures;
- (d) Procedures for identifying and reporting fraud and suspicious conduct;
- (e) Procedures for identifying and preventing persons who are under eighteen (18) years of age from engaging in a GOS; and
- (f) Procedures for identifying and preventing intoxicated and impaired persons from engaging in a GOS.

2214.4 GOS Manufactures Licensees shall develop system requirements and specifications for internal controls according to industry standards and implement the requirements and specifications as required by the Office.

2215 REGISTRATION OF GOS MACHINES

2215.1 After March 31, 2021, no Distributor shall distribute a GOS Machine to a Retailer or allow the continued distribution of its GOS Machine at a Retailer's licensed establishment and no Retailer shall allow the distribution of a GOS Machine to the Retailer or allow the installation or operation of a GOS Machine at its licensed establishment, unless:

- (a) The GOS Machine is registered with the Office; and
- (b) A registration sticker issued by the Office is affixed to and maintained on

the GOS Machine.

- (c) The Office shall issue to a distributor or Retailer, after approval of an application for registration of a GOS Machine filed by the Distributor or Retailer with the Office, a registration sticker for placement on the registered GOS Machine.

2215.2 The registration fee, payable to the Office, for each GOS Machine, shall be \$100. If the registration sticker is damaged, destroyed, lost, or removed, the Retailer shall pay the Office \$75 for a replacement registration sticker.

2215.3 A Distributor shall not have distributed more than five (5) GOS Machines to a licensed establishment at any time, and a Retailer shall not allow more than five (5) GOS Machines to be operated or located on licensed premises at any time.

2215.4 A Retailer shall locate its GOS Machines for play only in specific locations approved by ABRA within the Retailer's licensed establishment.

2215.5 A Retailer shall post an Office-provided warning sign and, after March 31, 2021, its Retailer's license, both maintained in good repair and in a place clearly visible at the point of entry to the designated areas where the GOS Machines are located. The warning sign shall include:

- (a) The minimum age required to play a GOS Machine;
- (b) The contact information for the National Council on Problem Gambling's national helpline; and
- (c) The contact information for the Office of Lottery and Gaming for purposes of filing a complaint or potential violation of law against the Manufacturer, Distributor, or Retailer.

2215.6 Failure to display the registration sticker, license, or warning sign may result in the Office revoking or suspending the license or issuing a fine against the licensed establishment pursuant to § 2217.

2216 ADVERTISING

2216.1 GOS Licensees shall not advertise GOS in any area prohibited by District or federal law.

2216.2 GOS Licensees shall ensure that all advertising, public relations activities, and marketing campaigns do not:

- (a) Contain false or misleading information;

- (b) Fail to disclose conditions or limiting factors associated with the advertisement;
- (c) Use a font, type size, location, lighting, illustration, graphic depiction, or color obscuring conditions or limiting factors associated with the advertisement;
- (d) Consist of indecent or offensive graphics or audio, or both; and
- (e) Target, either via content or placement, those under the age of eighteen (18).

2216.3 Advertisements, public relations activities, and marketing campaigns shall meet the following requirements:

- (a) Be socially responsible;
- (b) Give a balanced message with regard to winning and losing; and
- (c) Include language demonstrating the Retailer is licensed by the Office.

2216.4 As directed by the Office, GOS Licensees shall delete or modify any advertisement which does not conform to the requirements of this chapter or is necessary for the immediate preservation of the public peace, health safety, and welfare of District residents.

2217 PENALTIES

2217.1 In the event of a violation of this title or a rule issued pursuant to this title; the Office may:

- (a) Impose a fine of not more than \$50,000;
- (b) Revoke a GOS Licensee's license; and
- (c) Suspend the GOS Licensee's license for up to one (1) year.
- (d) Any other penalties and sanctions that may reasonably be imposed by law.

2217.2 A person that has been fined or whose application has been denied, revoked, or suspended pursuant to this section shall have a right to a hearing before the Office and, in the event of the Office's affirmation of the fine, denial, revocation, or suspension, the right to appeal the decision of the Office to the Superior Court of the District of Columbia.

2217.3 The Office shall notify ABRA within forty-eight (48) hours after the Office suspends or revokes a Retailer's license.

2217.4 The Attorney General for the District of Columbia, in the name of the District of Columbia may bring an action in the Superior Court of the District of Columbia to enjoin an individual or entity or to seek a civil penalty of up to \$50,000 for a violation of the Act or rule issued pursuant to this chapter.

2218 TAXATION OF GAME OF SKILL

2218.1 On or before the 20th calendar day of each month, each owner of a GOS Machine located in the District shall:

(a) File a return with the CFO, on forms and in the manner prescribed by the CFO, indicating the amount of GOS Machine Gross Revenue ("GOSGR") for the owner's GOS Machines for the preceding calendar month and the amount of tax for which the owner is liable; and

(b) Pay a tax rate of ten percent (10%) of the GOSGR to the District of Columbia Treasurer from the preceding calendar month.

2218.2 All funds owed to the District under this section shall be held in trust for the District in a federally insured depository institution that maintains an office in the District until the funds are paid to the District of Columbia Treasurer.

2218.3 Each owner of a GOS Machine located in the District shall keep a record of the GOSGR, awards, and net income of each GOS Machine in such form as the CFO may require.

2218.4 An owner of a GOS who fails to pay the tax imposed by this section shall be subject to all collection, enforcement, and administrative provisions applicable to unpaid taxes or fees, as provided in D.C. Official Code § 47 Chapters 41, 42, 43, and 44.

2218.5 When the tax imposed on GOSGR has become due and payable and has not been paid, that tax may be collected using any of the provisions set forth in Chapter 44 of Title 47 of the D.C. Official Code.

2218.6 Interest shall be assessed on underpayments of the tax on GOSGR at the rate set forth in D.C. Official Code § 47-4201 and on overpayments under D.C. Official Code § 47-4202. The provisions of D.C. Official Code § 47-4222 shall apply, as applicable.

2218.7 All of the penalties, as applicable, set forth in Chapter 42 of Title 47 shall apply to the tax imposed on GOSGR.

2218.8 Notwithstanding D.C. Official Code § 47-4406, the CFO may disclose the total amount of GOSGR collected in the periodic estimates and reports of revenues.

2219 PRIZES

2219.1 A GOS can award cash or non-cash prizes, but the Claimant must first always be offered cash. The Claimant may accept if offered, a non-cash prize in lieu of cash.

2219.2 The Claimant may accept if offered, a non-cash prize in lieu of cash.

2219.3 One dollar (\$1.00) is the minimum allowable amount won for playing a GOS Machine.

2219.4 Five Hundred Ninety-Nine Dollars and ninety-nine cents (\$599.99) is the maximum allowable amount won for playing a GOS Machine.

2219.5 The Executive Director may set or change the minimum and maximum amount won on a GOS Machine.

2219.6 A GOS Machine shall not directly dispense cash awards to a player. If a player is entitled to a cash award at the conclusion of the game, the GOS Machine shall dispense a GOS Voucher to the player.

2219.7 The GOS Voucher shall indicate:

- (a) The total amount of the cash award;
- (b) The time of day that the cash award was issued in a twenty-four (24) hour format showing hours and minutes, the date, the terminal serial number, and the sequential number of the GOS Voucher;
- (c) An encrypted validation number from which the validity of the cash award may be determined.
- (d) A Retailer shall allow a player to take the GOS Voucher to the owner of the licensed establishment or the owner's designee, who shall be located at the licensed establishment, for payment of the cash award.
- (e) Shall contain rules for claiming the prize or cashing the GOS Voucher.

2219.8 Prizes may be awarded by check, draft, electronically, or by other means as authorized by the Executive Director. Prizes may be paid using Vouchers, cards, at the location where the prize was played and redeemed or by other means as authorized by the Executive Director.

2219.9 Licensee will report taxable prizes and events to relevant taxing authorities based on established statutory thresholds.

2219.10 The District of Columbia and its agents, officers, and employees are not responsible for the payment of GOS prizes.

2220 PRIZE CLAIMS

2220.1 GOS Retailer shall only use printed claim forms that have been authorized by the Office along with the winning GOS Voucher to claim a GOS prize.

2220.2 The Office will review and approve all licensed Retailers prize claim procedures, also known as "house rules," before all GOS Machines are available for the public.

2220.3 At the minimum, the Retailers prize claim procedures shall:

- (a) Winning GOS Vouchers shall be validated through inspection and confirmation of encrypted validation number;
- (b) Cash must first be offered to the claimant prior to any non-cash offer;
- (c) Any non-cash offer must be equivalent to the cash amount indicated on the winning GOS Voucher;
- (d) If payout of winnings requires tax reporting, a Claimant must provide a valid, government-issued, photograph identification and other information required by District, State, and Federal tax laws and regulations; and Generate applicable tax forms for reportable winnings as required by District, State, and Federal laws and regulations.

2220.4 Winning GOS Vouchers shall be valid for a minimum of one-hundred and eighty (180) days but may be extended to a more extended period pursuant to the Office-approved Retailers Prize Claim procedures.

2221 CENTRALIZED ACCOUNTING SYSTEM ("CAS")

2221.1 Within three-hundred and sixty-five (365) days after the effective date of this section, the Office shall procure a Centralized Accounting System (CAS) for GOS Machines, which shall be linked to a communications network.

2221.2 All GOS Machines registered in the District shall connect to the CAS through the communications network.

2221.3 The CAS shall be administered by the Office and shall allow for the accounting, reporting, monitoring, and reading of GOS Machine activities by the District to

assist the Office in determining compliance with, and enforcing, the provisions of this title and the rules issued pursuant to this title.

2221.4 The CAS shall also allow for GOS Machines to be activated and deactivated remotely by the Office.

2221.5 When the Office is satisfied with the operation of the CAS, it shall:

- (a) Certify the effective status of the system; and
- (b) Notify all Retailers of the date by which the distributor's and Retailer's GOS Machines must be linked to the CAS, which date shall not be less than ninety (90) days after the date of the effective status of the CAS.

2221.6 The CAS shall not provide for the monitoring or reading of personal or financial information concerning patrons of GOS Machines.

2221.7 Employees and agents of a contractor or subcontractor of the Office that is engaged in building, operating, maintaining or contracting to build, operate, or maintain the CAS, and the immediate family members of such employees and agents, shall be prohibited from obtaining a license under this title.

2221.8 Unless a Retailer's license is canceled, suspended, or revoked, nothing in this section shall authorize the Office to limit or eliminate a registered GOS from the CAS.

2222 GAME OF SKILL ADMINISTRATIVE HEARINGS

2222.1 An individual, group of individuals or entity that has been fined, whose application has been denied, or whose license has been revoked, or suspended shall have a right to a hearing before the Office and, in the event of its affirmation of the fine, denial, revocation, or suspension, whichever applies, the right to appeal the decision of the Office to the Superior Court of the District of Columbia

2222.2 A request for a hearing shall be filed with the Office of Chief Financial Officer, Office of the General Counsel within fifteen (15) business days after the receipt of written notice of a fine or written notice denying, suspending, or revoking a GOS license.

2222.3 Each request for a hearing shall contain the following information:

- (a) The name, address, and telephone number of the person filing the request;
- (b) The name, address, and telephone number of the Licensees' representatives, if any; and

- (c) A clear and concise statement of facts refuting the allegations of the Office;
- 2222.4 The General Counsel shall designate a Hearing Examiner to conduct the hearing and make proposed findings of fact and conclusions of law.
- 2222.5 Any person filing a request for a hearing may be represented by counsel or any other person as a representative.
- 2222.6 On the first occasion of appearance, persons who appear in a representative capacity shall file a written notice of appearance.
- 2222.7 The notice of appearance shall state the person's name, local address, and local telephone number.
- 2222.8 The written notice of appearance shall be part of the record.
- 2222.9 Where these Rules do not address a procedural issue, the Hearing Examiner may be guided by the District of Columbia Superior Court Rules of Civil Procedure to decide the issue.
- 2222.10 Decorum and good order shall be maintained at all times during any hearing.
- 2222.11 Any person who refuses to comply with a reasonable order may be excluded from the hearing by the person conducting the hearing.
- 2222.12 The Office will provide oral or sign-language interpretation services upon request for persons seeking information or participating in a hearing. The Hearing Examiner may order the use of such services at a hearing.
- 2222.13 A person who needs language interpretation services for a hearing shall request them as early as possible to avoid delay.
- 2222.14 Upon request by a party with impaired vision, the Office will provide official documents in Braille or a large print within a reasonable time.
- 2222.15 An interpreter at a hearing shall swear or affirm under penalty of perjury to interpret accurately, completely, and impartially.
- 2222.16 In any action, the parties or their representatives shall appear before the Hearing Examiner on a date set by the Hearing Examiner for a conference to consider the following:
 - (a) Whether a hearing is necessary;
 - (b) Simplification of the issues;

- (c) The possibility of obtaining the admission and stipulation of facts and documents which will avoid unnecessary proof; and
 - (d) Any other matters which may aid in the disposition of the action.
- 2222.17 The Hearing Examiner shall enter an order that recites the action taken at the conference. The order, when entered, shall control the subsequent course of the action.
- 2222.18 In computing any period of time under this title, unless otherwise stated, time shall be computed in calendar days with the following exceptions:
 - (a) If the day of the act, event, or default after which the time period ends is a Saturday, Sunday, or legal holiday, the period shall run until the next day which is not a Saturday, Sunday, or legal holiday; and
 - (b) When the time period is five (5) days or less, intermediate Saturdays, Sundays, and legal holidays shall be excluded from the computation of time.
- 2222.19 Where good cause is shown, and upon a written request, the Hearing Examiner may order an extension of time if made prior to the expiration of the period prescribed.
- 2222.20 The Hearing Examiner shall have the power to administer oaths, to take testimony under oath, subpoena witnesses, and require the production of records, papers, and documents relevant to the inquiry.
- 2222.21 A subpoena for the appearance of witnesses and production of documents at a hearing shall only be issued by the Hearing Examiner.
- 2222.22 A party may request a subpoena in writing, or the Hearing Examiner may issue a subpoena without a party's request.
- 2222.23 Any request that the Hearing Examiner issue a subpoena should include a copy of the proposed subpoena and shall state the relevance of the requested testimony or documents. Subpoenas and forms to request a subpoena are available on the Office's website.
- 2222.24 Unless otherwise provided by law or order of the Hearing Examiner, any request or a subpoena shall be filed no later than five (5) days prior to the hearing.
- 2222.25 It is the responsibility of the requesting party to serve a subpoena in a timely fashion. Any person, including a party, who is at least eighteen (18) years of age, may serve a subpoena.

- 2222.26 Service of a subpoena for a witness to appear at a hearing shall be made by personally delivering the subpoena to the witness. Unless otherwise ordered by the Hearing Examiner, service shall be made at least four (4) days before the hearing.
- 2222.27 A subpoena for the production of documents at a hearing shall be directed to either an individual, a corporation, the government, or another entity.
- 2222.28 A subpoena for the production of documents at a hearing shall be served by any of the following means:
- (a) Handing it to the person or to a representative of the person or entity;
 - (b) Leaving it at a person's Office with a responsible adult, or if no one is available, leaving it in a conspicuous place in the Office;
 - (c) Leaving it with a responsible adult at an entity's Office that is connected to the case;
 - (d) Mailing it to the last known address of the person;
 - (e) Mailing it to the last known address of an entity's Office connected to the case; or
 - (f) Delivering it by any other means, including electronic means, if consented to in writing by the person or entity served, or as ordered by the Hearing Examiner.
- 2222.29 A person or entity ordered to produce documents at a hearing:
- (a) Need not appear in person at the hearing unless ordered by the Hearing Examiner to do so;
 - (b) Shall produce the documents as they are kept in the usual course of business or shall organize and label them to correspond with the categories in the subpoena; and
 - (c) Shall expressly make any claims of privilege or protection with a description of the documents not produced that is sufficient to enable the requesting party to contest the claim.
- 2222.30 A subpoena may be served at any place within the District or at any place outside the District that is within twenty-five (25) miles of the place of the hearing.

- 2222.31 To prove service of a subpoena, a party shall file a written statement or shall provide in-court testimony describing the date and manner of service and the names of the persons served.
- 2222.32 The Hearing Examiner may quash or modify a subpoena if it:
- (a) Does not meet the requirements of this chapter;
 - (b) Was improperly served;
 - (c) Fails to allow a reasonable time for compliance;
 - (d) Requires a person who is not a party or an officer of a party to travel to a hearing more than twenty-five (25) miles from where that person resides, is employed, or regularly transacts business, except that such a person may be ordered to appear by telephone;
 - (e) Requires disclosure of a privileged or other protected information; or
 - (f) Subjects a person or entity to undue burden or expense.
- 2222.33 If a person or entity disobeys a subpoena, the Hearing Examiner may order compliance with the subpoena. If a person subject to the order fails to comply, the Hearing Examiner may impose monetary sanctions. In addition, a party may apply to the Superior Court of the District of Columbia for an order to show cause why that person should not be held in civil contempt.
- 2222.34 Except upon order of the Hearing Examiner, a hearing scheduled before the Hearing Examiner, may not be delayed by a motion for a continuance unless the motion is made at least one (1) day prior to the scheduled hearing date and, in the opinion of the Hearing Examiner, sets forth good and sufficient cause for the continuance.
- 2222.35 If a party to any proceeding under this chapter without sufficient reason fails to appear at the time and place set for the hearing, the Hearing Examiner may proceed to hear the matter on the record.
- 2222.36 Hearings shall be recorded and transcribed under the direction of the Hearing Examiner.
- 2222.37 Upon payment of reasonable cost, a transcript of the proceeding shall be supplied to interested parties.
- 2222.38 Within a reasonable time after the close of a proceeding, the Hearing Examiner shall render a proposed written decision, accompanied by findings of fact, conclusions of law, and recommendations to the Executive Director.

- 2222.39 The Executive Director may change a finding of fact or conclusion of law made by the Hearing Examiner or may vacate or modify an order issued by the Hearing Examiner only if the Executive Director determines:
- (a) That the Hearing Examiner did not properly apply or interpret applicable law, office rules, written policies, or prior administrative decisions;
 - (b) That a prior administrative decision on which the Hearing Examiner relied is incorrect or should be changed; or
 - (c) That a technical error in a finding of fact should be changed.
- 2222.40 If the Executive Director makes a change to a finding of fact or conclusion of law or vacates or modifies an order of the Hearing Examiner, the Executive Director must state in writing the specific reason and the legal basis for the change.
- 2222.41 If the recommendation of the Hearing Examiner is adverse to the person who filed the request for a hearing, the person may file exceptions and present arguments to the Executive Director. The Executive Director shall make all final decisions on the issuance of fines or the denial, revocation, or suspension of licenses.
- 2222.42 The Executive Director shall issue a final order accompanied by findings of fact and conclusions of law.
- 2222.43 Findings of fact shall consist of a concise statement of conclusions on each contested issue of fact and shall be based solely upon the evidence contained in the record.
- 2222.44 Findings of fact and conclusions of law shall be supported by and in accordance with reliable, probative, and substantial evidence.
- 2222.45 At any time, the Hearing Examiner or the Clerk, in consultation with the Hearing Examiner, may correct clerical, typographical, numerical, or technical mistakes in the record and errors from oversight or omission.
- 2222.46 The Hearing Examiner may order that notice of such corrections be given to the parties.
- 2222.47 If a party has filed a request for appellate review, such mistakes may be corrected before the record is transmitted to the reviewing court and thereafter may be corrected with leave of the reviewing court.
- 2222.48 Any person whose license is revoked, suspended, or assessed a penalty by the final decision of the Office following a hearing shall have the right to appeal the

decision to the Superior Court of the District of Columbia within the time fixed by rule of the Court.

2223-2298 [RESERVED]

2299 DEFINITIONS

2299.1 The following definitions shall apply to this chapter:

"**ABC Board**" means the Alcoholic Beverage Control Board, established by D.C. Official Code §25-201.

"**ABRA**" means the Alcoholic Beverage Regulation Administration, established by D.C. Official Code § 25-202.

"**Applicant**" means an individual, group of individuals or entity who applies for a GOS License in the District of Columbia.

"**Business Days**" means any day except Saturdays, Sundays, and legal public holidays.

"**CFO**" means the Chief Financial Officer of the District of Columbia.

"**Centralized Accounting System**" or "**CAS**" means the accounting management system that continuously monitors each GOS Machine via a defined protocol, utilizing a dedicated line, Wi-Fi, or other secure transmission methods. A CAS main task is to provide logging, searching, and reporting of events to ensure the legality and integrity of the GOS Machines, as well as the collection of financial, metering data and the generation of various reports. The CAS is expected to facilitate the licensing and compliance (including support of 10% tax collection) mandated by statute and regulation.

"**Claimant**" means a player who has won a GOS prize and submitted a valid claim for payment within the required time frame.

"**Days**" means calendar days.

"**Distributor**" means a person licensed under this chapter to buy or lease GOS Machines, or any major components or parts of a GOS Machine, from manufacturers for sale or lease and distribution to retailers. A Distributor may also maintain or service a retailer's GOS Machine or any major component or part of a GOS Machine.

"**Executive Director**" means the Executive Director of the Office of Lottery and Gaming.

"Game of Skill" or "GOS" means a game in which the outcome is determined by the skill of the player rather than by chance. Whether a GOS may be played in the District of Columbia is determined by the Executive Director.

"GOS Licensee" or "Licensee" means the holder of a GOS license.

"GOS Claim Form" or "GOS Claim Form" means a printed or electronic form that may be printed, authorized by the Office that a Claimant shall complete and submit to the licensed Retailer along with the GOS Voucher to be eligible to collect a prize.

"GOS Machine(s)" or "GOS Machine" means a mechanical or electronic gaming device whose operation requires the payment of or the insertion of money, token, GOS Voucher, or similar object and the result of whose operation depends in whole or in part upon the skill of the player can reward the winning player or players with cash, a gift card, or a Voucher that can be redeemed for cash.

"GOS Machine gross revenue" or "GOS Revenue" means the total of cash or cash equivalents received from a GOS Machine minus the total of cash or cash equivalents paid to players as a result of a GOS Machine; cash or cash equivalents paid to purchase annuities to fund prizes payable to players over a period of time as a result of a GOS Machine; GOSGR also means the actual cost paid by the license holder for personal property distributed to a player as a result of a GOS Machine, excluding travel expenses, food, refreshments, lodging, and services.

"GOS Voucher" or "GOS Voucher" means an encrypted validation number from a GOS Machine for the winner of a GOS game. The GOS Voucher shall contain the total amount of the cash award and details used for payment of the cash award or non-cash prize.

"Legacy machine" means a GOS Machine with a valid Alcoholic Beverage Regulatory Authority ("ABRA") endorsement sticker.

"Licensed establishment" means an on-premises retail establishment licensed by the ABC Board to sell, serve, and allow for the consumption of alcoholic beverages.

"Licensed premises" means the physical location of a licensed establishment that is authorized by the Office to offer GOS Machines.

"Licensee" means a person who possesses a GOS manufacturer, distributor, or retailer license issued by the Office.

"Manufacturer" means a person that is licensed under this title that manufactures or assembles GOS Machines for sale or lease to distributors or provides to distributors major components or parts of GOS Machines for the repair or maintenance of GOS Machines.

"Office" means the Office of Lottery and Gaming.

"Retailer" means a person that is licensed under this title to offer GOS Machines on its licensed premises.

Persons desiring to comment on the subject matter of this proposed rulemaking should file comments, in writing, no later than thirty (30) days after the date of publication of this notice in the *D.C. Register*. Comments should be filed with Antar Johnson, Senior Counsel, Office Lottery and Gaming, 2235 Shannon Place S.E., Washington, D.C. 20020, or e-mailed to SWRules@dc.gov. Copies of the proposed rules may be obtained between 8:30 a.m. and 5:00 p.m. at the address stated above. Questions may be directed to (202) 645-8026.

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	VOI78513	MDB COMMUNICATIONS	LSX84339082021	Y	Active	43945	9/22/2020	Q4
OCFO	VOI93474	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	5600	9/30/2020	Q4
OCFO	VOI90476	LYMBIC SYSTEMS INC	LSZ30348032021	Y	Active	345858	9/30/2020	Q4
OCFO	VOI89944	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	4027.8	9/30/2020	Q4
OCFO	VOI89303	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	10014.28	9/30/2020	Q4
OCFO	VOI88605	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	2107	9/30/2020	Q4
OCFO	VOI88351	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	187600	9/30/2020	Q4
OCFO	VOI87104	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	19200	9/30/2020	Q4
OCFO	VOI86931	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1408.16	9/30/2020	Q4
OCFO	VOI85683	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	2338.16	9/30/2020	Q4
OCFO	VOI85670	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1980.88	9/30/2020	Q4
OCFO	VOI84522	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16200	9/30/2020	Q4
OCFO	VOI83447	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1816.68	9/25/2020	Q4
OCFO	VOI83445	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	2028.16	9/25/2020	Q4
OCFO	VOI83437	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	9/25/2020	Q4
OCFO	VOI83136	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	8608.58	9/25/2020	Q4
OCFO	VOI82819	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16740	9/23/2020	Q4
OCFO	VOI82217	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	280517.52	9/22/2020	Q4
OCFO	VOI81215	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	4200	9/23/2020	Q4
OCFO	VOI79220	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	9656.8	9/22/2020	Q4
OCFO	VOI79170	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	9749.65	9/22/2020	Q4
OCFO	VOI77855	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	66504.26	9/11/2020	Q4
OCFO	VOI77840	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	19548.39	9/11/2020	Q4
OCFO	VOI68864	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1718.16	8/25/2020	Q4
OCFO	VOI66848	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1718.16	8/19/2020	Q4
OCFO	VOI66537	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	16544.76	8/19/2020	Q4
OCFO	VOI66534	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	49043	8/19/2020	Q4
OCFO	VOI64842	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	9656.8	8/19/2020	Q4
OCFO	VOI64747	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1718.16	8/11/2020	Q4
OCFO	VOI64584	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	28035	8/11/2020	Q4
OCFO	VOI64582	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	58800	8/11/2020	Q4
OCFO	VOI62870	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16740	8/6/2020	Q4
OCFO	VOI60854	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/31/2020	Q4
OCFO	VOI60289	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	8430.02	7/24/2020	Q4
OCFO	VOI59923	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/31/2020	Q4
OCFO	VOI59920	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/31/2020	Q4
OCFO	VOI59914	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1408.16	7/31/2020	Q4
OCFO	VOI57730	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	6474.36	7/24/2020	Q4
OCFO	VOI57490	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/24/2020	Q4
OCFO	VOI57041	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16200	7/24/2020	Q4
OCFO	VOI56168	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/15/2020	Q4
OCFO	VOI56164	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/15/2020	Q4
OCFO	VOI56157	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1455.44	7/15/2020	Q4
OCFO	VOI56153	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	7/15/2020	Q4

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	VOI55910	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	86139	7/13/2020	Q4
OCFO	VOI54825	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	12015.11	7/13/2020	Q4
OCFO	VOI54820	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	8045.7	7/13/2020	Q4
OCFO	VOI54801	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	827.45	7/13/2020	Q4
OCFO	VOI54595	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	20235.72	7/8/2020	Q4
OCFO	VOI53007	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	21422.5	7/6/2020	Q4
OCFO	VOI53006	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	21735	7/6/2020	Q4
OCFO	VOI51877	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	6355.2	7/13/2020	Q4
OCFO	VOH98146	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5693.62	8/19/2020	Q4
OCFO	VOH98139	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5774.96	8/19/2020	Q4
OCFO	VOI88653	MVS INC	LSDZXR15202062021	Y	Active	10700	9/30/2020	Q4
OCFO	VOI95716	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	9/30/2020	Q4
OCFO	VOI95714	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9322.37	9/30/2020	Q4
OCFO	VOI95711	MDB COMMUNICATIONS	LSX84339082021	Y	Active	64.14	9/30/2020	Q4
OCFO	VOI95709	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2455	9/30/2020	Q4
OCFO	VOI95704	MDB COMMUNICATIONS	LSX84339082021	Y	Active	150	9/30/2020	Q4
OCFO	VOI95700	MDB COMMUNICATIONS	LSX84339082021	Y	Active	24535.25	9/30/2020	Q4
OCFO	VOI95696	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5364.76	9/30/2020	Q4
OCFO	VOI95695	MDB COMMUNICATIONS	LSX84339082021	Y	Active	763.2	9/30/2020	Q4
OCFO	VOI95691	MDB COMMUNICATIONS	LSX84339082021	Y	Active	99	9/30/2020	Q4
OCFO	VOI95689	MDB COMMUNICATIONS	LSX84339082021	Y	Active	475.51	9/30/2020	Q4
OCFO	VOI95685	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3051.69	9/30/2020	Q4
OCFO	VOI95684	MDB COMMUNICATIONS	LSX84339082021	Y	Active	832.2	9/30/2020	Q4
OCFO	VOI95680	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	9/30/2020	Q4
OCFO	VOI95678	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1360.76	9/30/2020	Q4
OCFO	VOI95674	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3100.09	9/30/2020	Q4
OCFO	VOI95671	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1554.17	9/30/2020	Q4
OCFO	VOI95667	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5965.25	9/30/2020	Q4
OCFO	VOI95665	MDB COMMUNICATIONS	LSX84339082021	Y	Active	11458.17	9/30/2020	Q4
OCFO	VOI95661	MDB COMMUNICATIONS	LSX84339082021	Y	Active	65912	9/30/2020	Q4
OCFO	VOI95656	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2247	9/30/2020	Q4
OCFO	VOI95650	MDB COMMUNICATIONS	LSX84339082021	Y	Active	28157.9	9/30/2020	Q4
OCFO	VOI95648	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3697.06	9/30/2020	Q4
OCFO	VOI95645	MDB COMMUNICATIONS	LSX84339082021	Y	Active	10510.18	9/30/2020	Q4
OCFO	VOI92532	MDB COMMUNICATIONS	LSX84339082021	Y	Active	11055	9/30/2020	Q4
OCFO	VOI92528	MDB COMMUNICATIONS	LSX84339082021	Y	Active	76500	9/30/2020	Q4
OCFO	VOI92519	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	9/30/2020	Q4
OCFO	VOI92510	MDB COMMUNICATIONS	LSX84339082021	Y	Active	42140	9/30/2020	Q4
OCFO	VOI88233	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30452.69	9/30/2020	Q4
OCFO	VOI87384	MDB COMMUNICATIONS	LSX84339082021	Y	Active	47285.5	9/30/2020	Q4
OCFO	VOI87363	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1580.93	9/30/2020	Q4
OCFO	VOI87349	MDB COMMUNICATIONS	LSX84339082021	Y	Active	21384.55	9/30/2020	Q4
OCFO	VOI87334	MDB COMMUNICATIONS	LSX84339082021	Y	Active	26540	9/30/2020	Q4
OCFO	VOI83222	MDB COMMUNICATIONS	LSX84339082021	Y	Active	809.17	9/25/2020	Q4

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	VOI83212	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4688.37	9/25/2020	Q4
OCFO	VOI83210	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1366.64	9/25/2020	Q4
OCFO	VOI83209	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3144.12	9/25/2020	Q4
OCFO	VOI83203	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3051.69	9/25/2020	Q4
OCFO	VOI83200	MDB COMMUNICATIONS	LSX84339082021	Y	Active	198	9/23/2020	Q4
OCFO	VOI83198	MDB COMMUNICATIONS	LSX84339082021	Y	Active	22526.31	9/23/2020	Q4
OCFO	VOI83192	MDB COMMUNICATIONS	LSX84339082021	Y	Active	14605.5	9/23/2020	Q4
OCFO	VOI83187	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	9/23/2020	Q4
OCFO	VOI83181	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1677.41	9/23/2020	Q4
OCFO	VOI83179	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1554.17	9/23/2020	Q4
OCFO	VOI83174	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2354	9/23/2020	Q4
OCFO	VOI83173	MDB COMMUNICATIONS	LSX84339082021	Y	Active	24075	9/23/2020	Q4
OCFO	VOI83169	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9941.83	9/23/2020	Q4
OCFO	VOI83167	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4976.94	9/23/2020	Q4
OCFO	VOI83147	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4068.35	9/23/2020	Q4
OCFO	VOI83141	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9095	9/23/2020	Q4
OCFO	VOI83134	MDB COMMUNICATIONS	LSX84339082021	Y	Active	17225.02	9/23/2020	Q4
OCFO	VOI83126	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1605	9/23/2020	Q4
OCFO	VOI83124	MDB COMMUNICATIONS	LSX84339082021	Y	Active	6366.5	9/23/2020	Q4
OCFO	VOI79612	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2247	9/22/2020	Q4
OCFO	VOI78561	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9645	9/22/2020	Q4
OCFO	VOI78559	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13907.87	9/22/2020	Q4
OCFO	VOI78550	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1550	9/22/2020	Q4
OCFO	VOI78548	MDB COMMUNICATIONS	LSX84339082021	Y	Active	16255	9/22/2020	Q4
OCFO	VOI78545	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	9/22/2020	Q4
OCFO	VOI78539	MDB COMMUNICATIONS	LSX84339082021	Y	Active	75	9/22/2020	Q4
OCFO	VOI78531	MDB COMMUNICATIONS	LSX84339082021	Y	Active	42140	9/22/2020	Q4
OCFO	VOI78529	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	9/22/2020	Q4
OCFO	VOI78524	MDB COMMUNICATIONS	LSX84339082021	Y	Active	170541.5	9/22/2020	Q4
OCFO	VOI78518	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2100	9/22/2020	Q4
OCFO	VOI52725	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	2041.14	7/8/2020	Q4
OCFO	VOI69750	MDB COMMUNICATIONS	LSX84339082021	Y	Active	8545.23	8/25/2020	Q4
OCFO	VOI69748	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2005	8/25/2020	Q4
OCFO	VOI69745	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3492.48	8/25/2020	Q4
OCFO	VOI69743	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5308.75	8/25/2020	Q4
OCFO	VOI69738	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4.52	8/25/2020	Q4
OCFO	VOI69734	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1360.8	8/25/2020	Q4
OCFO	VOI69729	MDB COMMUNICATIONS	LSX84339082021	Y	Active	249.48	8/25/2020	Q4
OCFO	VOI69727	MDB COMMUNICATIONS	LSX84339082021	Y	Active	653.1	8/25/2020	Q4
OCFO	VOI69726	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1.64	8/25/2020	Q4
OCFO	VOI69722	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5842.2	8/25/2020	Q4
OCFO	VOI69713	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1353.76	8/25/2020	Q4
OCFO	VOI69712	MDB COMMUNICATIONS	LSX84339082021	Y	Active	17069	8/25/2020	Q4
OCFO	VOI69708	MDB COMMUNICATIONS	LSX84339082021	Y	Active	42800	8/25/2020	Q4

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	VOI69706	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1259.66	8/25/2020	Q4
OCFO	VOI69701	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4875	8/25/2020	Q4
OCFO	VOI69697	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	8/25/2020	Q4
OCFO	VOI69693	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5023.01	8/25/2020	Q4
OCFO	VOI69688	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13526.99	8/25/2020	Q4
OCFO	VOI69680	MDB COMMUNICATIONS	LSX84339082021	Y	Active	83626.7	8/25/2020	Q4
OCFO	VOI65791	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1216.83	8/11/2020	Q4
OCFO	VOI65779	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	8/11/2020	Q4
OCFO	VOI65773	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1500	8/11/2020	Q4
OCFO	VOI65721	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	8/11/2020	Q4
OCFO	VOI65719	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2247	8/11/2020	Q4
OCFO	VOI60139	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4649.5	7/24/2020	Q4
OCFO	VOI60131	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2354	7/24/2020	Q4
OCFO	VOI60129	MDB COMMUNICATIONS	LSX84339082021	Y	Active	111304.5	7/24/2020	Q4
OCFO	VOI60125	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1498	7/24/2020	Q4
OCFO	VOI60117	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30430.8	7/24/2020	Q4
OCFO	VOI59352	MDB COMMUNICATIONS	LSX84339082021	Y	Active	664.47	7/24/2020	Q4
OCFO	VOI59336	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1946.67	7/24/2020	Q4
OCFO	VOI59334	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13624.31	7/24/2020	Q4
OCFO	VOI59332	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3120.39	7/24/2020	Q4
OCFO	VOI59327	MDB COMMUNICATIONS	LSX84339082021	Y	Active	986.02	7/24/2020	Q4
OCFO	VOI58623	MDB COMMUNICATIONS	LSX84339082021	Y	Active	618.97	7/24/2020	Q4
OCFO	VOI58621	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4309.09	7/24/2020	Q4
OCFO	VOI58616	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1363.72	7/24/2020	Q4
OCFO	VOI58606	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	7/24/2020	Q4
OCFO	VOI58603	MDB COMMUNICATIONS	LSX84339082021	Y	Active	79	7/24/2020	Q4
OCFO	VOI58598	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1554.17	7/24/2020	Q4
OCFO	VOI58592	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4774.87	7/24/2020	Q4
OCFO	VOI58590	MDB COMMUNICATIONS	LSX84339082021	Y	Active	35666.66	7/24/2020	Q4
OCFO	VOI58584	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3613.44	7/24/2020	Q4
OCFO	VOI58580	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4830.19	7/24/2020	Q4
OCFO	VOI55153	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2247	7/13/2020	Q4
OCFO	VOI54749	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	7/8/2020	Q4
OCFO	VOI54743	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	7/8/2020	Q4
OCFO	VOI87734	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	391	9/30/2020	Q4
OCFO	VOI77372	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	1005	9/22/2020	Q4
OCFO	VOI55465	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	345	8/31/2020	Q4
OCFO	VOI56603	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	615	7/24/2020	Q4
OCFO	VOI54352	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Active	8442.5	7/13/2020	Q4
OCFO	VOI88043	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	48.85	9/30/2020	Q4
OCFO	VOI77738	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	359	9/23/2020	Q4
OCFO	VOI77302	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	321.53	9/22/2020	Q4
OCFO	VOI73778	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	1535.99	9/9/2020	Q4
OCFO	VOI73758	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	173.24	9/9/2020	Q4

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	VOI63390	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	721.21	8/25/2020	Q4
OCFO	VOI63379	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	222.57	8/25/2020	Q4
OCFO	VOI61088	LASER ART INC	LSDZ33234112022	Y	Active	310	7/31/2020	Q4
OCFO	VOI58705	LASER ART INC	LSDZ33234112022	Y	Active	304.82	7/24/2020	Q4
OCFO	VOI53816	LASER ART INC	LSDZ33234112022	Y	Active	300	7/8/2020	Q4
OCFO	VOI53814	LASER ART INC	LSDZ33234112022	Y	Active	1304.45	7/8/2020	Q4
OCFO	VOI53810	LASER ART INC	LSDZ33234112022	Y	Active	239.76	7/8/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	7/1/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	9/9/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	9/9/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	9/9/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	9/9/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	980.96	9/9/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	980.96	8/10/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	1961.92	8/10/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	8/10/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	8/10/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	7/31/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	1961.92	7/1/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	7/1/2020	Q4
Pipeline	612817 L1	VTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	7/1/2020	Q4
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	4/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	6/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	1961.92	6/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	6/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	1471.44	6/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	980.96	5/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	6/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	5/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	5/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2299.13	5/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	4/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	1961.92	4/1/2020	Q3
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	2452.4	4/1/2020	Q3
OCFO	ZEI32726	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2443.11	5/1/2020	Q3
OCFO	ZEI36902	MVS INC	LSDZXR15202062021	Y	Active	15712.17	5/19/2020	Q3
OCFO	ZEI34489	NETWORKING FOR FUTURE INC	LSZX32750102022	Y	Active	26149.32	5/22/2020	Q3
OCFO	ZEI50317	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16740	6/26/2020	Q3
OCFO	ZEI49540	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	6196.32	6/29/2020	Q3
OCFO	ZEI45380	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	27258.03	6/17/2020	Q3
OCFO	ZEI45372	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	35877.01	6/17/2020	Q3
OCFO	ZEI43187	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	6533.94	6/11/2020	Q3
OCFO	ZEI42663	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1455.44	6/10/2020	Q3
OCFO	ZEI42573	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	50710.99	6/11/2020	Q3

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEI41438	TAOTI ENTERPRISES INC	LSR43061072022	Y	Active	21770.11	5/29/2020	Q3
OCFO	ZEI41334	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	6/1/2020	Q3
OCFO	ZEI40132	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	6037.44	6/11/2020	Q3
OCFO	ZEI38666	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	6834	5/19/2020	Q3
OCFO	ZEI38451	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1408.16	5/22/2020	Q3
OCFO	ZEI38449	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	5/22/2020	Q3
OCFO	ZEI36249	LIMBIC SYSTEMS INC	LSD49108122021	Y	Active	39482	5/19/2020	Q3
OCFO	ZEI35869	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17980.84	5/14/2020	Q3
OCFO	ZEI35862	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	1888.54	5/14/2020	Q3
OCFO	ZEI34554	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	572.72	5/13/2020	Q3
OCFO	ZEI34099	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	28779.8	5/4/2020	Q3
OCFO	ZEI33962	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	1145.44	5/13/2020	Q3
OCFO	ZEI33959	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	2265.15	5/13/2020	Q3
OCFO	ZEI33958	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	3297.75	5/13/2020	Q3
OCFO	ZEI33461	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	18302.32	5/4/2020	Q3
OCFO	ZEI30242	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5232.35	4/24/2020	Q3
OCFO	ZEI30237	M JONES COMPANIES LLC	LSDR27261012024	Y	Active	15916.38	4/24/2020	Q3
OCFO	ZEI28266	LIMBIC SYSTEMS INC	LSD49108122021	Y	Active	39482	4/15/2020	Q3
OCFO	ZEI26751	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16957	4/10/2020	Q3
OCFO	ZEI25614	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5370.79	4/3/2020	Q3
OCFO	ZEI24607	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	28000	4/10/2020	Q3
OCFO	ZEI23212	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17761.96	4/2/2020	Q3
OCFO	ZEI23045	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5512.87	4/3/2020	Q3
OCFO	ZEI50604	MDB COMMUNICATIONS	LSX84339082021	Y	Active	28650.37	6/29/2020	Q3
OCFO	ZEI50602	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1595.01	6/29/2020	Q3
OCFO	ZEI50000	MDB COMMUNICATIONS	LSX84339082021	Y	Active	36.34	6/26/2020	Q3
OCFO	ZEI49994	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30240	6/26/2020	Q3
OCFO	ZEI49983	MDB COMMUNICATIONS	LSX84339082021	Y	Active	545.7	6/26/2020	Q3
OCFO	ZEI49980	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4879.62	6/26/2020	Q3
OCFO	ZEI49973	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	6/26/2020	Q3
OCFO	ZEI49962	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1300	6/26/2020	Q3
OCFO	ZEI49956	MDB COMMUNICATIONS	LSX84339082021	Y	Active	17030.39	6/26/2020	Q3
OCFO	ZEI49947	MDB COMMUNICATIONS	LSX84339082021	Y	Active	26280.7	6/26/2020	Q3
OCFO	ZEI48039	MDB COMMUNICATIONS	LSX84339082021	Y	Active	8400	6/22/2020	Q3
OCFO	ZEI46544	MDB COMMUNICATIONS	LSX84339082021	Y	Active	107651.27	6/16/2020	Q3
OCFO	ZEI45379	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	6/16/2020	Q3
OCFO	ZEI45365	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	6/12/2020	Q3
OCFO	ZEI42803	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1300	6/10/2020	Q3
OCFO	ZEI41059	MDB COMMUNICATIONS	LSX84339082021	Y	Active	15961.72	5/28/2020	Q3
OCFO	ZEI41051	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2443.49	5/28/2020	Q3
OCFO	ZEI41049	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2871.87	5/28/2020	Q3
OCFO	ZEI41044	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5183.29	5/28/2020	Q3
OCFO	ZEI41039	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1369.5	5/28/2020	Q3
OCFO	ZEI41037	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	5/28/2020	Q3

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEI41034	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	5/28/2020	Q3
OCFO	ZEI41030	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13624.31	5/28/2020	Q3
OCFO	ZEI41026	MDB COMMUNICATIONS	LSX84339082021	Y	Active	350	5/28/2020	Q3
OCFO	ZEI37307	MDB COMMUNICATIONS	LSX84339082021	Y	Active	226679.5	5/19/2020	Q3
OCFO	ZEI37298	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	5/19/2020	Q3
OCFO	ZEI33512	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4000	5/1/2020	Q3
OCFO	ZEI33029	MDB COMMUNICATIONS	LSX84339082021	Y	Active	21516.82	5/1/2020	Q3
OCFO	ZEI33019	MDB COMMUNICATIONS	LSX84339082021	Y	Active	19451.43	5/1/2020	Q3
OCFO	ZEI32790	MDB COMMUNICATIONS	LSX84339082021	Y	Active	16050	5/1/2020	Q3
OCFO	ZEI32784	MDB COMMUNICATIONS	LSX84339082021	Y	Active	279.2	5/1/2020	Q3
OCFO	ZEI32782	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1494	5/1/2020	Q3
OCFO	ZEI32776	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4110.94	5/1/2020	Q3
OCFO	ZEI32773	MDB COMMUNICATIONS	LSX84339082021	Y	Active	226679.5	5/1/2020	Q3
OCFO	ZEI32766	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1661	5/1/2020	Q3
OCFO	ZEI32762	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1353.76	5/1/2020	Q3
OCFO	ZEI32760	MDB COMMUNICATIONS	LSX84339082021	Y	Active	402	5/1/2020	Q3
OCFO	ZEI32728	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1232.8	5/1/2020	Q3
OCFO	ZEI32720	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1661	5/1/2020	Q3
OCFO	ZEI32710	MDB COMMUNICATIONS	LSX84339082021	Y	Active	11075	5/1/2020	Q3
OCFO	ZEI32704	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13624.31	5/1/2020	Q3
OCFO	ZEI32696	MDB COMMUNICATIONS	LSX84339082021	Y	Active	723.37	5/1/2020	Q3
OCFO	ZEI32690	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1084.12	5/1/2020	Q3
OCFO	ZEI32689	MDB COMMUNICATIONS	LSX84339082021	Y	Active	249	5/1/2020	Q3
OCFO	ZEI32684	MDB COMMUNICATIONS	LSX84339082021	Y	Active	17435.07	5/1/2020	Q3
OCFO	ZEI32671	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	5/1/2020	Q3
OCFO	ZEI26427	MDB COMMUNICATIONS	LSX84339082021	Y	Active	112350	4/10/2020	Q3
OCFO	ZEI26420	MDB COMMUNICATIONS	LSX84339082021	Y	Active	51051	4/10/2020	Q3
OCFO	ZEI25981	MDB COMMUNICATIONS	LSX84339082021	Y	Active	49995.75	4/6/2020	Q3
OCFO	ZEI24756	MDB COMMUNICATIONS	LSX84339082021	Y	Active	27952.59	4/1/2020	Q3
OCFO	ZEI24755	MDB COMMUNICATIONS	LSX84339082021	Y	Active	33777.63	4/1/2020	Q3
OCFO	ZEI24751	MDB COMMUNICATIONS	LSX84339082021	Y	Active	206.02	4/1/2020	Q3
OCFO	ZEI24259	MDB COMMUNICATIONS	LSX84339082021	Y	Active	7590	4/1/2020	Q3
OCFO	ZEI24199	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4121.79	4/1/2020	Q3
OCFO	ZEI24188	MDB COMMUNICATIONS	LSX84339082021	Y	Active	70.62	4/1/2020	Q3
OCFO	ZEI24186	MDB COMMUNICATIONS	LSX84339082021	Y	Active	18553.8	4/1/2020	Q3
OCFO	ZEI24182	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5979.04	4/1/2020	Q3
OCFO	ZEI24174	MDB COMMUNICATIONS	LSX84339082021	Y	Active	28633.2	4/1/2020	Q3
OCFO	ZEI23769	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4020.14	4/1/2020	Q3
OCFO	ZEI23764	MDB COMMUNICATIONS	LSX84339082021	Y	Active	16280	4/1/2020	Q3
OCFO	ZEI23761	MDB COMMUNICATIONS	LSX84339082021	Y	Active	279.4	4/1/2020	Q3
OCFO	ZEI23759	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13624.31	4/1/2020	Q3
OCFO	ZEI23757	MDB COMMUNICATIONS	LSX84339082021	Y	Active	502	4/1/2020	Q3
OCFO	ZEI23754	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5120.24	4/1/2020	Q3
OCFO	ZEI23742	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	4/1/2020	Q3

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEI23736	MDB COMMUNICATIONS	LSX84339082021	Y	Active	587.98	4/1/2020	Q3
OCFO	ZEI23731	MDB COMMUNICATIONS	LSX84339082021	Y	Active	435	4/1/2020	Q3
OCFO	ZEI23722	MDB COMMUNICATIONS	LSX84339082021	Y	Active	200	4/1/2020	Q3
OCFO	ZEI45905	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	765	6/17/2020	Q3
OCFO	ZEI43296	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	720	6/11/2020	Q3
OCFO	ZEI29583	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	299	5/5/2020	Q3
OCFO	ZEI23997	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	765	4/2/2020	Q3
OCFO	ZEI29970	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Active	8442.5	4/22/2020	Q3
OCFO	ZEI48644	LASER ART INC	LSDZ33234112022	Y	Active	149.98	6/26/2020	Q3
OCFO	ZEI48634	LASER ART INC	LSDZ33234112022	Y	Active	599.92	6/26/2020	Q3
OCFO	ZEI44448	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	825.76	6/10/2020	Q3
OCFO	ZEI34677	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	343.32	5/13/2020	Q3
OCFO	ZEI33023	LASER ART INC	LSDZ33234112022	Y	Active	252.39	5/13/2020	Q3
OCFO	ZEI28650	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	270	4/15/2020	Q3
OCFO	ZEI24422	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	2552	4/1/2020	Q3
PCARD		BLUE BOY PRINTING CORP	LSZ67959052021	Y	Active	375	3/24/2020	Q2
PCARD		BLUE BOY PRINTING CORP	LSZ67959052021	Y	Active	55	3/24/2020	Q2
PCARD		BLUE BOY PRINTING CORP	LSZ67959052021	Y	Active	240	3/11/2020	Q2
PCARD		MVS INC	LSDZXR15202062021	Y	Active	2499.07	2/17/2020	Q2
PCARD		LASER ART INC	LSDZ33234112022	Y	Active	552.98	2/17/2020	Q2
PCARD		LASER ART INC	LSDZ33234112022	Y	Active	324.75	1/6/2020	Q2
PCARD		METROPOLITAN OFFICE PR	LSDZR00896052021	Y	Active	50	1/9/2020	Q2
Pipeline	612817 L1	VTech Solution Inc	LSDZXRV13052102021	Y	Active	980.96	3/2/2020	Q2
Pipeline	612817 L1	VTech Solution Inc	LSDZXRV13052102021	Y	Active	2452.4	3/2/2020	Q2
Pipeline	612817 L1	VTech Solution Inc	LSDZXRV13052102021	Y	Active	1961.92	3/2/2020	Q2
Pipeline	612817 L1	VTech Solution Inc	LSDZXRV13052102021	Y	Active	2452.4	3/2/2020	Q2
Pipeline	612817 L1	VTech Solution Inc	LSDZXRV13052102021	Y	Active	2452.4	3/2/2020	Q2
OCFO	ZEI19040	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17740.67	3/25/2020	Q2
OCFO	ZEI18888	M JONES COMPANIES LLC	LSDR27261012024	Y	Active	21312.7	3/30/2020	Q2
OCFO	ZEI18861	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5639.39	3/18/2020	Q2
OCFO	ZEI18847	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5639.4	3/19/2020	Q2
OCFO	ZEI18520	LIMBIC SYSTEMS INC	LSD49108122021	Y	Active	173723	3/24/2020	Q2
OCFO	ZEI18210	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	15863	3/18/2020	Q2
OCFO	ZEI17939	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17954.56	3/19/2020	Q2
OCFO	ZEI15520	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4047.71	3/9/2020	Q2
OCFO	ZEI11737	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5756.89	3/2/2020	Q2
OCFO	ZEI10118	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17766.67	3/5/2020	Q2
OCFO	ZEI09896	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5458.65	3/2/2020	Q2
OCFO	ZEI07584	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5458.65	2/14/2020	Q2
OCFO	ZEI06357	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4446.45	2/14/2020	Q2
OCFO	ZEI05703	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	18037	2/13/2020	Q2
OCFO	ZEI02702	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	19108.58	2/14/2020	Q2
OCFO	ZEI01864	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5765.92	1/30/2020	Q2
OCFO	ZEI00393	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5631.51	1/23/2020	Q2

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEH98265	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	14722.38	1/24/2020	Q2
OCFO	ZEH98164	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5784	3/2/2020	Q2
OCFO	ZEH98154	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5776.77	3/2/2020	Q2
OCFO	ZEH97390	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5621.32	3/2/2020	Q2
OCFO	ZEH97382	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4238.59	1/16/2020	Q2
OCFO	ZEH97380	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4554.89	3/2/2020	Q2
OCFO	ZEH97370	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5784	1/16/2020	Q2
OCFO	ZEH97179	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5777.85	1/16/2020	Q2
OCFO	ZEH97175	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5726.51	3/2/2020	Q2
OCFO	ZEH97170	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4470.66	1/16/2020	Q2
OCFO	ZEH97169	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5774.96	3/2/2020	Q2
OCFO	ZEH97161	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5784	1/16/2020	Q2
OCFO	ZEH97156	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5753.63	1/16/2020	Q2
OCFO	ZEH97154	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5720.74	1/16/2020	Q2
OCFO	ZEH96584	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4103.02	1/16/2020	Q2
OCFO	ZEH96580	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5747.85	1/17/2020	Q2
OCFO	ZEH96577	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5503.83	1/16/2020	Q2
OCFO	ZEH96575	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	3181.2	1/16/2020	Q2
OCFO	ZEH96573	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5569.99	1/16/2020	Q2
OCFO	ZEH96568	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	4229.52	1/16/2020	Q2
OCFO	ZEH96559	METROPOLITAN SERVICE MAINT	LSR28878092022	Y	Active	5455.39	1/16/2020	Q2
OCFO	ZEH95339	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16957	1/15/2020	Q2
OCFO	ZEH94732	LIMBIC SYSTEMS INC	LSD49108122021	Y	Active	334500	1/23/2020	Q2
OCFO	ZEH94628	VETERANS SERVICES CORPORATION	LSZR54684052021	Y	Active	125926.54	1/28/2020	Q2
OCFO	ZEH93338	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	19174.88	1/23/2020	Q2
OCFO	ZEI13958	MVS INC	LSDZX15202062021	Y	Active	9995	3/4/2020	Q2
OCFO	ZEI23906	MDB COMMUNICATIONS	LSX84339082021	Y	Active	25680	3/30/2020	Q2
OCFO	ZEI23773	MDB COMMUNICATIONS	LSX84339082021	Y	Active	50000	3/30/2020	Q2
OCFO	ZEI23771	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1356.38	3/30/2020	Q2
OCFO	ZEI23686	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30	3/30/2020	Q2
OCFO	ZEI23685	MDB COMMUNICATIONS	LSX84339082021	Y	Active	48620	3/30/2020	Q2
OCFO	ZEI17556	MDB COMMUNICATIONS	LSX84339082021	Y	Active	300	3/18/2020	Q2
OCFO	ZEI16137	MDB COMMUNICATIONS	LSX84339082021	Y	Active	100	3/18/2020	Q2
OCFO	ZEI16130	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1373.56	3/18/2020	Q2
OCFO	ZEI16124	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	3/18/2020	Q2
OCFO	ZEI16119	MDB COMMUNICATIONS	LSX84339082021	Y	Active	284	3/18/2020	Q2
OCFO	ZEI16112	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1816.79	3/18/2020	Q2
OCFO	ZEI16107	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1936	3/18/2020	Q2
OCFO	ZEI16103	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1652	3/18/2020	Q2
OCFO	ZEI16097	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1821.21	3/18/2020	Q2
OCFO	ZEI16092	MDB COMMUNICATIONS	LSX84339082021	Y	Active	8910	3/18/2020	Q2
OCFO	ZEI16091	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1949	3/18/2020	Q2
OCFO	ZEI16090	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2140	3/18/2020	Q2
OCFO	ZEI13105	MDB COMMUNICATIONS	LSX84339082021	Y	Active	217688.71	3/4/2020	Q2

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEI13104	MDB COMMUNICATIONS	LSX84339082021	Y	Active	40473.98	3/4/2020	Q2
OCFO	ZEI13097	MDB COMMUNICATIONS	LSX84339082021	Y	Active	57091.99	3/4/2020	Q2
OCFO	ZEI13089	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5350.01	3/4/2020	Q2
OCFO	ZEI13085	MDB COMMUNICATIONS	LSX84339082021	Y	Active	7472.97	3/4/2020	Q2
OCFO	ZEI13082	MDB COMMUNICATIONS	LSX84339082021	Y	Active	57266.4	3/4/2020	Q2
OCFO	ZEI13081	MDB COMMUNICATIONS	LSX84339082021	Y	Active	25978.38	3/4/2020	Q2
OCFO	ZEI13077	MDB COMMUNICATIONS	LSX84339082021	Y	Active	8645.31	3/4/2020	Q2
OCFO	ZEI13070	MDB COMMUNICATIONS	LSX84339082021	Y	Active	7483.73	3/4/2020	Q2
OCFO	ZEI13064	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13624.31	3/4/2020	Q2
OCFO	ZEI06010	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4000	2/13/2020	Q2
OCFO	ZEI06008	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1035	2/13/2020	Q2
OCFO	ZEI06002	MDB COMMUNICATIONS	LSX84339082021	Y	Active	53500	2/13/2020	Q2
OCFO	ZEI05998	MDB COMMUNICATIONS	LSX84339082021	Y	Active	26750	2/13/2020	Q2
OCFO	ZEI05994	MDB COMMUNICATIONS	LSX84339082021	Y	Active	48620	2/13/2020	Q2
OCFO	ZEH99786	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30	1/22/2020	Q2
OCFO	ZEH99773	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	1/22/2020	Q2
OCFO	ZEH99765	MDB COMMUNICATIONS	LSX84339082021	Y	Active	88691.79	1/22/2020	Q2
OCFO	ZEH99757	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30	1/22/2020	Q2
OCFO	ZEH99752	MDB COMMUNICATIONS	LSX84339082021	Y	Active	75.21	1/22/2020	Q2
OCFO	ZEH99749	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1936	1/22/2020	Q2
OCFO	ZEH99747	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3594.07	1/22/2020	Q2
OCFO	ZEH99746	MDB COMMUNICATIONS	LSX84339082021	Y	Active	632	1/22/2020	Q2
OCFO	ZEH99739	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1279.92	1/22/2020	Q2
OCFO	ZEH99735	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9147.62	1/22/2020	Q2
OCFO	ZEH99730	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9926.28	1/22/2020	Q2
OCFO	ZEH99727	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1420	1/22/2020	Q2
OCFO	ZEH99721	MDB COMMUNICATIONS	LSX84339082021	Y	Active	265	1/22/2020	Q2
OCFO	ZEH99719	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30362.75	1/22/2020	Q2
OCFO	ZEH99717	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3707.27	1/22/2020	Q2
OCFO	ZEH99714	MDB COMMUNICATIONS	LSX84339082021	Y	Active	10700	1/22/2020	Q2
OCFO	ZEH99709	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5726.75	1/22/2020	Q2
OCFO	ZEH99708	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5985	1/23/2020	Q2
OCFO	ZEH99703	MDB COMMUNICATIONS	LSX84339082021	Y	Active	45749.99	1/23/2020	Q2
OCFO	ZEH99697	MDB COMMUNICATIONS	LSX84339082021	Y	Active	21376.3	1/23/2020	Q2
OCFO	ZEH99692	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30240	1/23/2020	Q2
OCFO	ZEH99684	MDB COMMUNICATIONS	LSX84339082021	Y	Active	16000	1/23/2020	Q2
OCFO	ZEH99677	MDB COMMUNICATIONS	LSX84339082021	Y	Active	6100.01	1/23/2020	Q2
OCFO	ZEH99675	MDB COMMUNICATIONS	LSX84339082021	Y	Active	48620	1/23/2020	Q2
OCFO	ZEH99670	MDB COMMUNICATIONS	LSX84339082021	Y	Active	80250	1/23/2020	Q2
OCFO	ZEH99665	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1	1/23/2020	Q2
OCFO	ZEH99654	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2552.06	1/23/2020	Q2
OCFO	ZEH99644	MDB COMMUNICATIONS	LSX84339082021	Y	Active	10699.99	1/23/2020	Q2
OCFO	ZEH99630	MDB COMMUNICATIONS	LSX84339082021	Y	Active	198	1/23/2020	Q2
OCFO	ZEH99623	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4570.15	1/23/2020	Q2

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEH92935	MDB COMMUNICATIONS	LSX84339082021	Y	Active	49295.79	1/16/2020	Q2
OCFO	ZEH92920	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1144.9	1/10/2020	Q2
OCFO	ZEH92915	MDB COMMUNICATIONS	LSX84339082021	Y	Active	475	1/16/2020	Q2
OCFO	ZEH92909	MDB COMMUNICATIONS	LSX84339082021	Y	Active	37947.95	1/16/2020	Q2
OCFO	ZEH92903	MDB COMMUNICATIONS	LSX84339082021	Y	Active	385	1/16/2020	Q2
OCFO	ZEH92901	MDB COMMUNICATIONS	LSX84339082021	Y	Active	21400	1/16/2020	Q2
OCFO	ZEH92899	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2291.93	1/16/2020	Q2
OCFO	ZEH92896	MDB COMMUNICATIONS	LSX84339082021	Y	Active	265	1/10/2020	Q2
OCFO	ZEH92891	MDB COMMUNICATIONS	LSX84339082021	Y	Active	177.5	1/10/2020	Q2
OCFO	ZEH92887	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	1/16/2020	Q2
OCFO	ZEH92886	MDB COMMUNICATIONS	LSX84339082021	Y	Active	145	1/16/2020	Q2
OCFO	ZEH92882	MDB COMMUNICATIONS	LSX84339082021	Y	Active	736	1/10/2020	Q2
OCFO	ZEH92879	MDB COMMUNICATIONS	LSX84339082021	Y	Active	17013	1/10/2020	Q2
OCFO	ZEH92878	MDB COMMUNICATIONS	LSX84339082021	Y	Active	35631	1/10/2020	Q2
OCFO	ZEH92877	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4747.63	1/10/2020	Q2
OCFO	ZEH92875	MDB COMMUNICATIONS	LSX84339082021	Y	Active	104069.36	1/10/2020	Q2
OCFO	ZEH92872	MDB COMMUNICATIONS	LSX84339082021	Y	Active	115.05	1/10/2020	Q2
OCFO	ZEH92867	MDB COMMUNICATIONS	LSX84339082021	Y	Active	39100.18	1/10/2020	Q2
OCFO	ZEH92863	MDB COMMUNICATIONS	LSX84339082021	Y	Active	23.73	1/10/2020	Q2
OCFO	ZEH92859	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4127.4	1/10/2020	Q2
OCFO	ZEH92858	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1073.4	1/10/2020	Q2
OCFO	ZEH92856	MDB COMMUNICATIONS	LSX84339082021	Y	Active	19474	1/10/2020	Q2
OCFO	ZEH92854	MDB COMMUNICATIONS	LSX84339082021	Y	Active	9391.82	1/10/2020	Q2
OCFO	ZEH92848	MDB COMMUNICATIONS	LSX84339082021	Y	Active	53500	1/10/2020	Q2
OCFO	ZEH92845	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2269	1/10/2020	Q2
OCFO	ZEI17239	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	289	3/19/2020	Q2
OCFO	ZEI17950	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	265	3/18/2020	Q2
OCFO	ZEH92710	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	1468	1/10/2020	Q2
OCFO	ZE618355	IVY CITY TAVERN INC	LZ18530062022	N	Active	6330.28	1/13/2020	Q2
OCFO	ZEI00477	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Active	8442.5	2/13/2020	Q2
OCFO	ZEH95818	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Active	8442.5	1/23/2020	Q2
OCFO	ZEH90614	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	1739.76	1/10/2020	Q2
OCFO	ZEI23080	LASER ART INC	LSDZ33234112022	Y	Active	1249.98	3/30/2020	Q2
OCFO	ZEI23074	LASER ART INC	LSDZ33234112022	Y	Active	955.5	3/30/2020	Q2
OCFO	ZEI20582	LASER ART INC	LSDZ33234112022	Y	Active	769	3/24/2020	Q2
OCFO	ZEI20574	LASER ART INC	LSDZ33234112022	Y	Active	2624.98	3/24/2020	Q2
OCFO	ZEI19950	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	391.44	3/24/2020	Q2
OCFO	ZEI19915	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	57.78	3/24/2020	Q2
OCFO	ZEI19895	LASER ART INC	LSDZ33234112022	Y	Active	3768.4	3/18/2020	Q2
OCFO	ZEI19164	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	1990	3/24/2020	Q2
OCFO	ZEI18063	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	179.35	3/18/2020	Q2
OCFO	ZEI16575	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	427.29	3/9/2020	Q2
OCFO	ZEI16501	LASER ART INC	LSDZ33234112022	Y	Active	233.28	3/9/2020	Q2
OCFO	ZEI15885	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	728.84	3/9/2020	Q2

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEI14614	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	834.27	3/26/2020	Q2
OCFO	ZEI13059	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	569.95	3/4/2020	Q2
OCFO	ZEI11936	LASER ART INC	LSDZ33234112022	Y	Active	2133.16	2/28/2020	Q2
OCFO	ZEI08874	MDM OFFICE SYSTEMS DBA	LSX55047052022	Y	Active	1161.2	3/4/2020	Q2
OCFO	ZEI05446	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	130	3/9/2020	Q2
OCFO	ZEI03622	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	115.98	3/9/2020	Q2
OCFO	ZEI00138	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	409.5	1/22/2020	Q2
OCFO	ZEI00135	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	64.47	1/22/2020	Q2
OCFO	ZEH90625	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	1536.77	1/10/2020	Q2
Pipeline	612817 L1	vTech Solution Inc	LSDZR17918062021	Y	Active	28386.53	12/31/2019	Q1
PCARD		MB STAFFING SERVICES L	LSDZR14056012022	Y	Active	711.48	10/16/2019	Q1
PCARD		METROPOLITAN OFFICE PR	LSDZR00896052021	Y	Active	961.14	12/19/2019	Q1
OCFO	ZEH90710	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17584.5	12/24/2019	Q1
OCFO	ZEH89888	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	17490	12/24/2019	Q1
OCFO	ZEH89884	FS TAYLOR ASSOCIATES PC	LSZX42014032021	Y	Active	16957	12/24/2019	Q1
OCFO	ZEH89753	M JONES COMPANIES LLC	LSDR27261012024	Y	Active	9440.28	12/24/2019	Q1
OCFO	ZEH87280	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	17477.92	12/17/2019	Q1
OCFO	ZEH85023	M JONES COMPANIES LLC	LSDR27261012024	Y	Active	21704.8	12/24/2019	Q1
OCFO	ZEH82089	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Active	1016	11/26/2019	Q1
OCFO	ZEH83763	THE HAMILTON GROUP	LSDZR99949122021	Y	Active	1525	12/12/2019	Q1
OCFO	ZEH80953	MDB COMMUNICATIONS	LSX84339082021	Y	Active	24349.99	11/18/2019	Q1
OCFO	ZEH80974	MDB COMMUNICATIONS	LSX84339082021	Y	Active	26750	11/18/2019	Q1
OCFO	ZEH80979	MDB COMMUNICATIONS	LSX84339082021	Y	Active	1500	11/18/2019	Q1
OCFO	ZEH80984	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5420	11/18/2019	Q1
OCFO	ZEH80987	MDB COMMUNICATIONS	LSX84339082021	Y	Active	45749.99	11/18/2019	Q1
OCFO	ZEH80988	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30240	11/18/2019	Q1
OCFO	ZEH80989	MDB COMMUNICATIONS	LSX84339082021	Y	Active	635	11/18/2019	Q1
OCFO	ZEH80990	MDB COMMUNICATIONS	LSX84339082021	Y	Active	48620	11/18/2019	Q1
OCFO	ZEH80996	MDB COMMUNICATIONS	LSX84339082021	Y	Active	7000	11/20/2019	Q1
OCFO	ZEH81580	MDB COMMUNICATIONS	LSX84339082021	Y	Active	85969.36	11/20/2019	Q1
OCFO	ZEH83243	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2046.16	11/26/2019	Q1
OCFO	ZEH83246	MDB COMMUNICATIONS	LSX84339082021	Y	Active	107000	11/26/2019	Q1
OCFO	ZEH83249	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2114	11/26/2019	Q1
OCFO	ZEH83253	MDB COMMUNICATIONS	LSX84339082021	Y	Active	104069.36	11/26/2019	Q1
OCFO	ZEH83257	MDB COMMUNICATIONS	LSX84339082021	Y	Active	13624.31	11/26/2019	Q1
OCFO	ZEH83262	MDB COMMUNICATIONS	LSX84339082021	Y	Active	2114	11/26/2019	Q1
OCFO	ZEH83264	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4747.59	11/26/2019	Q1
OCFO	ZEH83269	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5123.09	11/26/2019	Q1
OCFO	ZEH83272	MDB COMMUNICATIONS	LSX84339082021	Y	Active	100	11/26/2019	Q1
OCFO	ZEH83274	MDB COMMUNICATIONS	LSX84339082021	Y	Active	5588.61	11/26/2019	Q1
OCFO	ZEH83282	MDB COMMUNICATIONS	LSX84339082021	Y	Active	8560	11/26/2019	Q1
OCFO	ZEH83286	MDB COMMUNICATIONS	LSX84339082021	Y	Active	4096.97	11/26/2019	Q1
OCFO	ZEH83299	MDB COMMUNICATIONS	LSX84339082021	Y	Active	71.88	11/26/2019	Q1
OCFO	ZEH83302	MDB COMMUNICATIONS	LSX84339082021	Y	Active	6048.17	11/26/2019	Q1

ATTACHMENT J
SBE Expenditure Report

Type of Expenditure	Purchase Order Number	Business Name	CBE Number	Is SBE?	CBE Status	Expenditure Amount	Payment Date	Fiscal Quarter
OCFO	ZEH83306	MDB COMMUNICATIONS	LSX84339082021	Y	Active	147811.88	11/26/2019	Q1
OCFO	ZEH83309	MDB COMMUNICATIONS	LSX84339082021	Y	Active	3842.5	11/26/2019	Q1
OCFO	ZEH83312	MDB COMMUNICATIONS	LSX84339082021	Y	Active	30	11/26/2019	Q1
OCFO	ZEH83316	MDB COMMUNICATIONS	LSX84339082021	Y	Active	79	11/26/2019	Q1
OCFO	ZEH83318	MDB COMMUNICATIONS	LSX84339082021	Y	Active	139.95	11/26/2019	Q1
OCFO	ZEH83323	MDB COMMUNICATIONS	LSX84339082021	Y	Active	285.14	11/26/2019	Q1
OCFO	ZEH87995	MDB COMMUNICATIONS	LSX84339082021	Y	Active	48620	12/16/2019	Q1
OCFO	ZEH88004	MDB COMMUNICATIONS	LSX84339082021	Y	Active	26750	12/16/2019	Q1
OCFO	ZEH78826	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	18057.58	11/12/2019	Q1
OCFO	ZEH78830	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	15517.05	11/12/2019	Q1
OCFO	ZEH83546	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Active	18113.44	11/27/2019	Q1
TOTAL						\$9,079,731.87		

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
Y	BLUE BOY PRINTING CORP	LSZ67959052021	Y	Y	\$110	11/16/2018
Y	BLUE BOY PRINTING CORP	LSZ67959052021	Y	Y	\$55	12/6/2018
Y	BLUE BOY PRINTING CORP	LSZ67959052021	Y	Y	\$55	3/14/2019
Y	BLUE BOY PRINTING CORP	LSZ67959052021	Y	Y	\$55	5/3/2019
Y	BLUE BOY PRINTING CORP	LSZ67959052021	Y	Y	\$55	5/7/2019
Y	BLUE BOY PRINTING CORP	LSZ67959052021	Y	Y	\$55	9/17/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$1,841.80	12/7/2018
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$162.38	12/7/2018
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$2,593.27	12/21/2018
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$1,456	1/2/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$746.24	1/24/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$245.40	1/24/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$535.67	1/28/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$245.22	1/28/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$330.69	2/21/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$89.13	3/20/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$141.74	3/20/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$676.86	4/10/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$404.28	4/10/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$39.93	4/19/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$52.66	5/8/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$409.99	5/8/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$427.98	5/8/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$333.56	5/8/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$933.21	5/21/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$619.92	5/21/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$255.49	5/21/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$47.11	6/7/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$921.83	6/7/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$289.80	6/7/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$724	6/7/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX17481122019	Y	Y	\$1,146.80	6/26/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$390	7/1/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$280.95	7/1/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$147.96	7/1/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$51.98	7/1/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$335.65	7/29/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$26.98	7/29/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$149.99	7/29/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$1,376.17	7/29/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$1,245.78	7/29/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$1,025.60	7/29/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$348.57	8/12/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$94.68	8/21/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$289.80	8/21/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$245.40	9/3/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$441.74	9/3/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$559	9/9/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$312	9/9/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$60.98	9/9/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$557.33	9/12/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$337.40	9/12/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$1,039.88	9/19/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$2,266.80	9/24/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$462.85	9/24/2019
N	CAPITAL SERVICES AND SUPPLIES	LSZX61622022023	Y	Y	\$2,247	9/24/2019
N	CONSYS INC	LSDX74025032021	Y	Y	\$30,046.73	9/30/2019
N	EXECUTIVE CONTRACTORS, LLC	LSDR96890072021	Y	Y	\$2,500	1/9/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$17,394	12/6/2018
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,356	12/12/2018
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,426	1/14/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$15,054	3/5/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$4,968	3/20/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$14,256	3/25/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,680	5/13/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$18,037	6/12/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,410	7/12/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,743	7/19/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$17,947	8/21/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,957	9/12/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$17,940	9/30/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$16,206.50	9/30/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$3,753.50	9/30/2019
N	F.S. TAYLOR & ASSOCIATES, PC	LSZX42014032021	Y	Y	\$3,950	9/30/2019
Y	HI-TECH ELECTRIC LLC	LSZ13717032020	Y	Y	\$253	6/11/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$237.54	4/1/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$1,490	4/25/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$289.48	6/13/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$109.92	8/1/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$1,241.98	8/8/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$122.40	8/30/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$129.70	9/6/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$1,991.22	9/19/2019

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$942.80	9/19/2019
Y	LASER ART INC	LSDZ65995102019	Y	Y	\$150.23	9/19/2019
N	M JONES COMPANIES, LLC	LSDR45250012021	Y	Y	\$19,811.02	1/3/2019
N	M JONES COMPANIES, LLC	LSDR45250012021	Y	Y	\$8,501.61	1/3/2019
N	M JONES COMPANIES, LLC	LSDR45250012021	Y	Y	\$3,828.04	1/23/2019
N	M JONES COMPANIES, LLC	LSDR45250012021	Y	Y	\$13,550.28	3/21/2019
Y	MB STAFFING SERVICES L	LSDZR14056012022	Y	Y	\$653.40	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$31,200	11/20/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,025	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,856.83	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,000	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$26,260	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,010	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$107,000	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,880.43	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$19,446.90	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,300	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,258.90	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$245	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$87,581.05	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,567.60	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$669.40	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$46,323.43	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$33,690.67	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$145,767.32	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$26,215.01	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,083.16	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,373.51	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,602.14	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$139.95	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,321.99	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$382.01	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,079	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,353.92	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$63,397.50	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$18,725	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,025	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$14,208.21	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,843.67	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,025	12/7/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$17,696.67	12/12/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$184,324.64	12/19/2018
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$250	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,033.10	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,497.50	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,069.29	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,206.42	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$500	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,117.88	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$240	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$409.27	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,013.06	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$525	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$662.54	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,287.10	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$169,595	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,263.56	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$46,305	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$53,500	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,533.38	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$18,725	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$27,767.03	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$790	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$147.56	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$385	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,025	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$41.21	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,664	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$850	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11,890	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$470	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11,235.08	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,218.62	1/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$900	1/22/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$435.85	1/22/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,566.50	1/22/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$130,000	2/14/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$39,717.78	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11,235.08	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$114.19	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$23,406.25	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$46,305	2/21/2019

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$16,712.06	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$107,000	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$28,081.72	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,745	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$81.25	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,028.36	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$12,960	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,980.74	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$6,955	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$7,313.50	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,852.72	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,700	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,962.37	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$250	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$401.25	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$401.25	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,269.34	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,938	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,938	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$80	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$670	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$105	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$475	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,511.42	2/21/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$46,305	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$53,500	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$9,208.50	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,378.25	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,263.72	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,457	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$100	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$480	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,300.56	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$310	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$430.74	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$638.13	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$250	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$734.33	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,637.10	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$23,459.64	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$731.33	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$9,877.33	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$172.16	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,013	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,775	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,700.01	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,439.15	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$321.29	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$60	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,040	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$77,730.33	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,966.04	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,205	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$70,000	3/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$409.27	3/14/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$240	3/14/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,326	3/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$215	3/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$933.95	3/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11,235.08	3/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,871	3/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,575	3/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$46,305	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,377	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$766.40	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,036.34	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.95	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11,235.08	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$22,459.18	4/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,749	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,733	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,915.20	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$250	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$977.71	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,233.78	4/10/2019

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,638	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$395	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$53,500	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$126.14	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$14,792.51	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,250	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,636.28	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,375.17	4/10/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$50,985.50	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,295	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$28,261.30	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$85,600	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30,000	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$42,216.26	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$12,865	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$58,850	4/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$339,190	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$12,518.97	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30,768.38	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,025.87	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,382.58	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$560	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,498	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,289.85	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,300.50	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$75.72	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,864.92	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,804.44	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,280	5/8/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,500.14	5/13/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,500	5/13/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,501.80	5/13/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,371.60	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,575	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,765	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$43,656	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$632	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$334.66	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30,240	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$678	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,040	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,242.50	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,476	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,600	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,600.35	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$350	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,774.87	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,363.60	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,580	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$50,985.50	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,317.83	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$125	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$160,500	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11.34	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$50,360.79	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$60	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$100	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$842.85	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,717.50	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$6,894.11	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$79,763.08	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,250	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,750	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,000	5/15/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,641.63	5/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$169,595	5/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,765	5/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,280	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$31,290.44	6/7/2019

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$49,038.10	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,022.30	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,282.50	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$38,856.84	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,265.66	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,010	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$167,663.54	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,728.50	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$77,455.70	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$20,561.91	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$37,175.80	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,924.28	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,117	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$904.40	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,739.23	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$645	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948	6/7/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$18,440.11	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,271.24	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$910.43	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$500	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,500	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$12,194.31	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$81,855	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$16,050	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$58,850	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,337.17	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$475	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$40,663.14	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,910.02	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,259	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,930	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,016.82	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,300	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,591.62	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$5,260.91	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$284	7/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,766.68	7/12/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$694.38	7/12/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,151.34	7/12/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$26,194	7/16/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$520.50	7/16/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$11,060	7/16/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$16,194	7/16/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,750	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$16,712.06	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,524.76	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$51,065.66	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$24,075	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$9,366.94	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$32,100	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$17,120	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,591.62	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$160,500	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,701.23	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$9,405	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,250	7/29/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,800	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$35,530.01	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,550	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,284.68	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,230.84	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,620	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,009.91	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,075.28	8/1/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$45,661.43	8/6/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$104,665.20	8/6/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,717.20	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$29	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$520	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$275	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$107.67	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$106.50	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	9/3/2019

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$24,775.90	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$53,500	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$14,552	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,910.40	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,500	9/3/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$19,690	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$735	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$332.82	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$660.80	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,309.42	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$45,154	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$277.50	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,040	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$678	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$63,939.71	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$693	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,150	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$30,240	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,499.20	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$750	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$8,627.95	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$7,755.96	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,985	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$94,637.07	9/9/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$100	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$24,338.32	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$50,000.03	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$32,100	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$80,250	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,914	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$53,500	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,369.65	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$7,340	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,161.27	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$23,260	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$727.60	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,948.20	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$412.50	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,745	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$750	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,000	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,114	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$6,501	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,000	9/19/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,878.33	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$2,070	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,998	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$749	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$270	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,276.18	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,089.01	9/20/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$16,560	9/24/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,591.62	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$27,433.43	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$160,500	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,642.50	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,100	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,620	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$944.70	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$71,254.78	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$48,349.02	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$4,290	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$13,656.14	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,850.87	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,352.17	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$636.73	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$119.40	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$60	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$123.05	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$265	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$1,293.74	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$9,700	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$3,300	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$436.60	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,914	9/30/2019
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,700	9/30/2019

ATTACHMENT J
SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
N	MDB COMMUNICATIONS	LSX84339082021	Y	Y	\$10,700	9/30/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$12,481.32	12/21/2018
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$90.69	4/10/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$952.12	4/10/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$285.63	6/6/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$52.99	6/6/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$536.72	6/12/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$134.18	6/17/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$8,415.16	7/12/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$359.58	7/12/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$1,341.80	8/12/2019
N	METROPOLITAN OFFICE PRODUCTS	LSDZR00896052021	Y	Y	\$204.39	9/30/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,500.91	1/14/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$3,136.11	1/14/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,504.42	1/14/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,528.96	1/14/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$4,754.13	1/14/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,595.57	1/14/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,606.09	1/15/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,604.34	1/15/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$4,045.92	1/22/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,606.09	1/28/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,604.34	2/25/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,557.01	2/25/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$4,266.80	2/25/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,609.60	3/4/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$4,485.93	3/5/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$5,609.60	3/20/2019
N	METROPOLITAN SERVICE & MAINT	LSR97125102019	Y	Y	\$3,365.76	3/25/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,223.94	4/1/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,301.07	4/1/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,329.12	4/19/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,776.77	5/13/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,760.50	5/13/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,467.69	6/7/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,784	6/7/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,314.05	6/12/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,765.92	6/12/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$4,627.20	6/17/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,368.27	6/17/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,494.80	6/26/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$4,609.10	7/12/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,476.72	7/12/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,762.30	7/12/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,473.11	8/21/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,708.08	8/21/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$5,776.40	8/21/2019
N	METROPOLITAN SERVICE & MAINT	LSR28878092022	Y	Y	\$4,044.82	8/21/2019
N	METROPOLITAN SERVICE AND MAIN	LSR28878092022	Y	Y	\$17,252.58	9/30/2019
N	MONUMENTAL COMMUNICATION	LSDZR77846062021	Y	Y	\$6,118	1/8/2019
Y	MVS INC	LSDZR73381062021	Y	Y	\$500	10/10/2018
N	MVS INC	LSDZR73381062021	Y	Y	\$6,350	12/4/2018
N	MVS INC	LSDZR73381062021	Y	Y	\$18,699.80	12/6/2018
Y	MVS INC	LSDZR73381062021	Y	Y	\$2,106.80	1/11/2019
Y	MVS INC	LSDZR73381062021	Y	Y	\$1,185.60	1/17/2019
Y	MVS INC	LSDZR73381062021	Y	Y	\$4,459.90	1/23/2019
Y	MVS INC	LSDZR73381062021	Y	Y	\$4,912.53	2/21/2019
N	MVS INC	LSDZXR15202062021	Y	Y	\$9,270.60	5/29/2019
N	MVS INC	LSDZXR15202062021	Y	Y	\$0	7/18/2019
N	MVS INC	LSDZXR15202062021	Y	Y	\$0	7/29/2019
Y	MVS INC	LSDZXR15202062021	Y	Y	\$3,720.20	8/9/2019
N	MVS INC	LSDZXR15202062021	Y	Y	\$0	9/24/2019
N	MVS INC	LSDZXR15202062021	Y	Y	\$0	9/30/2019
N	MVS INC	LSDZXR15202062021	Y	Y	\$0	9/30/2019
N	NETWORKING FOR FUTURE INC	LSZX20681122019	Y	Y	\$6,492.16	6/17/2019
Y	VERITAS CONSULTING GRO	LSZ54240012020	Y	Y	\$2,497	12/6/2018
N	VERITAS CONSULTING GROUP	LSZ54240012020	Y	Y	\$5,750	12/21/2018
N	VERITAS CONSULTING GROUP	LSZ54240012020	Y	Y	\$5,750	4/10/2019
N	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Y	\$5,750	7/12/2019
N	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Y	\$6,190	9/3/2019
N	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Y	\$5,750	9/19/2019
N	VERITAS CONSULTING GROUP	LSZ11165022023	Y	Y	\$11,420	9/19/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$56,000	3/7/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$2,800	3/7/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$21,352	3/7/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$33,600	5/3/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$50,524.18	5/22/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$1,580.63	5/22/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$16,277.16	5/29/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$68,936.44	7/12/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$1,028.44	7/12/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$42,000	9/19/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$61,600	9/19/2019

ATTACHMENT J

SBE Expenditure Report

PCARD	Vendor Name	CBE Number	CBE	SBE	SBE Expenditure Amount	Payment Date
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$86,800	9/30/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$6,950.58	9/30/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$34,489.74	9/30/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$2,380	9/30/2019
N	VETERANS SERVICES CORPORATION	LSDZR54684052021	Y	Y	\$146,068.44	9/30/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ54006052019	Y	Y	\$15,553.76	12/10/2018
N	WATKINS SECURITY AGENCY OF DC	LSZ54006052019	Y	Y	\$13,752.25	12/21/2018
N	WATKINS SECURITY AGENCY OF DC	LSZ54006052019	Y	Y	\$17,881.69	12/24/2018
N	WATKINS SECURITY AGENCY OF DC	LSZ54006052019	Y	Y	\$16,141.42	12/26/2018
N	WATKINS SECURITY AGENCY OF DC	LSZ54006052019	Y	Y	\$15,202.59	12/26/2018
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,319.74	2/26/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$12,831.40	2/26/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$14,615.17	2/26/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$15,568.03	3/5/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,234.83	3/8/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$14,588.32	3/21/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$15,850.99	4/11/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$15,920.47	4/22/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,136.80	5/2/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$14,949.93	5/14/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,804.03	6/10/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,346.46	6/18/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,012.18	7/16/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,289.84	7/16/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$15,072.98	7/29/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$15,963.84	7/29/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,127.69	9/3/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$15,207.93	9/3/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,039.99	9/19/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$16,592.91	9/26/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$17,087.29	9/30/2019
N	WATKINS SECURITY AGENCY OF DC	LSZ30348032022	Y	Y	\$1,271.04	9/30/2019
TOTAL					\$8,445,317	

ATTACHMENT K

Office of Lottery and Gaming
Contracts: Minority Women Owned Businesses
FY 2019-2021

FY 19 Contract #	Vendor Name	Description	Exec. Date	Term	Exp. Date	Base Value	FY'19 Contract Spend	FY'19 Budget	Major Agy	Contract Specialist	Award	COTR	Monitoring Activity	Funding Source	Output/Deliverables	Status of Deliverables	Subcontracting Status	CBE Status	Lottery Division Utilizing Services
CFOPD-16-C-016	MDB Communications	Advertising Services For DCL	03/03/16	Base +4 years	03/02/19	\$6,514,000.00	\$6,723,928	\$6,728,679.00	OLCG	Anthony Stover	Competitive	Shirley Newman	no issues (CBE)	Special revenue	Advertising Services for DCL	On task	none	current	Marketing/Communications
CFOPD-16-C-056	Watkins Security	Security Services for the DC Lottery	9/30/2016	Base +4 years	9/29/2019	\$312,393.64	\$410,363.57	\$424,934.84	OLCG	Anthony Stover	Competitive	Scott Miller	no issues (CBE)	Special revenue	Security Services for the DC Lottery	On task	none	current	Entire Agency
CFOPD-15-C-006	F.S. Taylor & Associates	Auditing Daily Lottery Services	3/17/2015	Base + 4 Years	3/16/2019	\$207,150.00	\$229,078.00	\$240,355.00	OLCG	Anthony Stover	Competitive	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-16-C-004	Veterans Services Corporation	Lottery Retail Enhancement (storemakeovers)	10/21/2015	Base + 4 years	10/20/2019	\$740,000.00	\$632,387.61	\$740,000.00	OLCG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	Lottery Retail Enhancement (storemakeovers)	On task	none	current	Sales
CFOPD-15-C-022	Metropolitan Service	DCLB Warehouse Services (warehousing of instant tickets)	3/24/2015	Base + 4 years	3/23/2019	\$259,072.00	\$232,152.47	\$283,846.00	OLCG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	OLCG Warehouse Services (warehousing of instant tickets)	On task	none	current	Sales, Marketing
CFOPD-15-C-024	M. Jones Companies	Mobile Vendor	9/30/2015	Base 1yr + 4, 1 yr.	9/29/2019	\$127,695.00	\$213,769.43	\$148,487.25	OLCG	Yemarshet Kebede	Competitive	Gabrielle Barry	no issues (CBE)	Special revenue	Mobile Vendor	On task	none	current	Marketing
FY 20 Contract #	Vendor Name	Description	Exec. Date	Term	Exp. Date	Base Value	FY'20 Contract Spend	FY'20 Budget	Major Agy	Contract Specialist	Award	COTR	Monitoring Activity	Funding Source	Output/Deliverables	Status of Deliverables	Subcontracting Status	CBE Status	Lottery Division Utilizing Services
CFOPD-15-C-006	F.S. Taylor & Associates	Auditing Daily Lottery Services	3/17/2015	Base + 4 Years	3/16/2020	\$207,150.00	\$109,095.00	\$109,095.00	OLG	Anthony Stover	Set Aside	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-20-C-020	F.S. Taylor & Associates	Auditing Daily Lottery Services	5/1/2020	Base + 4 Years	4/30/2021	\$223,435.00	\$106,020.00	\$109,095.00	OLG	Anthony Stover	Set Aside	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-15-C-022	Metropolitan Service	OLG Warehouse Services (warehousing of instant tickets)	3/24/2015	Base + 4 years	3/23/2020	\$259,072.00	\$219,177.06	\$283,845.76	OLG	Anthony Stover	Set Aside	Grant Alexander	no issues (CBE)	Special revenue	OLG Warehouse Services (warehousing of instant tickets)	On task	none	current	Sales, Marketing
CFOPD-15-C-024	M. Jones Companies	Mobile Vendor	9/30/2015	Base + 4 Years	9/29/2020	\$127,695.00	\$83,870.88	\$155,901.40	OLG	Yemarshet Kebede	Competitive	Gabrielle Barry	no issues (CBE)	Special revenue	Mobile Vendor	On task	none	current	Marketing
CFOPD-16-C-004	Veterans Services Corporation	Lottery Retail Enhancement (storemakeovers)	10/21/2015	Base + 4 years	10/20/2020	\$740,000.00	\$594,144.84	\$740,000.00	OLG	Anthony Stover	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	Lottery Retail Enhancement (storemakeovers)	On task	none	current	Sales
CFOPD-16-C-016	MDB Communications	Advertising Services For DCL	03/03/16	Base +4 years	3/2/2020	\$6,514,000.00	\$5,047,513.55	\$7,351,410.18	OLG	Anthony Stover	Set Aside	Nicole Jordan	no issues (CBE)	Special revenue	Advertising Services for DCL	On task	none	current	Marketing/Communications
CFOPD-16-C-056	Watkins Security	Security Services for the DC Lottery	9/30/2016	Base +4 years	9/29/2020	\$312,393.64	\$340,893.08	\$424,983.71	OLG	Anthony Stover	Set Aside	Scott Miller	no issues (CBE)	Special revenue	Security Services for the DC Lottery	On task	none	current	Entire Agency
CFOPD-20-C-021	Taoti Creative	Website Design, Hosting Services & iLottery Platform	1/28/2020	Base + 4 years	1/27/2021	\$858,070.99	\$637,279.27	\$665,660.49	OLG	Anthony Stover	Set Aside	Nicole Jordan	No issues	Special revenue	Website Design, Hosting Services & iLottery Platform	On task	none	current	Marketing/Communications
DCCR-2020-C-2001	Limbic Systems Inc.	Licensing Portal	10/1/2019	Base + 4 Years	9/30/2020	\$933,045.00	\$933,045.00	\$933,045.00	DCCR	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Electronic licensing portal	On task	none	non-CBE	Licensing
FY 21 Contract #	Vendor Name	Description	Exec. Date	Term	Exp. Date	Base Value	FY'21 Contract Spend	FY'21 Budget	Major Agy	Contract Specialist	Award	COTR	Monitoring Activity	Funding Source	Output/Deliverables	Status of Deliverables	Subcontracting Status	CBE Status	Lottery Division Utilizing Services
CFOPD-20-C-020	F.S. Taylor & Associates	Auditing Daily Lottery Services	5/1/2020	Base + 4 Years	4/30/2022	\$223,435.00	\$62,365.00	\$227,380.00	OLG	Anthony Stover	Set Aside	Anthony Edwards	no issues (CBE)	Special revenue	Auditing Daily Lottery Services	On task	none	current	Draw
CFOPD-20-C-024	Metropolitan Service	OLG Warehouse Services (warehousing of instant tickets)	3/30/2020	Base + 4 years	3/29/2021	\$297,814.40	\$30,166.10	\$164,000.00	OLG	Anthony Stover	Set Aside	Grant Alexander	no issues (CBE)	Special revenue	OLG Warehouse Services (warehousing of instant tickets)	On task	none	current	Sales, Marketing
CFOPD-21-C-005	Veterans Services Corporation	Lottery Retail Enhancement (storemakeovers)	12/24/2020	Base + 4 years	12/23/2021	\$740,000.00	\$0.00	\$740,000.00	OLG	Drakus Wiggins	Set Aside	Gwen Washington	no issues (CBE)	Special revenue	Lottery Retail Enhancement (storemakeovers)	On task	none	current	Sales
CFOPD-16-C-016	MDB Communications	Advertising Services For DCL	03/03/16	Base +4 years	3/2/2021	\$6,514,000.00	\$1,279,375.49	\$2,525,000.00	OLG	Drakus Wiggins	Set Aside	Nicole Jordan	no issues (CBE)	Special revenue	Advertising Services for DCL	On task	none	current	Marketing/Communications
CFOPD-20-C-041	CSI Corporation of DC	Security Services for the DC Lottery	9/28/2020	Base +4 years	9/27/2021	\$465,495.10	\$91,899.34	\$465,495.10	OLG	Drakus Wiggins	Set Aside	Scott Miller	no issues (CBE)	Special revenue	Security Services for the DC Lottery	On task	none	current	Entire Agency
CFOPD-20-C-021	Taoti Creative	Website Design, Hosting Services & iLottery Platform	1/28/2020	Base + 4 years	1/27/2022	\$858,070.99	\$167,564.04	\$455,345.00	OLG	Anthony Stover	Set Aside	Nicole Jordan	No issues	Special revenue	Website Design, Hosting Services & iLottery Platform	On task	none	current	Marketing/Communications
CFOPD-21-C-002	Limbic Systems Inc.	Licensing Portal	12/11/2020	Base + 4 Years	12/10/2021	\$629,370.00	\$580,770.00	\$580,770.00	OLG	Drakus Wiggins	Competitive	Michelle Johnson	no issues	Special revenue	Electronic Licensing Portal	On task	none	non-CBE	Licensing



Regulation and Oversight Division Sports Wagering License Checklist

All applicants for a Sports Wagering License shall submit the following documents to the OLG along with a completed Sports Wagering License Application:

Applicant:

Facility:

Application Number:

License Category:

Application Submitted Date: Click or tap to enter a date.

Payment Date: Click or tap to enter a date.

Status Choose an item. Proof of current full licensure to conduct sports wagering from an OLG-approved jurisdiction in the same category or equivalent license category as being applied for in the District, along with a copy of the initial application and documents that were submitted to the license-issuing jurisdiction as well as any amendments and updates submitted since initial licensure. (Provisional License application)

☐ Confirmation of the issued license with the OLG approved jurisdiction (Provisional License application)

☐ Confirmation of an approved license in the same category (Provisional License application)

☐ Inquiry with an approved jurisdiction/regulatory entity: potential derogatory information, intelligence on the applicant, jurisdiction guidelines for approval/denial of an application, current standing of the applicant

Status Choose an item. A copy of the entity's DC Basic Business License



☐ Confirmation of the issued BBL via D.C. Department of Consumer and Regulatory Affairs

Proof/Certificate of good standing pursuant to D.C. Official Code § 29.102.08 and a certification that the Citywide Clean Hands Database indicates that the Applicant is current with its District taxes.

☐ Confirmation of certificate with the D.C. Office of Tax and Revenue for current standing

Key Personnel Release of Information Form(s)

Enterprise Release Authorization Form(s)

Indemnification Agreement Form(s)

☐ Criminal history/background and financial queries into all key personnel submitted with the application:

- CLEAR (background/arrests/world check/OFAC/associates/assets)
- Home of record court search
- Open source/social media; derogatory information
- Equifax credit history report (collections/debts/credit score)
- Bankruptcy filings, tax liens, judgement filings
- OLG foreign criminal/civil history certification (foreign nationals)
- OLG Personal History Disclosure Form

☐ Applicant financial stability/suitability assessment:

- Audited financial statements for the most recent year if a new entity or three years for an established entity
- Company taxes for the most recent three years
- Bank Statement/letter (cash flow)
- Certification or report of good standing from an independent auditor (GAAP)
- SEC 10K (if public company)
- D&B (business risk score and viability for private and public companies)
- Experian Business credit report via CLEAR (business credit history)
- OFAC Sactions
- SEC Edgar database inquiry (public companies)
- FinCEN Money Services Businesses query
- Open source; derogatory information

Information specific to Applicant's proposed sports wagering operations in the District



- ☐ Applicant organizational chart (applicant to parent company structure) illustrating ownership percentages
- ☐ Institutional Investor Certification
- ☐ Key Personnel job descriptions, duties, and responsibilities
- ☐ Partnerships, if any, between the operator, management service provider and/or supplier
- ☐ Internal controls (sports wagering system, player account verification, player monitoring, system updates, segregation of duties, cash drops/routes, power/surveillance outages, emergency exits: pursuant to OLG Minimal Internal Control Standards (MICS))
- ☐ OLG approved Test Lab certification (kiosk, sports wagering system, mobile APP, Geofencing: pursuant to OLG MICS)
- ☐ Anti-Money Laundering Program (CTR and SAR filing, KYC process, MTL threshold, suspicious activity internal reporting process)
- ☐ House Rules (OLG approved wager types and events)
- ☐ Surveillance and security plan (camera coverage; still/PTZ, video retention, secure doors, key control/access, secure room for server if in a facility, point of sale terminals, count room, cage, cash carts, staff training, incident reporting, security officers/guards/MPD)
- ☐ Operational plan (mobile application, kiosk, ticket writer terminal, box office wagers, movable betting desk, placement of betting equipment, F&B partner)
- ☐ Hours of operation, manager on duty
- ☐ Number of expected employees; occupational licenses via the SW licensing portal
- ☐ Responsible Gaming Plan; verification of functioning exclusion list database/notification

Status Choose an item. Certification from an approved testing laboratory for functionality of the sports wagering system in the District (GLI or BMM testlabs)

Status Choose an item. Certification from GeoComply for Geofencing the approved facility

Status Choose an item. In conjunction with application for a Sports Wagering License, Operator and MSP Applicants must meet the Sports Wagering CBE and Small Business Development Program Requirements.

- ☐ CBE plan to swcbeplan@dc.gov; verify all required entry fields are completed (reference the Standard Operating Procedure)
- ☐ CBE information entered into QuickBase portal
- ☐ Notification to the D.C. Department of Small and Local Business Development of the Applicant's CBE plan submission
- ☐ CBE Plan approval



Status (Choose an item.) The OLG may request additional information considered necessary and appropriate to determine competency, honesty, quality, economic impact and integrity of the proposed operation:

- ☐ Lease/F&B agreements
- ☐ Business term agreements with OLG licensed suppliers
- ☐ Remediation plans if fined and/or sanctioned
- ☐ Proof of an Alcoholic Beverage Regulation Administration endorsement
- ☐ Proof of collections or tax repayment plans (State and Federal)
- ☐ Other

Status (Choose an item.) **CLASS A AND CLASS B OPERATOR APPLICANTS ONLY**
Operators must be bonded in the amount equal to fifty percent (50%) of the amount disclosed in accordance with D.C. Official Code § 36-621.06(a)(1)(F) – based on the estimated tax revenue generated by the sports wagering facility.

- ☐ Confirm proof of bond with financial institution

Status (Choose an item.) **RESERVE REQUIREMENTS**

Operators or Management Services Providers shall establish a reserve of not less than the greater of twenty-five thousand dollars (\$25,000) or the sum of the following amounts:

- (a) Amounts held by the Operator for Sports Wagering Accounts;
- (b) Aggregate amounts accepted by the Operator as wagers on sports wagering events whose outcomes have not been determined; and
- (c) Amounts owed but unpaid by the Operator on winning wagers through the period established by the Operator for honoring winning wagers.

Status (Choose an item.) **CLASS A OPERATORS APPLICANTS ONLY** Documentation indicating whether you have entered into a labor peace agreement with each labor organization that is actively engaged in representing or attempting to represent employees in the gaming, hospitality, or food and beverage industries in the District. If the applicant has not entered into a labor peace agreement as referenced in this paragraph, the applicant shall provide the OLG with information showing that they are engaged in good faith negotiations to enter into a labor peace agreement or information showing why the applicant was unable to enter into a labor peace agreement.

OFFICE OF THE CHIEF FINANCIAL OFFICER OFFICE OF LOTTERY & GAMING (OLG)



Sports Wagering, iLottery and e-Instants Issues Escalated to the Office of Lottery and Gaming Standard Operating Procedures (SOP)

Issue Date: December 17, 2020	Effective Date: December 17, 2020	Process/SOP Owner: Gwen Washington
Staff: Customer Service	Approval: Beth Bresnahan, Executive Director	

A. Purpose

Customer Care for GambetDC, the Office of Lottery and Gaming’s (OLG) sports wagering platform, is handled by OLG’s vendor, Intralot. iLottery customer service is also handled by Intralot. This SOP addresses player issues that cannot be resolved by the vendor and are escalated to the OLG (“the Lottery”).

B. Process

After first contacting Intralot’s Customer Care Call Center with an issue pertaining to GambetDC and iLottery, a player may not be satisfied with the provided resolution. If a player should reach out directly to the Lottery (Customer Service, Executive Director, or other individuals or departments) via phone, chat, text, email or web portal to escalate their issue, the call or correspondence should be forwarded to the Director of Resources Management (ORM) who will work with Intralot’s Customer Care Call Center Manager to resolve the issue.

- The Director of ORM will log the issue into Zendesk.
- The Director of ORM will contact the Customer Care Call Center Manager regarding the issue.
- A resolution will be agreed upon and the Director of ORM will reach back out to the player.
- The issue will be closed out in Zendesk.
- If the Director of ORM cannot come to a resolution that satisfies a player’s issue pertaining to account issues, wagering issues, or payments issues the, the player should be notified that they may have the right to request an administrative hearing through the Office of the General Counsel (OGC). All requests for administrative hearings will be reviewed by OGC for an initial determination on whether the issue is subject to the hearings process.

In order for the OLG to continuously track “hot button” issues that could potentially be escalated to the Director of ORM, Intralot’s Customer Care Manager will send to the Director of ORM a recap and chat

transcripts (if available) of any “hot button” issues/complaints along with the weekly spreadsheet detailing the calls, e-mails and chats that are handled by Intralot’s Customer Care Department.

C. Other Considerations

The Lottery is not serving as the first POC for sports wagering GambetDC and iLottery-related inquiries and complaints; however, to protect our brand and serve our customers, the Lottery will work to ensure that escalated player issues are resolved.

Additionally, all inquiries and complaints pertaining to sports wagering conducted at private operated licensed locations should be directed to the OLG’s Regulation and Oversight Department.

D. Superseded SOPs

Sports Wagering Issues Escalated to the OLG

E. Document Change Control Log

This table records any changes and the subsequent approvals made to this document.

Original Issue Date	Revision Date	Nature of Revision	Revised by Name and Title
May 14, 2020	7/28/2020	Addition of notification on “hot button” issues to be shared by Intralot and reviewed by Director of ORM	Beth Bresnahan, Executive Director
May 14, 2020	8/5/2020	Expansion of process to include all modes of communication of complaints to Intralot. Addition of language related to sports wagering conducted at private operated licensed locations	Beth Bresnahan, Executive Director
May 14, 2020	12/17/20	Addition of iLottery	Gwen Washington, ORM Director

Approval

Gwen Washington, Director of Resources Management

**CLASS A OPERATORS
FINANCIAL REPORT
SEPTEMBER 2020 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	113,052	\$12,186,041.61	\$10,880,639.05	\$1,305,402.56	\$130,540.26	10.71%
Totals		113,052	\$12,186,041.61	\$10,880,639.05	\$1,305,402.56	\$130,540.26	10.71%

**CLASS A OPERATORS
FINANCIAL REPORT
AUGUST 2020 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	69,085	\$9,130,409.60	\$7,705,134.90	\$1,425,274.70	\$142,527.47	15.61%
Totals		69,085	\$9,130,409.60	\$7,705,134.90	\$1,425,274.70	\$142,527.47	15.61%

**CLASS A OPERATORS
FINANCIAL REPORT
JULY 2020 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	63	\$1,830.00	\$90.05	\$1,739.95	\$174.00	95.08%
Totals		63	\$1,830.00	\$90.05	\$1,739.95	\$174.00	95.08%

**CLASS A OPERATORS
FINANCIAL REPORT
JANUARY 2021 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	129,558	\$10,566,498.13	\$8,674,389.78	\$1,892,108.35	\$189,210.84	17.91%
January Totals		129,558	\$10,566,498.13	\$8,674,389.78	\$1,892,108.35	\$189,210.84	17.91%
Calendar Year 2020 Totals		602,655	\$61,799,570.18	\$51,719,427.18	\$10,080,143.00	\$1,008,014.31	
Fiscal Year 2021 Totals		550,013	\$51,047,787	\$41,807,953	\$9,239,834	\$923,983	
Calendar Year 2021 Totals		129,558	\$10,566,498.13	\$8,674,389.78	\$1,892,108.35	\$189,210.84	

**CLASS A OPERATORS
FINANCIAL REPORT
DECEMBER 2020 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	145,544	\$12,418,280.63	\$10,516,844.19	\$1,901,436.44	\$190,143.64	15.31%
December Totals		145,544	\$12,418,280.63	\$10,516,844.19	\$1,901,436.44	\$190,143.64	15.31%
Calendar year Totals		602,655	\$61,799,570.18	\$51,719,427.18	\$10,080,143.00	\$1,008,014.31	

**CLASS A OPERATORS
FINANCIAL REPORT
NOVEMBER 2020 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	130,029	\$13,704,406.59	\$10,975,884.84	\$2,728,521.75	\$272,852.18	19.91%
November Totals		130,029	\$13,704,406.59	\$10,975,884.84	\$2,728,521.75	\$272,852.18	19.91%
Calendar year Totals		457,111	\$49,381,289.55	\$41,202,582.99	\$8,178,706.56	\$817,870.67	

**CLASS A OPERATORS
FINANCIAL REPORT
OCTOBER 2020 (Unaudited)**

Name of Operator	Location	Number of Wagers	Handle	Prizes and Payouts	Gross Gaming Revenue (GGR)	Tax Revenue	Average Hold Percentages
American Wagering, Inc. (dba William Hill)	Capital One Arena, 601 F St. NW	144,882	\$14,358,601.75	\$11,640,834.15	\$2,717,767.60	\$271,776.76	18.93%
October Totals		144,882	\$14,358,601.75	\$11,640,834.15	\$2,717,767.60	\$271,776.76	18.93%
Calendar year Totals		327,082	\$35,676,882.96	\$30,226,698.15	\$5,450,184.81	\$545,018.49	

**DC LOTTERY SPORTS WAGERING (GAMBETDC)
FY 2020 MONTHLY REVENUE REPORT
MAY 28, 2020 – SEPTEMBER 30, 2020**



**DC LOTTERY SPORTS WAGERING (GAMBETDC)
FY 2020 MONTHLY REVENUE REPORT**

Month Ending	Descriptions	Totals
May 28-31, 2020	Amount Played	\$ 9,722.79
	Amount Won	\$ 9,962.58
	Number of Wagers	442
Month Ending		
June 30, 2020	Amount Played	\$ 223,730.09
	Amount Won	\$ 186,744.86
	Number of Wagers	9,974
Month Ending		
July 30, 2020	Amount Played	\$ 741,499.63
	Amount Won	\$ 599,220.47
	Number of Wagers	28,075
Month Ending		
August 31, 2020	Amount Played	\$ 2,132,032.38
	Amount Won	\$ 1,853,891.40
	Number of Wagers	66,831
Month Ending		
September 30, 2020	Amount Played	\$ 3,269,118.00
	Amount Won	\$ 2,770,221.90
	Number of Wagers	92,315
All Months		
May – September 2020	Amount Played	\$ 6,376,102.89
	Amount Won	\$ 5,420,041.21
	Number of Wagers	197,637

**DC LOTTERY SPORTS WAGERING (GAMBETDC)
FY 2021 MONTHLY REVENUE REPORT
OCTOBER 1, 2020 - JANUARY 31, 2021**



**DC LOTTERY SPORTS WAGERING (GAMBETDC)
FY 2021 MONTHLY REVENUE REPORT**

Month Ending	Descriptions	Totals
October 31, 2020	Amount Played	\$ 4,177,244.72
	Amount Won	\$ 3,355,143.43
	Number of Wagers	113,407
Month Ending		
November 30, 2020	Amount Played	\$ 3,896,127.41
	Amount Won	\$ 3,013,449.37
	Number of Wagers	113,377
Month Ending		
December 31, 2020	Amount Played	\$ 4,278,714.11
	Amount Won	\$ 3,471,497.70
	Number of Wagers	121,325
Month Ending		
January 31, 2021	Amount Played	\$ 5,179,669.74
	Amount Won	\$ 4,266,285.39
	Number of Wagers	148,853
Month Ending		
February 28, 2021	Amount Played	\$ -
	Amount Won	\$ -
	Number of Wagers	-
Fiscal Year-to-Date	Amount Played	\$ 17,531,755.98
	Amount Won	\$ 14,106,375.89
	Number of Wagers	496,962



GAMING IMPACT STUDY:

Analysis of Impacts of Licensing and Regulating Electronic Games of Skill In the District of Columbia

Prepared for the Government of the District of Columbia,
Office of the Chief Financial Officer,
Office of Lottery and Gaming
April 8, 2020



200 Lakeside Drive, Suite 250
Horsham, PA 19044 USA
+1.609.926.5100
spectrumgaming.com

Executive Summary

On February 27, 2020, District of Columbia Mayor Muriel Bowser signed emergency temporary legislation allowing for the licensing of electronic games of skill by the Alcoholic Beverage Regulation Administration (“ABRA”). The temporary legislation includes the following provisions:

- Restricting devices to manufacturers with an on-site consumption permit, restaurants, nightclubs, taverns, hotels, and multipurpose facilities.
- Requiring licensees to secure a Games of Skill Endorsement.
- Prohibiting persons under 18 years of age from playing.
- Capping the total number of devices to three per establishment.
- Requiring legal guidance from the District’s Office of the Attorney General stating the terminal or device is a legally permissible game of skill.
- Requiring security cameras and the posting of warning signs.¹

Spectrum reviewed draft legislation to permanently regulate games of skill, and we found that the draft language contains many of the same requirements as the temporary authorization. However, it shifts licensing and oversight from ABRA to the District’s Office of Lottery and Gaming (“Lottery”). In the draft bill, there are at least three types of licenses that will be issued by the Lottery: manufacturer, distributor, and location licenses.

One version of the bill also has a supplier license category, but it is not clear if that will be included in the final version. Licensed locations will be limited to on-site consumption-permit establishments. Establishments interested in adding a game of skill device on their premises must be an ABRA on-premises consumption license holder and apply for a Games of Skill Endorsement by submitting a Games of Skill Substantial Change Application to ABRA. All applications are subject to ABC Board approval. ABRA must first issue a Game of Skill Endorsement to a location before the location can apply to offer a game of skill under a license issued by the Lottery.

The District of Columbia Office of Lottery and Gaming (“Lottery”) engaged Spectrum Gaming Group (“Spectrum,” “we” or “our”) to provide an independent analysis of impacts of licensing and regulating electronic games of skill in the District. The Lottery directed Spectrum to provide a report that includes the following:

1. An estimate of the existing presence of unregulated electronic games of skill machines operating within the District.
2. A projection of potential revenue to be generated from licensing and regulating electronic games of skill machines in the District of Columbia.

¹ Alcoholic Beverage Regulation Administration, “Electronic Games of Skill.” <https://abra.dc.gov/page/electronic-games-skill>

3. An assessment detailing the Lottery's staffing and administrative needs to undertake the regulation of electronic games of skill machines, and the estimated costs and budget impact associated with staffing and administrative needs.

Based on Interviews with DC stakeholders and supporting documentation, it does not appear that these games of skill currently have a significant presence in the District. However, the projected presence of 9,000 retail games in neighboring Virginia supports the conclusion that if this unregulated gaming is not present in the District, it will be soon.

Based on these numbers and the proliferation of these games in other states, establishing an effective and rigorous regulatory scheme to control retail gaming in the District not only has a clear revenue benefit but can ameliorate the negative effects of unregulated gaming. "Regulated gaming" as envisioned in this report is hardly an empty term. The regulations must be effective and rigorous, with strict controls in place to address a range of policy considerations, with special emphases on ensuring that all approved locations adhere to a complete range of requirements, from responsible gaming practices to anti-money laundering controls.

Under-regulated gaming is effectively unregulated gaming, and would by definition undermine public policy in the District of Columbia.

Spectrum examined the experience in several states. Georgia – which, like the District of Columbia, does not offer casino gaming – provides the most effective basis for examination. Spectrum believes the Georgia Lottery's experience with coin-operated amusement machines ("COAM") provides the best benchmark for DC and its proposed legislation and, as such, our projections are based on the Georgia experience over the last several fiscal years.

In Georgia, COAM locations are primarily convenience stores because the Georgia statute prohibits retailers from using alcohol, tobacco, or firearms as prizes.² The total number of convenience stores in Georgia was 6,698 in 2019.³ In Georgia, 75 percent of all convenience stores operate COAMs; i.e., approximately 5,000 out of a total of 6,698 convenience stores. In Georgia, the number of retailers has remained fairly steady, but there has been a sudden drop in the number of machines. In discussion with the Georgia Lottery, this reduction may be due to the number of approved locations remaining static while underperforming machines in certain locations have been removed as well as stricter enforcement of COAM rules that led machines being taken out of service.⁴

In the DC draft legislation, eligible locations are restricted to establishments that permit customers to consume alcohol on the premises; e.g., bars and restaurants. The total potential pool of locations is 1,513. Through the first week of the temporary legislation, ABRA has received 39 applications for 117

² Interview with Kurt Freedlund, former General Counsel, Georgia Lottery Corporation, March 16, 2020.

³ "US Convenience-Store Counts Dip, Gary Lindenberg, February 7, 2019. <https://www.cspdailynews.com/mergers-acquisitions/us-convenience-store-count-dips>

⁴ Interview with Julie Barker, General Counsel, Georgia Lottery COAM Division, March 3, 2020.

machines.⁵ If the District receives twice as many applications in a month, the District can expect to receive 78 applications for 234 machines. If applications were received at the same rate per month for the first year, then the District would receive 936 applications in Year 1, representing 2,808 machines, assuming each establishment requested three machines per location.

The District and its representatives have made clear from their experience that many of the potential franchises that could offer skill-based gaming have expressed qualms and may not elect to participate. By way of example, some higher-end restaurants and others have raised questions as to whether the demographics of future players on such devices represent their target demographic, or whether the presence of such machines and players may alter the image and brand of such establishments, or take up space that could otherwise be allocated to more profitable spending patterns.

That is a qualitative assessment that and does not lend itself to empirical data. Nonetheless, it is a real concern that we are incorporating into our modeling to reduce the number of potential establishments in an effort to develop a conservative, more achievable scenario.

The 936 locations in Year 1 noted above is approximately 60 percent of the total eligible locations that could operate games of skill, leaving 40 percent of locations that would elect not to participate. A 60-40 ratio would generally meet the standards for conservative projections. However, based on the actual experience of lottery professionals who have met with potential establishments, we have elected to further reduce the ratio to a more conservative, achievable result.

With that methodology in mind when reviewing the types of on-premises retail establishments, the 1,513 total number of locations can be categorized in the three types of establishments:⁶

1. Taverns: 399
2. Restaurants: 903
3. Other (hotels, multipurpose facilities, clubs): 211

Factoring in the District's qualitative assessment of a lower level of interest in participating, Spectrum applied a different rate of participation for each category above to reduce our estimate of the number of locations that would operate games of skill in the District. As taverns offer more of a social setting that would lead to a higher participation level; we believe the 75 percent participation rate as experienced in Georgia can be fairly applied to the Tavern category. Based on discussions with the District representatives, the remaining two categories of establishments can be expected to have a far lower level of interest. In calculating the lower estimate, a 20 percent participation rate will be applied to the Restaurant category and a 5 percent participation rate will apply to the Other category:

1. Taverns: 299
2. Restaurants: 180
3. Other: 10

In this lower estimate, a total of 489 establishments would participate.

⁵ Interview with Fred Moosally, Director of ABRA, February 27, 2020, and March 5, 2020.

⁶ Untitled ABRA spreadsheet.

Accordingly, in projecting revenues and costs, this report will provide a high-low range based on 936 and 489 locations participating. The difference in the number of machines between the high and low figures is 2,808 and 1,467.

Spectrum recommends that, given the uncertainty about the level of interest in games of skill in the District and the lack of available data from other jurisdictions (limited to Georgia), that the District employ the lower, more conservative and achievable estimate for planning purposes.

Despite a decline in the number of machines in Georgia, the overall reported revenue has steadily climbed, which means the rate of play has increased. Georgia is in its fourth full fiscal year of centralized monitoring. Based on this four-year experience, DC can expect to experience the same progression of number of retailers, number of machines, rate of play, and monitoring revenue to the District. Beyond four years, there are no empirical data to predict if this steady climb in revenue will continue or eventually level off.

Based on the Georgia annual per machine average of \$1,844 in tax revenue in FY 2017, each machine would return to the District \$153 in revenue per month. This figure is based on the 9 percent tax Georgia applies to net terminal revenue in FY 2019. The Georgia tax rate increased to 10 percent on July 1, 2019.⁷ In Georgia, similar to the DC draft legislation, the tax rate is applied to net terminal income (i.e., gross gaming revenue,⁸ or “GGR”). In applying the 9 percent tax rate to the annual tax revenue per machine in Georgia, we can determine the total GGR per machine as \$26,343 per year. In applying the Georgia example to the District, we can use the total GGR per machine as the basis for the high estimate described above. We note that the DC tax rate under the draft legislation is 10 percent of net terminal income.

Once DC has successfully processed all expected applications after one year, the projections for revenue under the high and low scenarios are as follows:

1. High estimate:
 - a. 936 locations
 - b. 2,808 machines, assuming three machines per location.
 - c. \$73.9 million per year in GGR at \$26,343 per machine.
2. Low estimate:
 - a. 489 locations
 - b. 1,467 machines, assuming three machines per location
 - c. \$38.9 million per year in GGR at \$26,343 per machine

There are differences between the Georgia statute and the DC draft legislation, notably regarding the type of locations eligible to operate games and skill and regarding the limitation on the types of prizes that can be offered players. The Georgia statute prohibits retailers from offering cash, alcohol, tobacco, firearms or lottery tickets if the location is not a licensed lottery retailer.⁹ In the DC draft legislation, cash

⁷ Georgia Lottery Corporation Financial Statement FY 2019.

⁸ GGR in this case is the same concept as net terminal income under the proposed legislation; it is amount wagered/played minus player winnings/prizes.

⁹ OCGA c. 50-27-70(b)(4).

prizes are available to players at the location. In Georgia, many COAM players congregate at the locations to socialize with friends over coffee and spend significant time playing the COAMs.

Based on Spectrum's experience, the differences in the availability of cash prizes in the DC draft legislation and the prohibition of the same in Georgia would support the conclusion that games that offer a cash option generate greater play from players. For example, lottery players who participate in lottery games that offer merchandise prizes – e.g., trips and cars – have shown the preference for cash prizes in lieu of merchandise. This factor would support the premises that these games could receive greater play per machine in the District where cash prizes are available. In any event, the Georgia per machine GGR is applicable to this analysis and may in fact be conservative.

Based on the high and low projections described above, the District could realize approximately \$3.9 million in tax revenue in the low estimate and \$7.0 million in the high estimate upon full implementation. This amount would be phased in over time, as the approval and activation process moves forward.

The first significant hurdle will be to procure and launch the process with a centralized monitoring system. Based on conversations with current and past Georgia Lottery staff, this was the most significant development in maximizing revenues from its COAM program. Prior to centralized monitoring, terminal revenues were underreported. In reviewing the Georgia Lottery Financial Statements, for FY 2015 and FY 2014, terminal revenues were approximately 45 percent and 40 percent, respectively, of the terminal revenues in FY 2016.

Additionally, during the first year, the number of active, licensed locations will steadily increase, so revenue is projected to increase monthly during the first year. The figures below show the GGR for the first month of operations under both the high and low estimates. In Month 2, the number of machines doubles if the District is able to process the same number of applications every month. In the high estimate, the number of machines would increase by 234 machines per month, based on 78 applications each month. For the low estimate, the number machines in Month 1 would be 147 machines then increase by 120 machines per month for the first 12 months.

High Estimate:

- **Month 1:** 234 machines, projected GGR of \$513,688; 10 percent tax = \$51,368
- **Month 2:** 468 machines, projected GGR of 2 \$1,027,260; 10 percent tax = \$102,726.

Low Estimate:

- **Month 1:** 147 machines, projected GGR of \$322,665; 10 percent tax = \$32,266.
- **Month 2:** 267 machines, projected GGR of 2 \$586,065; 10 percent tax = \$58,606.

This assumes that each month the same average number of applications for three machines per location are received.

Based on the projected number of licenses by the end of Year 1, the potential licensing revenue for each scenario is projected as follows:

1. **High estimate, location licenses Year 1:** 936, \$300 license fee annually, \$280,800

2. **Low estimate, location licenses Year 1:** 489, \$300 license fee annually, \$146,700
3. **Manufacturer/Distributor licenses Year 1:** 20 licensees in Year 1, increasing by 10 in Year 2
 - \$10,000 fee for initial \$5,000 for renewal
 - Year 1: \$200,000
 - Year 2: \$200,000
 - Year 3: \$150,000 (assuming no additional licensees).

With respect to the Manufacturer and Distributor licenses, this license covers not only the manufacturers of these games, which are limited, but also companies that own the machines or distribute machines to retail locations. In Georgia, the vast number of the 182 licenses in this category are companies that purchase the machines from the manufacturer and enter into agreements with retail locations. Of these 182 licenses, it is estimated that less than 20 percent of the licensees own approximately 75 percent of all the machines.¹⁰ In the District, Spectrum estimates that 20 manufacturers and owners of these machines will apply for a licenses, with another 10 applying in Year 2.

Under the proposed legislation, machine fees are \$100 per machine. The machine fees are projected to be \$280,800 based on a projected 2,808 machines at 936 locations and \$146,700 based on a projected 1,467 machines in 489 locations.

ABRA would be required to issue a license endorsement to allow an establishment to operate a game of skill. This is in addition to a location license. Based on a projected 936 licenses, the ABRA fee is projected to be \$187,200 at full implementation and \$97,800 based on 489 locations.

The potential costs of regulating games of skill under the proposed legislation are as follows:

- Following a competitive bid process, Intralot was awarded a 10-year contract in Georgia with a fixed rate for each of the 10 years at 1.2489 percent of net daily revenues generated by COAM. This rate will not change during term of contract. The District should plan on paying minimum rate that is equivalent to Georgia but with the understanding that technology providers charge higher rates when providing a similar service to a smaller market. This service would be awarded after a competitive bid and any increased rates it may incur is difficult to quantify.
- **Staffing:** The Lottery will perform the licensing function in its Regulation and Oversight department. Currently, this department has one licensing staff member. The Georgia Lottery COAM Division did not add staff to its licensing function when it began regulating COAMs. The Regulation and Oversight department currently has one dedicated licensing staff member and two investigators who assist in processing applications. Spectrum recommends that, similar to Georgia, the District use current staff in Year 1 to process 936 applications to realize revenue in a timely fashion. In Year 2, the District should assess the workload in this department due the implementation of sports betting and the possible regulation of games of skill to determine if staffing additions are necessary to process license applications.
- **Investigations:** Currently, Georgia has 12 field investigators and two supervisors to inspect 5,000 locations for compliance. This equates to 416 locations per field investigator. The

¹⁰ Interview with Kurt Freedlund, former General Counsel, Georgia Lottery, March 30, 2020.

Office of Lottery and Gaming
Gaming Impact Study

field investigators in Georgia perform both investigative and compliance functions. The Regulation and Oversight department has two investigators and a one compliance officer currently staffed. Given that two investigators in the department have roles in the licensing function, one of the unfilled positions for a compliance staff member should be filling with a potential for 936 locations in Year 1. This addition would allow the District to match Georgia's 416 locations per field investigator.

- **Administrative Appeals:** Georgia's investigators issue "a few thousand" citations per year. The DC Lottery uses the same administrative appeal process as COAM. The COAM Division has two regular hearings per month to address citations. The DC Lottery's legal department will need to explore its process to determine costs to process an estimated 700 citations per year.
- **Testing:** The proposed statute has significant testing requirements for any game a manufacturer seeks to introduce in the District. Specifically, the testing function will determine if a game is a game of skill in compliance with the requirements of the statute. The proposed statute requires the Lottery to issue a procurement for a testing company. The legislation states that applicants shall pay the cost and fees of the testing service. These fees need to be assessed so that this cost- neutral to the District. An alternative method for testing is requiring manufacturers deal directly with an approved testing company, to test proposed machines and certify the games compliance to the District. All fees would be paid by the manufacturer directly to the District-approved testing company.
- **Miscellaneous Costs:** The District will need to quantify the costs of conducting criminal background checks through its current vendor on a potential of license applicants (between 489 and 936 applicants) across all license categories. The District will also need to cost the registration stickers for all machines at full implementation.

Contents

EXECUTIVE SUMMARY	II
INTRODUCTION	1
A. METHODOLOGY	2
B. OVERVIEW OF GAMES OF SKILL/DISTRIBUTED GAMING	2
I. ESTIMATING PRESENCE OF ELECTRONIC SKILL GAMES IN DC	7
II. PROJECTED POTENTIAL REVENUE FROM REGULATED GAMES	9
A. LICENSING	14
Summary of Revenue Streams	15
III. ASSESSMENT OF LOTTERY’S STAFFING, ADMINISTRATIVE NEEDS	17
A. IMPACT ON STAFFING	17
B. CENTRAL MONITORING SYSTEM	19
C. TESTING	19
D. MISCELLANEOUS COSTS	20
E. POTENTIAL IMPACT ON LOTTERY AND SPORTS BETTING	20
F. POLICY CONSIDERATIONS	21
ABOUT THIS REPORT	23

Figures

Figure 1: Georgia Lottery COAM performance, 2015 – 2019	9
Figure 2: DC Lottery organizational chart	17

Introduction

On February 27, 2020, District of Columbia Mayor Muriel Bowser signed emergency temporary legislation allowing for the licensing of electronic games of skill by the Alcoholic Beverage Regulation Administration (“ABRA”). The temporary legislation includes the following provisions:

- Restricting devices to manufacturers with an on-site consumption permit, restaurants, nightclubs, taverns, hotels, and multipurpose facilities.
- Requiring licensees to secure a Games of Skill Endorsement.
- Prohibiting persons under 18 years of age from playing.
- Capping the total number of devices to three (3) per establishment.
- Requiring legal guidance from the District’s Office of the Attorney General stating the terminal or device is a legally permissible game of skill.
- Requiring security cameras and the posting of warning signs.¹¹

On October 15, 2019, the Office of the Attorney General provided an opinion to ABRA that the game “Dragon’s Ascent” is a legally permissible game of skill.¹² The opinion was issued in response to the request from a sports bar located in the District for permission to place the game on its premises. The “Dragon’s Ascent” game is manufactured by Pace-O-Matic. The opinion concluded that the game had no element of chance and was not a gaming device. To date, “Dragon’s Ascent” is the only Game of Skill that has been approved by the Office of the Attorney General.

Since February 27, 2020, ABRA has received 37 applications, all seeking to place three machines of “Dragon’s Ascent” on the licensed premises.¹³ ABRA has recently received two additional applications to place different games produced by a different manufacturer. In sum, ABRA has received 39 applications for 117 machines in the first week of the temporary legislative authorization.

Draft legislation to permanently regulate games of skill has been drafted, and it has been reviewed as part of this report. The draft bill contains most of the same requirements as the temporary authorization, with some notable exceptions. First, there will be at least three types of licenses issued by the DC Lottery: manufacturer, distributor, and location licenses. One version of the bill has a supplier license category, but it is not clear if that will be in the final version. Licensed locations will be limited to on-site consumption-permit establishments, but ABRA will only issue game of skill endorsements for licensed locations seeking to operate a game of skill under a license issued by the Lottery.

¹¹ District of Columbia, Alcoholic Beverage Regulation Administration, Electronic Games of Skill.
<https://abra.dc.gov/page/electronic-games-skill>.

¹² Memorandum from Brian Flowers, Deputy Attorney General, to Jonathan Berman, Assistant Attorney General, Office of the Attorney General, Government of the District of Columbia, October 25, 2019.

¹³ Interviews with Fred Moosally, Director of ABRA, February 24, 2020, and March 5, 2020.

The District of Columbia Office of Lottery and Gaming (“Lottery”) engaged Spectrum Gaming Group (“Spectrum,” “we” or “our”) to provide an independent analysis of impacts of licensing and regulating electronic games of skill in the District. The Lottery directed Spectrum to provide a report that includes the following:

1. An estimate of the existing presence of unregulated electronic games of skill machines operating within the District.
2. A projection of potential revenue to be generated from licensing and regulating electronic games of skill machines in the District of Columbia.
3. An assessment detailing the Lottery’s staffing and administrative needs to undertake the regulation of electronic games of skill machines, and the estimated costs and budget impact associated with staffing and administrative needs.

A. Methodology

Spectrum relied on the following primary methods for our research and analysis:

- **Data collection:** Spectrum collected data from numerous sources including state agencies and private-sector sources. As gaming is a highly regulated industry and states seek to ensure their citizens that gaming activities are conducted fairly and openly, they typically make available volumes of data.
- **Interviews:** Spectrum conducted interviews for all aspects of this project.
- **Experience of relevant jurisdictions:** Spectrum researched and assessed the structure, regulations and performance of gaming in other relevant states. This provided critical context for our recommendations in this report and in our forecasts for the District.
- **Our experience:** Spectrum has been providing independent research and professional services related to the gaming industry since 1993, and many of our executives and associates have been gaming regulators, operators or analysts for decades. We have conducted studies or consultations in 40 US states and territories, including for numerous state, tribal and national governments.

Throughout the course of this project we received a high level of cooperation from the DC Lottery, which recognizes that this report will be an important tool in helping the District understand the considerations and impacts of regulating games of skill.

B. Overview of Games of Skill/Distributed Gaming

Distributed gaming is slot-machine-style gaming at machines placed in authorized, non-casino locations such as bars, taverns and fraternal organizations. Typically, they are restricted to 5 to 10 machines per location. Distributed gaming also encompasses games of skill to many in the industry. The crossover of games of skill and games of chance demonstrates the difficulty in regulating games of skill, as at least an element of chance can be introduced with a change in the parameters of the game, which blurs the line between a game of skill and slot-machine-style games.

Much of this retail gaming is unregulated gaming. Unregulated gaming, which includes that which is expressly illegal and that which falls into a “gray area” of the law, is rampant in many states. The difficulty arises in determining how much skill or what elements of skill are necessary to categorize a game a skill game versus a game of chance, which is clearly gambling and illegal.¹⁴ The games of skill often have adjustable parameters that vary the amount of skill involved depending on the type of game, so at times this determination is a moving target.

Frequently, if a state establishes a statute or practice to eliminate these games, the manufacturer adjusts the parameters of the game to allow the game to arguably comply with local requirements. State and local rules govern whether these games are legal. In any event, these games or machines are all lumped under the term “gray machines,” as they have been commonly referred to during Spectrum’s work on this report. Many states have tens of thousands of unregulated gaming machines operating in plain sight. Later in this report, we provide estimates of the number of gray machines or unregulated gaming in different states and the potential costs or economic impacts to other gaming interests in those states.

In response to the presence of unregulated gaming, a handful of states are attempting to regulate these machines and develop them as a revenue source. Most of this regulation is aimed at regulating games of chance, e.g. slot-style machines based on chance, video poker, etc. Two states, Georgia and Iowa, have focused on allowing games of skill in an attempt to eliminate or minimize the presence of illegal games of chance at retail locations.

Here is an overview of state regulation of distributed gaming:¹⁵

- **Illinois:** Allows video gaming in four types of establishments: on-premise liquor license, fraternal establishment, veterans establishments and truckstops. Establishment can have up to six machines. As of January 2020, there were 7,234 establishments with 34,595 machines.
- **Louisiana:** Allows gaming machines in truckstops, restaurants, bars, off-track betting facilities, and hotels. Louisiana limits the type of machines to video poker only.
- **Oregon:** Introduced video lottery terminals (“VLTs”) in 1992 and slot-style machines in 2005. There are approximately 4,000 locations in Oregon.
- **Pennsylvania:** Started allowing video gaming in 2019. It allows video gaming only at truck tops that meet licensing criteria.
- **South Dakota:** Allows video gaming terminals that have poker, keno, blackjack, and bingo. South Dakota only allows machines in bars and taverns. State has about 1,347 licensed locations.
- **West Virginia:** Allows bars, restaurants and fraternal organizations to have to up 10 video lottery terminals. West Virginia currently has approximately 1,470 locations licensed for VLTs.

¹⁴ Interview with Julie Barker, General Counsel, Georgia Lottery COAM Division, March 3, 2020. (Georgia statute is vague in that it requires machines to just have some element of skill.)

¹⁵ “State by State Guide to Video Gaming,” Joseph Misulonas, Accel Entertainment, September 27, 2019, www.accelentertainment.com/blog/state-by-state-guide-to-video-gaming.

Iowa allows games of skill and games of chance but with many limitations to types of event (fairs, bingos, private settings) and price and prize limitations.¹⁶ Restrictions appear very convoluted and not at all similar to what is being consider in the District. Moreover, the restrictions to place and events appear to create a situation where these machines do not have a consistent presence in the marketplace.

Conversely, Georgia – which, like the District of Columbia, has no casino industry -- is the best example to study in preparation for regulating games of skill. In 2014, the Georgia Lottery began licensing and regulating coin operated amusement machines (COAM).¹⁷ Prior to 2014, the Georgia Department of Revenue was responsible for regulating these games of skill under a much looser regulatory structure with no central monitoring of machines.

Beginning in 2014, the Georgia COAM statute divided the machines into two categories:

- Class A machines consist of typical arcade games; e.g., pinball, Skee-Ball etc.
- Class B machines are games of skill or gaming type machines that award the player some type of prize.

Unlike, the states mentioned above, Georgia prohibits unlicensed games of chance to operate in any retail establishment, but does allow games of chance to be licensed in any retail establishment. The other states allow games of chance, such as slot-styles machines and video poker. Based on discussions with Georgia COAM staff, the element of skill requirement has been applied in practice that games have to possess some element of skill to be allowed.¹⁸

Highlights of the Georgia COAM statutes:¹⁹

- The definition of “bona fide coin operated amusement device” includes the requirements that “the result of whose operation depends in whole or in part upon the skill of the player.” In practice, the “in part upon the skill of the player” language has resulted in an element of chance being introduced in some games and still being compliant with Georgia statute per Georgia COAM staff.
- Class A Machines are bona fide coin operated amusement machines that are not Class B that does not allow a successful player to carry over points on one play to subsequent plays, and it provides no reward to a successful player except for free plays, noncash merchandise prizes, prizes or novelties. Class A are typical arcade games.
- Class B Machines are bona fide coin operated amusement machines that do allow a successful player to carry over points on one play to subsequent plays. Prizes cannot be cash but are limited to gift cards for the establishment, merchandise or services offered by the establishments, lottery tickets in some instances, or non-cash merchandise. Georgia law prohibits COAM retailers from using alcohol, tobacco or firearms as prizes.

¹⁶ Iowa Gambling Law, Gambling Law – US. <https://www.gambling-law-us.com/iowa/gambling-laws/>

¹⁷ Georgia Lottery-Coin Operated Amusement Machines (COAM), “Overview.”
<https://www.galottery.com/en-us/coam.html>

¹⁸ Barker interview.

¹⁹ Georgia Code Title 50, Chapter 27, Article 3.
<https://www.gacoam.com/API/Documents/Document?documentID=258>

ATTACHMENT N
Office of Lottery and Gaming
Gaming Impact Study

- Creates Master and Location licenses for each class of machine.
- Master licenses are required for the manufacturer, owners or distributors of machines in a location by lease or any other arrangement where the licensee retains ownership of the machine while it is located in a retail establishment.
- Location licenses are required for all retail locations that place a machine on their premises.
- Proposed restrictions that the holder of one type of license cannot hold another type of license under statute.
- Effective in 2015, all Class B machines are required to be connected to central monitoring system.
- All machines must have a registration sticker.
- The Georgia COAM statute does not restrict the type of establishments, but does restrict the number of machines per establishment to six.
- Tax rate escalated from 5 percent in FY 2015 to 10 percent starting in FY 2020.

The District of Columbia is proposing a similar regulatory scheme to the Georgia COAM requirements.²⁰

- The Lottery shall issue three types of games of skill licenses: Manufacturer, Distributor, Games of Skill retailer.
- Eligible retailers are limited to establishments that are licensed to serve and consume alcohol on premises.
- All licensees subject to criminal background checks.
- Lottery and ABRA approval required for locations to operate games of skill.
- Manufacturer and Distributor licenses are similar to Master licenses in Georgia. Fees the same for both types of licenses under proposed legislation.
- Games of skill retailer license: lower fee and a limitation of three machines per location.
- All machines must have a registration sticker.
- Registration fee of \$100 for each machine.
- All licenses renewed annually.
- Bonding requirement for licensees.
- Proposed restrictions that the holder of one type of license cannot hold another type of license under statute.
- All games of skill are required to be tested for compliance prior to registration with applicant paying all costs for testing.
- Machines required to pay out at least 80 percent.
- Machines are prohibited from use of a random selection process to determine outcome of each play of game of skill. (On the surface, these requirements appear to be more stringent than Georgia.)

²⁰ This information has been derived from proposed legislation supplied by the DC Lottery.

ATTACHMENT N
Office of Lottery and Gaming
Gaming Impact Study

- Prohibits alteration of payout percentage or alteration of play parameters of each game.
- Machines required to be linked to central monitoring system.
- Cash prizes are permissible in establishment. Machine will award player a ticket that can be redeemed for cash, with a cap on the amount of the cash award.
- Age restricted use to players over the age of 18.
- Within 120 days of effective date of legislation, the Lottery shall issue a competitive procurement for a centralized monitoring system. Three months after the procurement, all licensed games shall connect to the central monitoring system.
- Central monitoring system shall ensure compliance of machines and have an accounting function.
- Tax rate for administration of the system is 10 percent paid monthly.

The types of the machines – i.e., games of skill and games of chance – employed in retail gaming are wide ranging. Spectrum has conducted gaming studies in numerous jurisdictions and has noted common characteristics for gray market skill games and gray market sweepstakes games.

I. Estimating Presence of Electronic Skill Games in DC

Due to the very nature of unregulated gaming, it is difficult to ascertain the number of existing unregulated games of skill in the District. The RFQ itself states that these machines have not appeared within the District as they have in Missouri, Pennsylvania and Virginia. The number of the machines in these states is estimated at the following:²¹

- **Missouri:** 14,000 machines operating in bars, taverns and fraternal organizations; the state lottery estimated it will lose \$50 million from unregulated machines
- **North Carolina:** Tens of thousands of gray market machines (sweepstakes games, nudge games and fish games) operating in convenience stores, bars and standalone, dedicated locations. (This number is based on Spectrum interviews with officials in North Carolina.)
- **Pennsylvania:** 7,000 gray machines statewide. The lottery estimated that it lost \$209 million in FY 2020 sales from competition with unregulated machines.
- **Virginia:** 9,000 machines in lottery retailers; the state lottery staff estimated the number of its retailers had machines and estimated it could lose as much as \$140 million from competition from unregulated machines.

The Mayor's supporting documentation of the emergency legislation and conversations with ABRA and Lottery staff support the belief that these games of skill are not present throughout the District – at least not in the establishments regulated by ABRA or the Lottery.

The difficulty with not regulating the gray machines comes down to control. As is discussed in the policy consideration section of this report, the absence of rigorous regulation translates into an absence of effective control on how these games could otherwise proliferate throughout the District.

This lack of control is particularly problematic in the following areas:

- Locations
- Operators
- Game integrity
- Revenue streams

²¹ Chris Sieroty, "Enforcement Needed As 'Gray Slot Machines' Have Cost Missouri Lottery \$50M," Gambling Compliance January 13, 2020. https://gamblingcompliance.com/premium-content/insights_analysis/enforcement-needed-grey-slot-machines-have-cost-missouri-lottery

Robert Swift, "Traditional Lottery ticket sales face competition from Games of Skill," Capitolwire February 18, 2020. https://www.wfmz.com/news/area/berks/lawmaker-aims-to-crack-down-on-pennsylvania-skill-gaming/article_6b4c39eb-7a45-5f07-b219-829d14c34c20.html

Ned Oliver, "VA Lottery says it is on track to lose \$140 Million to Unregulated 'skill games,'" *Virginia Mercury*, September 16, 2019. <https://www.virginiamercury.com/blog-va/va-lottery-says-its-on-track-to-lose-140m-this-year-to-gray-market-skill-games/>

Brad Hall, "Virginia House votes to ban 'skill games', despite Governor's call to tax and regulate," *Virginia Politics*, February 6, 2020. <https://www.wavy.com/news/politics/virginia-politics/virginia-house-votes-to-ban-skill-machines-despite-governors-call-to-tax-and-regulate-them/>

ATTACHMENT N
Office of Lottery and Gaming
Gaming Impact Study

- Game Rules
- Types of games
- Underage gaming
- Responsible gaming

The first two bullet points are of particular concern. If, at the outset, the District does not effectively control where the machines are located, how they operate, and what companies are providing the games, significant problems will inevitably occur, and the opportunity to resolve those problems once machines are operational will diminish dramatically.

Moreover, a failure to effectively control the location of games will lead to additional issues, including the potential presence of undesirable machine suppliers while increasing risks related to problem gambling. Significantly, such a failure to control would also divert future revenue to the District, by limiting options to consider and approve future gaming options.

The estimated presence of 9,000 retail games in neighboring Virginia supports the conclusion that if this unregulated gaming is not present in the District, then it will be soon. The Virginia Lottery projects that it has lost \$120 million to gray machines, which equates to \$13,000 per gray machine. Accordingly, the presence of even 1,000 machines in the District represents potentially lost revenue.

Based on these numbers and the proliferation of these games in other states, establishing a regulatory scheme to control retail gaming in the District not only has clear revenue benefits but also the avoidance of other negative effects of unregulated gaming.

II. Projected Potential Revenue from Regulated Games

The Georgia Lottery provides the best benchmark to project potential revenue for games of skill in the District. The State of Iowa has legalized games of skill. Iowa has done so in a limited fashion by restricting the machines' presence to fair- and event-type settings, where it seems the machines do not have a consistent presence. In Georgia, there is a relatively consistent number of locations, about 5,000. Accordingly, the Georgia regulatory framework provides a similar comparison to the regulatory framework proposed in the permanent legislation.

The table below provides the performance of the games of skill (referred to as Class B machines in Georgia) and arcade style games (Class A machines in Georgia) over the last few fiscal years.

Figure 1: Georgia Lottery COAM performance, 2015 – 2019

Fiscal Year	Revenue (M)*	Locations	Tax Rate	Total Gross Gaming Revenue (M)**
2019	\$70.6	5,000	9%	\$784
2018	\$58.8	5,000	8%	\$735
2017	\$47.2	5,000	7%	\$674
2016	\$36.2	5,000	6%	\$603
2015***	\$33.4	5,000	5%	***

Source: Georgia Lottery Financial Statements 2015-2019. *These figures are net gaming revenue to the state. **Gross revenue from all machines minus credits paid out to players. ***Centralized Monitoring System went live in January 2015. During five months of monitoring, revenue share reported around \$6 million. At 5 percent tax rate, the GGR would be \$120 million for five months, or \$288 million for year.

In comparing Georgia and DC, the demographics on income, population and population density differ greatly.²² DC has a median household income of approximately \$85,000 as compared to Georgia's approximately \$58,000. Conversely, Georgia has a population of 10,600,000 as compared to DC's 705,000. Density per square mile Georgia is 168; in DC it is 9,856.

Georgia's history of numbers of Class B Games of Skill Machines has varied over the last three reporting years:

- FY 2019: 23,900
- FY 2018: 26,582
- FY 2017: 25,585

These figures were obtained from the Georgia Lottery Corporation financial statements. The financial statements for FY 2015 and FY 2016 do not provide the number of active Class B machines during those years. FY 2016 is significant in the history of Georgia COAM performance, in that on January 1, 2015, the Georgia Lottery implemented a centralized monitoring system that monitor the operation and revenue of all Class B machines.²³ Thus, FY 2016 was the first full year of centralized monitoring in Georgia. In reviewing the Georgia Lottery financial statement covering FY 2014, FY 2015 and FY 2016, there is a

²² U.S. Census Bureau: Quick Facts Georgia and District of Columbia.
<https://www.census.gov/quickfacts/fact/table/GA,DC/PST045219>.

²³ Georgia Lottery Corporation Financial Statements, Fiscal Years Ending June 30, 2016 and June 30, 2017.

significant increase in revenue from FY 2014 and FY 2015 to FY 2016. In interview with Georgia Lottery staff, the staff believed that the jump was in large part to the underreporting of net terminal income prior to the centralized monitoring system. Based on the available data and the centralized monitoring system, using the per machine data in Georgia from FY 2017 is prudent.

In 2017, Georgia had 25,585 Class B machines in the field. Class B machines are the same type of games of skill game the District is considering. Class A machines in Georgia are basic, arcade-style games. Class A machines do not appear to be a revenue-generating source other than licensing and machine registration fees. In other words, Class A machines are not linked to the central monitoring system to track revenue and assess the 10 percent tax. The Georgia Lottery's Financial Statements clearly differentiate the monitoring revenue that is depicted in the chart above for Class B machines only. GGR is gross revenue minus prizes or credits paid to players. In Georgia for the 25,585 machines, the GGR per machine is \$26,343.

A significant difference between the Georgia regulations and the proposed DC regulatory scheme is the limitation of the type of establishments that are eligible to apply for a location license. Georgia has no restrictions on the type of establishments that can apply for a location license, but as a practice does not license liquor stores and bars, and restaurants have not shown an interest. The proposed DC legislation limits the eligible locations to locations that are licensed to consume alcohol on the premises. According to ABRA, the District had 1,513 eligible locations as of March 13, 2020.²⁴ In any event, the limitation on the type of retailer creates a much more limited pool of potential applicants in the District.

Another significant difference between the Georgia statute and the DC draft legislation is the limitation on the types of prizes that can be offered players. The Georgia statute prohibits retailers from offering cash, alcohol, tobacco, firearms or lottery tickets as prizes if the location is not a licensed lottery retailer. In the DC draft legislation, cash prizes are available to players at the location.

These differences between the Georgia statute and the DC draft legislation do not make the Georgia experience inapplicable to projecting what the District can expect. First, the difference in the types of locations should not limit the applicability of the per machine GGR. Interviews the former Georgia Lottery General Counsel, he stated that the convenience store setting in Georgia is much more social than one would expect. Many COAM players congregate at these locations to socialize with friends over coffee and spend significant time playing the COAMs. In the draft legislation, the bars and restaurants are the only eligible locations. This type of establishment is social in nature where customers have an extended stay on the premises.

Based on Spectrum's experience, the differences in the availability of cash prizes in the draft legislation and the prohibition of the same in Georgia would support the conclusion that games that offer a cash option generate greater play from players. For example, lottery players who participate in lottery games that offer merchandise prizes – e.g., trips and cars – have shown the preference for cash prizes in lieu of merchandise. This factor would support the premises that these games could receive greater play

²⁴ Interviews with Fred Moosally, Director of ABRA, February 24, 2020, and March 5, 2020.

per machine in the District where cash prizes are available. In any event, the Georgia per machine GGR is applicable to this analysis and may in fact be conservative.

Under the temporary legislation, ABRA is authorized to accept applications to authorized eligible locations to operate games of skill machines until permanent legislation is enacted. Since February 27, 2020, ABRA has received 37 applications for 111 Dragon Ascent machines. The Dragon Ascent machines are the games approved as games of skill by the District's Office of the Attorney General. Under the temporary legislation, games must be approved by the Office of Attorney General prior to approval by ABRA. Under the proposed legislation, games of skill would be tested and certified as games of skill in compliance with District requirements prior to approval. ABRA also has received two applications for games not approved by the Office of the Attorney General.

If the District continues to receive applications at this rate, it will receive 78 applications per month for 234 machines. In the first year of operations, the District would receive 936 applications from the total potential pool of 1,513. Roughly 60 percent of the eligible applicants would have applied in the first year.

The District and its representatives have made clear from their experience that many of the potential franchises that could offer skill-based gaming have expressed qualms and may not elect to participate. By way of example, some higher-end restaurants and others have raised questions as to whether the demographics of future players on such devices represent their target demographic, or whether the presence of such machines and players may alter the image and brand of such establishments, or take up space that could otherwise be allocated to more profitable spending patterns.

That is a qualitative assessment that and does not lend itself to empirical data. Nonetheless, it is a real concern that we are incorporating into our modeling to reduce the number of potential establishments in an effort to develop a conservative, more achievable scenario.

The 936 locations in Year 1 noted above is approximately 60 percent of the total eligible locations that could operate games of skill, leaving 40 percent of locations that would elect not to participate. A 60-40 ratio would generally meet the standards for conservative projections. However, based on the actual experience of lottery professionals who have met with potential establishments, we have elected to further reduce the ratio to a more conservative, achievable result.

Accordingly, in reviewing the types of on-premises retail establishments, the 1,513 total number of locations can be categorized in the three types of establishments:²⁵

1. Taverns: 399
2. Restaurants: 903
3. Other (hotels, multipurpose facilities, clubs): 211

Factoring in the District's qualitative assessment of projected interest, Spectrum applied a different rate of participation for each category above to provide a low estimate of the number of locations that would operate games of skill in the District. One could argue that taverns are more a social

²⁵ This information is based on an untitled spreadsheet provided by ABRA Director Fred Moosally.

setting that would lead to a higher participation level; we believe the Georgia 75 percent participation rate is a fair application to the Tavern category. Based on discussions with the District representatives, the remaining two categories of establishments will have a far lower level of interest. In calculating the lower estimate, a 20 percent participation rate will be applied to the Restaurant category and a 5 percent participation rate will apply to the Other category:

1. Taverns: 299
2. Restaurants: 180
3. Other: 10

In this lower estimate, a total of 489 establishments would participate.

Accordingly, in projecting revenues and costs, this report will provide a high-low range based on 936 and 489 locations participating. The difference in the number of machines between the high and low figures is 2,808 and 1,467. It is Spectrum's recommendation that given the uncertainty about the level of interest in games of skill in the District and the lack of available data from other jurisdictions (limited to Georgia) that the District employ the lower, more conservative estimate for planning purposes.

An examination of the number of retailers and machines in Georgia shows that the number of retailers has held relatively steady, but there has been a sudden drop in the number of machines. The monitoring revenue number in Georgia has steadily climbed even in the face of a decline in the number of machines, meaning the rate of play has increased. Georgia is in its fourth full fiscal year of centralized monitoring. Based on this four-year experience, DC can expect to experience the same progression of number of retailers, number of machines, rate of play, and monitoring revenue to the District. Beyond four years, there is no empirical data to predict whether this steady climb in revenue will continue or eventually level off.

Based on the Georgia annual per machine average of \$1,844 in tax revenue in FY 2017, each machine would return to the District \$153 in revenue per month. This figure is based on the 9 percent tax Georgia applies to net terminal revenue in FY 2019. The Georgia tax rate increased to 10 percent on July 1, 2019.²⁶ In Georgia, similar to the DC draft legislation, the tax rate is applied to net terminal income (i.e., gross gaming revenue,²⁷ or "GGR"). In applying the 9 percent tax rate in Georgia to the annual tax revenue per machine, we determine the total GGR per machine as \$26,343 per year. This total GGR per machine per year can then be the basis of the per machine estimate in DC in the high estimate described above. We note that the DC tax rate under the draft legislation is 10 percent of net terminal income.

Once DC has successfully processed all expected applications after one year, the projections for revenue under the high and low scenarios are as follows:

²⁶ Georgia Lottery Corporation Financial Statement FY 2019.

²⁷ GGR is the same concept as net terminal income under the proposed legislation; it is amount wagered/played minus player winnings/prizes.

ATTACHMENT N
Office of Lottery and Gaming
Gaming Impact Study

- High estimate:
 - 936 locations
 - 2,808 machines, assuming three machines per location.
 - \$73.9 million per year in GGR at \$26,343 per machine.
- Low estimate:
 - 489 locations
 - 1,467 machines, assuming three machines per location
 - \$38.9 million per year in GGR at \$26,343 per machine

Based on the high and low projections described above, the District could realize approximately \$3.9 million in tax revenue on the low estimate and \$7 million on the high estimate upon full implementation if the District's performance matches the performance of Georgia. This amount would be phased in over time, as the approval and activation process moves forward. The first significant hurdle will be to procure and go live with a centralized monitoring system. Based on conversations with current and past Georgia Lottery staff, this was the most significant development in maximizing revenues from the COAM program. Prior to centralized monitoring, terminal revenues were underreported.

Additionally, during the first year, the number of active, licensed locations will steadily increase, so revenue is projected to increase monthly during the first year. The figures below show the GGR for the first month of operations under both the high and low estimates. In Month 2, the number of machines doubles if the District is able to process the same number of applications every month. In the high estimate, the number of machines would increase by 234 machines per month, based on 78 applications each month. For the low estimate, the number machines in Month 1 would be 147 machines then increase by 120 machines per month for the first 12 months.

High Estimate:

- **Month 1:** 234 machines, projected GGR of \$513,688; 10 percent tax = \$51,368
- **Month 2:** 468 machines, projected GGR of 2 \$1,027,260; 10 percent tax = \$102,726.

Low Estimate:

- **Month 1:** 147 machines, projected GGR of \$322,665; 10 percent tax = \$32,266.
- **Month 2:** 267 machines, projected GGR of 2 \$586,065; 10 percent tax = \$58,606.

This assumes that each month the same average number of applications for three machines per location are received.

FY 2015 was the first full year of centralized monitoring in Georgia. Revenue saw a remarkable jump after self-reporting was eliminated. DC could see a similar issue. Within four months of the effective date of the permanent legislation, the Lottery is required to procure a vendor to provide and operate a central monitoring services system. It is required to be operational three months after the service is procured. So, the District will experience at least seven months of self-reporting, if not longer. As was experienced in Georgia, self-reporting caused net terminal revenue to be underreported. If DC

experiences underreporting, the projections stated in this report could be significantly decreased. Based on the data, this amount is difficult to quantify. In reviewing the Georgia Lottery financial statements, for FY 2015 and FY 2014, terminal revenues were approximately 45 percent and 40 percent, respectively, of the terminal revenues in FY 2016.

A. Licensing

Georgia issues Master licenses for both Class A and Class B machines. Master licenses would be the equivalent to the Manufacturer and Distributor licenses under the proposed DC legislation. Currently, Georgia has 182 master licensees. It is difficult to predict how this number translates in DC for Manufacturer and Distributor licensees. DC is a smaller market so the attractiveness may not be present for manufacturers but given the population density and number of locations the market should be profitable.

Additionally, during the first year, the number of active, licensed locations will steadily increase, so revenue is projected to increase monthly during the first year. The figures below show the GGR for the first month of operations under both the high and low estimates. In Month 2, the number of machines doubles if the District is able to process the same number of applications every month. In the high estimate, the number of machines would increase by 234 machines per month, based on 78 applications each month. For the low estimate, the number machines in Month 1 would be 147 machines then increase by 120 machines per month for the first 12 months.

High Estimate:

- **Month 1:** 234 machines, projected GGR of \$513,688; 10 percent tax = \$51,368
- **Month 2:** 468 machines, projected GGR of \$1,027,260; 10 percent tax = \$102,726.

Low Estimate:

- **Month 1:** 147 machines, projected GGR of \$322,665; 10 percent tax = \$32,266.
- **Month 2:** 267 machines, projected GGR of \$586,065; 10 percent tax = \$58,606.

This assumes that each month the same average number of applications for three machines per location are received.

Based on the projected number of licenses by the end of Year 1, the potential licensing revenue for each scenario is projected as follows:

- **High estimate, location licenses Year 1:** 936, \$300 license fee annually, \$280,800
- **Low estimate, location licenses Year 1:** 489, \$300 license fee annually, \$146,700
- **Manufacturer/Distributor licenses Year 1:** 20 licensees in Year 1, increasing by 10 in Year 2
 - \$10,000 fee for initial \$5,000 for renewal
 - Year 1: \$200,000
 - Year 2: \$200,000

- Year 3: \$150,000 (assuming no additional licensees)

With respect to the Manufacturer and Distributor licenses, this license covers not only the manufacturers of these games, which are limited, but also companies that own the machines or distribute machines to retail locations. In Georgia, the vast number of the 182 licenses in this category are companies that purchase the machines from the manufacturer and enter into agreements with retail locations. Of these 182 licenses, it is estimated that less than 20 percent of the licensees own approximately 75 percent of all the machines.²⁸ In the District, Spectrum estimates that 20 manufacturers and owners of these machines will apply for a licenses, with another 10 applying in Year 2.

Under the proposed legislation, machine fees are \$100 per machine. The machine fees are projected to be \$280,800 based on a projected 2,808 machines at 936 locations and \$146,700 based on a projected 1,467 machines in 489 locations.

ABRA would be required to issue a license endorsement to allow an establishment to operate a game of skill. This is in addition to a location license. Based on a projected 936 licenses, the ABRA fee is projected to be \$187,200 at full implementation and \$97,800 based on 489 locations.

Summary of Revenue Streams

Under the draft legislation, the District will realize three streams of revenue:

1. Game Monitoring Revenues (10 percent tax on net terminal income)
2. Licensing Fees
3. Administrative Fines and Fees

This report projects Game Monitoring Revenues and Licensing Fees using both the Georgia COAM example and the interest the District has received thus far under the temporary legislation. Projecting the revenue received from administrative fines and fees is difficult to do with any degree of certainty.

With respect to the projection of game monitoring revenue, the District needs to be cognizant of several factors:

1. Revenues realized in the first year could be delayed, depending on the District's ability to make administrative changes, process applications, certify games and all machines to become operational. If applications are not processed at a rate currently anticipated, the revenue realized will be lower.
2. The lack of empirical data on the regulation of games of skill leaves Georgia as the only current example. As discussed above, the demographics above are split in comparing the two jurisdictions with DC having a higher median household income and population density , while Georgia has a significantly larger population, more retailers and more machines. Notably, the projection from Virginia on revenue lost to gray machines supports the data from Georgia on per-machine GGR.
3. Georgia also has a more developed lottery in place, in that it offers a more developed product line; e.g., ilottery, which could make the Georgia population more open to new gaming alternatives.

²⁸ Interview with Kurt Freedlund, former General Counsel, Georgia Lottery Corporation, March 30, 2020.

Office of Lottery and Gaming
Gaming Impact Study

4. Given the lack of empirical data beyond Georgia, the differences between DC,. and Georgia, and the District's qualitative opinion that interest will be less in Georgia, we have provided both low and high projections on the revenues the District could expect from regulating games of skill. Given the uncertainty of the interest in the District and the uncertainty of the times we find ourselves in, Spectrum recommends the District use the low estimate for planning purposes.
5. The District should focus on developing an RFP and procuring a central monitoring systems vendor. While there will be a cost associated with contracting with a vendor, putting a system in place will maximize the revenue collected. The Georgia example makes it clear that until a central monitoring system is in place, terminal revenues will likely be underreported.

III. Assessment of Lottery's Staffing, Administrative Needs

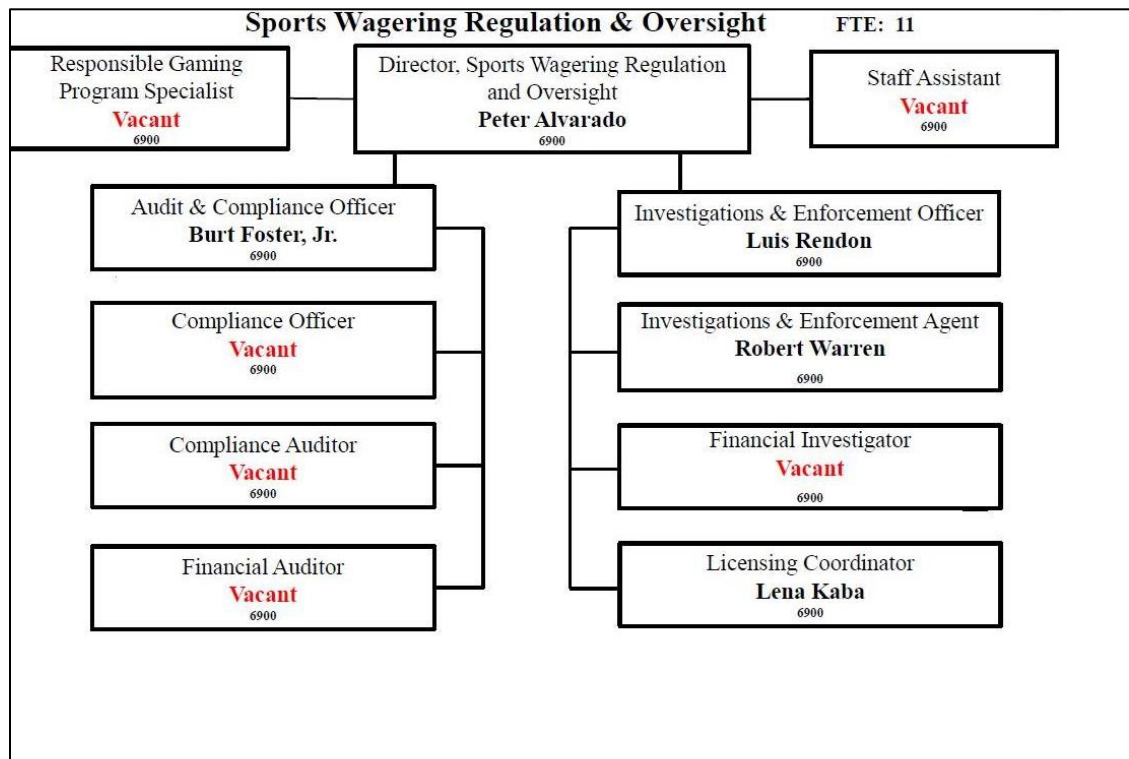
The District has requested that this report provide an overview of potential costs to implement the regulation of gray machines under the proposed legislation. The Georgia COAM experience again provides a valuable guidepost to project what costs may be incurred. This section will address other costs and potential impact to other sources revenue particularly lottery and the rollout sports betting. This section will address:

- Impact on Staffing
- Administrative Enforcement
- Central Monitoring System
- Testing Services
- Miscellaneous Costs

A. Impact on Staffing

The introduction of sports betting in the District has created permanent changes in the Lottery's staffing structure. The Lottery has created a new department entitled Regulation and Oversight. This Department is currently responsible all licensing and compliance functions for private operated sports betting. The department's organization chart appears below:

Figure 2: DC Lottery organizational chart



Source: DC Lottery

The Lottery would include the licensing and regulation of games of skill under the same department.

In 2013, the Georgia Lottery took a somewhat similar approach to start licensing and regulating COAMs in Georgia.²⁹ The Georgia COAM statute requires the lottery to issue three different licenses: master license, location license, and manufacturer or distributor license.³⁰ The Georgia statute also classifies the machines into Class A for typical arcade games and Class B for gaming machines. Master and location licenses are required for both classes of machines. For the purposes of this report, Class B machines offer the only relevant comparison to the proposed legislation in the District.

In Georgia, the Lottery issues approximately 5,000 Class B location licenses, which are renewable on an annual basis.³¹ The number of Master licenses is capped at 220 for Class B machines. Currently, Georgia has only issued 180 Master Class B licenses.

In implementing the COAM statute, the Georgia Lottery used the same staff that licenses Lottery retailers to process and review COAM license applications. Based on interviews with Georgia Lottery staff, licensing staff members needed training and support in conducting background checks. Additionally, the Georgia COAM Division added 14 inspectors to ensure compliance with all requirements of both the locations and the machines offered. The inspectors perform both compliance and investigation functions.

The legal department of the Georgia COAM Division is very involved with both the licensing and compliance functions of the department. The inspectors' issue "a few thousand" citations a year for the 5,000 Class B locations and Master licensees. These licensed locations can have up to six machines per location, so the overall limit is 30,000 machines. Similar to other states, administrative violations are subject to an administrative appeal process. The Georgia Administrative Law Division conducts hearings two days every month to address all citations issued by the inspectors.

It is projected that DC will have approximately between 9 percent and 18 percent of the number of licensees that the Georgia COAM does. Estimating that Georgia COAM writes about 2,000 citations per year, the DC projection (18 percent of that figure) is 374 citations per year. The legal department of the Lottery will need to quantify the cost of processing those citations with current staff and as part of the administrative process it currently follows.

As stated above, Georgia assigned all licensing functions to its existing Lottery retailer licensing staff with no increase in staffing. DC will perform the licensing function in its Regulation and Oversight department. Currently, this department has one licensing staff member who along with two current investigators who participate in the licensing process. Given the infancy of sports betting and the Georgia example, it is recommended that the District use its current staff to process the projected applications in Year 1. Licensing fees should more than offset any cost associated with this addition. With the rollout of

²⁹ Baker interview.

³⁰ Georgia Code, Title 50, Chapter 27, Article 3.

³¹ Barker interview.

sports betting and potentially the regulation of games of skill, the District will need to assess its licensing staff in Year 2.

Currently, Georgia has 12 field investigators and two supervisors to inspect 5,000 locations for compliance. This equates to 416 locations per field investigator. The field investigators in Georgia perform both investigative and compliance functions. The Regulation and Oversight department has two investigators and a one compliance officer currently staffed. Given that two investigators in the Department have roles in the licensing function, one of the unfilled positions for a compliance staff member should be filling with a potential for 936 locations in Year 1. This addition would allow the District to match Georgia's 416 locations per field investigator.

B. Central Monitoring System

In Georgia, FY 2015 was the first full year of centralized monitoring. In FY 2015, revenue saw a remarkable jump after self-reporting was eliminated. DC could see a similar issue. Within four months of the effective date of the permanent legislation, the Lottery is required to go to bid for central monitoring services. It is required to be operational three months after the bid is awarded.

In Georgia, Intralot was awarded a 10-year contract with a fixed rate for each of the 10 years at 1.2489 percent of net daily revenues generated by COAM machines. This rate will not change during life of the contract. Similar to gaming system contracts, lotteries are successful in not only matching the past cost rates for similar contracts, but frequently find more advantageous terms and value-added items. For planning purpose, DC should plan on the 1.2489 percent rate as its benchmark. The District should appreciate the fact that in the provision of technology services, gaming vendors at times charge higher rates for smaller jurisdictions.

C. Testing

The proposed statute has significant testing requirements for any game a manufacturer would like to introduce in the District. Specifically, the testing function will determine if a game is game of skill in compliance with the requirements of the statute. It is noteworthy to point out that the requirements of the proposed D.C. statute are much more specific than the current Georgia requirements mentioned earlier in this report. Specifically, in practice, Georgia only requires games have some element of skill but does not quantify what that means.³²The proposed legislation requires the Lottery to issue an RFP to procure the services of a testing company. Legislation states that applicants shall pay the cost and fees of service so should be revenue and cost neutral.

The testing service would take the place of the Office of the Attorney General in certifying a game as a game of skill and complying with standard set by the District. This service is a critical element in ensuring the games offered in the District stay within the category of games of skill.

³² Barker interview.

Office of Lottery and Gaming
Gaming Impact Study

The District should consider an alternative to the District itself coordinating the testing of proposed games. An alternative method for testing is requiring manufacturers deal directly with an approved testing company, to test proposed machines and certify the games compliance to the District. All fees would be paid by the manufacturer directly to the District-approved testing company. Under this alternative, the District would be required to conduct a Request for Qualification to certify approved testing companies.

D. Miscellaneous Costs

There are other costs the District needs to quantify as it plans to regulate games of skill. The proposed legislation establishes certain requirements that have a cost attached to the task, including:

1. **Criminal background checks:** The Lottery currently engages a vendor to conduct background checks in sports betting and lottery retailers. The proposed legislation imposes similar requirements on licensed applicants.
2. **Machine Stickers:** The proposed legislation requires each machine that has been tested and registered to have a sticker affixed to the machine. The District will need to determine the cost of each sticker and consider the District could have 5,328 machines at full implementation. The proposed legislation already assesses a fee of \$75 for replacement stickers.

E. Potential Impact on Lottery and Sports Betting

Some states have experienced a negative impact on lottery sales as a result of distributed gaming being introduced in the state. Of note is Illinois, where in the second half of 2013 legal distributed gaming commenced. The following shows the change in lottery sales for the first five years since launching distributed gaming:

- 2013 Lottery sales: \$1,113.0 million
- 2018 Lottery sales: \$1,021.8 million

In five years, sales declined \$91.2 million, or 8.2 percent.

Missouri, which has a significant legal casino industry, does not have regulated retail gaming but does have a presence of gray machines in the state. These machines are often located in convenience stores, gas stations and other locations that also serve as traditional lottery retailers. Missouri lottery officials told the National Council of Legislators from Gaming States conference in January that the machines cost the state at least \$50 million in lost revenue in 2019:

These new devices operate outside of the standard gambling world and aren't subject to any gambling taxes or fees. They are often called gray machines, because of their appearance — many are physically gray on the outside — as well as their regulatory status. ...

The gray machine owners appear to be targeting businesses that already have lottery games. Lottery Director May Scheve Reardon said her employees started seeing the machines in 2018, when they went out to check on their vendors.

"All of a sudden it was like a lightbulb came on, and they were everywhere," she said.

Office of Lottery and Gaming
Gaming Impact Study

Reardon said the lottery saw an \$800,000 dip in revenue in just one area of the state — along Interstate 44 from Rolla to St. James — in the last half of 2018, which she attributes in part to the arrival of the machines.³³

These estimates are bolstered by projections from states that have significant presence of unregulated games of skill. It is estimated that Missouri has 14,000 machines operating in bars, taverns and fraternal organizations; the state lottery estimated it will lose \$50 million from unregulated machines. If this loss to the unregulated machines represents total play on 14,000 unregulated machines, then this equals total play of \$3,571 annually per machine.

As mentioned in Chapter I of this report, the Pennsylvania and Virginia lotteries have also experienced losses in lottery sales while experiencing a rise in unregulated machines.

Conversely, the Georgia Lottery has experienced steady growth in Lottery ticket sales from FY2015 (the first year of full implementation of COAM) and FY2019.

- FY 2015 lottery sales: \$4.195 billion
- FY 2019 lottery sales: \$4.776 billion

The differences between Georgia, Illinois and Missouri is that Georgia only allows games of skill, and does not have a casino industry. Moreover, the difference between the DC model and Georgia, Missouri and Illinois is that DC will limit the type of eligible locations to those that have a license to serve and consume alcohol on the premises. In DC, these premises are largely not lottery retailers. Therefore, the licensed games of skill will not be in the same location, thus limiting the effect on traditional lottery sales.

As part of Spectrum's 2019 sports betting report for the District of Columbia, we discussed the possibility of growing the sports betting product as well as traditional lottery products in the bar and restaurant sector of the District. However, this potential growth may be slowed by the introduction of games of skill in these establishments. Most important, once games of skill are operational, that slowdown in growth may prove to be irreversible.

The District should be cognizant of this possibility, which effectively means that skill-based gaming could cannibalize sports betting if the two offerings co-exist in the same establishments.

At the same time, the Georgia example, coupled with the proposed legislation's more stringent requirements for games of skill, could ameliorate the negative effect that games of skill may have on the Lottery and on sports betting revenues.

F. Policy Considerations

While beyond the scope of the RFQ, Spectrum believes it is important to understand key policy issues when considering a regulatory scheme for regulated gaming vs. unregulated gaming:

³³ Julie O'Donoghue, "Rise of Look-Alike Slot Machines Might Hurt Missouri's Education Funding," St. Louis Public Radio, November 29, 2019. <https://news.stlpublicradio.org/post/rise-look-alike-slot-machines-might-hurt-missouris-education-funding#stream/0>

Office of Lottery and Gaming
Gaming Impact Study

Regulated Gaming	Unregulated Gaming
• Regulated by State ○ Licensed owners ○ Licensed employees ○ Audit trail to prevent fraud ○ Approved games ○ Restricted sites ○ Age restricted ○ Responsible gaming ○ Anti-money-laundering controls	• No Regulations ○ No ownership licensing ○ No employee licensing ○ No audit trail of cash ○ Unapproved games ○ Games anywhere ○ No underage restriction ○ No self-exclusion ○ No records of transactions

Source: Spectrum Gaming Group

We underscore that “regulated gaming” is hardly an empty term. The regulations must be effective and rigorous, with strict controls in place to address all of these policy considerations, with special emphases on ensuring that all approved locations adhere to all requirements, ranging from responsible gaming practices to anti-money laundering controls.

Under-regulated gaming is effectively unregulated gaming, and would by definition undermine public policy in the District of Columbia.

About This Report

This report was prepared by Spectrum Gaming Group, an independent research and professional services firm founded in 1993 that serves private- and public-sector clients worldwide. Our principals have backgrounds in operations, economic analysis, law enforcement, regulation and journalism.

Spectrum holds no beneficial interest in any casino operating companies or gaming equipment manufacturers or suppliers. We employ only senior-level executives and associates who have earned reputations for honesty, integrity and the highest standards of professional conduct. Our work is never influenced by the interests of past or potential clients.

Each Spectrum project is customized to our client's specific requirements and developed from the ground up. Our findings, conclusions and recommendations are based solely on our research, analysis and experience. Our mandate is not to tell clients what they want to hear; we tell them what they need to know. We will not accept, and have never accepted, engagements that seek a preferred result.

Our clients in 48 countries on six continents have included government entities of all types and gaming companies (national and international) of all sizes, both public and private. In addition, our principals have testified or presented before the following governmental bodies:

- British Columbia Lottery Corporation
- California Assembly Governmental Organization Committee
- Connecticut Public Safety and Security Committee
- Florida House Select Committee on Gaming
- Florida Senate Gaming Committee
- Georgia House Study Committee on the Preservation of the HOPE Scholarship Program
- Georgia Joint Committee on Economic Development and Tourism
- Illinois Gaming Board
- Illinois House Executive Committee
- Indiana Gaming Study Commission
- Indiana Horse Racing Commission
- International Tribunal, The Hague
- Iowa Racing and Gaming Commission
- Louisiana House and Senate Joint Criminal Justice Committee
- Massachusetts Gaming Commission
- Massachusetts Joint Committee on Bonding, Capital Expenditures, and State Assets
- Michigan Senate Regulatory Reform Committee
- National Gambling Impact Study Commission
- New Hampshire Gaming Study Commission
- New Jersey Assembly Regulatory Oversight and Gaming Committee
- New Jersey Assembly Tourism and Gaming Committee
- New Jersey Senate Legislative Oversight Committee
- New Jersey Senate Wagering, Tourism & Historic Preservation Committee
- New York Senate Racing, Gaming and Wagering Committee
- New York State Economic Development Council
- Ohio House Economic Development Committee
- Ohio Senate Oversight Committee
- Pennsylvania Gaming Control Board

Office of Lottery and Gaming
Gaming Impact Study

- Pennsylvania House Gaming Oversight Committee
- Puerto Rico Racing Board
- US House Congressional Gaming Caucus
- US Senate Indian Affairs Committee
- US Senate Permanent Subcommittee on Investigations
- US Senate Select Committee on Indian Gaming
- US Senate Subcommittee on Organized Crime
- Washington State Gambling Commission
- West Virginia Joint Standing Committee on Finance
- World Bank, Washington, DC

Disclaimer

Spectrum has made every reasonable effort to ensure that the data and information contained in this study reflect the most accurate and timely information possible. The data are believed to be generally reliable. This study is based on estimates, assumptions, and other information developed by Spectrum from its independent research effort, general knowledge of the gaming industry, and consultations with the Client and its representatives. Spectrum shall not be responsible for any inaccuracies in reporting by the Client or its agents and representatives, or any other data source used in preparing or presenting this study. The data presented in this study were collected through the cover date of this report. Spectrum has not undertaken any effort to update this information since this time.

Some significant factors that are unquantifiable and unpredictable – including, but not limited to, economic, governmental, managerial and regulatory changes; and acts of nature – are qualitative by nature and cannot be readily used in any quantitative projections. No warranty or representation is made by Spectrum that any of the projected values or results contained in this study will actually be achieved. We shall not be responsible for any deviations in the project's actual performance from any predictions, estimates, or conclusions contained in this study.

Possession of this study does not carry with it the right of publication thereof, or the right to use the name of Spectrum in any manner without first obtaining the prior written consent of Spectrum. This study may not be used in conjunction with any public or private offering of securities or other similar purpose where it may be relied upon to any degree by any person other than the Client, without first obtaining the prior written consent of Spectrum. This study may not be used for any purpose other than that for which it is prepared or for which prior written consent has first been obtained from Spectrum. This study is qualified in its entirety by, and should be considered in light of, these limitations, conditions and considerations.